Oscar Barrios



Big fan of Agile methodologies and DevOps culture, I enjoy embracing new technologies and sharing ideas to build up new software architectures.

Software Engineer

Contact Details

- oscar.barrios@gmail.com
- +34 680 282 496
- in linkedin.com/in/oscarbarrios
- gitlab.com/oscar.barrios
- Tarragona, Spain

Software Development



Java, Python, NodeJS

Spring, Memcache, Kafka, Zookeper

MySQL, MongoDB, Redis, Hive



JavaScript, HTML5, Angular



Grafana, QLik, Google Analytics

OA Automation



Selenium, Appium, BDD

DevOps



Jenkins 2.0 + Pipelines

Kubernetes, Docker, Puppet

AWS & Google Cloud Platform

Project Management



Scrum, Kanban methodologies

Jira, Trello

<u>Git, Gradle, Maven, Artifactory</u>

Languages



Spanish, Catalan - Native

English - Full proficiency

French - Professional proficiency

King Games (Activision Blizzard) - Barcelona and London (20014-2018)

I designed and develop from scratch a Java test framework to deliver a high reliable continuous integration, **speeding up 90% of time on recurrent test tasks** in game and internal service teams.

Contribute to DevOps process, improving visibility on real-time data analysis through monitoring tools, streamlining CI/CD thanks to Jenkins, Git Hooks and containerization.

Develop new game and web services features, **leading back-end side**. Always focus on reusability and maintainability, I contributed in a game-server layer and collaborate embedded in a game team to bring awesome game features boosting monetization, retention and virality.

Telefónica Digital - Barcelona (2009-2014)

Start a CDN platform, **leading a QA team of five SDET**. Mainly focus on web services integration. To achieve quick regression tests I designed a test framework in Python offering fast development of BDD tests performed on RedHat servers.

Contributed in an internal RFP, evaluating performance of 3 commercial CDNs, applying **advanced skills in network diagnostics**. Currently Movistar TV is built on top of it.

I also contributed in other R&D projects, in charge of **test automation**, experience in advanced web acceleration, iOS/Android mobile apps and cloud platform.

INRIA - Nancy, France (2007-2009)

Cooperation with JBoss and Bull developing and integrating a web service on BonitaSoft BPM Solution, to achieve workflow management of human and automatic actions.

Contribution in a SOA platform, providing more flexibility in **web services development** in collaboration with the Eclipse community and OW2. Presented at JavaOne 2009.

BULL S.A.S - Grenoble, France (2006-2007)

Learning from the builders how design and develop **BPM process**, using XPDL to define workflows. I did a **performance analysis** of BonitaSoft (before the spinoff), running it in cluster mode on different application containers and JVM distributions.