

SREE DATTHA INSTITUTE OF ENGINEERING AND SCIENCE



COMPUTER NETWORKS Lab Manual

**Department of Computer Science and Engineering
III year B. Tech Semester-1**

Course Objectives:

1. To understand the working principle of various communication protocols.
2. To understand the network simulator environment and visualize a network topology and observe its performance.
3. To analyze the traffic flow and the contents of protocol frames

Course Outcomes:

1. Implement data link layer framing methods
2. Analyze error detection and error correction codes.
3. Implement and analyze routing and congestion issues in network design.
4. Implement Encoding and Decoding techniques used in presentation layer.
5. To be able to work with different network tools.

List of experiments Computer Networks

1. Implement Character Stuffing and Bit Stuffing on Given Data.
2. Implement CRC Techniques on Given Data.
3. Develop a simple data link layer that performs the flow control using the sliding window protocol, and loss recovery using the Go-Back-N mechanism.
4. Implement Dijkstra's Algorithm to Compute the Shortest Path through a Graph.
5. Take an example subnet of hosts and Obtain broadcast tree for it.
6. Implement distance vector routing algorithm for obtaining routing tables at each node.
7. Take a 64-bit plain text and encrypt the same using DES algorithm.
8. Write a program for congestion control using Leaky bucket algorithm.
9. Write a program for frame sorting technique used in buffers.

Text Books

1. WEB TECHNOLOGIES: A Computer Science Perspective, Jeffrey C. Jackson, Pearson Education.

References

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1.	Implement Character Stuffing and Bit Stuffing on Given Data.
2.	Implement CRC Techniques on Given Data.
3.	Develop a simple data link layer that performs the flow control using the sliding window protocol, and loss recovery using the Go-Back-N mechanism.
4.	Implement Dijkstra's Algorithm to Compute the Shortest Path through a Graph.
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6.	Implement distance vector routing algorithm for obtaining routing tables at each node.
7.	Take a 64-bit plain text and encrypt the same using DES algorithm.
8.	Write a program for congestion control using Leaky bucket algorithm.
9.	Write a program for frame sorting technique used in buffers.



COMPUTER NETWORKS EXPERIMENTS

Experiment – 1

Aim: To Implement Character Stuffing and Bit Stuffing on Given Data

a) Implement Character Stuffing on Given Data

Program:

```
#include<stdio.h>
#include<string.h>
main()
{
    inti,j,k,l,count=0,n;
    char s[100],cs[50];
    clrscr();
    printf("\n ENTER THE BIT STRING:");
    gets(s);
    n=strlen(s);
    printf("\nTHE STRING IS\n");
    for(i=0;i<n;)
    {
        if(s[i]==s[i+1])
        {
            count=2;
            i++;
            while(s[i]==s[i+1])
            {
                i++;
                count++;
            }
            if(count>=5)
            {
                printf("$");
                if(count<10)
                printf("0");
                printf("%d%c",count,s[i]);
                i++;
            }
            else
            {
                for(j=0;j<count;j++)
                printf("%c",s[i]);
                i++;
            }
        }
    }
}
```

```
        }  
        }  
else  
    {  
        printf("%c",s[i]);  
        i++;  
    }  
    }  
    getch();  
}
```

INPUT/OUTPUT:

ENTER THE BIT STRING:

123AAAAAAAAAAATYKKKPPPPP

THE STRING IS

123\$10ATYKKK\$05P

b) Implement Bit Stuffing on Given Data**Program:**

```
#include<stdio.h>
#include<string.h>
main()
{
    char a[20],fs[50]="",t[6],r[5];
    inti,j,p=0,q=0;
    clrscr();
    printf("enter bit string : ");
    scanf("%s",a);
    strcat(fs,"01111110");
    if(strlen(a)<5)
    {
        strcat(fs,a);
    }
    else
    {
        for(i=0;i<strlen(a)-4;i++)
        {
```



```
for(j=i;j<i+5;j++)
{
    t[p++]=a[j];
}
t[p]='\0';
if(strcmp(t,"11111")==0)
{
    strcat(fs,"111110");
    i=j-1;
}
else
{
    r[0]=a[i];
    r[1]='\0';
    strcat(fs,r);
}
p=0;
}
```

```
        for(q=i;q<strlen(a);q++)
        {
            t[p++]=a[q];
        }
        t[p]='\0';
        strcat(fs,t);
    }
    strcat(fs,"01111110");
    printf("After stuffing : %s",fs);
    getch();
}
```

BIT STUFFING OUTPUT

Enter bit string : 1010111110

After stuffing : 0111111010101111101001111110

Enter bit string : 101111101111011110

After stuffing : 011111101011111001111011111000111110

Experiment – 2

Aim: To Implement CRC Techniques on Given Data

Program

```
#include<stdio.h>
const char * bindiv(const char *,const char *);
const char * binsub(const char *,const char *);
int f=0,ll=0;
main()
{
    char *a,p[13]="1100000001011",g[30],g1[30],yy[30]="",td[30],*aa;
    int l=0,i;
    clrscr();
    printf("enter transfered data : ");
    scanf("%s",g);
    printf("enter received data : ");
    scanf("%s",td);
    strcpy(g1,g);
    strcat(g,"0000000000000");
    printf("\n%s %s ",p,g);
    a=bindiv(g,p);
    if(strlen(a)<12)
    {
        for(i=strlen(a);i<12;i++)
        {
            yy[l++]= '0';
        }
        yy[l]='\0';
    }
    strcat(yy,a);
    strcat(g1,yy);
    printf("\nncrc is %s",yy);
    printf("\n_____");
    strcat(td,yy);
    printf("\n\n%s ) %s (",p,td);
    ll=0;
    aa=bindiv(td,p);
    strcpy(a,aa);
    printf("\n %s",a);
    printf("\n_____");
}
```

```
if(f==1)

printf("\ndatatransfered correctly");
else
printf("\ndatatransfered incorrectly");
getch();
}
const char * bindiv(const char *s,const char *d)
{
    inti,j,k=0,x=13,h,p=0,l;
    char q[15]="",b[30],*w;
    for(i=0;i<strlen(s);i++)
    {
        if((i+x)>strlen(s))
            x=(i+x)-strlen(s)+1;
        for(j=i;j<(i+x);j++)
        {
            b[k++]=s[j];
        }

        b[k]='\0';
        if(ll!=0)
            printf("\n %s",b);
        ll=1;
        if(strlen(b)==12)
        {
            break;
        }
        printf("\n %s",d);
        printf("\n_____");
        w=binsub(b,d);
        k=0;i=j-1;
        for(l=0;l<strlen(w);l++)
        {
            if(w[l]=='1')
                break;
        }
        if(l==strlen(w))
        {
            f=1;
            return(w);
        }
    }
}
```

```
        for(h=1;h<strlen(w);h++)
        {
            q[p++]=w[h];
        }

        q[p]='\0';
        x=13-strlen(q);
        strcpy(b,"");
        strcat(b,q);
        k=strlen(q); p=0;
    }
    return(b);
}

const char * binsub(const char *x,const char *y)
{
    inti,j=0;
    char w[15]="",e[3],f[3],n[3];
    e[0]='1';
    e[1]='\0';
    f[0]='0';
    f[1]='\0';
    for(i=0;i<strlen(x);i++)
    {
        if((x[i]=='1')&&(y[i]=='1'))
            strcat(w,f);
        else
            if((x[i]=='0')&&(y[i]=='0'))
                strcat(w,f);
            else
                strcat(w,e);
    }
    n[0]='\0';
    n[1]='\0';
    strcat(w,n);
    return(w);
}
```

CRC-12 OUTPUT:

Enter transferred data: 10101

Enter received data : 10101

1100000001011) 101010000000000000 (

1100000001011

1101000010110

1100000001011

1000011101000

1100000001011

crc is 100011100011

1100000001011) 10101100011100011 (

1100000001011

1101100001010

1100000001011

1100000001011

1100000001011

----- 00000000000000

Data transfered correct

Experiment – 3

Aim: To Implement CRC - 16 on Given Data

Program

```
#include<stdio.h>
const char * bindiv(const char *,const char *);
const char * binsub(const char *,const char *);
int f=0,ll=0;
main()
{
    char *a,p[20]="100010000000100001", g[30],g1[30],yy[30]="",td[30],*aa;
    int l=0,i;
    clrscr();
    printf("enter transfered data : ");
    scanf("%s",g);
    printf("enter received data : ");
    scanf("%s",td);
    strcpy(g1,g);
    strcat(g,"0000000000000000");
    printf("\n%s %s ",p,g);
    a=bindiv(g,p);
    if(strlen(a)<16)
    {
        for(i=strlen(a);i<16;i++)
        {
            yy[l++]= '0';
        }
        yy[l]='\0';
    }
    strcat(yy,a);
    strcat(g1,yy);
    printf("\n_____");
    printf("\nncrc is %s",yy);
    strcat(td,yy);
    printf("\n\n%s ) %s (",p,td);
    ll=0;
    aa=bindiv(td,p);
    strcpy(a,aa);
    printf("\n %s",a);
    printf("\n_____");
```

```
    if(f==1)
        printf("\ndatatransfered correctly");
    else
        printf("\ndatatransfered incorrectly");
    getch();
}
const char * bindiv(const char *s,const char *d)
{
    inti,j,k=0,x=17,h,p=0,l;
    char q[25]="",b[30],*w;
    for(i=0;i<strlen(s);i++)
    {
        if((i+x)>strlen(s))
            x=(i+x)-strlen(s)+1;
        for(j=i;j<(i+x);j++)
        {
            b[k++]=s[j];
        }
        b[k]='\0';
        if(ll!=0)
            printf("\n %s",b);
        ll=1;
        if(strlen(b)==16)
        {
            break;
        }
        printf("\n %s",d);
        printf("\n_____");
        w=binsub(b,d);
        k=0;i=j-1;
        for(l=0;l<strlen(w);l++)
        {
            if(w[l]=='1')
                break;
        }
        if(l==strlen(w))
        {
            f=1;
            return(w);
        }
        for(h=1;h<strlen(w);h++)
```



```
        {
            q[p++]=w[h];
        }
        q[p]='\0';
        x=17-strlen(q);
        strcpy(b,"");
        strcat(b,q);
        k=strlen(q); p=0;
    }
    return(b);
}
const char * binsub(const char *x,const char *y)
{
    inti,j=0;
    char w[25]="",e[3],f[3],n[3];
    e[0]='1';
    e[1]='\0';
    f[0]='0';
    f[1]='\0';
    for(i=0;i<strlen(x);i++)
    {
        if((x[i]=='1')&&(y[i]=='1'))
            strcat(w,f);
        else
            if((x[i]=='0')&&(y[i]=='0'))
                strcat(w,f);
            else
                strcat(w,e);
    }
    n[0]='\0';
    n[1]='\0';
    strcat(w,n);
    return(w);
}
```

CRC-16 OUTPUT:

Enter transferred data : 11011

Enter received data : 11011

10001000000100001) 11011000000000000000 (

10001000000100001

10100000001000010

10001000000100001

10100000110001100

10001000000100001

1010001101011010

crc is 1010001101011010

10001000000100001) 110111010001101011010 (

10001000000100001

10101010000101001

10001000000100001

10001000000100001

10001000000100001

00000000000000000

Data transferred correctly

Experiment – 4

Aim:

To Develop a simple data link layer that performs the flow control using the sliding window protocol, and loss recovery using the Go-Back-N mechanism.

Program

```
#include<stdio.h>

int main()
{
    int w,i,f,frames[50];

    printf("Enter window size: ");
    scanf("%d",&w);

    printf("\nEnter number of frames to transmit: ");
    scanf("%d",&f);

    printf("\nEnter %d frames: ",f);

    for(i=1;i<=f;i++)
        scanf("%d",&frames[i]);

    printf("\nWith sliding window protocol the frames will be sent in the
following manner (assuming no corruption of frames)\n\n");
    printf("After sending %d frames at each stage sender waits for
acknowledgement sent by the receiver\n\n",w);

    for(i=1;i<=f;i++)
    {
        if(i%w==0)
        {
            printf("%d\n",frames[i]);
            printf("Acknowledgement of above frames sent is received by
sender\n\n");
        }
        else
            printf("%d ",frames[i]);
    }
```

```
        if(f%w!=0)
            printf("\nAcknowledgement of above frames sent is received by
sender\n");

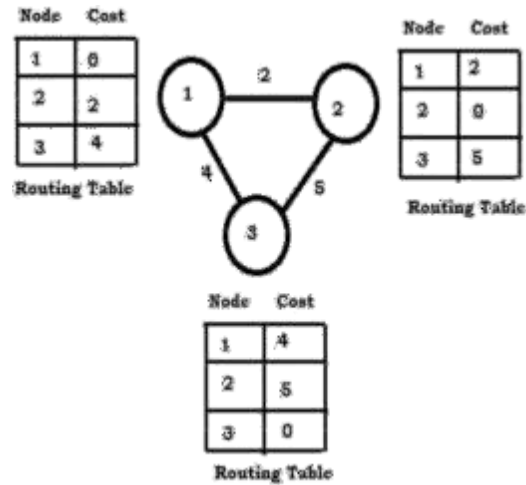
        return 0;
    }
```

Output**Enter window size: 3****Enter number of frames to transmit: 5****Enter 5 frames: 12 5 89 4 6**

Experiment – 5

Aim: To Implement Dijkstra's Algorithm to Compute the Shortest Path through a Graph

Program



```
#include<stdio.h>
struct node
{
    unsigneddist[20];
    unsigned from[20];
}
rt[10];
int main()
{
    intdmat[20][20];
    intn,i,j,k,count=0;
    printf("\nEnter the number of nodes : ");
    scanf("%d",&n);
    printf("Enter the cost matrix :\n");
    for(i=0;i<n;i++)
    for(j=0;j<n;j++)
    {
```

```
        scanf("%d",&dmat[i][j]);
        dmat[i][i]=0;
        rt[i].dist[j]=dmat[i][j];
        rt[i].from[j]=j;
    }
    do
    {
        count=0;
        for(i=0;i<n;i++)
        for(j=0;j<n;j++)
        for(k=0;k<n;k++)
        if(rt[i].dist[j]>dmat[i][k]+rt[k].dist[j])
        {
            rt[i].dist[j]=rt[i].dist[k]+rt[k].dist[j];
            rt[i].from[j]=k;
            count++;
        }
    }
    while(count!=0);
    for(i=0;i<n;i++)
    {
        printf("\nState value for router %d is \n",i+1); for(j=0;j<n;j++)
        {
            printf("\nnode %d via %d
            Distance%d",j+1,rt[i].from[j]+1,rt[i].dist[j]);
        }
    }
    printf("\n");
}
```

OUTPUT:

Enter the number of nodes : 2

Enter the cost matrix :

1 2

1 2

State value for router 1 is

node 1 via 1 Distance0

node 2 via 2 Distance2

State value for router 2 is

node 1 via 1 Distance1

node 2 via 2 Distance0

Experiment – 6

Aim: To Take an example subnet of hosts and Obtain broad cast tree for it

Program

```
#include<stdio.h>
intp,q,u,v,n;
int min=99,mincost=0;
int t[50][2],i,j;
int parent[50],edge[50][50];
main()
{
    clrscr();
    printf("\n Enter the number of nodes");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        for(j=0;j<n;j++)
        {
            min=edge[i][j];
            u=i;
            v=j;
        }
        p=find(u);
        q=find(v);
        if(p!=q)
        {
            t[i][0]=u;
            t[i][1]=v;
            mincost=mincost+edge[u][v];
            sunion(p,q);
        }
        else
        {
            t[i][0]=-1;
            t[i][1]=-1;
        }
    }
    min=99;
    printf("Minimum cost is %d\n Minimum spanning tree is\n",mincost);
}
```

```
    for(i=0;i0) l=parent[l];  
    return l;  
}
```

OUTPUT:

Enter the number of nodes3

A BC

A1 2 3 4

B1 2 3 4

C4 5 6 7

Minimum cost is 3

Minimum spanning tree is

C A 3

Experiment – 7

Aim: To implement distance vector routing algorithm for obtaining routing tables at each node.

Program

```
#include<stdio.h>
#include<math.h>
#include<conio.h>
main()
{
    inti,j,k,nv,sn,noadj,edel[20],tdel[20][20],min;
    charsv,adver[20],ch;
    clrscr();
    printf("\n ENTER THE NO.OF VERTECES:");
    scanf("%d",&nv);
    printf("\n ENTER THE SOURCE VERTEX NUM,BER AND NAME:");
    scanf("%d",&sn);
    flushall();
    sv=getchar();
    printf("\n NETER NO.OF ADJ VERTECES TO VERTEX %c",sv);
    scanf("%d",&noadj);
    for(i=0;i<noadj;i++)
    {
        printf("\n ENTER TIME DELAY and NODE NAME:");
        scanf("%d %c",&edel[i],&adver[i]);
    }
    for(i=0;i<noadj;i++)
    {
        printf("\n ENTER THE TIME DELAY FROM %c to ALL OTHER
        NODES: ",adver[i]);
        for(j=0;j<nv;j++)
            scanf("%d",&tdel[i][j]);
    }
    printf("\n DELAY VIA--VERTEX \n ");
    for(i=0;i<nv;i++)
    {
        min=1000;
        ch=0;
        for(j=0;j<noadj;j++)
```

```
        if(min>(tdel[j][i]+edel[j]))
        {
            min=tdel[j][i]+edel[j];
            ch=adver[j];
        }
        if(i!=sn-1)
            printf("\n%d %c",min,ch);
        else
            printf("\n0 -");
    }
    getch();
}
```

INPUT/OUTPUT:

ENTER THE NO.OF VERTECES:12

ENTER THE SOURCE VERTEX NUMBER AND NAME:10 J

ENTER NO.OF ADJ VERTECES TO VERTEX 4

ENTER TIME DELAY and NODE NAME:8 A

ENTER TIME DELAY and NODE NAME:10 I

ENTER TIME DELAY and NODE NAME:12 H

ENTER TIME DELAY and NODE NAME:6 K

ENTER THE TIME DELAY FROM A to ALL OTHER NODES:
0 12 25 40 14 23 18 17 21 9 24 29

ENTER THE TIME DELAY FROM I to ALL OTHER NODES:
24 36 18 27 7 20 31 20 0 11 22 33

ENTER THE TIME DELAY FROM H to ALL OTHER NODES:
20 31 19 8 30 19 6 0 14 7 22 9

ENTER THE TIME DELAY FROM K to ALL OTHER NODES:
21 28 36 24 22 40 31 19 22 10 0 9

DELAY VIA--VERTEX

8 a

20 a

28 i

20 h

17 i

30 i

18 h

12 h

10 i

0 -

6 k

15 K

Experiment – 8

Aim: Take a 64-bit plain text and encrypt the same using DES algorithm.

Program

```
import java.util.*;

import java.io.BufferedReader;

import java.io.InputStreamReader;

import java.security.spec.KeySpec;

import javax.crypto.Cipher;

import javax.crypto.SecretKey;

import javax.crypto.SecretKeyFactory;

import javax.crypto.spec.DESedeKeySpec;

import sun.misc.BASE64Decoder;

import sun.misc.BASE64Encoder;

public class DES {

    private static final String UNICODE_FORMAT = "UTF8";

    public static final String DESEDE_ENCRYPTION_SCHEME = "DESede";

    private KeySpec myKeySpec;

    private SecretKeyFactory mySecretKeyFactory;

    private Cipher cipher;

    byte[] keyAsBytes;

    private String myEncryptionKey;

    private String myEncryptionScheme;

    SecretKey key;
```

```
staticBufferedReaderbr = new BufferedReader(new InputStreamReader(System.in));
public DES() throws Exception {
//      TODO code application logic here myEncryptionKey =
"ThisIsSecretEncryptionKey"; myEncryptionScheme =
DESEDE_ENCRYPTION_SCHEME; keyAsBytes =
myEncryptionKey.getBytes(UNICODE_FORMAT); myKeySpec = new
DESedeKeySpec(keyAsBytes);
```

```
mySecretKeyFactory = SecretKeyFactory.getInstance(myEncryptionScheme); cipher =
Cipher.getInstance(myEncryptionScheme);
```

```
key = mySecretKeyFactory.generateSecret(myKeySpec);
```

```
}
```

```
public String encrypt(String unencryptedString) { String encryptedString = null;
try {
```

```
    cipher.init(Cipher.ENCRYPT_MODE, key);
```

```
    byte[] plainText = unencryptedString.getBytes(UNICODE_FORMAT); byte[]
    encryptedText = cipher.doFinal(plainText);
```

```
    BASE64Encoder base64encoder = new BASE64Encoder();
```

```
    encryptedString = base64encoder.encode(encryptedText); }
```

```
catch (Exception e) {
```

```
    e.printStackTrace(); }
```

```
return encryptedString; }
```

```
public String decrypt(String encryptedString) { String decryptedText=null;
```

```
try {
```

```
    cipher.init(Cipher.DECRYPT_MODE, key);
```

```
BASE64Decoder base64decoder = new BASE64Decoder(); byte[] encryptedText =
base64decoder.decodeBuffer(encryptedString); byte[] plainText =
cipher.doFinal(encryptedText); decryptedText= bytes2String(plainText); }

catch (Exception e) {

e.printStackTrace(); }

returndecryptedText; }

private static String bytes2String(byte[] bytes) { StringBufferstringBuffer = new
StringBuffer(); for (inti = 0; i<bytes.length; i++) { stringBuffer.append((char) bytes[i]); }
returnstringBuffer.toString(); }

public static void main(String args []) throws Exception { System.out.print("Enter the
string: ");
DES myEncryptor= new DES();

String stringToEncrypt = br.readLine();

String encrypted = myEncryptor.encrypt(stringToEncrypt);

String decrypted = myEncryptor.decrypt(encrypted); System.out.println("\nString To
Encrypt: " +stringToEncrypt); System.out.println("\nEncrypted Value : " +encrypted);
System.out.println("\nDecrypted Value : " +decrypted); System.out.println("");

}

}
```

OUTPUT:

Enter the string: Welcome

String To Encrypt: Welcome

Encrypted Value : BPQMwc0wKvg=

Decrypted Value : Welcome

Experiment – 9

Aim: To Write a program for congestion control using Leaky bucket algorithm.

Program

```
import java.io.*;
import java.util.*;

class Leakybucket {
    public static void main (String[] args) {
        int no_of_queries, storage, output_pkt_size;
        int input_pkt_size, bucket_size, size_left;

        //initial packets in the bucket
        storage=0;

        //total no. of times bucket content is checked
        no_of_queries=4;

        //total no. of packets that can
        // be accomodated in the bucket
        bucket_size=10;

        //no. of packets that enters the bucket at a time
        input_pkt_size=4;
        //no. of packets that exits the bucket at a time
        output_pkt_size=1;
        for(int i=0; i<no_of_queries; i++)
        {
            size_left=bucket_size-storage; //space left
            if(input_pkt_size<=(size_left))
            {
                storage+=input_pkt_size;
                System.out.println("Buffer size= "+storage+
                    " out of bucket size= "+bucket_size);
            }
            else
            {
                System.out.println("Packet loss = "
                    +(input_pkt_size-(size_left)));

                //full size
                storage=bucket_size;

                System.out.println("Buffer size= "+storage+
```

```
        " out of bucket size= "+bucket_size);  
    }  
    storage-=output_pkt_size;  
    }  
}
```

Output

Buffer size= 4 out of bucket size= 10

Buffer size= 7 out of bucket size= 10

Buffer size= 10 out of bucket size= 10

Packet loss = 3

Buffer size= 10 out of bucket size= 10

Experiment 10

Aim: To Write a program for frame sorting technique used in buffers.

Program

```
#include<stdio.h>
#include<string.h>
#define FRAM_TXT_SIZ 3
#define MAX_NOF_FRAM 127
char str[FRAM_TXT_SIZ*MAX_NOF_FRAM];
struct frame // structure maintained to hold frames
{ char text[FRAM_TXT_SIZ];
  int seq_no;
}fr[MAX_NOF_FRAM], shuf_ary[MAX_NOF_FRAM];
int assign_seq_no() //function which splits message
{ int k=0,i,j; //into frames and assigns sequence no
  for(i=0; i < strlen(str); k++)
  { fr[k].seq_no = k;
    for(j=0; j < FRAM_TXT_SIZ && str[i]!='\0'; j++)
      fr[k].text[j] = str[i++];
  }
  printf("\nAfter assigning sequence numbers:\n");
  for(i=0; i < k; i++)
    printf("%d:%s ",i,fr[i].text);
  return k; //k gives no of frames
}

void generate(int *random_ary, const int limit) //generate array of random nos
{ int r, i=0, j;
  while(i < limit)
  { r = random() % limit;
    for(j=0; j < i; j++)
      if( random_ary[j] == r )
        break;
    if( i==j ) random_ary[i++] = r;
  } }

void shuffle( const int no_frames ) // function shuffles the frames
{
  int i, k=0, random_ary[no_frames];
  generate(random_ary, no_frames);
  for(i=0; i < no_frames; i++)
    shuf_ary[i] = fr[random_ary[i]];
  printf("\n\nAFTER SHUFFLING:\n");
  for(i=0; i < no_frames; i++)
    printf("%d:%s ",shuf_ary[i].seq_no,shuf_ary[i].text);
}
```

```
void sort(const int no_frames) // sorts the frames
{
    int i,j,flag=1;
    struct frame hold;
    for(i=0; i < no_frames-1 && flag==1; i++) // search for frames in sequence
    {
        flag=0;
        for(j=0; j < no_frames-1-i; j++) //(based on seq no.) and display
        if(shuf_ary[j].seq_no > shuf_ary[j+1].seq_no)
        {
            hold = shuf_ary[j];
            shuf_ary[j] = shuf_ary[j+1];
            shuf_ary[j+1] = hold;
            flag=1;
        }
    }
}

int main()
{
    int no_frames,i;
    printf("Enter the message: ");
    gets(str);
    no_frames = assign_seq_no();
    shuffle(no_frames);
    sort(no_frames);
    printf("\n\nAFTER SORTING\n");
    for(i=0;i<no_frames;i++)
    printf("%s",shuf_ary[i].text);
    printf("\n\n");
}
```

OUTPUT

[root@localhostnwc]# ./a.out

Enter the message: **Welcome To Acharya Institute of Technology**

After assigning sequence numbers:

0:Wel 1:com 2:e T 3:o A 4:cha 5:rya 6: In 7:sti 8:tut 9:e o 10:f T 11:ech 12:nol 13:ogy

AFTER SHUFFLING:

1:com 4:cha 9:e o 5:rya 3:o A 10:f T 2:e T 6: In 11:ech 13:ogy 0:Wel 8:tut 12:nol 7:sti

AFTER SORTING

Welcome To Acharya Institute of Technology