UCS1512 – Microprocessors Lab

8 BIT ARITHMETIC OPERATIONS

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AIM:

To program and execute the 8 bit arithmetic operations like addition, subtraction, multiplication and division in 8086 using an emulator.

Procedure for executing MASM:

- Install and run DOSBox and mount the masm folder to a drive in DOSBox.
- Go to the mounted drive.[usually d is used]
- > Save the 8086 program with extension .asm in the same folder using command "edit".
- After creating the file, assemble it using the command "masm filename.asm".
- Link the file using the command "link filename.obj;".
- ➤ Use debug command with filename.exe to execute and analyse the memory contents "debug filename.exe".
- In debug, the command "u" will display the unassembled code.
- ➤ Use command "d segment:offset" to see the content of memory locations starting from segment:offset address.
- > To change the value in memory, use the command "e segment:offset". To stop editing, press enter.
- Verify the memory contents to ensure the updates using command "d".
- Execute using the command "g" and check the outputs.
- ➤ Use command "q" to exit from debug and command "exit" from command prompt to close DOSBox.

8-Bit Addition:

Algorithm:

- Program is set to run from any specified memory position.
- ➤ Load data from opr1 to register AL (first number)
- Load data from opr2 to register BL (second number)
- > Add these two numbers (contents of register AL and register BL)
- ➤ Initialise carry to 0.
- > Jump to final steps if there is no carry.
- Increment carry.
- > Store additional values to result.
- > Terminate the program.

CODE	COMMENT			
;Program for adding 2, 8 bit numbers				
assume cs:code,ds:data data segment opr1 db 11h opr2 db 99h result db 00H carry db 00H data ends code segment org 0100h start: mov ax,data mov ds,ax mov ah,opr1 mov bh,opr2 mov ch,00h add ah,bh jnc here inc ch here: mov result,ah mov ah,4ch int 21h code ends	Data segment initialized opr1 initialised and set to 11 opr2 initialised and set to 99 result initialised and set to 00 carry initialised and set to 00 Code segment begins Originating address is set at 0100 Address of data segment moved to ax From ax, transferred to ds Value of opr1 transferred to ah Value of opr2 transferred to bh ch is initialised and set to 0 Addition takes palce Junction created Jump if no carry Else increment ch data transferred from ah to result data transferred from ch to carry Program terminates			
end start				

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                                                                                   \times
D:D:>masm 8bitadd.asm
Microsoft (R) MASM Compatibility Driver
Copyright (C) Microsoft Corp 1993. All rights reserved.
 Invoking: ML.EXE /I. /Zm /c /Ta 8bitadd.asm
Microsoft (R) Macro Assembler Version 6.11
Copyright (C) Microsoft Corp 1981–1993. All rights reserved.
 Assembling: 8bitadd.asm
D:\>link 8bitadd.obj
   Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.
Run File [8BITADD.EXE]:
List File [NUL.MAP]:
Libraries [.LIB]:
Warning: No STACK segment
There was 1 error detected.
D:\>
```

DOSBox 0.74-3, Cpu speed	l: 3000 cycl	es, Frameskip	0, Progra	_	
D:\>debug 8bitadd.exe					
-U		5 5.			
	OV AX,0				
076B:0103 8ED8 M	,				
		00001			
076B:0109 8A3E0100 M		00011			
	OV CH, O				
	DD AH,B				
	NB 0115				
	NC CH				
		21,AH			
		31,CH			
	OV AH,4	С			
	NT 21				
-d 076a:0000					
01011-0000 22 33 00 00 00			00 00 00 00		
076A:0010 00 00 00 00 00	00 00 00-0		00 00 00 00		
076A:0020 00 00 00 00 00	00 00 00-0		00 00 00 00		
076A:0030 00 00 00 00 00	00 00 00-0		00 00 00 00		
076A:0040 00 00 00 00 00	00 00 00-0		00 00 00 00		
076A:0050 00 00 00 00 00	00 00 00-0		00 00 00 00		
076A:0060 00 00 00 00 00	00 00 00-0		00 00 00 00		
076A:0070 00 00 00 00 00	00 00 00-0	0 00 00 00	00 00 00 00		

```
BOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                            Х
-g
Program terminated normally
-d076a:0000
976A:0000 11 99 AA 00 00 00 00 00-00 00 00 00 00 00 00 00
076A:0010
    076A:0020
    076A:0030
    076A:0040
    076A:0050
```

8 bit addition is executed and verified using an emulator.

8-Bit Subtraction:

Algorithm:

- Program is set to run from any specified memory position.
- ➤ Load data from opr1 to register AL (first number)
- Load data from opr2 to register BL (second number)
- > Subtract these two numbers (contents of register AL and register BL)
- ➤ Initialise carry to 0.
- > Jump to final steps if there is no carry.
- Increment carry.
- > And the result is negated.
- > Store answer to result.
- > Terminate the program.

CODE	COMMENT
Program for Subtracting 2, 8-bit	
numbers	
assume cs:code,ds:data data segment opr1 db 11h opr2 db 99h result db 00H carry db 00H data ends code segment org 0100h start: mov ax,data mov ds,ax mov ah,opr1 mov bh,opr2 mov ch,00h sub ah,bh jnc here neg ah inc ch here: mov result,ah mov carry,ch mov ah,4ch int 21h code ends end start	Data segment initialized opr1 initialised and set to 11 opr2 initialised and set to 99 result initialised and set to 00 carry initialised and set to 00 Code segment begins Originating address is set at 0100 Address of data segment moved to ax From ax, transferred to ds Value of opr1 transferred to ah Value of opr2 transferred to bh ch is initialise and set to 0 Substarction takes palce Junction created Jump if no carry Else: negate ah and increment ch data transferred from ah to result data transferred from ch to carry Program terminates

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...

C:\>masm 8bitsub.asm
Microsoft (R) MASM Compatibility Driver
Copyright (C) Microsoft Corp 1993. All rights reserved.

Invoking: ML.EXE /I. /Zm /c /Ta 8bitsub.asm
Microsoft (R) Macro Assembler Version 6.11
Copyright (C) Microsoft Corp 1981-1993. All rights reserved.

Assembling: 8bitsub.asm

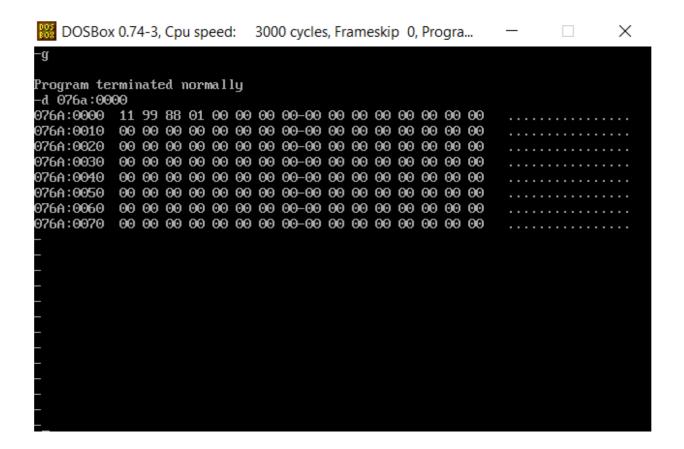
C:\>link 8bitsub.obj;
Microsoft Object Linker VZ.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.

Warning: No STACK segment

There was 1 error detected.

C:\>
C:\>
```

DOSBox 0.74-3, Cpu speed: 3000 c	cycles, Frameskip 0, Progra – 🗆 🗙
C:∖>debug 8bitsub.exe	
-U	
	X,076A
	S,AX
	H,[0000]
	H,[0001]
	1,00
076B:010F 2AE7 SUB AH	H,BH
076B:0111 7304 JNB 01	117
076B:0113 F6DC NEG AH	1
076B:0115 FEC5 INC CH	1
076B:0117 88260200 MDV [6	9002],AH
076B:011B 882E0300 MOV [6	90031,CH
076B:011F B44C MOV AH	H,4C
-d 076a:0000	
076A:0000 11 99 00 00 00 00 00 00	9-00 00 00 00 00 00 00 00
076A:0010 00 00 00 00 00 00 00 00	9-00 00 00 00 00 00 00 00
076A:0020 00 00 00 00 00 00 00 00	9-00 00 00 00 00 00 00 00
076A:0030 00 00 00 00 00 00 00 00	9-00 00 00 00 00 00 00 00
976A:0040 00 00 00 00 00 00 00 00	9-00 00 00 00 00 00 00 00
076A:0050 00 00 00 00 00 00 00 00	9-00 00 00 00 00 00 00 00
076A:0060 00 00 00 00 00 00 00	9-00 00 00 00 00 00 00 00
076A:0070 00 00 00 00 00 00 00 00	9-00 00 00 00 00 00 00 00
_	



8 bit subtraction is executed and verified using an emulator.

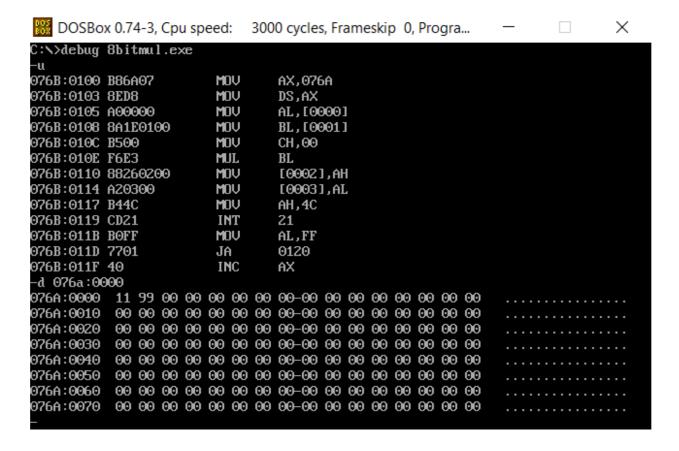
8-Bit Multiplication:

Algorithm:

- > Program is set to run from any specified memory position.
- ➤ Load data from opr1 to register AL (first number)
- > Load data from opr2 to register BL (second number)
- > Multiply these two numbers (contents of register AL and register BL)
- Initialise carry to 0.
- Multiplied values is stored in ah and al
- > These two values are stored in different locations for better representation.
- > Terminate the program.

COMMENT
ment initialized lised and set to 11 lised and set to 99 alised and set to 00 sed and set to 00 ment begins g address is set at 0100 of data segment moved to ax transferred to ds opr1 transferred to al opr2 transferred to bl I and bl sferred from ah to result sferred from al to res
terminates
st

```
BOSBox 0.74-3, Cpu speed:
                             3000 cycles, Frameskip 0, Progra...
                                                                             Х
p-
C:∖>masm 8bitmul.asm
Microsoft (R) MASM Compatibility Driver
Copyright (C) Microsoft Corp 1993. All rights reserved.
 Invoking: ML.EXE /I. /Zm /c /Ta 8bitmul.asm
Microsoft (R) Macro Assembler Version 6.11
Copyright (C) Microsoft Corp 1981-1993. All rights reserved.
Assembling: 8bitmul.asm
C:/>link 8bitmul.obj;
   Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.
Warning: No STACK segment
There was 1 error detected.
```



```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                              \times
                       _
-g
Program terminated normally
-d 076a:0000
076A:0000
    11 99 0A 29 00 00 00 00-00 00 00 00 00 00 00 00
    076A:0010
076A:0020
    076A:0030
076A:0040
    076A:0050
    076A:0060
```

8 bit multiplication is executed and verified using an emulator.

8-Bit Division:

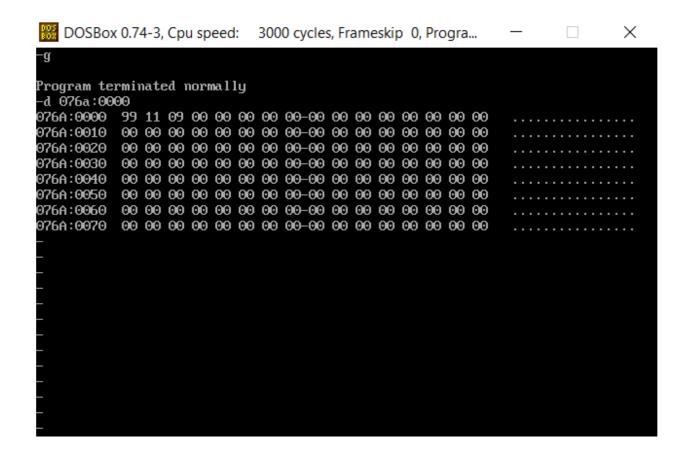
Algorithm:

- ➤ Load data from opr1 to register AL (first number)
- > Load data from opr2 to register BL (second number)
- ➤ Initialise a variable for remainder to 0.
- > Divide these two numbers (contents of register AL and register BL)
- > Move al value to quotient variable.
- > Move ah value to remainder variable.
- > Terminate the program.

CODE	COMMENT
;Program for Dividing 2, 8 bit numbers assume cs:code,ds:data data segment opr1 db 99h opr2 db 11h quotient db 00H rem db 00H data ends code segment org 0100h start: mov ax,data mov ds,ax mov ah,00h mov al,opr1 mov bl,opr2 div bl mov quotient,al mov rem,ah mov ah,4ch	Data segment initialized opr1 initialised and set to 99 opr2 initialised and set to 11 quotient initialised and set to 00 rem initialised and set to 00 Code segment begins Originating address is set at 0100 Address of data segment moved to ax From ax, transferred to ds ah is initialise and set to 0 Value of opr1 transferred to al Value of opr2 transferred to bl Division takes place data transferred from al to result data transferred from ah to rem
1	Program terminates

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                                                                            X
C:∖>masm 8bitdiv.asm
Microsoft (R) MASM Compatibility Driver
Copyright (C) Microsoft Corp 1993. All rights reserved.
Invoking: ML.EXE /I. /Zm /c /Ta 8bitdiv.asm
Microsoft (R) Macro Assembler Version 6.11
Copyright (C) Microsoft Corp 1981-1993. All rights reserved.
Assembling: 8bitdiv.asm
C://link 8bitdiv.obj;
  Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.
Warning: No STACK segment
There was 1 error detected.
C:\>
C:\>
```

BOSBox 0.74-3, Cpu speed	d: 3000 d	cycles, Frame	skip 0, Pro	gra	_	\Box X
C:\>debug 8bitdiv.exe						
-u 976B:0100 B86A07	10V AX	X,076A				
		S.AX				
		H,00				
		L,[0000]				
		L,[0001]				
	IV BI					
976B:0110 A20200 M	10V EC	00021,AL				
		00031,AH				
976B:9117 B44C M	10V AH	H,4C				
976B:0119 CD21 I	NT 2:	1				
976B:011B B0FF M	10V AI	L,FF				
976B:011D 7701 J	íA 0:	120				
976B:011F 40 I	NC A	X				
-d 076a:0000						
976A:0000 99 11 00 00 00	00 00 00	0-00 00 00	00 00 00	00 00		
	00 00 00	0-00 00 00	00 00 00	00 00		
		0-00 00 00				
976A:0030 00 00 00 00 00			00 00 00	00 00		
976A:0040 00 00 00 00 00			00 00 00	00 00		
0.011.0000 00 00 00 00			00 00 00	00 00		
		0-00 00 00				
076A:0070 00 00 00 00 00	00 00 00	0-00 00 00	00 00 00	00 00		



8 bit division is executed and verified using an emulator.