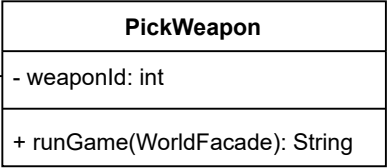
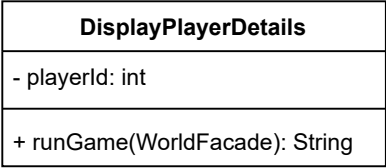
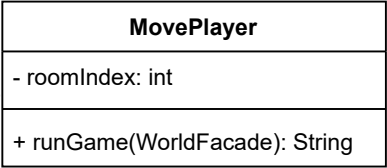
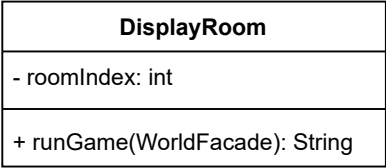
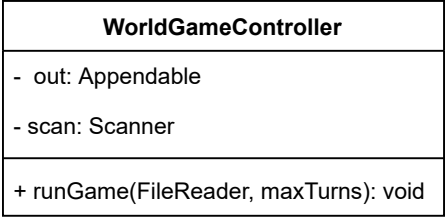
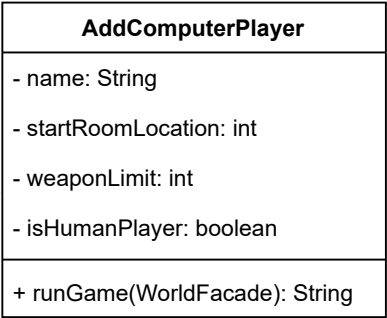
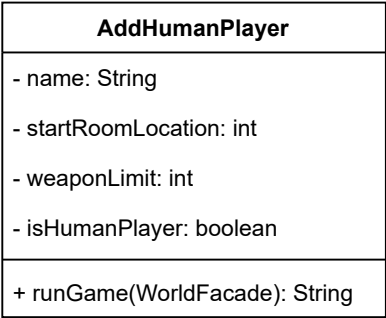
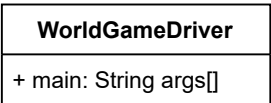
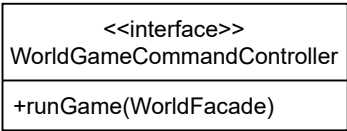


This is the Facade interface that model implements



CONTROLLER

