*UNO* is a great card game that is fairly easy to learn and gives endless hours of gameplay. If you want to learn the rules of the game, read on but if you just want to play already then start to play! It will be easier the more you play!!!

### **Cards**

=====

#### Total Cards = 108

\_\_\_\_\_

# Number Cards = 76

19 Blue Cards - 0 and (1 to 9) x2

19 Green Cards - 0 and (1 to 9) x2

19 Red Cards - 0 and (1 to 9) x2

19 Yellow Cards - 0 and (1 to 9) x2

## Word Cards = 32

- 8 Draw Two cards 2 each in Blue, Green, Red and Yellow
- 8 Reverse Cards 2 each in Blue, Green, Red and Yellow
- 8 Skip Cards 2 each in Blue, Green, Red and Yellow
- 4 Wild Cards
- 4 Wild Draw 4 cards

# **Points**

======

Number Card - Face value (0 - 9)

Draw Two cards - 20 Points

Reverse Cards - 20 Points

Skip Cards - 20 Points

Wild Cards - 50 Points

Wild Draw 4 Cards - 50 Points

### **Golden Rules to play Uno:**

- 1. Use a deck of UNO cards. The standard *UNO* deck has 108 cards consisting of: four colored "suits" (Blue, Green, Red, and Yellow), Action cards (Draw 2, Reverse, and Skip), Wild cards, and Wild Draw Four cards.
- **2.** Choose a dealer by having each player pick one card. The person with the highest number is the dealer. In this instance, Action cards (including *Wild* and *Wild Draw Four* cards) have a value of zero.
- 3. Deal each player seven cards and place the remaining cards face down in the middle of the table. This pile of cards in the middle is known as the draw pile.
- 4. Turn over the top card of the draw pile and place this card next to the draw pile to form the discard pile.
- 5. Take turns beginning with the player to the dealer's left and go clockwise around the table.
- **6. Place one of your cards on the discard pile when it's your turn.** Your card must have the same number, color or wording as the top card of the discard pile... unless you have a Wild card, in which case you can choose which color cards will be played.
- **7. Draw a card if you cannot discard.** Play the drawn card if you can. If you can't, it's the next person's turn.
- **8.** Announce a suit when you place a wild card on the discard pile. You can play a Wild card any time it's your turn and can name any suit you wish.
- 9. Announce a suit when you place a Wild Draw Four card on the discard pile.
- **10.**When you play a Wild Draw Four card, the next player to act must pick up four cards from the draw pile.
- **11.Follow the directions of an Action card that is played on the discard pile by the player preceding you.** This may mean that you have to draw two cards, skip a turn or even draw four cards.
- **12.Remember to Say "UNO" when you have one card left in your hand.** If you forget to say UNO and another player catches you, you must draw two cards.
- **13.Tally each player's scores at the end of each game.** The game is over when one player is completely out of cards. That person gets all the points.

### 14. Here's how to score in UNO:

- Add the total of all the cards left in each player's hand.
- Count number cards (0-9) as their numeric value.
- Count Draw Two, Skip, and Reverse cards as 20 points.
- Count Wild and Wild Draw Four cards as 50 points.
- Award all points to the winner of each round.
- 15. Repeat the game until one player scores 500 points.