

CHIGURLA SREEJA

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CAREER OBJECTIVE

- As a Third-year Computer Science student, I am deeply passionate about software development and using technology to solve real-world problems. With a strong foundation in programming and a growing portfolio of hands-on projects, I'm eager to apply my skills in a dynamic, collaborative environment. I'm currently seeking an internship opportunity where I can learn from experienced professionals, sharpen my coding and problem-solving abilities, and contribute meaningfully to innovative, cutting-edge tech solutions.

EDUCATION

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|---|------------------|
| BVRIT College of Engineering for Women in Computer Science and Engineering | –CGPA(8.61/10) |
| • Singareni Collieries polytechnic in Computer Science and Engineering | – CGPA-(9.37/10) |
| • Krishnaveni Talent School | – GPA-(10/10) |

SKILLS

Languages: Java,C++,C,Python,SQL,Operating System.

Web Technologies: HTML,CSS.

Tools and Technologies: Data Visualization (Tableau).

Soft Skills: Teamwork, Communication,Group Project Experience

WORK/TRANING EXPERIENCE

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|---|--------------------------|
| ON-SITE TRANING | December 2023 – May 2024 |
| <ul style="list-style-type: none">• Successfully completed a 6-month structured training program in the General Manager's Office, Ramagundam Area-2 The Singareni Collieries Company, that focuses on core technical competencies in both hardware and software.• Gained practical experience in IT support, system troubleshooting, hardware configuration, and software installation/maintenance.• Collaborated with various departments to support operational workflows and improve overall tech efficiency.• Awarded certification for significantly enhancing workplace discipline and contributing to process improvements. | |

PROJECTS

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| Face Recognition | 6-Months |
| <ul style="list-style-type: none">• Overview:As a Diploma Student,Designed an image-based face recognition system processing 500 biometric data entries daily. Improved processing speed by 30 percentage and precision by 25 percentage using an innovative biometric system.• Technologies Used: Python, opencv• Tools and Dataset: Collection of CSV files and images for attendance marking | |
| Booksmart | 4-Months |
| <p>Overview:A web-based application designed to streamline library operations and enhance the user experience. BookSmart features eBook access, automated book return reminders, and personalized book recommendations. Built using HTML, CSS, JavaScript, and Node.js, the system offers an intuitive interface and efficient backend services to manage library workflows and improve user engagement.</p> <ul style="list-style-type: none">• Technologies Used:• Developed BookSmart, a web-based application similar to a Learning Management System (LMS), designed to | |

enhance library efficiency and user experience.

- Designed responsive, user-friendly interfaces using HTML, CSS, and JavaScript, ensuring seamless access across devices.
- Built backend services with Node.js for managing book data, handling user sessions, and sending automated notifications.
- Demonstrated strong collaboration, problem-solving, and full-stack development skills throughout the project lifecycle.

CERTIFICATIONS

Deloitte Job Simulation Technology

Basic JAVA certificate from HackerRank

Basic SQL certificate from HackerRank

Fundamentals of Generative AI by SWAIT.AI Learnathon.