

1. Write a program in LEX to recognize different tokens: Keywords, Identifiers, Constants, Operators and Punctuations?

```
%{
#include<stdio.h>
int cnt=0;
}%
letter [a-zA-Z]
digit [0-9]
punc [!|.|,]
oper [+|*|-|/|%]
boole [true|false]
%%
{digit}+|{digit}*.{digit}+ {printf("Constants");}
int|float {printf("Keyword");}
{letter}({digit}|{letter})* {printf("Identifiers");}
{oper} {printf("Operator");}
{punc} {printf("Punctuator");}

%%

int yywrap()
{
}

int main()
{
yylex();
return 0;
}
```

```
a
Identifiers
25
Constants
int
Keyword
!
Punctuator
+
Operator
hello!
IdentifiersPunctuator
```

2.The set of all strings beginning with a 1 which, interpreted as the binary representation of an integer, is congruent to zero modulo 5.

```
%{
#include<stdio.h>
int num,i,r,b=0,p=1;
}%
letter [a-zA-Z]
digit [0-9]
A [0-9]
punc [!|.|.]
oper [+|*|-|/|%]
boole [true|false]
%%
{A}+ {num=atoi(yytext);
if(yytext[0]=='1'){
while(num>0){
r=num%2;
b=b+r*p;
p=p*10;
num=num/2;
}
if(b%10==0){
printf("Success");
}
else {
printf("Fail");
printf("%d",b);
}
}
}
```

```
%%
```

```
int yywrap()
{
}
```

```
int main()
{
yylex();
return 0;
}
```

```

bmscecse@bmscecse-OptiPlex-3060:~/Documents/VAISHNAVI KAMATH$ lex w4p2.1
bmscecse@bmscecse-OptiPlex-3060:~/Documents/VAISHNAVI KAMATH$ gcc lex.yy.c
bmscecse@bmscecse-OptiPlex-3060:~/Documents/VAISHNAVI KAMATH$ ./a.out
10
Success

```

3. Write a LEX program to recognize the following tokens over the alphabets {0,1,...,9}

- The set of all string ending in 00.
- The set of all strings with three consecutive 222's.
- The set of all string such that every block of five consecutive symbols contains at least two 5's.

```

%{
#include<stdio.h>
int flag=0,i;
%}

letter [a-zA-Z]
digit [0-9]
A [0-9]
punc [!|.|,]
oper [+|*|-|/|%]
boole [true|false]

%%
{digit}*00 {printf("Ending with 00");}
{digit}*222{digit}* {printf("Consecutive 222");}

{A}{A}{A}{A}{A} {
flag=0;
for(i=0;i<yylength;i++){
if(yytext[i]=='5'){
flag=flag+1;
}
}
if(flag>=2){
printf("Success");
}
else{
printf("Failure");
}
}

```

```
}

%%

int yywrap()
{
}

int main()
{
    yylex();
    return 0;
}
```

```
bmscecse@bmscecse-OptiPlex-3060:~/Documents/VAISHNAVI KAMATH$ lex w4p1.1
bmscecse@bmscecse-OptiPlex-3060:~/Documents/VAISHNAVI KAMATH$ gcc lex.yy.c
bmscecse@bmscecse-OptiPlex-3060:~/Documents/VAISHNAVI KAMATH$ ./a.out
1200
Ending with 00
122233
Consecutive 222
12535
Success
```

Extra Program

```
d[0-9]
%{
/* d is for recognising digits */
int c1=0,c2=0,c3=0,c4=0,c5=0,c6=0,c7=0;
/* c1 to c7 are counters for rules a1 to a7 */
}%
%%
({d})*00 { c1++; printf("%s rule A\n",yytext);}
({d})*222({d})* { c2++; printf("%s rule B\n",yytext);}
(1(0)*(11|01)(01*01|00*10(0)*(11|1))*0)(1|10(0)*(11|01)(01*01|00*10(0)*(11|1))*10)* {
c4++;
printf("%s rule D \n",yytext);
}
({d})*1{d}{9} {
c5++; printf("%s rule E \n",yytext);
}
({d})* {

int i,c=0;
if(yytext[0]<5)
{
printf("%s doesn't match any rule\n",yytext);
}
else
{

for(i=0;i<5;i++) { if(yytext[i]=='5') {
c++; } }
if(c>=2)
{
for(;i<yytext[i];i++)
{
if(yytext[i-5]=='5') {
c--; }
if(yytext[i]=='5') { c++;
}
}
if(c<2) { printf("%s doesn't match any rule\n",yytext);
break; }
}
if(yytext[i]==i)
{
```

```
printf("%s ruleC\n",yytext); c3++; }
}
else
{
printf("%s doesn't match any rule\n",yytext);
}
}
}
%%
int yywrap()
{
}
int main()
{
printf("Enter text\n");
yylex();
printf("Total number of tokens matching rules are : \n");
printf("Rule A : %d \n",c1);
printf("Rule B : %d \n",c2);
printf("Rule C : %d \n",c3);
printf("Rule D : %d \n",c4);
printf("Rule E : %d \n",c5);

return 0;
}
```