



SREEJIT PILLAI

Game Developer | Unity | Cocos Creator

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METICULOUS | PASSIONATE | RESULTS DRIVEN

Developing games using Unity and Cocos Creator.

Driven by a love for crafting fun and meaningful experiences for the masses.

Shipped dozens of engaging, high-performance games across iOS, Android, and PC using Unity and Cocos Creator.

Strong track record of collaborating across teams and designing fun and robust gameplay systems.

Eager to create memorable games that will resonate with players of all ages.

SKILLS

Unity 3D/2D • Cocos Creator • C# • Rapid prototyping • JavaScript • Golang • Shader/Graphics programming • Game design

SHIPPED PROJECTS



Lead Unity Game Developer
Detective Dotson • Masala Games

Ahmedabad, India
10/2020 - Present

- Leading the development from prototyping to post launch for Steam, XBOX & Nintendo
- An Indian mystery adventure game. Solve cases, one clue at a time



Math Wizard • Tangible Play Osmo • Masala Games

- An addition & subtraction adventure



Reading Adventure • Tangible Play Osmo • Masala Games

- An early reading adventure game



Unity Game Developer • Hypernova Interactive

Bengaluru, India. 08/2019 - 09/2020

- Developed few casual games



Cocos Creator Game Developer • Lumosity • Masala Games

Ahmedabad, India 11/2017 - 07/2019

- **Trouble Brewing** - Divided Attention
- **Memory Match Overdrive** - Working Memory
- **Word Bubbles** - Verbal Fluency
- **Pirate Passage** - Planning
- **Highway Hazards** - Information Processing
- **Tidal Treasures** - Working Memory



Junior Unity Game Developer • Yudiz Solutions

Ahmedabad, India 01/2015 - 10/2017

- **OUTRAGEOUS FANTASY LOTTO** (multiplayer board game)
- **BALLZ** by KETCHAPP
- Worked on 5+ hyper-casual games

EDUCATION



Saffrony Institute Of Technology (GTU)
Bachelor Of Engineering in Computer Science

06/2011 - 06/2015