SJF PREEMPTIVE SCHEDULING ALGORITHM

```
#include<stdio.h>
#include<string.h>
struct process
int AT,BT,WT,TT,status,left;
char pname[10];
}p[10],temp;
struct gantt
int ST,CT;
char pname[10];
g[50];
void main()
int n,i=0,j=0,k=0,m,idle=0,flag,ls=0,num=0;
float wait=0,turn=0;
printf("Enter the number of process\n");
scanf("%d",&n);
for(m=0;m<n;m++)
printf("Enter name,AT,BT\n");
scanf("%s%d%d",p[m].pname,&p[m].AT,&p[m].BT);
p[m].status=0;
p[m].left=p[m].BT;
while(ls<n)
flag=0;
for(j=0;j< n;j++)
if((p[j].status==0)\&\&(p[j].AT<=i)\&\&(flag==0))
k=j;
flag++;
if((p[j].status==0)\&\&(p[j].AT<=i)\&\&(flag>0))
if(p[j].left<p[k].left)</pre>
k=j;
if((flag==0)\&\&(idle==0))
```

```
strcpy(g[num].pname,"idle");
g[num].ST=i;
idle=1;
i++;
else if(flag>0)
if(idle==1)
g[num].CT=i;
idle=0;
num++;
}
strcpy(g[num].pname,p[k].pname);
g[num].ST=i;
if(p[k].left <= 1)
g[num].CT=i+p[k].left;
i=g[num].CT;
p[k].TT=g[num].CT-p[k].AT;
p[k].WT=p[k].TT-p[k].BT;
p[k].status=1;
num++;
ls++;
}
else
g[num].CT=i+1;
i=i+1;
p[k].left=p[k].left-1;
num++;
}
}
else
i++;
}
printf("Name\tAT\tBT\tTT\tWT\n");
for(m=0;m<n;m++)
printf("%s\t%d\t%d",p[m].pname,p[m].AT,p[m].BT);
printf("\t\% d\t\% d\n",p[m].TT,p[m].WT);
wait=wait+p[m].WT;
turn=turn+p[m].TT;
```

```
printf("\nGantt chart\n");
printf("\n-----\n");
printf("|");
for(m=0;m< num;m++)
if(strcmp(g[m].pname,g[m+1].pname)==0)
continue;
else
printf("%s\t|",g[m].pname);
printf("\n-----\n");
printf("%d\t",g[0].ST);
for(m=0;m< num;m++)
if(strcmp(g[m].pname,g[m+1].pname)==0)
continue;
}
else
printf("%d\t",g[m].CT);
printf("\nAverage waiting time = %f",wait/n);
printf("\nAverage turnaround time = %f\n",turn/n);
/*Enter the number of process
5
Enter name, AT, BT
p1
2
Enter name, AT, BT
p2
3
5
Enter name, AT, BT
p3
6
3
```

```
Enter name, AT, BT
p4
5
2
Enter name, AT, BT
p5
22
5
Name AT BT
               TT
                   WT
p1
   2 7 17 10
p2 3 5 7
               2
p3 6 3 7 4
p4 5 2 2 0
p5 22 5 5
               0
```

Gantt chart

|idle |p1 |p2 |p4 |p2 |p3 |p1 |idle |p5 | 0 2 3 5 7 10 13 19 22 27 Average waiting time = 3.200000

Average turnaround time = 7.600000

*/