

Lab X

1. Create a function template named `circleArea()`. The function receives a parameterized argument representing the radius of a circle, and returns a double representing the circle's area. (The area is computed as 3.14 multiplied by the radius squared). Write a `main()` function that demonstrates that the function works correctly with either an integer or a double argument.
2. Create a `Job` class that holds a Job ID number and the cost of the Job. Include insertion and extraction operators. Create a `JobException` class that holds a Job and an error message. When the user enters Job data, if the Job fee is below \$250, then create a `JobException` object and throw it. Write a `main()` function that declares an array of eight Job objects. If a `JobException` object is thrown during the data entry for any Job, require the user to enter data for a new Job, and replace the invalid Job.
3. Create an `Inventory` class with data members for stock number, quantity, and price, and overloaded data entry and output operators. The data entry operator function should throw:
 - » An error message, if the stock number is negative or higher than 999
 - » The quantity, if it is less than 0
 - » The price, if it is over \$100.00Write a `main()` function that instantiates an array of five `Inventory` objects, and accepts

data for each. Display an appropriate error message for each exception situation. When an exception is detected, replace all data fields with zeroes. At the end of the program, display data fields for all five objects.

4. Create a function template named `average()`. It accepts two arguments of the same type and computes their arithmetic average. The average is returned as a double. Overload the `average()` function to work correctly with three arguments.