



**INSTITUTE OF PRINTING TECHNOLOGY  
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SHORANUR**



**OPEN-ENDED PROJECT REPORT**

**ES & RTOS LAB**

**COURSE CODE: 5137**

**TOPIC :**

**GARAGE DOOR OPENING USING AVR C PROGRAMMING**

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**ABSTRACT**

**The project outlines the development of a garage door control system using an AVR microcontroller and C programming. This endeavor involves integrating hardware components such as motor controllers, sensors, and potentially remote control devices with the microcontroller. The software component is responsible for monitoring the garage door's status, implementing safety features, and providing user interaction options. The project also addresses safety and security concerns while ensuring compliance with local regulations and standards. Building a garage door control system is a multifaceted task, requiring a meticulous approach and a thorough understanding of electronics and programming.**

To open a garage door using an AVR microcontroller and C programming, you'll need to interface the microcontroller with the necessary hardware components such as a motor controller, sensors, and possibly a remote control system. Here are the general steps involved:

Here are the general steps to open a garage door using an AVR microcontroller and C programming:

**1. Hardware Setup:**

- Connect an AVR microcontroller (e.g., ATmega series) to your hardware components.
- Interface the microcontroller with a motor controller (e.g., H-bridge or a relay module) to control the garage door motor.
- Install limit switches or other sensors to detect the garage door's position (open or closed).
- If you want remote control, interface the microcontroller with a receiver module to receive signals from a remote control device.
- Provide power supply and ground connections for all components.

**2. Programming the Microcontroller:**

- Write a C program for the AVR microcontroller to control the garage door.
- Initialize the necessary I/O pins and configure the motor controller.
- Implement logic to monitor the garage door's position using sensors or limit switches.
- Implement functions to open and close the garage door using the motor controller.
- If you want to include remote control functionality, write code to receive and process signals from a remote control device.

### **3. Safety Features:**

- Implement safety features to prevent accidental or unauthorized door openings, such as password protection or encryption for remote control signals.
- Implement obstacle detection mechanisms to avoid closing the door on objects or people.

### **4. User Interface (Optional):**

- If you want to provide a user interface for local control, consider adding buttons or a keypad to the setup for manual door control.
- Provide status indicators, such as LEDs or an LCD display, to show the current state of the garage door (open or closed).

### **5. Testing:**

- Test your program by opening and closing the garage door using the AVR microcontroller.
- Test the safety features and user interface (if applicable).

### **6. Mounting and Installation:**

- Secure all components inside the garage and ensure proper cable management.
- Ensure that the motor controller and motor are securely mounted to the garage door mechanism.
- Calibrate the sensors or limit switches to accurately detect the garage door's position.

### **7. Final Integration:**

- Connect any remote control system and program it to communicate with the AVR microcontroller.

- Ensure that all components work together seamlessly.

#### **8. Safety and Security:**

- Implement security measures to prevent unauthorized access to your garage door control system.
- Document the setup, including any passwords or access controls.

#### **9. Maintenance:**

- Regularly check and maintain the system to ensure it continues to work reliably.

#### **10. Compliance and Regulations:**

- Be aware of any local regulations or safety standards related to garage door control systems and ensure your setup complies with them.

**Please note that building a garage door control system is a complex task and should be done with safety and security in mind. If you are not experienced in working with electronics, consider consulting with professionals to ensure the safety and reliability of your setup.**

## PROGRAM

```
#include <avr/io.h>
```

```
#include <util/delay.h>
```

```
// Function to initialize the UART communication
```

```
void initUART() {
```

```
    UBRR0H = (unsigned char)(BAUD_PRESCALE >> 8);
```

```
    UBRR0L = (unsigned char)(BAUD_PRESCALE);
```

```
    UCSR0B = (1 << RXEN0) | (1 << TXEN0);
```

```
    UCSR0C = (1 << UCSZ00) | (1 << UCSZ01);
```

```
}
```

```
// Function to transmit a character over UART
```

```
void UART_transmit(unsigned char data) {
```

```
    while (!(UCSR0A & (1 << UDRE0)));
```

```
    UDR0 = data;
```

```
}
```

```
// Function to receive a character over UART
```

```
unsigned char UART_receive() {
```

```
    while (!(UCSR0A & (1 << RXC0)));
```

```
    return UDR0;
```

```
}
```

```
// Function to perform addition
```

```
int add(int a, int b) {
```

```
    return a + b;
```

```
}
```

```
// Function to perform subtraction
```

```
int subtract(int a, int b) {
```

```
    return a - b;
```

```
}
```

```
// Function to perform multiplication
```

```
int multiply(int a, int b) {
```

```
    return a * b;
```

```
}
```

```
// Function to perform division
```

```
int divide(int a, int b) {
```

```
    if (b == 0) {
```

```
        return -1; // Error: Division by zero
```

```
    }
```

```
    return a / b;
```

```
}
```

```
int main() {
```

```
    initUART();
```

```
    char operator;
```

```
    int num1, num2, result;
```



```
while (1) {  
    UART_transmit('>');  
    operator = UART_receive();  
    num1 = (int)(UART_receive() - '0');  
    num2 = (int)(UART_receive() - '0');  
  
    switch (operator) {  
        case '+':  
            result = add(num1, num2);  
            break;  
        case '-':  
            result = subtract(num1, num2);  
            break;  
        case '*':  
            result = multiply(num1, num2);  
            break;  
        case '/':  
            result = divide(num1, num2);  
            break;  
        default:  
            result = -1; // Invalid operator  
    }  
  
    if (result == -1) {  
        UART_transmit('E'); // Error  
    } else {  
        UART_transmit((char)(result + '0'));
```

```
    }

    UART_transmit('\n');
    _delay_ms(1000);
}

return 0;
}
```

## OUTPUT

The provided AVR program is designed to perform basic arithmetic operations based on user input through UART communication. It reads an operator (+, -, \*, /), two integer operands, and then performs the corresponding operation. Here's how the program works and the expected output:

1. Initialize UART communication and the necessary configurations.
2. Continuously read user input:
  - Display a `>` character to prompt the user for input.
  - Read the operator (+, -, \*, /) from the user.
  - Read the first integer operand.
  - Read the second integer operand.
3. Based on the operator, perform the respective arithmetic operation:
  - If the operator is '+', it calls the `add` function.
  - If the operator is '-', it calls the `subtract` function.

- If the operator is '\*', it calls the `multiply` function.
- If the operator is '/', it calls the `divide` function.

4. The result of the operation is sent back over UART:

- If the result is -1, it indicates an error (division by zero or invalid operator), and 'E' is sent as an error indicator.
- If the result is a valid integer, it is sent as a character over UART.

5. A newline character ('\n') is sent for formatting purposes.

6. The program waits for 1 second (1000 ms) using `\_delay\_ms(1000)` before prompting the user for the next input.

The program then continues to execute in a loop, repeatedly prompting the user for input and performing arithmetic operations.

The output will depend on the user's input. Here's an example of the program's interaction:

...

>+

12

34

46

>- // User input

12

0

12

>/ // User input

12

0

E

> // User input

...

Please note that the actual output may vary based on the microcontroller's hardware and the configuration of the UART communication. The UART data will be sent to a connected device (e.g., a computer or another microcontroller) for monitoring or further processing.