Day 7 and 8:

Task 1: Balanced Binary Tree Check

Write a function to check if a given binary tree is balanced. A balanced tree is one where the height of two subtrees of any node never differs by more than one.

```
package com.dsassignment.day7;
class Node {
    int data;
    Node left, right;
    Node(int item) {
        data = item;
        left = right = null;
    }
}
public class BinaryTree {
    class Height {
        int height = 0;
    }
    boolean isBalanced(Node node, Height height) {
        if (node == null)
            return true;
        Height lh = new Height(), rh = new Height();
        if (!isBalanced(node.left, lh))
            return false;
        if (!isBalanced(node.right, rh))
            return false;
        height.height = Math.max(lh.height, rh.height) +
1;
        if (Math.abs(lh.height - rh.height) <= 1)</pre>
            return true;
        return false;
    }
```

```
public static void main(String args[]) {
    BinaryTree tree = new BinaryTree();
    Node root = new Node(1);
    root.left = new Node(2);
    root.right = new Node(3);
    root.left.left = new Node(4);
    root.left.right = new Node(5);
    root.left.left.left = new Node(8);

BinaryTree.Height height = tree.new Height();
    if (tree.isBalanced(root, height))
        System.out.println("Tree is balanced");
    else
        System.out.println("Tree is not balanced");
}
```

Output:



Task 2: Trie for Prefix Checking Implement a trie data structure in Java that supports insertion of strings and provides a method to check if a given string is a prefix of any word in the trie.

Task 3: Implementing Heap Operations

Code a min-heap in Java with methods for insertion, deletion, and fetching the minimum element. Ensure that the heap property is maintained after each operation.

```
package com.dsassignment.day7;
import java.util.ArrayList;
public class MinHeap {
    private ArrayList<Integer> heap;
    public MinHeap() {
        heap = new ArrayList<>();
    }
    public void insert(int val) {
        heap.add(val);
        int index = heap.size() - 1;
        while (index > 0) {
            int parent = (index - 1) / 2;
            if (heap.get(parent) <= heap.get(index)) {</pre>
                break;
            int temp = heap.get(parent);
            heap.set(parent, heap.get(index));
            heap.set(index, temp);
            index = parent;
        }
    }
    public int delete() {
        if (heap.size() == 0) {
            throw new IllegalStateException();
        int removedVal = heap.get(0);
        int lastVal = heap.remove(heap.size() - 1);
        if (heap.size() > 0) {
            heap.set(0, lastVal);
            siftDown();
```

```
}
        return removedVal;
    }
    public int getMin() {
        if (heap.size() == 0) {
            throw new IllegalStateException();
        return heap.get(0);
    }
    public void printHeap() {
        System.out.println(heap);
    }
    private void siftDown() {
        int index = 0;
        int leftChild = 2 * index + 1;
        while (leftChild < heap.size()) {</pre>
            int minIndex = leftChild;
            int rightChild = leftChild + 1;
            if (rightChild < heap.size()) {</pre>
                 if (heap.get(rightChild) <</pre>
heap.get(leftChild)) {
                     minIndex = rightChild;
                 }
            }
            if (heap.get(index) <= heap.get(minIndex)) {</pre>
                 break;
            int temp = heap.get(index);
            heap.set(index, heap.get(minIndex));
            heap.set(minIndex, temp);
            index = minIndex;
            leftChild = 2 * index + 1;
        }
    }
    public static void main(String[] args) {
        MinHeap minHeap = new MinHeap();
        minHeap.insert(3);
        minHeap.insert(2);
        minHeap.insert(1);
```

```
System.out.println("Heap: ");
            minHeap.printHeap();
            System.out.println("Minimum: " +
minHeap.getMin());
            System.out.println("Deleted: " +
minHeap.delete());
            System.out.println("Heap: ");
           minHeap.printHeap();
            System.out.println("Minimum: " +
minHeap.getMin());
}

    Problems @ Javadoc    Declaration    Coverage □ Console ×

     <terminated> MinHeap [Java Application] C:\Program Files\Java\jdk-17\bin\javaw.exe (02-Jun-2024, 12:05:08 pm – 12:05:08 pm) [pid: 9852]
ra
     [1, 3, 2]
     Minimum: 1
```

Task 4: Graph Edge Addition Validation

Deleted: 1

Heap: [2, 3] Minimum: 2

algo

List.iava

Given a directed graph, write a function that adds an edge between two nodes and then checks if the graph still has no cycles. If a cycle is created, the edge should not be added.

```
package com.dsassignment.day7;
import java.util.*;

public class DirectedGraph {
    private int V;
    private LinkedList<Integer> adj[];

    public DirectedGraph(int v) {
        V = V;
        adj = new LinkedList[v];
        for (int i = 0; i < V; ++i)
            adj[i] = new LinkedList();
        }
}</pre>
```

```
public void addEdge(int v, int w) {
        adj[v].add(w);
    }
    public boolean isCyclic() {
        boolean[] visited = new boolean[V];
        boolean[] recStack = new boolean[V];
        for (int i = 0; i < V; i++) {
            if (isCyclicUtil(i, visited, recStack))
                return true;
        }
        return false;
    }
    private boolean isCyclicUtil(int v, boolean[]
visited, boolean[] recStack) {
        if (!visited[v]) {
            visited[v] = true;
            recStack[v] = true;
            Iterator<Integer> it = adj[v].iterator();
            while (it.hasNext()) {
                int n = it.next();
                if (!visited[n] && isCyclicUtil(n,
visited, recStack))
                    return true;
                else if (recStack[n])
                    return true;
            }
        }
        recStack[v] = false;
        return false;
    }
    public static void main(String args[]) {
        DirectedGraph g = new DirectedGraph(4);
        g.addEdge(0, 1);
        g.addEdge(1, 2);
        g.addEdge(2, 0);
        int u = 1;
```

```
int v = 3;
        System.out.println("Adding edge from " + u + " to
" + v);
        g.addEdge(u, v);
        if (g.isCyclic())
             System.out.println("Cycle detected! Edge not
added.");
        else {
             System.out.println("Edge added
successfully.");
             System.out.println("Adjacency list after
adding edge:");
             for (int i = 0; i < g.V; ++i) {
                 System.out.print(i + " -> ");
                 for (Integer j : g.adj[i])
    System.out.print(j + " ");
                 System.out.println();
             }
        }
    }
}
```

Output:

```
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<terminated > DirectedGraph [Java Application] C:\Program Files\Java\jdk-17\bin\javaw.exe (02-Jun-2024, 12:28:20)

Adding edge from 1 to 3

Cycle detected! Edge not added.
```

Task 5: Breadth-First Search (BFS) Implementation For a given undirected graph, implement BFS to traverse the graph starting from a given node and print each node in the order it is visited.

```
import java.util.*;
public class BFSGraph {
    private int V;
    private LinkedList<Integer> adj[];
    public BFSGraph(int v) {
        V = V;
        adj = new LinkedList[v];
        for (int i = 0; i < v; ++i)
            adj[i] = new LinkedList();
    }
    public void addEdge(int v, int w) {
        adj[v].add(w);
        adj[w].add(v);
    }
    public void BFS(int s) {
        boolean visited[] = new boolean[V];
        LinkedList<Integer> queue = new LinkedList<>();
        visited[s] = true;
        queue.add(s);
        System.out.println("BFS traversal starting from
vertex " + s + ":");
        while (queue.size() != 0) {
            s = queue.poll();
            System.out.println("Visited node: " + s);
            Iterator<Integer> i = adj[s].listIterator();
            while (i.hasNext()) {
                int n = i.next();
                if (!visited[n]) {
                    visited[n] = true;
                    queue.add(n);
                }
            }
        }
    }
    public static void main(String args[]) {
        BFSGraph g = new BFSGraph(4);
        g.addEdge(0, 1);
```

```
g.addEdge(0, 2);
    g.addEdge(1, 2);
    g.addEdge(2, 3);
    System.out.println("All nodes:");
    for (int i = 0; i < 4; i++) {
        System.out.println(i);
    }
    g.BFS(0);
}</pre>
```

```
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<terminated > BFSGraph [Java Application] C:\Program Files\Java\jdk-17\bin\javaw.exe (02-Jun-2024, 12:2 All nodes:
0
1
2
3
BFS traversal starting from vertex 0:
Visited node: 0
Visited node: 1
Visited node: 2
Visited node: 3
```

Task 6: Depth-First Search (DFS) Recursive Write a recursive DFS function for a given undirected graph. The function should visit every node and print it out.

```
package com.dsassignment.day7;
import java.util.*;
public class UndirectedGraph {
    private int V;
    private LinkedList<Integer> adj[];
    public UndirectedGraph(int v) {
```

```
V = V;
         adj = new LinkedList[v];
         for (int i = 0; i < v; ++i)</pre>
              adj[i] = new LinkedList();
    }
    public void addEdge(int v, int w) {
         adj[v].add(w);
         adj[w].add(v);
    }
    private void DFSUtil(int v, boolean visited[]) {
         visited[v] = true;
         System.out.print(v + " ");
         Iterator<Integer> i = adj[v].listIterator();
         while (i.hasNext()) {
              int n = i.next();
              if (!visited[n])
                   DFSUtil(n, visited);
         }
    }
    public void DFS(int v) {
         boolean visited[] = new boolean[V];
         DFSUtil(v, visited);
    }
    public static void main(String args[]) {
         UndirectedGraph g = new UndirectedGraph(4);
         g.addEdge(0, 1);
         g.addEdge(0, 2);
         g.addEdge(1, 2);
         g.addEdge(2, 3);
         System.out.println("DFS traversal starting from
vertex 0:");
         g.DFS(0);
    }
}
```

```
<terminated> UndirectedGraph [Java Application] C:\Program Files\Java\jdk-17\bin\java
DFS traversal starting from vertex 0:
0 1 2 3
```

ava

ra

a