UML CLASS DIAGRAM:

In software engineering, a class diagram in the Unified Modeling Language (UML) is a type of static structure diagram that describes the structure of a system by showing the system's classes, their attributes, operations (or methods), and the relationships among the classes. It explains which class contains information.

Class is a blueprint of a real world entity. It is a part of the OOPS concept. Objects are created by allocating memory space to the class. Object is an instance of a class. Patient class is responsible for the behaviours that include adding patients, updating patients, delete patients and get patient details. Patient class has an Appointment class and it is

responsible for Appointment handling. Notification class is responsible for the behaviours that includes add, update, delete notification and getting Notification Details. Notification class is provided to the user class and it is responsible for add, update, delete user details and getting userdetails

