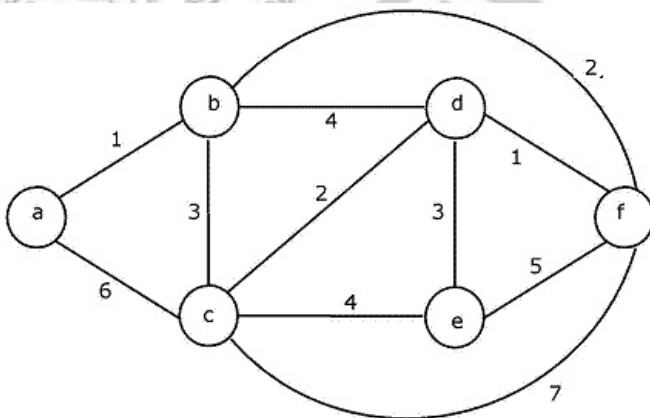
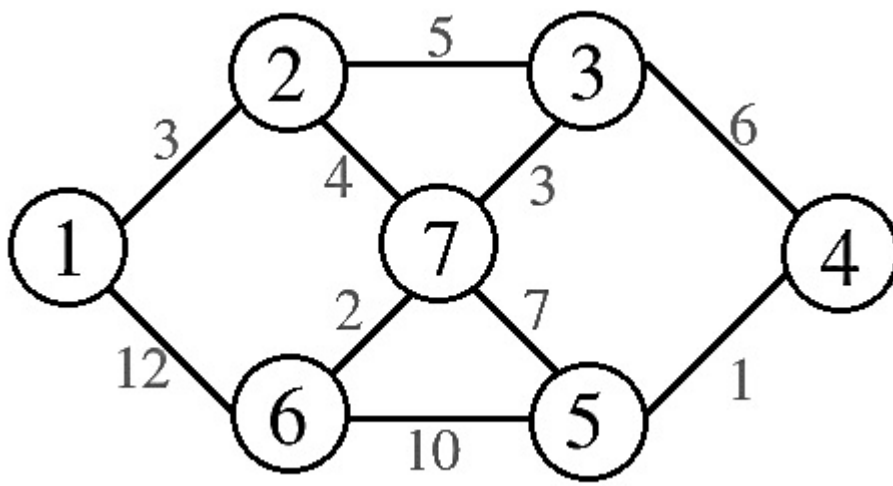


SECTION A**Answer all the questions****5X20=100**

- 1 a) Compare linear and non-linear data structure with example. (4)
[OR]
- 2 b) Discuss the basic features of a ring buffer. (6)
- 3 c) Evaluate the following postfix expression using stack $5\ 9\ 3\ +\ 4\ 2\ *\ 7\ +\ *$. (10)
[OR]
- 4 a) Describe the applications of stack in evaluating arithmetic expressions. (4)
- 5 b) Compare three different notations to represent arithmetic expression with an example. (6)
[OR]
- 6 c) Convert the following infix expressions to prefix and postfix form. (10)
(a) $A + B / (C + B * C - D * (E - F / G))$
(b) $(J * H) * (L / M + N) * (P / (Q - R) * T)$
- 7 a) Trace the steps of insertion sort to sort 12,19,33,26,29,35,22. Find the total number of comparisons made and analyse its time complexity. (10)
[OR]
- 8 b) Compare linear search and binary search for the following set of elements: 1,2,3,9,11,13,17,25,57,90. (10)
- 9 a) Explain selection sort algorithm to sort the elements of the array in ascending order. (10)
[OR]
- 10 b) Explain how heap sort works to sort a set of elements in the worst case, best case and average case. (10)
- 11 a) Construct a minimum spanning tree for the following graph using Prim's algorithm. (10)

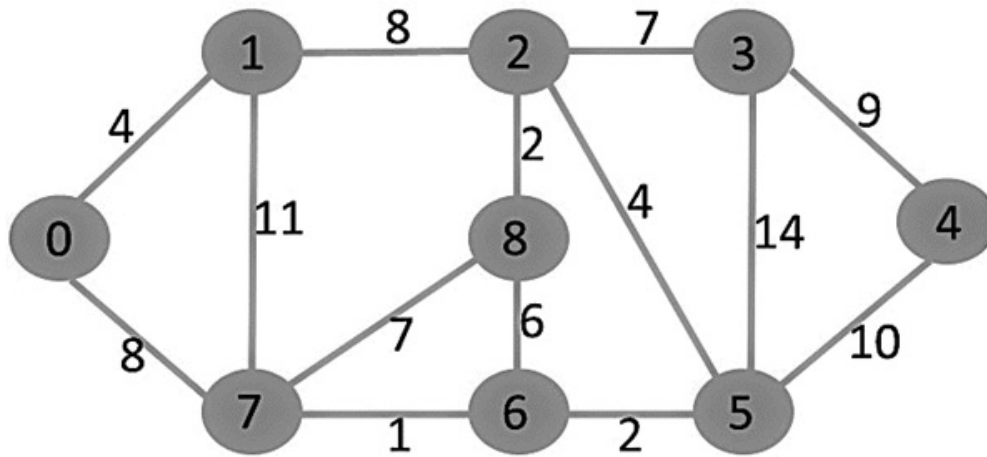
**[OR]**

- 12 b) Explain different types of imbalance and rotations of an AVL tree with an example. (10)
- 13 a) Calculate the adjacency matrix, adjacency list and degree of all the nodes for the following graph. (10)



[OR]

- 14 b) Construct a minimum spanning tree for the following graph using Kruskal's (10) algorithm.



- 15 a) Discuss all pair shortest path algorithm with appropriate example. (10)

[OR]

- 16 b) Develop the pseudo code for general backtracking technique with an example. (10)

- 17 a) Explain travelling salesman problem using dynamic programming techniques with suitable example. (10)

[OR]

- 18 b) Discuss various steps to build a huffman tree for the following input array. (10)

character	Frequency
a	5
b	9
c	12
d	13
e	16
f	45

- 19 a) Justify Millennium Prize Problems are an unsolved problem. (10)

[OR]

20 b) Explain hard code generation for common sub expression with example. **(10)**

21 a) Compare the following NP complete decision problems: **(10)**

- a) Unary Flow Show
- b) Simple Max Cut
- c) SAT2
- d) Minimum cut into equal sized subsets
- e) Simple optimal linear arrangement

[OR]

22 b) Explain non deterministic algorithm with suitable example. **(10)**