CORE COURSE IX: 5B09CSC JAVA PROGRAMMING

SEMESTER	COURSE CODE	HOURS PER WEEK	CREDIT	EXAM HRS
5	5B09CSC	4	4	3

COURSE OUTCOME

- CO1: Know the overall structure and concept of logic building activity of Java programming language
- CO2. Identify the real-world things as well as the relationship between them and understand transforming them into their corresponding computer representations.
- CO3. Realize how to achieve code reusability using inheritance, interfaces and packages and expedite application development activities.
- CO4. Familiarize simple and robust way of handling multitasking and runtime error as well as such kind of abnormal situations within a program.
- CO5. Design GUI based applications and applications that can be transmitted over internet.

Unit I:

Introduction to Java programming: Java history; features of java; Byte Code; Overview of Java, Java Language fundamentals: Building blocks; Data types; variables And Arrays. Operators - Arithmetic, Bitwise, Relational, Boolean Logical, Assignment; Control statements.

(12 Hrs)

Unit II:

Introducing Classes: Class fundamentals; Introducing methods; Declaring Objects; Constructors; This keyword; Garbage collection; the finalize method; A closer look at methods and classes; Inheritance basics; Using Super; When Constructors are called; Method Overriding; Dynamic method dispatch; Abstract classes; Uses of final keyword.

(20 Hrs)

Unit III:

Packages: Introduction-Creating a Package- CLASSPATH; Accessing a package- simple program using package; Interfaces: definition-extending interface-implementing interface-simple programs using interface. Exception handling: Basics; Try, catch, finally, multiple catch, nested try, throw; User Defined exception; Chained Exception; Multi-threading: introduction -Creating threads; thread life cycle; thread Priorities, Synchronization. Enumeration and Auto boxing.

(20 Hrs)

Unit IV:

Applets: Fundamentals [page- 318]; Applet skeleton [pg-751], The HTML APPLET tags; The Abstract Window Toolkit:- Introduction to AWT classes; AWT controls (Labels, Buttons, Check box, Radio buttons; Choice control; List, Text box, Scroll bars). Event handling of Buttons and keyboard, Introduction to JDBC.

(20 Hrs)

Books for Study:

1. Java The Complete Reference-Ninth Edition- Oracle Press- Herbert Schildt

Books for Reference:

- 1. Java complete reference by BalaguruSwamy
- 2. Core Java 2, Cay S. Horstmann, Gary Cornell, Pearson Education
- Dr. S. B. Kishor, Rajani Singh etc, PROGRAMMING IN JAVA, 1st Ed. published by DAS GANU Prakashan, Nagpur in Mar. 2018. (ISBN: 978-93-84336-49-3)

Marks including choice:

Unit	Marks	
I	15	
II	15	
III	15	
IV	15	