

PROGRAM-1

Create a Simple Calculator for demonstrating the basic arithmetic operations
(+ , - , * , /)

MAIN_ACTIVITY

```
package com.example.calc;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;
import android.text.TextUtils;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;

public class MainActivity extends AppCompatActivity implements
View.OnClickListener{

    EditText etNum1;
    EditText etNum2;

    Button btnAdd;
    Button btnSub;
    Button btnMult;
    Button btnDiv;

    TextView tvResult;

    String oper = "";

    /** Called when the activity is first created. */
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        etNum1 = (EditText) findViewById(R.id.etNum1);
        etNum2 = (EditText) findViewById(R.id.etNum2);

        btnAdd = (Button) findViewById(R.id.btnAdd);
        btnSub = (Button) findViewById(R.id.btnSub);
        btnMult = (Button) findViewById(R.id.btnMult);
        btnDiv = (Button) findViewById(R.id.btnDiv);

        tvResult = (TextView) findViewById(R.id.tvResult);

        // set a listener
        btnAdd.setOnClickListener(this);
        btnSub.setOnClickListener(this);
        btnMult.setOnClickListener(this);
        btnDiv.setOnClickListener(this);

    }
}
```

```

@Override
public void onClick(View v) {
    // TODO Auto-generated method stub
    float num1 = 0;
    float num2 = 0;
    float result = 0;

    // check if the fields are empty
    if (TextUtils.isEmpty(etNum1.getText().toString())
        || TextUtils.isEmpty(etNum2.getText().toString())) {
        return;
    }

    // read EditText and fill variables with numbers
    num1 = Float.parseFloat(etNum1.getText().toString());
    num2 = Float.parseFloat(etNum2.getText().toString());

    // defines the button that has been clicked and performs the
corresponding operation
    // write operation into oper, we will use it later for output
    switch (v.getId()) {
        case R.id.btnAdd:
            oper = "+";
            result = num1 + num2;
            break;
        case R.id.btnSub:
            oper = "-";
            result = num1 - num2;
            break;
        case R.id.btnMult:
            oper = "*";
            result = num1 * num2;
            break;
        case R.id.btnDiv:
            oper = "/";
            result = num1 / num2;
            break;
        default:
            break;
    }

    // form the output line
    tvResult.setText(num1 + " " + oper + " " + num2 + " = " + result);
}
}

```

ACTIVITY MAIN.XML

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:weightSum="1">
    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:id="@+id/linearLayout1"
        android:layout_marginLeft="10pt"
        android:layout_marginRight="10pt"
        android:layout_marginTop="3pt">
        <EditText
            android:layout_weight="1"
            android:layout_height="wrap_content"
            android:layout_marginRight="5pt"
            android:id="@+id/etNum1"
            android:layout_width="match_parent"
            android:inputType="numberDecimal">
        </EditText>
        <EditText
            android:layout_height="wrap_content"
            android:layout_weight="1"
            android:layout_marginLeft="5pt"
            android:id="@+id/etNum2"
            android:layout_width="match_parent"
            android:inputType="numberDecimal">
        </EditText>
    </LinearLayout>
    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:id="@+id/linearLayout2"
        android:layout_marginTop="3pt"
        android:layout_marginLeft="5pt"
        android:layout_marginRight="5pt">
        <Button
            android:layout_height="wrap_content"
            android:layout_width="match_parent"
            android:layout_weight="1"
            android:text="+"
            android:textSize="8pt"
            android:id="@+id/btnAdd">
        </Button>
        <Button
            android:layout_height="wrap_content"
            android:layout_width="match_parent"
            android:layout_weight="1"
            android:text="-"
            android:textSize="8pt"
            android:id="@+id/btnSub">
        </Button>
        <Button
            android:layout_height="wrap_content"
            android:layout_width="match_parent"
            android:layout_weight="1">
```

```
        android:text="*"
        android:textSize="8pt"
        android:id="@+id/btnMult">
    </Button>
    <Button
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:layout_weight="1"
        android:text="/"
        android:textSize="8pt"
        android:id="@+id/btnDiv">
    </Button>
</LinearLayout>
<TextView
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:layout_marginLeft="5pt"
    android:layout_marginRight="5pt"
    android:textSize="12pt"
    android:layout_marginTop="3pt"
    android:id="@+id/tvResult"
    android:gravity="center_horizontal"
    android:layout_weight="0.07">
</TextView>
</LinearLayout>
```

OUTPUT



