

AP[®] Computer Science: Unit 7 Checklist

Getting Started with Arrays

- ☐ I created the three unit 7 subfolders: Documents, Lessons, and Assessments.
- ☐ I printed the Unit 7 Checklist.
- ☐ I have made a list of five examples of modular organization.

The Math Class

- ☐ I understand how to use the Java Math Class API.
- ☐ I can use the **abs()**, **pow()**, and **sqrt()** methods.

Defining New Static Methods: Part 1

- ☐ I understand the concept of top-down design.
- ☐ I understand the concept of procedural abstraction.
- ☐ I can write method declarations.

Defining New Static Methods: Part 2

- ☐ I can apply top-down program design.
- ☐ I can apply procedural abstraction.
- ☐ I can identify the individual components of a method header.

Defining New Static Methods: Part 3

- ☐ I now regularly use comments to document parts of my programs.
- ☐ I can explain the basic purpose of the **main()** method.
- ☐ I know the shortcut for declaring multiple variables.
- ☐ I can distinguish between a method header and a method signature.

Challenge Program

- ☐ I can write programs in top-down design format.
- ☐ I can apply procedural abstraction to create methods.
- ☐ I can explain what pi represents.

Checkpoint

- ☐ I have amazed myself with how much I know about programming so far!
- ☐ I am on pace.
- ☐ I am ready to move on to unit 8.