Suppose that you are given the following MASM data segment declarations:

```
.data
idNumber BYTE ?
status WORD 0
list DWORD 42 DUP(?)
count DWORD ?
```

The address of *idNumber* is **0x4E00**.

What is the <u>hexadecimal</u> address of the 14th element of list? 4E37h
What is the <u>hexadecimal</u> address of count? 4EABh

Assume that **LO** and **HI** have already been assigned as constants with **LO** < **HI**, and **x** has been declared as **DWORD** in the data segment. Also, Irvine's library is included, and *Randomize* has already been called. Which of the following code fragments will assign to **x** a "random" integer in the range **[LO .. HI]**? Check all that apply.

```
\overline{\mathbf{v}}
        eax,HI
mov
        eax,L0
sub
inc
        eax
call
        RandomRange
add
        eax,L0
        x, eax
mov
        eax,HI
mov
        RandomRange
call
        x,eax
mov
        eax,L0
mov
call
        RandomRange
sub
        x,eax
\overline{\mathbf{v}}
        eax,HI
mov
        ebx,L0
mov
        ebx
dec
        eax,ebx
sub
        RandomRange
call
add
        eax,L0
        x, eax
mov
```

```
push LO
push HI
call RandomRange
pop x
```

This information is provided so that you can answer answer questions 3 through 7.

The following is a partial main with a call to a procedure to calculate the factorial of integer argument x, and store the result (xI) in memory.

- The initial address of the top of the stack is 0x0A50.
- The value at x is 12 (decimal).
- The address of result (DWORD) is 0x1200.
- The address of nextStep is 0x2080.
- The initial value in ebp is 0x3B.

```
main PROC
push OFFSET result
push x
call factorial
nextStep:
; ...
exit
main ENDP
```

```
factorial
            PROC
      push
            ebp
            ebp,esp
      mov
            eax,1
      mov
                                  ;value of parameter x
      mov
            ecx,
again:
      mul
            ecx
      loop
            again
      mov
                                  ;address of result
                                   ; save the factorial in result
      mov
      pop
            ebp
      ret
                   D
factorial
            ENDP
END
      main
```

Please select the text that should be placed in the blank space labeled A.

```
Ox2080
[ebp+12]
[edi]
[ebp+8]
```

Please select the text that should be placed in the blank space labeled **B**.

```
[ebp+8] [edi] [ebp+12]
```

| C 0x2080 |
|--|
| Please select the text that should be placed in the blank space labeled $\underline{\underline{\textbf{C}}}$. |
| Ox2080 [edi] |
| |
| [ebp+12] |
| [ebp+8] |
| Please select the number that should be placed in the blank space labeled $\underline{\mathbf{D}}$. |
| C 4 |
| C 16 |
| |
| ° ₁₂ |
| C ₂ |
| What hexadecimal number will ESP contain when the "mov eax,1" instruction is executed? |
| A40h |
| Based on the code given below, please show the <i>decimal</i> contents of the array after execution has |
| completed. |
| Array Contents: |
| 0x2200: 8 |
| 0x2204: 16 |
| 0x2208: 25 |
| 0x220C: 35 |

The address of array is 0×2200 . Show the (<u>decimal</u>) contents of array after execution returns to label retAdd:

```
whatzit PROC
       push ebp
       mov
             ebp,esp
       mov
             edi,[ebp+8]
             eax,0
       mov
             ebx,[ebp+12]
       mov
       mov
            ecx,[ebp+16]
            edx,0
       mov
fill:
       add eax,ebx
            [edi+edx],eax
       mov
        inc ebx
        dec
            eax
        add edx,4
       loop fill
             ebp
       pop
        ret
             12
whatzit ENDP
```

You may find it helpful to produce a table similar to the following example,

| eax | ebx | ecx | edx | edi |
|-----|-----|-----|-----|-----|
| | | | | |
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Which of the following postfix expressions corresponds to the given infix expression?

$$(13 + 14 - 3 + 2) / 2 ^ 3$$