

Exp. No. 17

Write a C program for implementing a Lexical Analyzer to Scan and Count the number of characters, words, and lines in a file.

Program:

```
#include <stdio.h>
```

```
int main() {
    char str[100]; // Input string with size 100
    int words = 0, newline = 0, characters = 0; // Counter variables
    int i = 0;

    printf("Enter text (end input with '~'):\n");
    scanf("%[^~]", str); // Read input until '~'

    // Check for empty input
    if (str[0] == '\0') {
        printf("Total number of words : 0\n");
        printf("Total number of lines : 0\n");
        printf("Total number of characters : 0\n");
        return 0;
    }

    // Process the input string
    for (i = 0; str[i] != '\0'; i++) {
        if (str[i] == ' ') {
            // Count words only if the previous character was not a space or
            // newline
            if (i > 0 && str[i - 1] != ' ' && str[i - 1] != '\n') {
                words++;
            }
        } else if (str[i] == '\n') {
            newline++;
            // If the previous character was not a space or newline, count as
            // a new word
            if (i > 0 && str[i - 1] != ' ' && str[i - 1] != '\n') {
                words++;
            }
        } else {
            characters++;
        }
    }
}
```

```

    }

    // If the last character is not a space or newline, count the last word
    if (i > 0 && str[i - 1] != ' ' && str[i - 1] != '\n') {
        words++;
    }

    // Ensure we count at least one line if there is input
    if (i > 0) {
        newline++;
    }

    // Print results
    printf("Total number of words : %d\n", words);
    printf("Total number of lines : %d\n", newline);
    printf("Total number of characters : %d\n", characters);

    return 0;
}

```

Output

```

Enter text (end input with '~'):
void main()
{
int a;
int b;
a = b + c;
c = d * e;
}~void main()

{

int a;

int b;

a = b + c;

c = d * e;

}~
Total number of words : 18
Total number of lines : 13
Total number of characters : 34

=== Code Execution Successful ===|

```