

# Quality code of Command

## 1. Related Variable or function and folder also:

- if name variable or function have only one word we need to write lowercase letter

**Example:** product

- if name variable or function have 2 word we need to write the first later of second word as upper case letter.

**Example:** createProduct

## 2. The code must be in a consistent and the same format.

- Coding is not just about writing, you have to write the code in the same format.
- Line spacing: Keep line-spacing between code blocks and readable statements.

**Example:** function getCategory()

- Brackets and parentheses: Place open brackets at the end of the line and close the brackets on the new line.

**Example:** function()

## 3. Use comment on code

- If possible, every function creation or variable should be put comment to easy understand that we created it for?
- After writing, when push the code to the main or master must delete the comment so the code is clean and not messy.
- Avoid Writing Unnecessary Comments

#### 4. Version management and collaboration

- Use version control systems (Git, Jira) for code management and collaboration.
- Follow code assignments and processes developed to maintain code quality and facilitate teamwork.

#### 5. Consistency:

- the code should be consistent in style, structure, and formatting. This makes it easier to read and understand.

#### 6. Function length, complexity, keep functions and methods short

- If a function is too long or complex, consider breaking it down into smaller, manageable functions.

- For each function, do not write code more than 25 lines.
- Functions should be small and perform one operation

only.

- Do not put more than three parameters into a function

#### 7. About name function

Name of function should make it same what we do to easy understand and make sure don't confuse

#### 8. Write unit tests to verify that your code works correctly and behaves as expected. Unit tests help catch bugs early on and provide a safety net when making changes or refactoring code.