

Електротехноички факултет, Универзитет у Београду Катедра за рачунарску технику и унформатику

Други домаћи задатак из предмета Системско програмирање

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Опис проблема

Конструисати и имплементирати део емулатора који врши статичку рекомпилацију програма намењеног за хипотетички рачунар, тако да се емулација врши на x86 процесорима. Ресурсе мапирати онако како је приказано у првом задатку са вежби (фајл "EmulVezbe.doc" запакован у архиви на линку "V4_Emulatori"). Сматрати да се на улазу добија излаз првог домаћег и да је као излаз потребно изгенерисати текстуални фајл који садржи одговарајући програм на x86 асемблеру. Израчунавање флегова оптимизовати. Ради поједностављења, сматрати да се у улазном фајлу могу појавити само инструкције које су у прилогу маркиране жутом бојом. Програм увек почиње првом инструкцијом после и издељен је на сегменте. Сегменти који се могу појавити су

- ТХТ Сегмент који садржи код,
- DAT Сегмент који садржи иницијализоване податке,
- BSS Сегмент који садржи неиницијализоване податке.

Опис решења

Домаћи задатак је решен у програмском језику JAVA. Комплетан код решења је приложен у фолдеру sp_dz2. Приликом решавања овог проблема уведене претпоставке из првог домаћег задатка важе и овде. Поред ових уведене су још неке претпоставке:

- са стандардног улаза се могу читати цели бројеви у опсегу од -127 до 127 (огрничење НҮРО машине да су подаци 1 В).
- сваки програм почиње инструкцијом mov ECX, 0, јер је потребно одсећи највиша три бајта регистра ECX због инструкција које раде са индексним регистром као што су ADX, SBX...

Програм се састоји од неколико фаза:

- 1. Најпре се чита улазни фајл, и свака линија се обрађује засебно. То подразумева пуњење табеле симбола, табеле релокација, као и меморије
- 2. Затим се уводе декларације свих потребних потпрограма, и дефиниције свих симбола који се увозе, односно извозе
- 3. Генерише се .data сегмент, при чему увек постоји једна променљива dSTART у односу на коју ће се рачунати померај због меморијског мапирања
- 4. Стварају се блокови
- 5. Прелази се на "рефакторисање" кода, односно машинске инструкције се преводе x86 инструкције
- 6. Врши се оптимизација кода, помоћу needs и sets скупова
- 7. Преведени код се уписује у излазни фајл

Упутство за покретање

Излаз првог домаћег задатка се прекуца или прекопира у фајл *ulaz.txt* који се налази у фолдеру sp_dz2. Програм се покреће двокликом на икону sp_dz2.jar или из командне линије, тако што ће се укуцати java -jar "путања_до_директоријума\sp_dz2.jar" Резултати рада ће бити исписани у датотеци *izlaz.txt* у истом фолдеру.

Пример1

BITS

stdin

stdout DD

DB

DD

0

0

```
Улаз:
LINK
307
# segments
              (name base
                            len
                                   desc)
                            19
                                   RP
              .text
                     0
                     19
                            1
                                   RW
              .bss
                                   RWP
              .data
                     20
                            1
# symbols
              (name value
                            seg
                                   type)
# relocations
              (loc
                                                        place/len)
                     seg
                            ref
                                   type)
                                          (name op
              3
                     1
                            1
                                   A1
                                          EVEN +
                                                        13
              5
                            2
                     1
                                          TEMP +
                                                        1
                                   A1
              7
                            3
                                          BITS +
                                                        20
                                   A1
              10
                            3
                     1
                                          BITS +
                                                        20
                                   A1
                            2
              12
                     1
                                   A1
                                          TEMP +
                                                        1
              14
                     1
                            1
                                   A1
                                          LOOP +
                                                        1
              16
                            3
                                          BITS +
                                                        20
                                   A1
# data (one line per segment)
10 22 58 13 30 19 25 20 5 30 20 25 19 55 1 25 20 14 24
0
Излаз:.386
.model flat, stdcall
STD INPUT HANDLE equ -10
STD_OUTPUT_HANDLE equ -11
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
ReadConsoleA proto :dword, :dword, :dword, :dword, :dword
WriteConsoleA proto :dword, :dword, :dword, :dword, :dword
GetStdHandle proto :dword
.data
dSTART
              DB
                     0
                     DUP(0)
TEMP DB
              1
```

```
.code
readc PROC
    push EBP
    mov EBP, ESP
    push EAX
    push EBX
    push EDX
    cmp stdin, 0
    jne dalje readc
    invoke GetStdHandle, STD_INPUT_HANDLE
    mov stdin, EAX
dalje readc:
    sub ESP, 4
    mov EAX, ESP
    sub ESP, 4
    mov EBX, ESP
    invoke ReadConsoleA, stdin, EAX, 1, EBX, 0
    add ESP,4
    pop EAX
    mov [EBP+8], AL
    pop EDX
    pop EBX
    pop EAX
    pop EBP
    ret
readc ENDP
readdec PROC
    push EBP
    mov EBP, ESP
    push EBX
    push ECX
    push EDX
    mov ECX, 10
    mov EBX, 0
    mov EDX,0
??read: push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
    cmp AL,'-'
    je jesteminus
    jmp daljeminus
    jesteminus:
    mov EDX,1
    push ECX
    sub ESP, 4
```

```
call readc
    pop EAX
    pop ECX
daljeminus:
    cmp AL, '0'
    jb kraj_rddec
    cmp AL, '9'
    ja kraj rddec
    sub AL, '0'
    push EAX
    mov EAX, EBX
    push EDX
    mul ECX
    pop EDX
    mov EBX, EAX
    pop EAX
    and EAX, 0000000fh
    add EBX, EAX
    jmp??read
kraj_rddec:mov EAX, EBX
    cmp EDX,1
    je negiraj
    jmp daljenegiraj
    negiraj: neg AL
daljenegiraj:
    pop EDX
    pop ECX
    pop EBX
    pop EBP
    ret
readdec ENDP
printe PROC par1:dword, par2:dword
    ; push EBP
    ; mov EBP, ESP
    push EAX
    push EBX
    push ECX
    cmp stdout, 0
    ine dalje printc
    invoke GetStdHandle, STD_OUTPUT_HANDLE
    mov stdout, EAX
dalje printc:
    mov ECX, [par1]
    mov EBX, EBP
    add EBX, 8
    mov EAX, [par2]
    invoke WriteConsoleA, stdout, EAX, ECX, EBX, 0
```

```
pop ECX
    pop EBX
    pop EAX
    ; pop EBP
    ret
printe ENDP
writedec PROC
    push EAX
    push EBX
    push ECX
     push EDX
    mov AH, 0
    mov CL, 10
     mov EBX, 0
    mov EDX, 0
    mov DL, AL
    and DL, 80h
    jnz obrni
    jmp??write
obrni: neg AL
??write:div CL
    xchg AH, AL
    add AL,'0'
    push EAX
    inc EBX
    xchg AH, AL
    cmp AL, 0
    je minusprovera
    mov AH, 0
    jmp??write
minusprovera:
    cmp DL, 80h
    je dodajminus
    jmp kraj_wrdec
dodajminus:
    push '-'
    push ESP
    push 1
    call printc
    add ESP, 4
kraj_wrdec:
    cmp EBX, 0
    je kraj_skroz
    push ESP
    push 1
    call printc
```

add ESP,4

```
dec EBX
    jmp kraj_wrdec
kraj_skroz:
    pop EDX
    pop ECX
    pop EBX
    pop EAX
    ret
writedec ENDP
main:
    mov ECX, 0
    call readdec
_LOOP:
             shr AL, 1
    jnc _EVEN
    mov TEMP, AL
    mov AL, BITS
    inc AL
    mov BITS, AL
    mov AL, TEMP
    inc AL
    dec AL
_EVEN:
             jnz _LOOP
    mov AL, BITS
    call writedec
    invoke ExitProcess, 0
end main
```

```
Улаз:
LINK
2 1 0
                                   desc)
# segments
              (name base
                            len
              .text
                     2
                            18
                                   RP
                     0
                            2
              .bss
                                   RW
              (name value seg
# symbols
                                   type)
              START2
                            1
                                   D
# relocations
              (loc
                            ref
                                                        place/len)
                     seg
                                   type)
                                          (name op
# data (one line per segment)
3 10 30 0 10 30 1 27 0 32 1 14 27 0 38 1 14 24
Излаз:
.386
.model flat, stdcall
PUBLIC START;
STD_INPUT_HANDLE equ -10
STD OUTPUT HANDLE equ -11
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
ReadConsoleA proto :dword, :dword, :dword, :dword, :dword
WriteConsoleA proto :dword, :dword, :dword, :dword, :dword
GetStdHandle proto :dword
.data
dSTART
              DB
                     0
              2
                     DUP(0)
       DB
stdin
      DD
              0
stdout DD
              0
.code
readc PROC
    push EBP
    mov EBP, ESP
    push EAX
    push EBX
    push EDX
    cmp stdin, 0
    ine dalje readc
    invoke GetStdHandle, STD_INPUT_HANDLE
    mov stdin, EAX
```

```
dalje readc:
    sub ESP, 4
    mov EAX, ESP
    sub ESP, 4
    mov EBX, ESP
    invoke ReadConsoleA, stdin, EAX, 1, EBX, 0
    add ESP,4
    pop EAX
    mov [EBP+8], AL
    pop EDX
    pop EBX
    pop EAX
    pop EBP
    ret
readc ENDP
readdec PROC
    push EBP
    mov EBP, ESP
    push EBX
    push ECX
    push EDX
    mov ECX, 10
    mov EBX, 0
    mov EDX,0
??read: push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
    cmp AL,'-'
    je jesteminus
    jmp daljeminus
    jesteminus:
    mov EDX,1
    push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
daljeminus:
    cmp AL, '0'
    jb kraj rddec
    cmp AL, '9'
    ja kraj_rddec
    sub AL, '0'
    push EAX
    mov EAX, EBX
```

```
push EDX
    mul ECX
    pop EDX
    mov EBX, EAX
    pop EAX
    and EAX, 0000000fh
    add EBX, EAX
    jmp??read
kraj rddec:mov EAX, EBX
    cmp EDX,1
    je negiraj
    jmp daljenegiraj
    negiraj: neg AL
daljenegiraj:
    pop EDX
    pop ECX
    pop EBX
    pop EBP
    ret
readdec ENDP
printe PROC par1:dword, par2:dword
    ; push EBP
    ; mov EBP, ESP
    push EAX
    push EBX
    push ECX
    cmp stdout, 0
    jne dalje printc
    invoke GetStdHandle, STD OUTPUT HANDLE
    mov stdout, EAX
dalje printc:
    mov ECX, [par1]
    mov EBX, EBP
    add EBX, 8
    mov EAX, [par2]
    invoke WriteConsoleA, stdout, EAX, ECX, EBX, 0
    pop ECX
    pop EBX
    pop EAX
    ; pop EBP
    ret
printc ENDP
writedec PROC
    push EAX
    push EBX
    push ECX
```

```
push EDX
    mov AH, 0
    mov CL, 10
     mov EBX, 0
    mov EDX, 0
    mov DL, AL
    and DL, 80h
    jnz obrni
    jmp??write
obrni: neg AL
??write:div CL
    xchg AH, AL
    add AL,'0'
    push EAX
    inc EBX
    xchg AH, AL
    cmp AL, 0
    je minusprovera
    mov AH, 0
    jmp??write
minusprovera:
    cmp DL, 80h
    je dodajminus
    jmp kraj_wrdec
dodajminus:
    push '-'
    push ESP
    push 1
    call printc
    add ESP, 4
kraj_wrdec:
    cmp EBX, 0
    je kraj_skroz
    push ESP
    push 1
    call printc
    add ESP,4
    dec EBX
    jmp kraj_wrdec
kraj_skroz:
    pop EDX
    pop ECX
    pop EBX
    pop EAX
    ret
writedec ENDP
```

main: mov ECX, 0 STARTxor CL, CL call readdec mov [0], AL call readdec mov [1], AL mov AL, 0 add AL, [1] call writedec mov AL, 0 sub AL, [1] call writedec invoke ExitProcess, 0 end main

```
Улаз:
LINK
220
# segments
             (name base
                                  desc)
                           len
             .text
                    0
                           2
                                  RP
                    2
                           1
                                  RW
             .bss
# symbols
             (name value
                           seg
                                  type)
             TEMP 2
                           2
                                  D
             WRITE0
                           1
                                  D
# relocations
             (loc
                           ref
                                         (name op
                                                       place/len)
                    seg
                                  type)
# data (one line per segment)
14 23
Излаз:
.386
.model flat, stdcall
PUBLIC TEMP, WRITE
STD OUTPUT HANDLE equ -11
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
WriteConsoleA proto :dword, :dword, :dword, :dword, :dword
GetStdHandle proto :dword
.data
dSTART
             DB
TEMP DB
             1
                    DUP(0)
stdout DD
             0
.code
printe PROC par1:dword, par2:dword
    ; push EBP
     ; mov EBP, ESP
    push EAX
    push EBX
    push ECX
    cmp stdout, 0
    jne dalje printc
    invoke GetStdHandle, STD OUTPUT HANDLE
    mov stdout, EAX
dalje printc:
    mov ECX, [par1]
```

```
mov EBX, EBP
    add EBX, 8
    mov EAX, [par2]
    invoke WriteConsoleA, stdout, EAX, ECX, EBX, 0
    pop ECX
    pop EBX
    pop EAX
    ; pop EBP
    ret
printe ENDP
writedec PROC
    push EAX
    push EBX
    push ECX
     push EDX
    mov AH, 0
    mov CL, 10
     mov EBX, 0
    mov EDX, 0
    mov DL, AL
    and DL, 80h
    jnz obrni
    jmp??write
obrni: neg AL
??write:div CL
    xchg AH, AL
    add AL,'0'
    push EAX
    inc EBX
    xchg AH, AL
    cmp AL, 0
    je minusprovera
    mov AH, 0
    jmp??write
minusprovera:
    cmp DL, 80h
    je dodajminus
    jmp kraj_wrdec
dodajminus:
    push '-'
    push ESP
    push 1
    call printc
    add ESP, 4
kraj wrdec:
    cmp EBX, 0
    je kraj_skroz
```

```
push ESP
    push 1
    call printc
    add ESP,4
    dec EBX
    jmp kraj_wrdec
kraj_skroz:
    pop EDX
    pop ECX
    pop EBX
    pop EAX
    ret
writedec ENDP
main:
    mov ECX, 0
WRITE call writedec
    pop EIP
end main
```

```
Улаз:
LINK
228
# segments
             (name base
                                  desc)
                           len
             .text
                    0
                           20
                                  RP
                    20
                                  RWP
             .data
                           1
# symbols
             (name value
                           seg
                                  type)
             TEMP 0
                                  U
             WRITE0
                           0
                                  U
# relocations
             (loc
                           ref
                                                       place/len)
                    seg
                                  type)
                                         (name op
             3
                    1
                                                       13
                           1
                                  A1
                                         EVEN +
             5
                    1
                           1
                                         TEMP +
                                                       0
                                  AS1
             7
                           3
                    1
                                  A1
                                         BITS +
                                                       20
             10
                           3
                    1
                                  A1
                                         BITS +
                                                       20
             12
                    1
                           1
                                         TEMP +
                                                       0
                                  AS1
             14
                    1
                           1
                                  A1
                                         LOOP +
                                                       1
             16
                    1
                           3
                                  Α1
                                                       20
                                         BITS +
                           2
             18
                    1
                                  AS1
                                         WRITE+
# data (one line per segment)
10 22 58 13 30 0 25 20 5 30 20 25 0 55 1 25 20 60 0 24
0
Излаз:
.386
.model flat, stdcall
EXTRN TEMP, WRITE;
STD INPUT HANDLE equ -10
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
ReadConsoleA proto :dword, :dword, :dword, :dword, :dword
GetStdHandle proto :dword
.data
dSTART
             DB
                    0
BITS
             0
      DB
stdin
      DD
             0
.code
readc PROC
    push EBP
    mov EBP, ESP
```

```
push EAX
    push EBX
    push EDX
    cmp stdin, 0
    jne dalje readc
    invoke GetStdHandle, STD_INPUT_HANDLE
    mov stdin, EAX
dalje readc:
    sub ESP, 4
    mov EAX, ESP
    sub ESP, 4
    mov EBX, ESP
    invoke ReadConsoleA, stdin, EAX, 1, EBX, 0
    add ESP,4
    pop EAX
    mov [EBP+8], AL
    pop EDX
    pop EBX
    pop EAX
    pop EBP
    ret
readc ENDP
readdec PROC
    push EBP
    mov EBP, ESP
    push EBX
    push ECX
    push EDX
    mov ECX, 10
    mov EBX, 0
    mov EDX,0
??read: push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
    cmp AL,'-'
    je jesteminus
    imp daljeminus
    jesteminus:
    mov EDX,1
    push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
daljeminus:
```

```
cmp AL, '0'
    jb kraj_rddec
    cmp AL, '9'
    ja kraj_rddec
    sub AL, '0'
    push EAX
    mov EAX, EBX
    push EDX
    mul ECX
    pop EDX
    mov EBX, EAX
    pop EAX
    and EAX, 0000000fh
    add EBX, EAX
    jmp??read
kraj rddec:mov EAX, EBX
    cmp EDX,1
    je negiraj
    jmp daljenegiraj
    negiraj: neg AL
daljenegiraj:
    pop EDX
    pop ECX
    pop EBX
    pop EBP
    ret
readdec ENDP
main:
    mov ECX, 0
    call readdec
LOOP:
             shr AL, 1
    jnc EVEN
    mov TEMP, AL
    mov AL, BITS
    inc AL
    mov BITS, AL
    mov AL, TEMP
    inc AL
    dec AL
_EVEN:
             jnz _LOOP
    mov AL, BITS
    call WRITE
    invoke ExitProcess, 0
end main
```

```
Улаз:
LINK
110
             (name base
                                   desc)
# segments
                            len
              .text
                     0
                            13
                                   RP
             (name value
# symbols
                           seg
                                   type)
              START0
                                   D
# relocations
                                                        place/len)
             (loc
                     seg
                            ref
                                   type)
                                          (name op
# data (one line per segment)
10 19 10 19 10 19 20 14 20 14 20 14 24
Излаз:
.386
.model flat, stdcall
PUBLIC START;
STD INPUT HANDLE equ -10
STD_OUTPUT_HANDLE equ -11
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
ReadConsoleA proto :dword, :dword, :dword, :dword, :dword
WriteConsoleA proto :dword, :dword, :dword, :dword, :dword
GetStdHandle proto :dword
.data
dSTART
              DB
                     0
stdin
      DD
              0
stdout DD
             0
.code
readc PROC
    push EBP
    mov EBP, ESP
    push EAX
    push EBX
    push EDX
    cmp stdin, 0
    jne dalje readc
    invoke GetStdHandle, STD INPUT HANDLE
    mov stdin, EAX
dalje_readc:
    sub ESP, 4
```

```
mov EAX, ESP
    sub ESP, 4
    mov EBX, ESP
    invoke ReadConsoleA, stdin, EAX, 1, EBX, 0
    add ESP,4
    pop EAX
    mov [EBP+8], AL
    pop EDX
    pop EBX
    pop EAX
    pop EBP
    ret
readc ENDP
readdec PROC
    push EBP
    mov EBP, ESP
    push EBX
    push ECX
    push EDX
    mov ECX, 10
    mov EBX, 0
    mov EDX,0
??read: push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
    cmp AL,'-'
    je jesteminus
    jmp daljeminus
    jesteminus:
    mov EDX,1
    push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
daljeminus:
    cmp AL, '0'
    jb kraj_rddec
    cmp AL, '9'
    ja kraj_rddec
    sub AL, '0'
    push EAX
    mov EAX, EBX
    push EDX
    mul ECX
```

```
pop EDX
    mov EBX, EAX
    pop EAX
    and EAX, 0000000fh
    add EBX, EAX
    jmp??read
kraj rddec:mov EAX, EBX
    cmp EDX,1
    je negiraj
    jmp daljenegiraj
    negiraj: neg AL
daljenegiraj:
    pop EDX
    pop ECX
    pop EBX
    pop EBP
    ret
readdec ENDP
printe PROC par1:dword, par2:dword
    ; push EBP
    ; mov EBP, ESP
    push EAX
    push EBX
    push ECX
    cmp stdout, 0
    jne dalje_printc
    invoke GetStdHandle, STD_OUTPUT_HANDLE
    mov stdout, EAX
dalje printc:
    mov ECX, [par1]
    mov EBX, EBP
    add EBX, 8
    mov EAX, [par2]
    invoke WriteConsoleA, stdout, EAX, ECX, EBX, 0
    pop ECX
    pop EBX
    pop EAX
    ; pop EBP
    ret
printe ENDP
writedec PROC
    push EAX
    push EBX
    push ECX
     push EDX
    mov AH, 0
```

```
mov CL, 10
     mov EBX, 0
    mov EDX, 0
    mov DL, AL
    and DL, 80h
    jnz obrni
    jmp??write
obrni: neg AL
??write:div CL
    xchg AH, AL
    add AL,'0'
    push EAX
    inc EBX
    xchg AH, AL
    cmp AL, 0
    je minusprovera
    mov AH, 0
    jmp??write
minusprovera:
    cmp DL, 80h
    je dodajminus
    jmp kraj_wrdec
dodajminus:
    push '-'
    push ESP
    push 1
    call printc
    add ESP, 4
kraj wrdec:
    cmp EBX, 0
    je kraj_skroz
    push ESP
    push 1
    call printc
    add ESP,4
    dec EBX
    jmp kraj_wrdec
kraj skroz:
    pop EDX
    pop ECX
    pop EBX
    pop EAX
    ret
writedec ENDP
main:
```

mov ECX, 0

```
START call readdec
push AX
call readdec
push AX
call readdec
push AX
pop AX
call writedec
invoke ExitProcess, 0
end main
```

```
Улаз:
LINK
106
# segments
             (name base
                                 desc)
                          len
                                 RP
             .text
                    0
                          17
# symbols
             (name value
                          seg
                                 type)
# relocations
             (loc
                    seg
                          ref
                                        (name op
                                                     place/len)
                                 type)
             2
                                        BLA +
                    1
                          0
                                 A1
             5
                                                            7
                    1
                          1
                                 A1
                                        LABELA1
             9
                    1
                          0
                                 A1
                                        BLA +
             11
                    1
                           1
                                        LABELA2
                                                            14
                                 A1
             13
                    1
                          0
                                 A1
                                        BLA +
                                                            7
             15
                    1
                          1
                                 A1
                                        LABELA1
# data (one line per segment)
19 25 0 19 59 7 19 19 32 0 59 14 32 0 55 7 24
Излаз:
.386
.model flat, stdcall
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
.data
dSTART
             DΒ
                    0
BLA DB
.code
main:
    mov ECX, 0
    push AX
    mov AL, BLA
    push AX
    jc _LABELA1
    push AX
_LABELA1: push AX
    add AL, BLA
    jc LABELA2
    add AL, BLA
_LABELA2: jnz_LABELA1
    invoke ExitProcess, 0
end main
```

```
Улаз:
LINK
110
# segments
             (name base
                                   desc)
                           len
              .text
                     0
                           3
                                  RP
# symbols
             (name value
                           seg
                                   type)
              START0
                                   D
# relocations
                                                        place/len)
             (loc
                     seg
                           ref
                                   type)
                                          (name op
# data (one line per segment)
10 14 24
Излаз:
.386
.model flat, stdcall
PUBLIC START;
STD INPUT HANDLE equ -10
STD_OUTPUT_HANDLE equ -11
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
ReadConsoleA proto :dword, :dword, :dword, :dword, :dword
WriteConsoleA proto :dword, :dword, :dword, :dword, :dword
GetStdHandle proto :dword
.data
dSTART
              DB
                     0
stdin
      DD
              0
stdout DD
             0
.code
readc PROC
    push EBP
    mov EBP, ESP
    push EAX
    push EBX
    push EDX
    cmp stdin, 0
    jne dalje readc
    invoke GetStdHandle, STD INPUT HANDLE
    mov stdin, EAX
dalje_readc:
    sub ESP, 4
```

```
mov EAX, ESP
    sub ESP, 4
    mov EBX, ESP
    invoke ReadConsoleA, stdin, EAX, 1, EBX, 0
    add ESP,4
    pop EAX
    mov [EBP+8], AL
    pop EDX
    pop EBX
    pop EAX
    pop EBP
    ret
readc ENDP
readdec PROC
    push EBP
    mov EBP, ESP
    push EBX
    push ECX
    push EDX
    mov ECX, 10
    mov EBX, 0
    mov EDX,0
??read: push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
    cmp AL,'-'
    je jesteminus
    jmp daljeminus
    jesteminus:
    mov EDX,1
    push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
daljeminus:
    cmp AL, '0'
    jb kraj_rddec
    cmp AL, '9'
    ja kraj_rddec
    sub AL, '0'
    push EAX
    mov EAX, EBX
    push EDX
    mul ECX
```

```
pop EDX
    mov EBX, EAX
    pop EAX
    and EAX, 0000000fh
    add EBX, EAX
    jmp??read
kraj rddec:mov EAX, EBX
    cmp EDX,1
    je negiraj
    jmp daljenegiraj
    negiraj: neg AL
daljenegiraj:
    pop EDX
    pop ECX
    pop EBX
    pop EBP
    ret
readdec ENDP
printe PROC par1:dword, par2:dword
    ; push EBP
    ; mov EBP, ESP
    push EAX
    push EBX
    push ECX
    cmp stdout, 0
    jne dalje_printc
    invoke GetStdHandle, STD_OUTPUT_HANDLE
    mov stdout, EAX
dalje printc:
    mov ECX, [par1]
    mov EBX, EBP
    add EBX, 8
    mov EAX, [par2]
    invoke WriteConsoleA, stdout, EAX, ECX, EBX, 0
    pop ECX
    pop EBX
    pop EAX
    ; pop EBP
    ret
printe ENDP
writedec PROC
    push EAX
    push EBX
    push ECX
     push EDX
    mov AH, 0
```

```
mov CL, 10
     mov EBX, 0
    mov EDX, 0
    mov DL, AL
    and DL, 80h
    jnz obrni
    jmp??write
obrni: neg AL
??write:div CL
    xchg AH, AL
    add AL,'0'
    push EAX
    inc EBX
    xchg AH, AL
    cmp AL, 0
    je minusprovera
    mov AH, 0
    jmp??write
minusprovera:
    cmp DL, 80h
    je dodajminus
    jmp kraj_wrdec
dodajminus:
    push '-'
    push ESP
    push 1
    call printc
    add ESP, 4
kraj wrdec:
    cmp EBX, 0
    je kraj_skroz
    push ESP
    push 1
    call printc
    add ESP,4
    dec EBX
    jmp kraj_wrdec
kraj skroz:
    pop EDX
    pop ECX
    pop EBX
    pop EAX
    ret
writedec ENDP
main:
```

mov ECX, 0

START call readdec call writedec invoke ExitProcess, 0 end main

readc

PROC

```
Улаз:
LINK
2 1 7
# segments
              (name base
                                   desc)
                            len
              .text
                     0
                            18
                                   RP
                     18
                            2
                                   RWP
              .data
# symbols
              (name value
                            seg
                                   type)
              START0
                            1
                                   D
# relocations
              (loc
                     seg
                            ref
                                                        place/len)
                                   type)
                                          (name op
              2
                     1
                            3
                                   A1
                                                 +
                                                        18
                                          nnn
              4
                     1
                            3
                                                        19
                                   A1
                                          suma
                                                 +
              6
                     1
                            3
                                                        18
                                   A1
                                          nnn
                                                 +
              8
                     1
                            3
                                   A1
                                                        19
                                          suma
              10
                            3
                     1
                                   A1
                                                 +
                                                        18
                                          nnn
              13
                     1
                            1
                                   A1
                                                 +
                                                        1
                                          loop
              15
                     1
                            3
                                   Α1
                                          suma
                                                +
                                                        19
# data (one line per segment)
10 30 18 27 19 32 18 30 19 27 18 6 55 1 27 19 14 24
00
Излаз:
.386
.model flat, stdcall
PUBLIC START;
STD_INPUT_HANDLE equ -10
STD_OUTPUT_HANDLE equ -11
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
ReadConsoleA proto :dword, :dword, :dword, :dword, :dword
WriteConsoleA proto :dword, :dword, :dword, :dword, :dword
GetStdHandle proto :dword
.data
dSTART
              DB
                     0
              0
nnn
       DB
suma
       DB
              0
stdin
      DD
              0
stdout DD
              0
.code
```

```
push EBP
    mov EBP, ESP
    push EAX
    push EBX
    push EDX
    cmp stdin, 0
    ine dalje readc
    invoke GetStdHandle, STD INPUT HANDLE
    mov stdin, EAX
dalje_readc:
    sub ESP, 4
    mov EAX, ESP
    sub ESP, 4
    mov EBX, ESP
    invoke ReadConsoleA, stdin, EAX, 1, EBX, 0
    add ESP,4
    pop EAX
    mov [EBP+8], AL
    pop EDX
    pop EBX
    pop EAX
    pop EBP
    ret
readc ENDP
readdec PROC
    push EBP
    mov EBP, ESP
    push EBX
    push ECX
    push EDX
    mov ECX, 10
    mov EBX, 0
    mov EDX,0
??read: push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
    cmp AL,'-'
    je jesteminus
    jmp daljeminus
    jesteminus:
    mov EDX,1
    push ECX
    sub ESP, 4
    call readc
    pop EAX
```

```
pop ECX
daljeminus:
    cmp AL, '0'
    jb kraj rddec
    cmp AL, '9'
    ja kraj_rddec
    sub AL, '0'
    push EAX
    mov EAX, EBX
    push EDX
    mul ECX
    pop EDX
    mov EBX, EAX
    pop EAX
    and EAX, 0000000fh
    add EBX, EAX
    jmp??read
kraj rddec:mov EAX, EBX
    cmp EDX,1
    je negiraj
    jmp daljenegiraj
    negiraj: neg AL
daljenegiraj:
    pop EDX
    pop ECX
    pop EBX
    pop EBP
    ret
readdec ENDP
printe PROC par1:dword, par2:dword
    ; push EBP
    ; mov EBP, ESP
    push EAX
    push EBX
    push ECX
    cmp stdout, 0
    jne dalje printc
    invoke GetStdHandle, STD OUTPUT HANDLE
    mov stdout, EAX
dalje printc:
    mov ECX, [par1]
    mov EBX, EBP
    add EBX, 8
    mov EAX, [par2]
    invoke WriteConsoleA, stdout, EAX, ECX, EBX, 0
    pop ECX
    pop EBX
```

```
pop EAX
    ; pop EBP
    ret
printe ENDP
writedec PROC
    push EAX
    push EBX
    push ECX
     push EDX
    mov AH, 0
    mov CL, 10
     mov EBX, 0
    mov EDX, 0
    mov DL, AL
    and DL, 80h
    jnz obrni
    jmp??write
obrni: neg AL
??write:div CL
    xchg AH, AL
    add AL,'0'
    push EAX
    inc EBX
    xchg AH, AL
    cmp AL, 0
    je minusprovera
    mov AH, 0
    jmp??write
minusprovera:
    cmp DL, 80h
    je dodajminus
    jmp kraj_wrdec
dodajminus:
    push '-'
    push ESP
    push 1
    call printc
    add ESP, 4
kraj_wrdec:
    cmp EBX, 0
    je kraj_skroz
    push ESP
    push 1
    call printc
    add ESP,4
    dec EBX
    jmp kraj_wrdec
```

```
kraj_skroz:
    pop EDX
    pop ECX
    pop EBX
    pop EAX
    ret
writedec ENDP
main:
    mov ECX, 0
STARTcall readdec
_loop: mov nnn, AL
    mov AL, suma
    add AL, nnn
    mov suma, AL
    mov AL, nnn
    dec AL
    jnz _loop
    mov AL, suma
    call writedec
    invoke ExitProcess, 0
end main
```

```
Улаз:
LINK
3 5 21
# segments
             (name base
                           len
                                 desc)
                                 RP
             .text
                    0
                           20
                    23
                                 RW
             .bss
                           1
                    20
                           3
                                 RWP
             .data
# symbols
             (name value seg
                                 type)
                    91
             M
                           0
                                 Ε
             LAB2 0
                           0
                                 U
             LAB1 0
                           0
                                 U
             LAB
                    0
                           0
                                 U
             В
                    23
                           2
                                 D
# relocations
             (loc
                                                      place/len)
                    seg
                           ref
                                        (name op
                                 type)
             0
                    0
                           4
                                        LAB
                                  AS1
                                               +
             1
                    1
                           2
                                 A1
                                        В
                                               +
                                                      1
             1
                    1
                           3
                                 Α1
                                        TEMP -
                                                      20
             4
                    1
                           1
                                 A1
                                        EVEN +
                                                      14
                           3
             6
                    1
                                 A1
                                        BITS +
                                                      21
             6
                    1
                           3
                                 A1
                                        TEMP -
                                                      20
             8
                    1
                           3
                                        BITS +
                                                      21
                                 A1
             11
                    1
                           3
                                 AS1
                                        LAB1 +
             11
                    1
                           4
                                  AS1
                                        LAB -
                           2
             13
                    1
                                  AS1
                                        LAB2 +
             15
                    1
                           1
                                        LOOP +
                                                      2
                                 A1
             17
                    1
                           3
                                 A1
                                        TEMP -
                                                      20
             17
                    1
                           1
                                 AS1
                                                      91
                                        M
             17
                    1
                           1
                                  A1
                                        EVEN -
                                                      14
             20
                    3
                           3
                                        BITS -
                                                      21
                                                            21
                                  A1
                    3
             20
                           1
                                  AS1
                                        M
                    3
                           3
             21
                                 AS1
                                        LAB1 +
                                                      0
             21
                    3
                           2
                                                      1
                                 A1
                                        В
             21
                    3
                           3
                                 Α1
                                        BITS -
                                                      21
             21
                    3
                           3
                                        TEMP -
                                                      20
                                  A1
             21
                           1
                                 AS1
                                        M
```

data (one line per segment)

27 193 22 58 14 30 11 25 16 5 30 0 25 0 55 2 25 -115 14 24 38 27 20

Излаз: .386

.model flat, stdcall

PUBLIC B EXTRN LAB2,LAB1,LAB M equ LAB+91

```
STD_OUTPUT_HANDLE equ -11
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
WriteConsoleA proto :dword, :dword, :dword, :dword, :dword
GetStdHandle proto :dword
.data
dSTART
             DB
                    0
      DB
             20
В
      DB
             1
                    DUP(0)
В
      DB
                    DUP(0)
TEMP DB
             150 - BITS - M
BITS DB
             LAB1 - B - BITS - TEMP + M
stdout DD
.code
printe PROC par1:dword, par2:dword
    ; push EBP
    ; mov EBP, ESP
    push EAX
    push EBX
    push ECX
    cmp stdout, 0
    ine dalje printc
    invoke GetStdHandle, STD OUTPUT HANDLE
    mov stdout, EAX
dalje printc:
    mov ECX, [par1]
    mov EBX, EBP
    add EBX, 8
    mov EAX, [par2]
    invoke WriteConsoleA, stdout, EAX, ECX, EBX, 0
    pop ECX
    pop EBX
    pop EAX
    ; pop EBP
    ret
printe ENDP
writedec PROC
    push EAX
    push EBX
    push ECX
```

push EDX

```
mov AH, 0
    mov CL, 10
     mov EBX, 0
    mov EDX, 0
    mov DL, AL
    and DL, 80h
    jnz obrni
    jmp??write
obrni: neg AL
??write:div CL
    xchg AH, AL
    add AL,'0'
    push EAX
    inc EBX
    xchg AH, AL
    cmp AL, 0
    je minusprovera
    mov AH, 0
    jmp??write
minusprovera:
    cmp DL, 80h
    je dodajminus
    jmp kraj_wrdec
dodajminus:
    push '-'
    push ESP
    push 1
    call printc
    add ESP, 4
kraj wrdec:
    cmp EBX, 0
    je kraj_skroz
    push ESP
    push 1
    call printc
    add ESP,4
    dec EBX
    jmp kraj wrdec
kraj_skroz:
    pop EDX
    pop ECX
    pop EBX
    pop EAX
    ret
writedec ENDP
```

main:

```
mov ECX, 0
    mov AL, B-TEMP+190
_LOOP:
            shr AL, 1
    jnc _EVEN
    mov BITS-TEMP+10, AL
    mov AL, BITS-5
    inc AL
    mov LAB1-LAB, AL
    mov AL, LAB2
    inc AL
    dec AL
            jnz _LOOP
EVEN:
    mov AL, 10-TEMP-M- EVEN
    call writedec
    invoke ExitProcess, 0
end main
```

.code

readc

PROC

```
Улаз:
LINK
307
# segments
             (name base
                                   desc)
                            len
              .text
                     0
                            19
                                   RP
                     19
                            1
                                   RW
              .bss
                            2
                                   RWP
              .data
                     20
# symbols
              (name value
                           seg
                                   type)
# relocations
                                   type)
             (loc
                     seg
                            ref
                                          (name op
                                                        place/len)
              2
                     1
                            3
                                   A1
                                          Α
                                                 +
                                                        20
              5
                     1
                            3
                                          В
                                                        21
                                   A1
                                                 +
              7
                     1
                            1
                                          SABERI
                                                        +
                                                               12
                                   A1
              9
                            2
                     1
                                   A1
                                          ZBIR +
                                                        1
              13
                            3
                     1
                                   A1
                                          Α
                                                 +
                                                        20
              15
                     1
                            3
                                                 +
                                                        21
                                   A1
                                          В
              17
                     1
                            2
                                   Α1
                                          ZBIR +
                                                        1
# data (one line per segment)
10 30 20 10 30 21 60 12 25 19 14 24 25 20 32 21 30 19 23
00
Излаз:
.386
.model flat, stdcall
STD INPUT HANDLE equ -10
STD_OUTPUT_HANDLE equ -11
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
ReadConsoleA proto :dword, :dword, :dword, :dword, :dword
WriteConsoleA proto :dword, :dword, :dword, :dword, :dword
GetStdHandle proto :dword
.data
dSTART
              DΒ
                     0
Α
      DB
             0
В
      DB
             0
ZBIR DB
              1
                     DUP(0)
             0
stdin
      DD
stdout DD
             0
```

```
push EBP
    mov EBP, ESP
    push EAX
    push EBX
    push EDX
    cmp stdin, 0
    ine dalje readc
    invoke GetStdHandle, STD INPUT HANDLE
    mov stdin, EAX
dalje_readc:
    sub ESP, 4
    mov EAX, ESP
    sub ESP, 4
    mov EBX, ESP
    invoke ReadConsoleA, stdin, EAX, 1, EBX, 0
    add ESP,4
    pop EAX
    mov [EBP+8], AL
    pop EDX
    pop EBX
    pop EAX
    pop EBP
    ret
readc ENDP
readdec PROC
    push EBP
    mov EBP, ESP
    push EBX
    push ECX
    push EDX
    mov ECX, 10
    mov EBX, 0
    mov EDX,0
??read: push ECX
    sub ESP, 4
    call readc
    pop EAX
    pop ECX
    cmp AL,'-'
    je jesteminus
    jmp daljeminus
    jesteminus:
    mov EDX,1
    push ECX
    sub ESP, 4
    call readc
    pop EAX
```

```
pop ECX
daljeminus:
    cmp AL, '0'
    jb kraj rddec
    cmp AL, '9'
    ja kraj_rddec
    sub AL, '0'
    push EAX
    mov EAX, EBX
    push EDX
    mul ECX
    pop EDX
    mov EBX, EAX
    pop EAX
    and EAX, 0000000fh
    add EBX, EAX
    jmp??read
kraj rddec:mov EAX, EBX
    cmp EDX,1
    je negiraj
    jmp daljenegiraj
    negiraj: neg AL
daljenegiraj:
    pop EDX
    pop ECX
    pop EBX
    pop EBP
    ret
readdec ENDP
printe PROC par1:dword, par2:dword
    ; push EBP
    ; mov EBP, ESP
    push EAX
    push EBX
    push ECX
    cmp stdout, 0
    jne dalje printc
    invoke GetStdHandle, STD OUTPUT HANDLE
    mov stdout, EAX
dalje printc:
    mov ECX, [par1]
    mov EBX, EBP
    add EBX, 8
    mov EAX, [par2]
    invoke WriteConsoleA, stdout, EAX, ECX, EBX, 0
    pop ECX
    pop EBX
```

```
pop EAX
    ; pop EBP
    ret
printc ENDP
writedec PROC
    push EAX
    push EBX
    push ECX
     push EDX
    mov AH, 0
    mov CL, 10
     mov EBX, 0
    mov EDX, 0
    mov DL, AL
    and DL, 80h
    jnz obrni
    jmp??write
obrni: neg AL
??write:div CL
    xchg AH, AL
    add AL,'0'
    push EAX
    inc EBX
    xchg AH, AL
    cmp AL, 0
    je minusprovera
    mov AH, 0
    jmp??write
minusprovera:
    cmp DL, 80h
    je dodajminus
    jmp kraj_wrdec
dodajminus:
    push '-'
    push ESP
    push 1
    call printc
    add ESP, 4
kraj_wrdec:
    cmp EBX, 0
    je kraj_skroz
    push ESP
    push 1
    call printc
    add ESP,4
    dec EBX
    jmp kraj_wrdec
```

```
kraj_skroz:
    pop EDX
    pop ECX
    pop EBX
    pop EAX
    ret
writedec ENDP
main:
    mov ECX, 0
    call readdec
    mov A, AL
    call readdec
    mov B, AL
    call _SABERI
    mov AL, ZBIR
    call writedec
    invoke ExitProcess, 0
_SABERI:
             mov AL, A
    add AL, B
    mov ZBIR, AL
    pop EIP
end main
```

```
Улаз:
LINK
208
# segments
             (name base
                          len
                                 desc)
                                 RP
             .text
                    0
                          23
                    23
                                 RWP
             .data
                           1
# symbols
             (name value
                          seg
                                 type)
# relocations
             (loc
                          ref
                                                     place/len)
                    seg
                                 type)
                                        (name op
                                        BLA
                    1
                          3
                                 A1
                                                      23
             5
                    1
                          1
                                 A1
                                        POTPR+
                                                      17
             9
                    1
                          3
                                        BLA +
                                                      23
                                 A1
             11
                    1
                          1
                                        LABELA2
                                                      +
                                                            14
                                 A1
                          3
             13
                    1
                                 A1
                                        BLA +
                                                      23
             15
                    1
                           1
                                        LABELA1
                                                            7
                                 A1
                                                     +
             19
                    1
                          3
                                        BLA +
                                 A1
                                                      23
             21
                    1
                          1
                                 Α1
                                        LABELA3
                                                      +
                                                            22
# data (one line per segment)
19 25 23 19 60 17 19 19 32 23 59 14 32 23 55 7 24 19 25 23 55 22 23
Излаз:
.386
.model flat, stdcall
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
.data
dSTART
             DB
                    0
BLA DB
             0
.code
main:
    mov ECX, 0
    push AX
    mov AL, BLA
    push AX
    call POTPR
    push AX
_LABELA1: push AX
    add AL, BLA
```

jc _LABELA2
add AL, BLA
_LABELA2: jnz _LABELA1
invoke ExitProcess, 0
_POTPR: push AX
mov AL, BLA
test AL, AL
jnz _LABELA3
_LABELA3: pop EIP
end main

```
Улаз:
LINK
101
             (name base
                                   desc)
# segments
                            len
              .text
                     0
                            7
                                   RP
# symbols
              (name value
                            seg
                                   type)
# relocations
              (loc
                                                         place/len)
                     seg
                            ref
                                   type)
                                          (name op
                                          LAB1 +
              5
                     1
                            1
                                   A1
                                                         3
# data (one line per segment)
27 40 14 2 32 3 24
Излаз:
.386
.model flat, stdcall
STD_OUTPUT_HANDLE equ -11
PUBLIC main
INCLUDELIB kernel32.lib
ExitProcess proto:dword
WriteConsoleA proto :dword, :dword, :dword, :dword, :dword
GetStdHandle proto :dword
.data
dSTART
              DB
                     0
              0
stdout DD
.code
printe PROC par1:dword, par2:dword
    ; push EBP
     ; mov EBP, ESP
    push EAX
    push EBX
    push ECX
    cmp stdout, 0
    jne dalje printc
    invoke GetStdHandle, STD OUTPUT HANDLE
    mov stdout, EAX
dalje printc:
    mov ECX, [par1]
    mov EBX, EBP
    add EBX, 8
    mov EAX, [par2]
    invoke WriteConsoleA, stdout, EAX, ECX, EBX, 0
```

```
pop ECX
    pop EBX
    pop EAX
    ; pop EBP
    ret
printe ENDP
writedec PROC
    push EAX
    push EBX
    push ECX
     push EDX
    mov AH, 0
    mov CL, 10
     mov EBX, 0
    mov EDX, 0
    mov DL, AL
    and DL, 80h
    jnz obrni
    jmp??write
obrni: neg AL
??write:div CL
    xchg AH, AL
    add AL,'0'
    push EAX
    inc EBX
    xchg AH, AL
    cmp AL, 0
    je minusprovera
    mov AH, 0
    jmp??write
minusprovera:
    cmp DL, 80h
    je dodajminus
    jmp kraj_wrdec
dodajminus:
    push '-'
    push ESP
    push 1
    call printc
    add ESP, 4
kraj_wrdec:
    cmp EBX, 0
    je kraj_skroz
    push ESP
    push 1
    call printc
```

add ESP,4

```
dec EBX
    jmp kraj_wrdec
kraj_skroz:
    pop EDX
    pop ECX
    pop EBX
    pop EAX
    ret
writedec ENDP
main:
    mov ECX, 0
    mov AL, 40
    call writedec
_LAB1:
             clc
    add AL, _LAB1
    invoke ExitProcess, 0
end main
```

Листинг програма

```
Block.java
 * To change this template, choose Tools | Templates
 * and open the template in the editor.
package sp_dz2;
import java.util.LinkedList;
import java.util.List;
/**
 * @author MB
 * /
public class Block {
   private List<Instruction> listInstr;
   private boolean needZ, needC, needP, setC, setPZ;
   private boolean needOptimisation;
   private int criticLine;
   private Block next1, next2;
   public boolean wasInBlock;
   public Block() {
        listInstr = new LinkedList<Instruction>();
        needOptimisation = false;
        criticLine = -1;
       next1= next2 = null;
    public void addInstr(Instruction i){
        listInstr.add(i);
    public void addOnPlace(Instruction i, int place){
        listInstr.add(place, i);
   public Instruction getLastInsrtInBlock(){
        return listInstr.get(listInstr.size() - 1);
    public Instruction getInstruction(int indx){
        return listInstr.get(indx);
   public int getSize(){
       return listInstr.size();
```

```
public String getJumpMnem(int i){
    String s[] = listInstr.get(i).getReplacement().split("[\\s]+");
    if(listInstr.get(i).isHasLabel()){
        return s[1];
    } else {
       return s[0];
}
public Block getNext1() {
    return next1;
public void setNext1(Block next1) {
    this.next1 = next1;
public Block getNext2() {
   return next2;
public void setNext2(Block next2) {
    this.next2 = next2;
public int getCriticLine() {
   return criticLine;
public boolean isNeedOptimisation() {
   return needOptimisation;
public void setCriticLine(int criticLine) {
    this.criticLine = criticLine;
public void setNeedOptimisation(boolean needOptimisation) {
    this.needOptimisation = needOptimisation;
public boolean isNeedC() {
   return needC;
public void setNeedC(boolean needC) {
    this.needC = needC;
public boolean isNeedP() {
   return needP;
```

```
public void setNeedP(boolean needP) {
    this.needP = needP;
}

public boolean isNeedZ() {
    return needZ;
}

public void setNeedZ(boolean needZ) {
    this.needZ = needZ;
}

public boolean isSetC() {
    return setC;
}

public void setSetC(boolean setC) {
    this.setC = setC;
}

public boolean isSetPZ() {
    return setPZ;
}

public void setSetPZ(boolean setPZ) {
    this.setPZ = setPZ;
}
```

Instruction.java

```
* To change this template, choose Tools | Templates
* and open the template in the editor.
 * /
package sp_dz2;
import java.util.List;
/**
 * @author MB
 * /
public class Instruction {
   private int opCode;
   private String label, jumpOnLabel;
   private boolean hasLabel;
   private boolean needZ, needC, needP, setC, setPZ;
   private boolean needOptimisation;
   private String replacement;
   public Instruction() {
        jumpOnLabel = "";
   public int getOpCode() {
       return opCode;
   public void setOpCode(int opCode) {
        this.opCode = opCode;
    }
   public String getReplacement() {
       return replacement;
   public void setReplacement(String replacement) {
        this.replacement = replacement;
    public boolean isHasLabel() {
        return hasLabel;
   public void setHasLabel(boolean hasLabel) {
        this.hasLabel = hasLabel;
   public String getJumpOnLabel() {
```

```
return jumpOnLabel;
}
public void setJumpOnLabel(String jumpOnLabel) {
    this.jumpOnLabel = jumpOnLabel;
public String getLabel() {
   return label;
public void setLabel(String label) {
    this.label = label;
public boolean isNeedC() {
    return needC;
public void setNeedC(boolean needC) {
    this.needC = needC;
public boolean isNeedOptimisation() {
    return needOptimisation;
public void setNeedOptimisation(boolean needOptimisation) {
    this.needOptimisation = needOptimisation;
public boolean isNeedP() {
    return needP;
public void setNeedP(boolean needP) {
    this.needP = needP;
public boolean isNeedZ() {
   return needZ;
public void setNeedZ(boolean needZ) {
    this.needZ = needZ;
public boolean isSetC() {
    return setC;
public void setSetC(boolean setC) {
    this.setC = setC;
```

```
public boolean isSetPZ() {
    return setPZ;
}

public void setSetPZ(boolean setPZ) {
    this.setPZ = setPZ;
}
```

Main.java

```
* To change this template, choose Tools | Templates
* and open the template in the editor.
* /
package sp_dz2;
import java.io.IOException;
import java.util.logging.Level;
import java.util.logging.Logger;
/**
 * @author MB
* /
public class Main {
    /**
     * @param args the command line arguments
   public static void main(String[] args) {
        try {
            // TODO code application logic here
            ProcessInputFile pif = new ProcessInputFile("ulaz.txt");
            pif.work();
        } catch (IOException ex) {
            Logger.getLogger(Main.class.getName()).log(Level.SEVERE, null,
ex);
        }
   }
}
```

ProcessInputFile.java

```
* To change this template, choose Tools | Templates
 * and open the template in the editor.
 * /
package sp_dz2;
import java.io.BufferedReader;
import java.io.BufferedWriter;
import java.io.FileNotFoundException;
import java.io.FileReader;
import java.io.FileWriter;
import java.io.IOException;
import java.util.LinkedList;
import java.util.List;
import java.util.logging.Level;
import java.util.logging.Logger;
/**
 * @author MB
public class ProcessInputFile {
   private BufferedReader src;
   private BufferedWriter izlaz;
   private int nsegs, nsyms, nrels;
   private TableSymbols table;
   private TableOperation tableOP;
   private TableRelocations tableRel;
    private int txtLen, bssLen, datLen;
   private int txtBase, bssBase, datBase;
   private static int[] mem;
    private static boolean isINI, isOTI;
    private static boolean hasUSE, hasDEF, hasEQU;
   private List<Block> listBlocks;
   private static String[] names;
   private static int[] locs;
    public ProcessInputFile(String fileName) throws IOException {
        nsegs = nsyms = nrels = 0;
        bssLen = txtLen = datLen = 0;
        bssBase = txtBase = datBase = 0;
        isINI = isOTI = false;
        hasDEF = hasEQU = hasUSE = false;
        mem = new int[256];
        table = new TableSymbols();
        tableOP = new TableOperation();
        tableRel = new TableRelocations();
        listBlocks = new LinkedList<Block>();
```

```
try {
            src = new BufferedReader(new FileReader(fileName));
            izlaz = new BufferedWriter(new FileWriter("izlaz.txt"));
        } catch (FileNotFoundException ex) {
            System.out.println("Neuspesno otvaranje fajla ili kreiranje
izlaznog fajla!");
Logger.getLogger(ProcessInputFile.class.getName()).log(Level.SEVERE, null,
ex);
       }
    }
   public int getNrels() {
       return nrels;
   public void setNrels(int nrels) {
       this.nrels = nrels;
   public int getNsegs() {
       return nsegs;
    }
    public void setNsegs(int nsegs) {
       this.nsegs = nsegs;
   public int getNsyms() {
       return nsyms;
   public void setNsyms(int nsyms) {
       this.nsyms = nsyms;
   public static boolean isIsINI() {
       return isINI;
    public static boolean isIsOTI() {
       return isOTI;
   public static boolean isHasDEF() {
       return hasDEF;
    }
    public static void setHasDEF(boolean hasDEF) {
       ProcessInputFile.hasDEF = hasDEF;
   public static boolean isHasEQU() {
```

```
return hasEOU;
   }
   public static void setHasEQU(boolean hasEQU) {
       ProcessInputFile.hasEQU = hasEQU;
   public static boolean isHasUSE() {
       return hasUSE;
   public static void setHasUSE(boolean hasUSE) {
       ProcessInputFile.hasUSE = hasUSE;
   private void processLinesInFile() {
       String line_for_work = null;
       int numTaraba = 0;
       boolean isLink = false, firstPass = true;
       try {
            line_for_work = src.readLine();
           while (line_for_work != null) {
                if(line_for_work.equalsIgnoreCase("")
                    | line_for_work.equalsIgnoreCase(" ")){
                    line_for_work = src.readLine();
                    continue;
                }
                if (line_for_work.contains("LINK")) {
                    isLink = true;
                    line_for_work = src.readLine();
                    continue;
                }
                if (line_for_work.contains("#")) {
                    numTaraba++;
                    line_for_work = src.readLine();
                    continue;
                if (!line_for_work.contains("LINK") ||
!line_for_work.contains("#")) {
                    if (isLink) {
                        String[] splitNum = line_for_work.split("[\\s]+");
                        nsegs = Integer.parseInt(splitNum[0]);
                        nsyms = Integer.parseInt(splitNum[1]);
                        nrels = Integer.parseInt(splitNum[2]);
                        isLink = false;
                        names = new String[nrels];
                        locs = new int[nrels];
                    if (numTaraba == 1) {
                        processSegmentLine(line_for_work);
                    } else if (numTaraba == 2) {
                        processSymbolLine(line_for_work);
                    } else if (numTaraba == 3) {
```

```
processRelocLine(line_for_work);
                    } else if (numTaraba == 4) {
                        processDataLine(line_for_work, firstPass);
                        firstPass = false;
                }
                line_for_work = src.readLine();
        } catch (IOException ex) {
            System.out.println("Neuspesno citanje linije iz ulaznog
fajla!");
Logger.getLogger(ProcessInputFile.class.getName()).log(Level.SEVERE, null,
ex);
   private void processSegmentLine(String line) {
        String[] segs = line.split("[\\s]+");
        if (segs[1].equalsIgnoreCase(".bss")) {
            bssBase = Integer.parseInt(segs[2]);
            bssLen = Integer.parseInt(segs[3]);
        if (segs[1].equalsIgnoreCase(".text")) {
            txtBase = Integer.parseInt(segs[2]);
            txtLen = Integer.parseInt(segs[3]);
        if (segs[1].equalsIgnoreCase(".data")) {
            datBase = Integer.parseInt(segs[2]);
            datLen = Integer.parseInt(segs[3]);
        }
    }
   private void processSymbolLine(String line) {
        String[] syms = line.split("[\\s]+");
        if (syms[4].equalsIgnoreCase("U")) {
            table.enter(syms[1], Integer.parseInt(syms[2]),
Integer.parseInt(syms[3]), true, false);
            if (!hasUSE) {
                hasUSE = true;
        }
        if (syms[4].equalsIgnoreCase("D")) {
            table.enter(syms[1], Integer.parseInt(syms[2]),
Integer.parseInt(syms[3]), false, true);
            if (!hasDEF) {
                hasDEF = true;
        if (syms[4].equalsIgnoreCase("E")) {
            table.enter(syms[1], Integer.parseInt(syms[2]),
Integer.parseInt(syms[3]), true, true);
            if (!hasEQU) {
```

```
hasEQU = true;
            }
       }
    }
   private void processRelocLine(String line) {
        String[] rels = line.split("[\\s]+");
        tableRel.add(rels[5], Integer.parseInt(rels[1]),
Integer.parseInt(rels[2]), Integer.parseInt(rels[3]), rels[4], rels[6],
rels.length == 8 ? Integer.parseInt(rels[7]) : -1);
    }
   private void processDataLine(String line, boolean firstPass) {
        String[] data = line.split("[\\s]+");
        int place = 0;
        if (firstPass) {
            place = txtBase;
        } else {
            place = datBase;
        for (int i = 0; i < data.length; i++) {
            mem[place++] = Integer.parseInt(data[i]);
        if (firstPass) {
            place = bssBase;
            for (int i = 0; i < bssLen; i++) {
                mem[place++] = 0;
        for (int i = txtBase; i < txtLen; i++) {</pre>
                if (tableOP.oneByteInstr(mem[i])) {
                    if (mem[i] == 10) isINI = true;
                    if (mem[i] == 14)isOTI = true;
                    continue;
                }
                i++;
    }
    private void refactorCode() {
        Block b = new Block();
        getLabels(locs, names);
        for (int i = txtBase; i < txtBase + txtLen; ) {</pre>
            Instruction instr = new Instruction();
            instr.setOpCode(mem[i]);
            boolean optim = tableOP.needOptimisation(mem[i]);
            boolean isADD = false;
            if (optim) {
                b.setNeedOptimisation(true);
                b.setCriticLine(b.getSize());
            }
```

```
if (tableOP.oneByteInstr(mem[i])) {
                instr.setReplacement(repleceOneByteInstr(mem[i]));
                if (tableOP.isInstructionThatSetsC(mem[i])) {
                    instr.setSetC(true);
                    b.setSetC(true);
                }
                if (tableOP.isInstructionThatSetsPZ(mem[i])) {
                    instr.setSetPZ(true);
                    b.setSetPZ(true);
                //adds label to the line if there is any
                for (int j = 0; j < locs.length && names[j]!= null; j++) {</pre>
                    if (locs[j] == i) {
                        instr.setHasLabel(true);
                        instr.setLabel("_" + names[j] + ":");
                        //add previous block to graph if not first
instruction
                        if (i != txtBase && b.getSize()!= 0) {
                            listBlocks.add(b);
                            //make new block and add instruction
                            b = new Block();
                            b.addInstr(instr);
                            listBlocks.get(listBlocks.size() -
1).setNext1(b);
                        } else {
                            b.addInstr(instr);
                        isADD = true;
                        break;
                    }
                if(!isADD){
                    for (int j = 0; j < table.getSize(); <math>j++) {
                        if(table.getListsym().get(j).isGlobdef() &&
!table.getListsym().get(j).isGlobuse()
                                && table.getListsym().get(j).getValue() ==
i){
                            instr.setHasLabel(true);
instr.setLabel(table.getListsym().get(j).getName());
                            break;
                    if (i != txtBase && instr.isHasLabel()) {
                        listBlocks.add(b);
                        //make new block and add instruction
                        b = new Block();
                        b.addInstr(instr);
                        listBlocks.get(listBlocks.size() - 1).setNext1(b);
```

```
} else {
                        b.addInstr(instr);
                }
                i++;
                continue;
            if (tableOP.twoBytesInstr(mem[i])) {
                String splitedL[];// = tableRel.getAdrField(i +
1).split("[\\s]+");
                String label = "";
                if(tableRel.getAdrField(i + 1) == null) {
                    splitedL = new String[0];
                    label = Integer.toString(mem[i + 1]);
                } else {
                    splitedL = makeAdrPart(i +
1).split("[\\s]+");//tableRel.getAdrField(i + 1).split("[\\s]+");
                for (int j = 0; j < splitedL.length && splitedL[j] != null;</pre>
j++) {
                    if(splitedL[j].equalsIgnoreCase("+") | |
splitedL[j].equalsIgnoreCase("-")){
                        label += splitedL[j];
                        continue;
                    boolean added = false;
                    for (int k = 0; k < names.length && names[k] != null;
k++) {
                        if(splitedL[j].equalsIgnoreCase(names[k])){
                             String nameLab = "_" + names[k];
                            if(!label.equalsIgnoreCase("")) label +=
nameLab;
                            else label +=nameLab;
                            added = true;
                         }
                    }
                    if (!added) {
                             if(!label.equalsIgnoreCase("")) label +=
splitedL[j];
                            else label += splitedL[j];
                        }
                    }
                instr.setReplacement(replaceTwoBytesInstr(mem[i], label));
                instr.setJumpOnLabel(label);
                if (tableOP.jumpInstrC(mem[i])) {
                    instr.setNeedC(true);
                    b.setNeedC(true);
                }
```

```
if (tableOP.jumpInstrPZ(mem[i])) {
                     instr.setNeedP(true);
                     instr.setNeedZ(true);
                    b.setNeedP(true);
                    b.setNeedZ(true);
                }
                for (int j = 0; j < locs.length && names[j]!= null; j++) {</pre>
                     if (locs[j] == i) {
                         instr.setHasLabel(true);
                         instr.setLabel("_" + names[j] + ":");
                         break;
                     }
                }
                if(instr.isHasLabel() && tableOP.isJumpInstr(mem[i])){
                     listBlocks.add(b);
                    b = new Block();
                    b.addInstr(instr);
                    listBlocks.get(listBlocks.size() - 1).setNext1(b);
                    listBlocks.add(b);
                    b = new Block();
                     listBlocks.get(listBlocks.size() - 1).setNext1(b);
                }else {
                    b.addInstr(instr);
                     if (tableOP.isJumpInstr(mem[i])) {
                         listBlocks.add(b);
                         b = new Block();
                         listBlocks.get(listBlocks.size() - 1).setNext1(b);
                }
                i+=2;
            }
        listBlocks.add(b);
        setBlock2();
        for (int i = 0; i < listBlocks.size(); i++) {</pre>
            optimise(listBlocks.get(i));
            writeCodeFromBlock(listBlocks.get(i));
        }
    }
    private void getLabels( int[] locs, String[] names){
        int pos = 0;
        for (int i = 0; i < tableRel.getListZapis().size(); i++) {</pre>
            if (tableRel.getZapis(i).getRef() ==
tableRel.getZapis(i).getSeg()
                    && tableRel.getZapis(i).getRef() == 1
                     && !tableRel.getZapis(i).getType().contains("S")) {
                boolean inList = false;
                for (int j = 0; j < names.length && names[j] != null; <math>j++)
{
```

```
if
(tableRel.getZapis(i).getName().equalsIgnoreCase(names[j])) {
                        inList = true;
                    }
                }
                if (!inList) {
                    locs[pos] = tableRel.getZapis(i).getLocOrLen() == -1 ?
mem[tableRel.getZapis(i).getLoc()] : tableRel.getZapis(i).getLocOrLen();
                    names[pos++] = tableRel.getZapis(i).getName();
            }
        }
    }
    //sets all second blocks for jump instruction for all blocks
    private void setBlock2() {
        for (int i = 0; i < listBlocks.size(); i++) {</pre>
            Block block = listBlocks.get(i);
            if(tableOP.isJumpInstr(block.getLastInsrtInBlock().getOpCode())
&&
!block.getLastInsrtInBlock().getJumpOnLabel().equalsIgnoreCase("") &&
!block.getLastInsrtInBlock().getJumpOnLabel().equalsIgnoreCase(" ") ){
                for (int j = 0; j < listBlocks.size(); j++) {
                    Block block1 = listBlocks.get(j);
                    if(block1.getInstruction(0).isHasLabel() &&
block1.getInstruction(0).getLabel().equalsIgnoreCase(block.getLastInsrtInBl
ock().getJumpOnLabel() + ":")){
                        block.setNext2(block1);
                }
            }
        }
    }
   private static boolean optimise(Block block) {
        if (!block.isNeedOptimisation()) {
            return false;
        }
        block.wasInBlock = true;
        if (TableOperation.jumpInstrPZ(block.getInstruction(block.getSize()
- 1).getOpCode())) {
            for (int i = block.getCriticLine(); i < block.getSize() - 1 -</pre>
1; i++) {
                if
(TableOperation.isInstructionThatSetsPZ(block.getInstruction(i).getOpCode()
)) {
                    return false;
                }
            Instruction i = new Instruction();
```

```
i.setReplacement("test AL, AL");
            block.addOnPlace(i, block.getCriticLine() + 1);
            return true;
        } else if (block.getNext1() != null && tryDeeper(block.getNext1()))
{
            Instruction i = new Instruction();
            i.setReplacement("dec AL");
            block.addOnPlace(i, block.getCriticLine() + 1);
            i = new Instruction();
            i.setReplacement("inc AL");
            block.addOnPlace(i, block.getCriticLine() + 1);
        } else if (block.getNext2() != null && tryDeeper(block.getNext2()))
{
            Instruction i = new Instruction();
            i.setReplacement("dec AL");
            block.addOnPlace(i, block.getCriticLine() + 1);
            i = new Instruction();
            i.setReplacement("inc AL");
            block.addOnPlace(i, block.getCriticLine() + 1);
        }
        return false;
    }
        // try on that branch
   private static boolean tryDeeper(Block next) {
      if(next.wasInBlock)return false;
      next.wasInBlock=true;
      for(int i=0; i<next.getSize(); i++)</pre>
      if(TableOperation.isInstructionThatSetsPZ(next.getInstruction(i).getO
pCode()))return false;
      if(TableOperation.jumpInstrPZ(next.getInstruction(next.getSize() -
1).getOpCode()))return true;
      if(next.getNext1()!=null && tryDeeper(next.getNext1())) return true;
      if(next.getNext2()!=null && tryDeeper(next.getNext2())) return true;
      return false;
    }
    private void writeCodeFromBlock(Block block){
        for (int i = 0; i < listBlocks.size(); i++) {</pre>
            listBlocks.get(i).wasInBlock = false;
        for (int i = 0; i < block.getSize(); i++) {</pre>
            try {
                if(block.getInstruction(i).getReplacement() != null){
                    if(block.getInstruction(i).isHasLabel()){
                        izlaz.write(block.getInstruction(i).getLabel() +
"\t");
                    }else {
                        izlaz.write("
                                               ");
                    izlaz.write(block.getInstruction(i).getReplacement());
```

```
izlaz.newLine();
                }
            } catch (IOException ex) {
                System.out.println("Neuspesan upis u fajl!");
Logger.getLogger(ProcessInputFile.class.getName()).log(Level.SEVERE, null,
ex);
        }
   private boolean isNumber(String num) {
        char arr[] = num.trim().toCharArray();
        boolean res = true;
        for (int i = 0; i < arr.length; i++) {</pre>
            res = res && (arr[i] >= '0' && arr[i] <= '9');
        return res;
    }
   private String repleceOneByteInstr(int num) {
        String rep = "";
        if (num == 2) {
            rep = "clc";
        }
        if (num == 3) {
           rep = "xor CL, CL";
        if (num == 4) {
           rep = "cmc";
        }
        if (num == 5) {
           rep = "inc AL";
        }
        if (num == 6) {
           rep = "dec AL";
        }
        if (num == 7) {
           rep = "inc CL";
        if (num == 8) {
            rep = "dec CL";
        }
        if (num == 9) {
           rep = "mov CL, AL";
        }
        if (num == 10) {
            rep = "call readdec";
        }
        if (num == 14) {
           rep = "call writedec";
        }
```

```
if (num == 19) {
       rep = "push AX";
    if (num == 20) {
       rep = "pop AX";
    }
    if (num == 21) {
       rep = "shl AL, 1";
    if (num == 22) {
       rep = "shr AL, 1";
    if (num == 23) {
       rep = "pop EIP";
    if (num == 24) {
       rep = "invoke ExitProcess, 0";
   return rep;
private String replaceTwoBytesInstr(int num, String adr) {
    String rep = "";
    if (num == 25) {
        if(isNumber(adr)){
            rep = "mov AL, [" + adr + "]";
        } else {
           rep = "mov AL, " + adr;
    }
    if (num == 26) {
       rep = "mov AL, [" + adr + " + ECX]";
    }
    if (num == 27) {
        if(isNumber(adr)){
           rep = "mov AL, " + adr;
        } else {
            rep = "mov AL, " + adr;
    }
    if (num == 30) {
        if(isNumber(adr)){
            rep = "mov [" + adr + "], AL";
        } else {
            rep = "mov " + adr + ", AL";
    if (num == 31) {
       rep = "mov [" + adr + " + ECX]" + ", AL";
    if (num == 32) {
```

```
if(isNumber(adr)){
        rep = "add AL, [" + adr + "]";
    } else {
       rep = "add AL, " + adr;
}
if (num == 33) {
    rep = "add AL, [" + adr + " + ECX]";
}
if (num == 38) {
    if(isNumber(adr)){
        rep = "sub AL, [" + adr + "]";
    } else {
       rep = "sub AL, " + adr;
}
if (num == 39) {
   rep = "sub AL, [" + adr + " + ECX]";
}
if (num == 44) {
    if(isNumber(adr)){
       rep = "cmp AL, [" + adr + "]";
    } else {
       rep = "cmp AL, " + adr;
}
if (num == 47) {
    if(isNumber(adr)){
       rep = "and AL, [" + adr + "]";
    } else {
       rep = "and AL, " + adr;
if (num == 50) {
    if (isNumber(adr)) {
       rep = "or AL, [" + adr + "]";
    } else {
       rep = "or AL, " + adr;
    }
if (num == 53) {
   rep = "jmp " + adr;
if (num == 54) {
   rep = "jz " + adr;
if (num == 55) {
   rep = "jnz " + adr;
if (num == 56) {
   rep = "jg " + adr;
if (num == 57) {
```

```
rep = "jng " + adr;
        if (num == 58) {
            rep = "jnc " + adr;
        if (num == 59) {
            rep = "jc " + adr;
        if (num == 60) {
           rep = "call " + adr;
       return rep;
    }
    //insert symbols in .data sections
   private void insertData() {
        String inserted[] = new String[nrels];
        int loc = 0;
        try {
            boolean insertedZ = false;
            //insert reserved location if any
            //insert DS
            if (bssLen > 0) {
                int bss_len = 0;
                for (int i = 0; i < tableRel.getListZapis().size(); i++) {</pre>
                    if (tableRel.getZapis(i).getRef() == 2 &&
!tableRel.getZapis(i).getType().contains("S")) {
                        for (int j = 0; j < inserted.length && inserted[j]</pre>
!= null; j++) {
(inserted[j].equalsIgnoreCase(tableRel.getZapis(i).getName())) {
                                 insertedZ = true;
                                 break;
                        }
                        if(!insertedZ){
                            bss_len += tableRel.getZapis(i).getLocOrLen();
                            inserted[loc++] =
tableRel.getZapis(i).getName();
                        insertedZ = false;
                    }
                }
                bss_len = bssLen - bss_len;
                if (bss_len > 0) {
                    izlaz.write("\tDB\t" + bssLen + "\tDUP(0)");
                    izlaz.newLine();
                }
            }
```

```
//insert DC
            inserted = new String[nrels];
            insertedZ = false;
            loc = 0;
            if (datLen > 0) {
                int dat_len = 0;
                int [] locs = new int[nrels];
                for (int i = 0; i < tableRel.getListZapis().size(); i++) {</pre>
                     if (tableRel.getZapis(i).getRef() == 3 &&
!tableRel.getZapis(i).getType().contains("S")) {
                         for (int j = 0; j < inserted.length && inserted[j]</pre>
!= null; j++) {
                             if
(inserted[j].equalsIgnoreCase(tableRel.getZapis(i).getName())) {
                                 insertedZ = true;
                                 break;
                         }
                         if(!insertedZ){
                             locs[loc] = tableRel.getZapis(i).getLocOrLen();
                             inserted[loc++] =
tableRel.getZapis(i).getName();
                             dat_len ++;
                         insertedZ = false;
                dat_len = datLen - dat_len;
                if (dat_len > 0) {
                     for (int i = datBase; i < datBase + datLen; i++) {</pre>
                         for (int j = 0; j < locs.length; <math>j++) {
                             if( locs[j] == i){
                                 insertedZ = true;
                                 break;
                         }
                         if(!insertedZ){
                             izlaz.write("\tDB\t" + mem[i]);
                             izlaz.newLine();
                         insertedZ = false;
                     }
                }
            }
            //insert globdef symbols
            for (int i = 0; i < table.getSize(); i++) {</pre>
                if(table.getListsym().get(i).isGlobdef() &&
!table.getListsym().get(i).isGlobuse() &&
                         table.getListsym().get(i).getSeg() != 1){
                     // to do
                     // if more than one DS Def
```

```
izlaz.write(table.getListsym().get(i).getName());
                    izlaz.write("\tDB\t");
                    if(table.getListsym().get(i).getSeg() == 2){
                        izlaz.write(Integer.toString(bssLen));
                        izlaz.write("\tDUP(0)");
                    } else if(table.getListsym().get(i).getSeg() == 3){
izlaz.write(Integer.toString(mem[table.getListsym().get(i).getValue()]));
                    izlaz.newLine();
                }
            }
            //insert other symbols
            insertedZ = false;
            inserted = new String[nrels];
            loc = 0;
            for (int i = 0; i < nrels; i++) {
                if (tableRel.getZapis(i).getRef() != 1 &&
!tableRel.getZapis(i).getType().contains("S")) {
                    //tableRel.getZapis(i).getLocOrLen() != -1 &&
                    for (int j = 0; j < inserted.length && inserted[j] !=</pre>
null; j++) {
                        if
(inserted[j].equalsIgnoreCase(tableRel.getZapis(i).getName())) {
                            insertedZ = true;
                            break;
                    if (!insertedZ) {
                        izlaz.write(tableRel.getZapis(i).getName());
                        izlaz.write("\tDB\t");
                        if (tableRel.getZapis(i).getRef() == 2) {
izlaz.write(Integer.toString(tableRel.getZapis(i).getLocOrLen()));
                            izlaz.write("\tDUP(0)");
                        } else if (tableRel.getZapis(i).getRef() == 3) {
izlaz.write(makeAdrPart(tableRel.getZapis(i).getLocOrLen()));
                        izlaz.newLine();
                        inserted[loc++] = tableRel.getZapis(i).getName();
                        insertedZ = false;
                    }
                }
            }
            //insert for INI and OTI
            if (isINI) {
                izlaz.write("stdin\tDD\t0");
                izlaz.newLine();
            }
```

```
if (isOTI) {
                izlaz.write("stdout\tDD\t0");
                izlaz.newLine();
            }
        } catch (IOException ex) {
            System.out.println("Neuspesan upis u izlazni fajl!");
Logger.getLogger(ProcessInputFile.class.getName()).log(Level.SEVERE, null,
ex);
        }
    }
    //make adres part for DC
    private String makeAdrPart(int loc){
        int value = mem[loc], valueRes = 0, numOp = 0;
        String val = "";
        boolean first = false;
        for (int i = 0; i < tableRel.getListZapis().size(); i++) {</pre>
            if(tableRel.getListZapis().get(i).getLoc() == loc){
                numOp++;
                if(!first){
if(tableRel.getListZapis().get(i).getOp().equalsIgnoreCase("+")){
                        valueRes +=
symbolValue(tableRel.getListZapis().get(i).getName());
                    } else
if(tableRel.getListZapis().get(i).getOp().equalsIgnoreCase("-")){
                        valueRes -=
symbolValue(tableRel.getListZapis().get(i).getName());
                        val += "- ";
                    first = true;
                    val+= tableRel.getZapis(i).getName();
                    val += " " + tableRel.getListZapis().get(i).getOp() + "
" + tableRel.getListZapis().get(i).getName();
if(tableRel.getListZapis().get(i).getOp().equalsIgnoreCase("+")){
                        valueRes +=
symbolValue(tableRel.getListZapis().get(i).getName());
                    } else
if(tableRel.getListZapis().get(i).getOp().equalsIgnoreCase("-")){
                        valueRes -=
symbolValue(tableRel.getListZapis().get(i).getName());
                }
        if(numOp > 0 && !isNumber(val)){
            if (Math.abs(valueRes) - Math.abs(value) == 0) return val;
            else {
```

```
int num = 0;
                if (value >= 0) {
                    num = value - valueRes;
                } else {
                    if(Math.abs(value) > Math.abs(valueRes)){
                        num = value - valueRes;
                    } else{
                        num = Math.abs(valueRes) - Math.abs(value);
                }
                if(val.charAt(0) == '-'){
                    val = Integer.toString(num) + " " + val;
                } else {
                    if(num > 0)
                        val = val + " + " + Integer.toString(num);
                    } else {
                        val += " " + Integer.toString(num);
                }
            }
        } else {
            return Integer.toString(value);
        return val;
    }
    private int symbolValue(String name){
        int val = 0;
        for (int i = 0; i < tableRel.getListZapis().size(); i++) {</pre>
            if(tableRel.getZapis(i).getName().equalsIgnoreCase(name) &&
                    !tableRel.getZapis(i).getType().contains("S")){
                if(tableRel.getZapis(i).getRef() == 3){
                    val = tableRel.getZapis(i).getLocOrLen();
//tableRel.getZapis(i).getLoc()
                } else if(tableRel.getZapis(i).getRef() == 2){
                    //to do
                    //if more DS
                    val = bssBase + bssLen -
tableRel.getZapis(i).getLocOrLen();
                      String inserted[] =new String[nrels];
/*
                    int loc = 0;
                    for (int j = 0; j < tableRel.getListZapis().size();</pre>
j++) {
                        boolean added = false;
if(tableRel.getListZapis().get(j).getName().equalsIgnoreCase(name) ||
                                tableRel.getListZapis().get(j).getRef() !=
2 ||
```

```
tableRel.getListZapis().get(j).getType().contains("S")) continue;
                        for (int k = 0; k < inserted.length && inserted[k]</pre>
!= null; k++) {
if(tableRel.getListZapis().get(j).getName().equalsIgnoreCase(name) | |
                                     tableRel.getListZapis().get(j).getRef()
!= 2 ||
tableRel.getListZapis().get(j).getType().contains("S")) continue;
if(tableRel.getListZapis().get(j).getName().equalsIgnoreCase(inserted[k])){
                                 added = true;
                                 break;
                        if(!added){
                             inserted[loc++] =
tableRel.getListZapis().get(j).getName();
                             val -= tableRel.getZapis(i).getLocOrLen();
                    break;
 * /
                } else if(tableRel.getZapis(i).getRef() == 1){
                    for (int j = 0; j < names.length; <math>j++) {
                         if(name.equalsIgnoreCase(names[j])){
                             val = locs[j];
                             break;
                }
                return val;
            }
        for (int i = 0; i < table.getSize(); i++) {</pre>
            if(table.getListsym().get(i).getName().equalsIgnoreCase(name)){
                return table.getListsym().get(i).getValue();
        return val;
    }
    public void work() {
        System.out.println("Emulating...");
        processLinesInFile();
        try {
            ReadWrite.header(izlaz, table);
            insertData();
            izlaz.newLine();
            izlaz.write(".code");
```

```
izlaz.newLine();
            if (isINI) {
                ReadWrite.read(izlaz);
                izlaz.newLine();
            if (isOTI) {
                ReadWrite.write(izlaz);
            }
            izlaz.newLine(); izlaz.newLine();
            izlaz.write("main:");
            izlaz.newLine();
            izlaz.write("
                                mov ECX, 0");
            izlaz.newLine();
            refactorCode();
            izlaz.write("end main");
            izlaz.newLine();
            src.close();
            izlaz.close();
        } catch (IOException ex) {
Logger.getLogger(ProcessInputFile.class.getName()).log(Level.SEVERE, null,
ex);
       System.out.println("Emulation completed!");
}
```

ReadWrite.java

```
* To change this template, choose Tools | Templates
 * and open the template in the editor.
 * /
package sp_dz2;
import java.io.BufferedWriter;
import java.io.IOException;
/**
 * @author MB
 * /
public class ReadWrite {
    static public void header(BufferedWriter izlaz, TableSymbols table)
throws IOException {
        izlaz.write(".386");izlaz.newLine();
        izlaz.write(".model flat, stdcall");
        izlaz.newLine(); izlaz.newLine();
        if (ProcessInputFile.isHasDEF()) {
            izlaz.write("PUBLIC ");
            int num = table.getNumGlobDef();
            for (int i = 0; i < table.getSize(); i++) {</pre>
                if (table.getListsym().get(i).isGlobdef() &&
!table.getListsym().get(i).isGlobuse()) {
                    izlaz.write(table.getListsym().get(i).getName());
                    num--;
                    if(num > 0) izlaz.write(",");
                }
            }
            izlaz.write(";"); izlaz.newLine();
        }
        if (ProcessInputFile.isHasUSE()) {
            izlaz.write("EXTRN ");
            int num = table.getNumGlobUse();
            for (int i = 0; i < table.getSize(); i++) {</pre>
                if (!table.getListsym().get(i).isGlobdef() &&
table.getListsym().get(i).isGlobuse()) {
                    izlaz.write(table.getListsym().get(i).getName());
                    num--;
                    if(num > 0) izlaz.write(",");
                }
            izlaz.write(";"); izlaz.newLine();
        if (ProcessInputFile.isHasEQU()) {
            for (int i = 0; i < table.getSize(); i++) {</pre>
                if (table.getListsym().get(i).isGlobdef() &&
table.getListsym().get(i).isGlobuse()) {
                    izlaz.write(table.getListsym().get(i).getName());
```

```
izlaz.write(" equ ");
                    boolean addedName = false;
                    for (int j = 0; j <
TableRelocations.getListZapis().size(); j++) {
                        if(TableRelocations.getListZapis().get(i).getLoc()
== 0 &&
TableRelocations.getListZapis().get(i).getSeg() == 0){
izlaz.write(TableRelocations.getListZapis().get(i).getName());
                            addedName = true;
                            break;
                    if(!addedName){
izlaz.write(Integer.toString(table.getListsym().get(i).getValue()));
                    } else {
                        if(table.getListsym().get(i).getValue() >= 0){
                            izlaz.write("+");
izlaz.write(Integer.toString(table.getListsym().get(i).getValue()));
                        } else {
                            //izlaz.write("-");
izlaz.write(Integer.toString(table.getListsym().get(i).getValue()));
                }
            }
            izlaz.write(";"); izlaz.newLine();
        if (ProcessInputFile.isIsINI()) {//INI
            izlaz.write("STD_INPUT_HANDLE equ -10");
            izlaz.newLine();
        if (ProcessInputFile.isIsOTI()) {//OTI
            izlaz.write("STD_OUTPUT_HANDLE equ -11");
            izlaz.newLine();
        }
        izlaz.write("PUBLIC main");izlaz.newLine();izlaz.newLine();
        izlaz.write("INCLUDELIB
kernel32.lib");izlaz.newLine();izlaz.newLine();
        izlaz.write("ExitProcess proto:dword");izlaz.newLine();
        if (ProcessInputFile.isIsINI()) {//INI
            izlaz.write("ReadConsoleA proto :dword, :dword, :dword, :dword,
       ");
:dword
            izlaz.newLine();
        if (ProcessInputFile.isIsOTI()) {//OTI
```

```
izlaz.write("WriteConsoleA proto :dword, :dword, :dword,
:dword, :dword");
            izlaz.newLine();
        izlaz.newLine();
       if (ProcessInputFile.isIsINI() | ProcessInputFile.isIsOTI())
{//INI || OTI
            izlaz.write("GetStdHandle proto :dword");
            izlaz.newLine();izlaz.newLine();
        //DATA sekcija
        izlaz.write(".data");izlaz.newLine();
       izlaz.write("dSTART\tDB\t0");izlaz.newLine();
   }
   static public void read(BufferedWriter izlaz) throws IOException {
        String[] s = {"readc PROC",
                     push EBP",
                      mov EBP, ESP",
                      push EAX",
                      push EBX",
                      push EDX",
                      cmp stdin, 0",
                      jne dalje_readc",
                      invoke GetStdHandle, STD_INPUT_HANDLE",
                      mov stdin, EAX",
            "dalje_readc:",
                      sub ESP, 4",
                      mov EAX, ESP",
                      sub ESP, 4",
                      mov EBX, ESP",
                      invoke ReadConsoleA, stdin, EAX, 1, EBX, 0",
                      add ESP, 4",
                      pop EAX",
                      mov [EBP+8], AL",
                      pop EDX",
                      pop EBX",
                      pop EAX",
                      pop EBP",
                     ret",
                     ENDP",
            "readc
            "readdec PROC",
                      push EBP",
                      mov EBP, ESP",
                      push EBX",
                      push ECX",
                      push EDX",
                      mov ECX, 10",
                      mov EBX, 0",
                      mov EDX,0",
            "??read: push ECX",
```

```
sub ESP, 4",
                  call readc",
                  pop EAX",
                  pop ECX",
                  cmp AL, '-'",
                  je jesteminus",
                  jmp daljeminus",
                  jesteminus: ",
                  mov EDX,1",
                  push ECX",
                  sub ESP, 4",
                  call readc",
                  pop EAX",
                  pop ECX",
        "daljeminus:",
                  cmp AL, '0'",
                  jb kraj_rddec",
                  cmp AL, '9'",
                  ja kraj_rddec",
                  sub AL, '0'",
                  push EAX",
                  mov EAX, EBX",
                  push EDX",
                  mul ECX",
                  pop EDX",
                  mov EBX, EAX",
                  pop EAX",
                  and EAX, 0000000fh",
                  add EBX, EAX",
                  jmp ??read",
        "kraj_rddec:mov EAX, EBX",
                  cmp EDX,1",
                  je negiraj",
                  jmp daljenegiraj",
                  negiraj: neg AL",
        "daljenegiraj:",
                  pop EDX",
                  pop ECX",
                  pop EBX",
                  pop EBP",
                  ret",
        "readdec
                  ENDP"};
    for (int i = 0; i < s.length; i++) {
        izlaz.write(s[i]);
        izlaz.newLine();
        if (s[i].equals("readc ENDP")) {
            izlaz.newLine();
    }
}
```

```
static public void write(BufferedWriter izlaz) throws IOException {
    String[] s = {"printc PROC par1:dword, par2:dword",
                  ; push EBP",
                  ; mov EBP, ESP",
                  push EAX",
                  push EBX",
                  push ECX",
                  cmp stdout, 0",
                  jne dalje_printc",
                  invoke GetStdHandle, STD_OUTPUT_HANDLE",
                  mov stdout, EAX",
        "dalje_printc:",
                  mov ECX, [par1]",
                  mov EBX, EBP ",
                  add EBX, 8",
                  mov EAX, [par2]",
                  invoke WriteConsoleA, stdout, EAX, ECX, EBX, 0",
                  pop ECX ",
                  pop EBX",
                  pop EAX",
                  ; pop EBP",
                  ret",
        "printc
                  ENDP",
        "writedec PROC",
                  push EAX",
                  push EBX",
                  push ECX",
                  push EDX",
                  mov AH, 0",
                  mov CL, 10",
                  mov EBX, 0",
                  mov EDX, 0",
                  mov DL, AL",
                  and DL, 80h",
                  jnz obrni",
                  jmp ??write",
        "obrni: neg AL",
        "??write:div CL",
                  xchg AH, AL",
                  add AL,'0'",
                  push EAX",
                  inc EBX",
                  xchg AH, AL ",
                  cmp AL, 0",
                  je minusprovera",
                  mov AH, 0",
                  jmp ??write",
        "minusprovera:",
                  cmp DL, 80h",
                  je dodajminus",
                  jmp kraj_wrdec",
        "dodajminus:",
                  push '-'",
```

```
push ESP",
                      push 1",
                      call printc",
                      add ESP, 4",
            "kraj_wrdec:",
                      cmp EBX, 0",
                      je kraj_skroz",
                      push ESP",
                      push 1",
                      call printc",
                      add ESP,4",
                      dec EBX",
                      jmp kraj_wrdec",
            "kraj_skroz:",
                      pop EDX",
                      pop ECX",
                      pop EBX",
                      pop EAX",
                      ret",
            "writedec ENDP",};
        for (int i = 0; i < s.length; i++) {</pre>
            izlaz.write(s[i]);
            izlaz.newLine();
            if (s[i].equals("printc ENDP")) {
                izlaz.newLine();
        }
}
```

ST_entries.java

```
* To change this template, choose Tools | Templates
* and open the template in the editor.
* /
package sp_dz2;
/**
 * @author MB
* /
public class ST_entries {
   String name;
                        // name
   int value; // value once defined
   boolean defined; // true after defining occurrence
encountered
                      // segment in which simbol is defined
   int seg;
   boolean globuse, globdef;
   public ST_entries(String name, int value, boolean defined, int seg) {
       this.name = name;
       this.value = value;
       this.defined = defined;
       this.seq = seq;
       globdef = globuse = false;
   public boolean isDefined() {
       return defined;
   public String getName() {
       return name;
   public int getValue() {
       return value;
   public void setDefined(boolean defined) {
       this.defined = defined;
   public void setName(String name) {
       this.name = name;
   public void setValue(int value) {
       this.value = value;
   public int getSeg() {
```

```
return seg;
}

public void setSeg(int seg) {
    this.seg = seg;
}

public boolean isGlobdef() {
    return globdef;
}

public void setGlobdef(boolean globdef) {
    this.globdef = globdef;
}

public boolean isGlobuse() {
    return globuse;
}

public void setGlobuse(boolean globuse) {
    this.globuse = globuse;
}
```

TableOperation.java

```
* To change this template, choose Tools | Templates
 * and open the template in the editor.
 * /
package sp_dz2;
import java.util.LinkedList;
import java.util.List;
/**
 * @author MB
 * /
public class TableOperation {//tabela operacionih kodova
   class Polje{
        String mnemonic;
        String valueHex;
        int valueDec;
        boolean needZ, needC, needP, setC, setPZ;
        public Polje(String mnemonic, String valueHex, int valueDec,
boolean needZ, boolean needC, boolean needP, boolean setC, boolean setPZ) {
            this.mnemonic = mnemonic;
            this.valueHex = valueHex;
            this.valueDec = valueDec;
            this.needZ = needZ;
            this.needC = needC;
            this.needP = needP;
            this.setC = setC;
            this.setPZ = setPZ;
    };
   private static List<Polje> listMnem;
   public TableOperation() {
        listMnem = new LinkedList<Polje>();
        addItems();
    }
   private void addItems(){
        //jednobajtne
        listMnem.add(new Polje("CLC", "02h", 2, false, false, false, true,
false));
        listMnem.add(new Polje("CLX", "03h", 3, false, false, false, false,
false));
        listMnem.add(new Polje("CMC", "04h", 4, false, false, false, true,
false));
        listMnem.add(new Polje("INC", "05h", 5, false, false, false, false,
true));
```

```
listMnem.add(new Polje("DEC", "06h", 6, false, false, false, false,
true));
        listMnem.add(new Polje("INX", "07h", 7, false, false, false, false,
true));
        listMnem.add(new Polje("DEX", "08h", 8, false, false, false, false,
true));
        listMnem.add(new Polje("TAX", "09h", 9, false, false, false, false,
false));
        listMnem.add(new Polje("INI", "OAh", 10, false, false, false,
false, true));
        listMnem.add(new Polje("OTI", "OEh", 14, false, false, false,
false, false));
        listMnem.add(new Polje("PSH", "13h", 19, false, false, false,
false, false));
        listMnem.add(new Polje("POP", "14h", 20, false, false, false,
false, true));
        listMnem.add(new Polje("SHL", "15h", 21, false, false, false, true,
true));
       listMnem.add(new Polje("SHR", "16h", 22, false, false, false, true,
true));
        listMnem.add(new Polje("RET", "17h", 23, false, false, false,
false, false));
        listMnem.add(new Polje("HLT", "18h", 24, false, false, false,
false, false));
        //dvobajtne
        listMnem.add(new Polje("LDA", "19h", 25, false, false, false,
false, true));
       listMnem.add(new Polje("LDX", "1Ah", 26, false, false, false,
false, true));
        listMnem.add(new Polje("LDI", "1Bh", 27, false, false, false,
false, true));
        listMnem.add(new Polje("STA", "1Eh", 30, false, false, false,
false, false));
        listMnem.add(new Polje("STX", "1Fh", 31, false, false, false,
false, false));
        listMnem.add(new Polje("ADD", "20h", 32, false, false, false, true,
true));
       listMnem.add(new Polje("ADX", "21h", 33, false, false, false, true,
true));
        listMnem.add(new Polje("SUB", "26h", 38, false, false, false, true,
true));
        listMnem.add(new Polje("SBX", "27h", 39, false, false, false, true,
true));
        listMnem.add(new Polje("CMP", "2Ch", 44, false, false, false, true,
true));
        listMnem.add(new Polje("ANA", "2Fh", 47, false, false, false, true,
true));
        listMnem.add(new Polje("ORA", "32h", 50, false, false, false, true,
true));
       listMnem.add(new Polje("BRN", "35h", 53, false, false, false,
false, false));
```

```
listMnem.add(new Polje("BZE", "36h", 54, true, false, false,
false));
        listMnem.add(new Polje("BNZ", "37h", 55, true, false, false, false,
false));
        listMnem.add(new Polje("BPZ", "38h", 56, false, false, true, false,
false));
       listMnem.add(new Polje("BNG", "39h", 57, false, false, true, false,
false));
        listMnem.add(new Polje("BCC", "3Ah", 58, false, true, false, false,
false));
       listMnem.add(new Polje("BCS", "3Bh", 59, false, true, false, false,
false));
       listMnem.add(new Polje("JSR", "3Ch", 60, false, false, false,
false, false));
   }
    public static boolean exists(int num){
        for(int i = 0; i<listMnem.size(); i++){</pre>
            if(listMnem.get(i).valueDec == num) return true;
        return false;
    }
    public static boolean oneByteInstr(int num){
        return num == 2 || num == 3 || num == 4 || num == 5 || num == 6
                || num == 7 || num == 8 || num == 9 || num == 10 || num ==
14
                || num == 19 || num == 20 || num == 21 || num == 22
                || num == 23 || num == 24;
}
   public static boolean twoBytesInstr(int num){
        return num == 25 || num == 26 || num == 27 || num == 30
                || num == 31 || num == 32 || num == 33 || num == 38
                || num == 39 || num == 44 || num == 47 || num == 50
                || num == 53 || num == 54 || num == 55 || num == 56
                || num == 57 || num == 58 || num == 59 || num == 60;
    }
   public static boolean isJumpInstr(int num){ //JSR & BRN not included
        return num == 54 || num == 55 || num == 56
                || num == 57 || num == 58 || num == 59;
    }
    public static boolean isInstructionThatSetsPZ(int num) {
       return num == 5 || num == 6 || num == 7 || num == 8|| num == 10
                || num == 20 || num == 21 || num == 22 || num == 25
                || num == 26 || num == 27 || num == 32 || num == 33
                || num == 38 || num == 39 || num == 44 || num == 47
                || num == 50;
    }
```

```
public static boolean isInstructionThatSetsC(int num) {
        return num == 2 || num == 4 || num == 21 || num == 22
                || num == 32 || num == 33 || num == 38 || num == 39
                || num == 44 || num == 47 || num == 50;
    }
   public static boolean jumpInstrPZ(int num){
        return num == 54 || num == 55 || num == 56 || num == 57;
    }
   public static boolean jumpInstrC(int num) {
        return num == 58 || num == 59;
    //delete this and next
    public static boolean jumpInstrPZ(String s){
        return s.equalsIgnoreCase("jz") || s.equalsIgnoreCase("jnz") ||
                s.equalsIgnoreCase("jg") || s.equalsIgnoreCase("jng");
    }
    public static boolean jumpInstrC(String s){
        return s.equalsIgnoreCase("jnc") || s.equalsIgnoreCase("jc");
    }
    public static boolean needOptimisation(int num){
        return num == 10 || num == 20 || num == 25 || num == 26;
   public static int getValueDec(String mnem){
        for(int i = 0; i<listMnem.size(); i++){</pre>
            if((listMnem.get(i).mnemonic).equals(mnem) ) return
listMnem.get(i).valueDec;
        }
        return 0;
   public static String getValueHex(String mnem){
        int indx = 0;
        for(int i = 0; i<listMnem.size(); i++){</pre>
            if((listMnem.get(indx).mnemonic).equals(mnem) ) return
listMnem.get(indx).valueHex;
        }
       return "0";
   public static List<Polje> getListMnem() {
        return listMnem;
}
```

TableRelocation.java

```
* To change this template, choose Tools | Templates
* and open the template in the editor.
 * /
package sp_dz2;
import java.util.LinkedList;
import java.util.List;
/**
 * @author MB
 * /
public class TableRelocations {
    final static int NUM_OF_NAMES = 10;
    public class Zapis {
        private int loc, seg, ref;
        private String type;
        private String name;
        private String op;
        private int locOrLen;
        public Zapis(String name, int loc, int seg, int ref, String type,
String op) {
            this.name = name;
            this.loc = loc;
            this.seg = seg;
            this.ref = ref;
            this.op = op;
            this.type = type;
            locOrLen = -1;
        }
        public String getType() {
            return type;
        public void setType(String type) {
            this.type = type;
        public int getLoc() {
            return loc;
        public int getRef() {
           return ref;
        }
```

```
public int getSeg() {
        return seg;
    public void setLoc(int loc) {
        this.loc = loc;
    public void setRef(int ref) {
       this.ref = ref;
    public void setSeg(int seg) {
        this.seg = seg;
    public String getName() {
        return name;
    public void setName(String name) {
       this.name = name;
    public String getOp() {
       return op;
    public void setOp(String op) {
        this.op = op;
    public int getLocOrLen() {
       return locOrLen;
    public void setLocOrLen(int locOrLen) {
        this.locOrLen = locOrLen;
private static List<Zapis> listZapis;
public TableRelocations() {
    listZapis = new LinkedList<TableRelocations.Zapis>();
public static List<Zapis> getListZapis() {
    return listZapis;
public Zapis getZapis(int index){
    return listZapis.get(index);
```

```
}
    public void add(String name, int loc, int seg, int ref, String type,
String op, int locOrLen){
        listZapis.add(new Zapis(name, loc, seg, ref, type, op));
        if(locOrLen != -1) listZapis.get(listZapis.size() -
1).setLocOrLen(locOrLen);
    }
    public boolean isLabeled (int loc){
        for(int i = 0; i<listZapis.size(); i++){</pre>
            if(listZapis.get(i).getLoc() == loc &&
!listZapis.get(i).getType().contains("S")){
                if(listZapis.get(i).getSeg() == listZapis.get(i).getRef())
return true;
        }
        return false;
    }
    public String getLabelName(int loc){
        String name = "";
        for(int i = 0; i<listZapis.size(); i++){</pre>
            if(listZapis.get(i).getLoc() == loc &&
!listZapis.get(i).getType().contains("S")){
                if(listZapis.get(i).getSeg() == listZapis.get(i).getRef())
name = listZapis.get(i).getName();
        }
        return name;
    }
    public String[] getNamesForLoc(int loc){
        String[] names = new String[NUM_OF_NAMES];
        int pos = 0;
        for(int i = 0; i<listZapis.size(); i++){</pre>
            if(listZapis.get(i).getLoc() == loc){
                names[pos++]
                        = listZapis.get(i).getName();
        }
        return names;
    public String[] getOperationsForLoc(int loc){
        String[] op = new String[NUM_OF_NAMES];
        int pos = 0;
        for(int i = 0; i<listZapis.size(); i++){</pre>
            if(listZapis.get(i).getLoc() == loc){
                op[pos++] = listZapis.get(i).getOp();
        return op;
```

```
}
   public String getAdrField(int loc){
        String adr = "";
        String names[] = getNamesForLoc(loc),
                op[] = getOperationsForLoc(loc);
        if (names == null || op == null) {
            return adr;
        if (names.length > 1 && names[1] != null) {
            for (int i = 0; i < names.length && names[i] != null; i++) {
                if(i == 0 && op[i].equalsIgnoreCase("-")) adr+="-";
                adr += names[i] + " ";
                if (i != names.length - 1) {
                    adr += op[i + 1] + " ";
            }
        } else {
            adr = names[0];
        return adr;
    }
   public boolean isJumpOnLabel(String s){
        for(int i = 0; i < listZapis.size(); i++){</pre>
            if(listZapis.get(i).getRef() == listZapis.get(i).getSeg()
                    && listZapis.get(i).getName().equalsIgnoreCase(s))
                return true;
        return false;
    }
   @Override
    public String toString() {
        String res = "TableRelocations:\n";
        for(int i = 0; i<listZapis.size(); i++)</pre>
            res+= (listZapis.get(i).getLoc() + "\t" +
listZapis.get(i).getSeg() + "\t"
                    + listZapis.get(i).getRef() + "\n");
        return res;
    }
    public String getZapisString(int index) {
        return ("\t\t" + listZapis.get(index).getLoc() + "\t" +
listZapis.get(index).getSeg() + "\t"
                    + listZapis.get(index).getRef() + "\t" +
listZapis.get(index).getName() + "\n");
}
```

TableSymbols.java

```
* To change this template, choose Tools | Templates
 * and open the template in the editor.
 * /
package sp_dz2;
import java.util.LinkedList;
 * @author MB
 * /
public class TableSymbols { //tabela simbola
   private int numGlobUse, numGlobDef, numEqu;
   public TableSymbols() {
        listsym = new LinkedList<ST_entries>();
        numEqu = numGlobDef = numGlobUse = 0;
   public int getSize(){
        return listsym.size();
    public int getNumEqu() {
        return numEqu;
   public int getNumGlobDef() {
        return numGlobDef;
    public int getNumGlobUse() {
        return numGlobUse;
    public LinkedList<ST_entries> getListsym() {
        return listsym;
    // Adds name to table with known value
   public void enter(String name, int value, int seg, boolean globuse,
boolean globdef) {
        int index = findEntry(name);
        listsym.get(index).setName(name);
        listsym.get(index).setValue(value);
        listsym.get(index).setSeg(seg);
        if(globdef || globuse){
            listsym.get(index).setGlobuse(globuse);
            listsym.get(index).setGlobdef(globdef);
            if(globuse && !globdef) numGlobUse++;
```

```
else if(!globuse && globdef) numGlobDef++;
            else if(globdef && globuse) numEqu++;
        }
    }
    // Returns value of required name
   // location is the current value of the instruction location counter
 /* public int valueOfSymbol(String name, int location) {
        int index = findEntry(name);
        if (listsym.get(index).isDefined()) {
            return listsym.get(index).getValue();
        } else if (listsym.get(index).isGlobuse()){
            return 0;
        } else{
            return -1;
        }
   }
* /
    //returns the index of the element in list if the
    //element is found, else adds new entry
    public int findEntry(String name) {
        boolean found = false;
        int index = 0;
        while (!found && index != listsym.size()) {
            if (name.equals(listsym.get(index).getName())) {
                found = true;
            } else {
                index++;
        if (found) {
            return index;
        ST_entries symentryE = new ST_entries(name, 0, true, 0);
        listsym.add(symentryE);
        return index;
    }
   public boolean isGlobusedSymb(String s){
        for(int i=0; i<listsym.size(); i++)</pre>
            if(s.equalsIgnoreCase(listsym.get(i).getName()) &&
listsym.get(i).isGlobuse()) return true;
        return false;
    }
   private LinkedList<ST_entries> listsym;
}
```