

# Generalised Rijndael

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**Abstract.** <sup>3</sup> Here will be the abstract

**Keywords:** Cryptography, Symmetric, Rijndael

## 1 Introduction

- Short view on the symmetric algorithms history
- Review on the AES contest
  - From the proposal on 1998 [1], [2] and the revision [3]
  - to the approval [4]
  - and the [5] book
- About the future of the aes with the AESwrap (rfc3394) [6]
- rijndael scalability
- alternative symmetric cryptosystems

## 2 Approach to the Rijndael Schema

**Definition 1.** A *Pseudo-Random Permutation (PRP)* is defined as a application from the message space  $\mathcal{M}$  and the key space  $\mathcal{K}$  to the cipher space  $\mathcal{C}$ :

$$PRP: \mathcal{M} \times \mathcal{K} \rightarrow \mathcal{C}$$

such that:

1.  $\exists$  “efficient” deterministic algorithm  $c = E(k, m)$
2. The functions  $E$  is bijective
3.  $\exists$  “efficient” inversion algorithm such that  $m = D(k, c)$

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<sup>3</sup> Partially founded by the Spanish project MTM20\_\_-\_\_\_\_-\_\_\_\_-

A pseudo-random permutation is used as a symmetric cryptosystem like Shannon have defined in [7]. Also Shannon have defined the concept of the *perfect secrecy*

**Definition 2.** A cipher has perfect secrecy if  $\forall m_1, m_2 \in \mathcal{M}$  s.t.  $|m_1| = |m_2| \wedge \forall c \in \mathcal{C}$  and  $k \in_R \mathcal{K}$  (random and uniform distributed), the probability to that  $c$  comes from  $m_1$  or  $m_2$  are the same

$$Pr[E(k, m_1) = c] = Pr[E(k, m_2) = c]$$

This means that  $c$  does not reveal *any* information about the original  $m$ . This can also be says like: The distribution of the cipher of a message is the same than the distribution from another message, or formally:

**Definition 3.** For a perfect secrecy system, the distributions of the ciphers between messages in the cipher space is computationally indistinguishable:

$$\{E(k, m_1)\} \approx_p \{E(k, m_2)\}$$

Consider an scenario where an adversary has access to a random oracle where the output of this oracle can be or the output of the PRP or a truly random output, the advantage of the adversary to distinguish between if the output is get from one or the other can be described as:

$$Adv_F^{prp}(A) = Pr[Exp_F^{prp-1}(A) = 1] - Pr[Exp_F^{prp-0}(A) = 1] \quad (1)$$

where  $Exp_F^{PRP-1}$  is the probability to the adversary to win the bet that the output comes from a the PRP and  $Exp_F^{PRP-0}$  when the output comes from a truly random.

**Definition 4.** A PRP is secure if for all “efficient” adversary, the advantage to distinguish if the output is from the PRP or the truly random is “negligible”

In other words, a PRP is secure if the permutation given by it is indistinguishable from a truly random permutation. That means an Adversary can not take any advantage from the cipher text.

In the case of the Rijndael, the most efficient attacks on this symmetric cryptosystem, like the best key recovery attack it is *only* 4 times better than the exhaustive search using the biclique cryptanalysis [8]. But this 4 times means that we must think in aes-128 to be like an aes-126 and this is still far, far away to an efficient break because it must be down to an attack in the order of  $2^{64}$ . It means that this algorithm can be trusted as *still secure*.

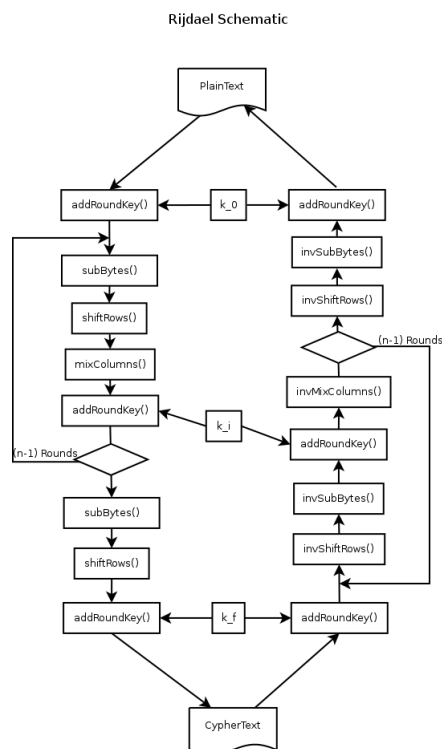
In the case of the key sizes 192 and 256 of the aes, and due to a weakness on the design of the key expansion, but this will be explained in section 3.1.

- What gives to Rijndael the good characteristics that it has?
- input structure of the aes standard: fixed block size, 3 possible key sizes

## 2.1 Design

- what is in the state matrix?
- Shannon: confusion & diffusion  $\Rightarrow$  substitution & permutation [7] (a bit deeper than what have said in the PRP, definition 2 about perfect secrecy).

## 3 Generalising the schema



**Fig. 1.** rijndael diagram

## 3.1 key expansion

- What a Pseudo-Random Generator is?
- What can be made with the KeyExpansion() “playing” with the parameters (#rows, #columns, wordsize) from the key point of view (message things later).

- `subBytes()` is used here (then the SBox) but will be explained deeper in section 3.3.
- What means to have different number of columns in the message than in the key matrix representation.

An attack to the *PRG* of the Rijndael is described in [9] and affects the cases where the size of the key is not the same than the size of the block. Even that, this attack requires up to  $2^{99}$  pairs  $(m, c)$  and 4 *related keys*<sup>4</sup>. The recover time of this attack is around  $2^{99}$  that is still far away from a weakness to be worried to untrust the algorithm. Also avoiding to use related keys, this attack would not apply.

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**Algorithm 1** KeyExpansion

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**INPUT:** byte  $k[nRows * nColumns]$ ,  $nRounds$ ,  $nRows$ ,  $nColumns$ ,  $wSize$

**OUTPUT:** word  $w[nRounds * (nRows + 1)]$

```

1:  $i := 0$ 
2: while  $i < nColumns$  do
3:    $w[i] := \text{word}(k[nRows * (i + c) \text{ for } c \text{ in range}(nColumns)])$ 
4: end while
5:  $i := nColumns$ 
6: while  $i < nRounds * (nRows + 1)$  do
7:    $temp := w[i - 1]$ 
8:   if  $i \bmod nColumns == 0$  then
9:      $temp := \text{SubWord}(\text{RotWord}(temp)) \oplus \text{Rcon}[i / nColumns]$ 
10:  else
11:     $temp := \text{SubWord}(temp)$ 
12:  end if
13:   $w[i] := w[i - nColumns] \oplus temp$ 
14:   $i++$ 
15: end while

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### 3.2 Rounds

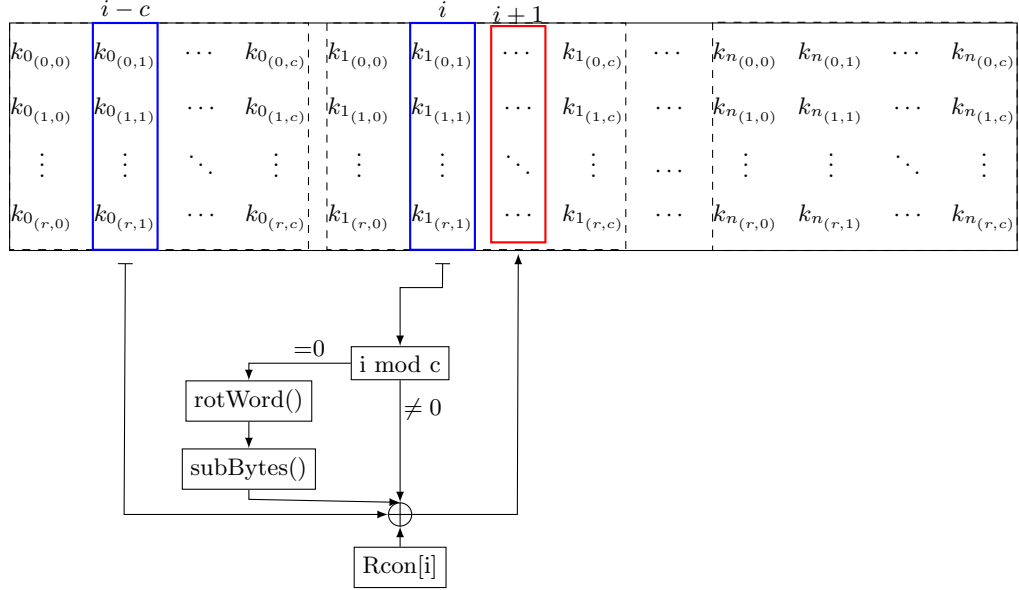
- Why 10 rounds? (or 12 or 14 in aes-192 and aes-256) Why not more, or less? [3] section 7.6.

### 3.3 subBytes

This transformation is a non-linear substitution of each word in the *state* matrix. In the original Rijndael it is used a substitution table called *S-Box*. This S-Box is represented in the figure 3 and there is also an inverse of it in figure 4.

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<sup>4</sup> *Related keys* means that the *Hamming* distances are very short and the difference between one key to another are a few bits that are flipped.



**Fig. 2.** Block diagram of the iterative construction of the *Rijndael Key Expansion* as a *PseudoRandomGenerator*, PRG

From the programmatic point of view the use of those boxes is so simple. Because the wordsize is 8 bits, by splitting the data to transform in two parts of 4 bits you can get the row and the column, taking the value in the cell as the value of the substitution. In the decipher operation, is used the inverse of the box, and with the same procedure of split the word and find the coordinates, but now with the inverse S-Box, the value you get back is the original data.

As an example, to transform the data **0x39** localise the cell in row **0x3** column **0x9**, and change the state matrix value with **0x12**. In the decipher procedure the transformation will be from the value **0x12**, reading the row **0x1** column **0x2** the cell have the value **0x39**, the original of this example. Check any other example using figures 3 and 4 to do it and undo.

But this tool of the *S-Box* is a faster way to compose two transformations in one and with not much computation.

The first transformation is to compute the multiplicative inverse in the field  $\mathbb{F}_{2^w}$ , where  $w$  is the wordsize ( $w = 8$  in the original Rijndael). The second transformation is an affine transformation over the field  $\mathbb{F}_{2^w}$ . In the original Rijndael is:

$$b'_i = b_i \oplus b_{(i+4) \bmod 8} \oplus b_{(i+5) \bmod 8} \oplus b_{(i+6) \bmod 8} \oplus b_{(i+7) \bmod 8} \oplus c_i \quad (2)$$

Where  $b$  is the byte to be transformed and  $c$  is a fix value **0x63=0b01100011**. This transformation can be expressed as a matrix operation:

$$\begin{bmatrix} b'_0 \\ b'_1 \\ b'_2 \\ b'_3 \\ b'_4 \\ b'_5 \\ b'_6 \\ b'_7 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \\ b_4 \\ b_5 \\ b_6 \\ b_7 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \end{bmatrix} \quad (3)$$

**How to build different SBoxes** Using the same *wordsize* there are two different things that can be changed: the **0x63** and the product over the field of equation 2. If the option is to use another wordsize this is the unique main parameter of the original Rijndael to set a different. With a wordsize of 4 the operations will be defined over  $\mathbb{F}_{2^4}$ , over 16 the field will be  $\mathbb{F}_{2^{16}}$ , and the sub-parameters of the affine transformation must also be set up.

- how to build new ones with different parameters

### 3.4 shiftColumns

- What this means mathematically, independently to the parameters *#rows*, *#columns*, *wordsize*

### 3.5 mixColumns

- What this means mathematically? And what implies the changes on the parameters *#rows*, *#columns*, *wordsize*
- polynomial ring, where the coefficients are elements from a binary polynomial field  $\mathbb{F}_{2^x}[z]$ ,  $ord(m) = \#rows$

|     | 0x0  | 0x1  | 0x2  | 0x3  | 0x4  | 0x5  | 0x6  | 0x7  | 0x8  | 0x9  | 0xA  | 0xB  | 0xC  | 0xD  | 0xE  | 0xF  |
|-----|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| 0x0 | 0x63 | 0x7C | 0x77 | 0x7B | 0xF2 | 0x6B | 0x6F | 0xC5 | 0x30 | 0x01 | 0x67 | 0x2B | 0xFE | 0xD7 | 0xAB | 0x76 |
| 0x1 | 0xCA | 0x82 | 0xC9 | 0x7D | 0xFA | 0x59 | 0x47 | 0xF0 | 0xAD | 0xD4 | 0xA2 | 0xAF | 0x9C | 0xA4 | 0x72 | 0xC0 |
| 0x2 | 0xB7 | 0xFD | 0x93 | 0x26 | 0x36 | 0x3F | 0xF7 | 0xCC | 0x34 | 0xA5 | 0xE5 | 0xF1 | 0x71 | 0xD8 | 0x31 | 0x15 |
| 0x3 | 0x04 | 0xC7 | 0x23 | 0xC3 | 0x18 | 0x96 | 0x05 | 0x9A | 0x07 | 0x12 | 0x80 | 0xE2 | 0xEB | 0x27 | 0xB2 | 0x75 |
| 0x4 | 0x09 | 0x83 | 0x2C | 0x1A | 0x1B | 0x6E | 0x5A | 0xA0 | 0x52 | 0x3B | 0xD6 | 0xB3 | 0x29 | 0xE3 | 0x2F | 0x84 |
| 0x5 | 0x53 | 0xD1 | 0x00 | 0xED | 0x20 | 0xFC | 0xB1 | 0x5B | 0x6A | 0xCB | 0xBE | 0x39 | 0x4A | 0x4C | 0x58 | 0xCF |
| 0x6 | 0xD0 | 0xEF | 0xAA | 0xFB | 0x43 | 0x4D | 0x33 | 0x85 | 0x45 | 0xF9 | 0x02 | 0x7F | 0x50 | 0x3C | 0x9F | 0xA8 |
| 0x7 | 0x51 | 0xA3 | 0x40 | 0x8F | 0x92 | 0x9D | 0x38 | 0xF5 | 0xBC | 0xB6 | 0xDA | 0x21 | 0x10 | 0xFF | 0xF3 | 0xD2 |
| 0x8 | 0xCD | 0x0C | 0x13 | 0xEC | 0x5F | 0x97 | 0x44 | 0x17 | 0xC4 | 0xA7 | 0x7E | 0x3D | 0x64 | 0x5D | 0x19 | 0x73 |
| 0x9 | 0x60 | 0x81 | 0x4F | 0xDC | 0x22 | 0x2A | 0x90 | 0x88 | 0x46 | 0xEE | 0xB8 | 0x14 | 0xDE | 0x5E | 0x0B | 0xDB |
| 0xA | 0xE0 | 0x32 | 0x3A | 0x0A | 0x49 | 0x06 | 0x24 | 0x5C | 0xC2 | 0xD3 | 0xAC | 0x62 | 0x91 | 0x95 | 0xE4 | 0x79 |
| 0xB | 0xE7 | 0xC8 | 0x37 | 0x6D | 0x8D | 0xD5 | 0x4E | 0xA9 | 0x6C | 0x56 | 0xF4 | 0xEA | 0x65 | 0x7A | 0xAE | 0x08 |
| 0xC | 0xBA | 0x78 | 0x25 | 0x2E | 0x1C | 0xA6 | 0xB4 | 0xC6 | 0xE8 | 0xDD | 0x74 | 0x1F | 0x4B | 0xBD | 0x8B | 0x8A |
| 0xD | 0x70 | 0x3E | 0xB5 | 0x66 | 0x48 | 0x03 | 0xF6 | 0x0E | 0x61 | 0x35 | 0x57 | 0xB9 | 0x86 | 0xC1 | 0x1D | 0x9E |
| 0xE | 0xE1 | 0xF8 | 0x98 | 0x11 | 0x69 | 0xD9 | 0x8E | 0x94 | 0x9B | 0x1E | 0x87 | 0xE9 | 0xCE | 0x55 | 0x28 | 0xDF |
| 0xF | 0x8C | 0xA1 | 0x89 | 0x0D | 0xBF | 0xE6 | 0x42 | 0x68 | 0x41 | 0x99 | 0x2D | 0x0F | 0xB0 | 0x54 | 0xBB | 0x16 |

**Fig. 3.** Sbox for 8 bits word size

### 3.6 Operate in a polynomial ring, with coefficients in a polynomial field

$$\frac{\mathbb{F}_{2^n}[y]}{m(y)}$$

where  $m(y)$  is a composed polynomial of degree  $r$  columns. This gives a polynomial ring. The coefficients of this polynomial ring are elements of a polynomial field

$$\mathbb{F}_{2^n} = \frac{\mathbb{F}_{2^1}[x]}{m(x)}$$

where  $m(x)$  is irreducible and gives a polynomial field. Standard rijndael (AES) uses a circulan invertible matrix for this to simplify and speed up the operations in the ring.

### 3.7 addRoundKey

## 4 Parameter combinations

- different parameter combinations can produce the same block (and key) sizes. What can help on the option chose?

## 5 New useful sizes for Rijndael

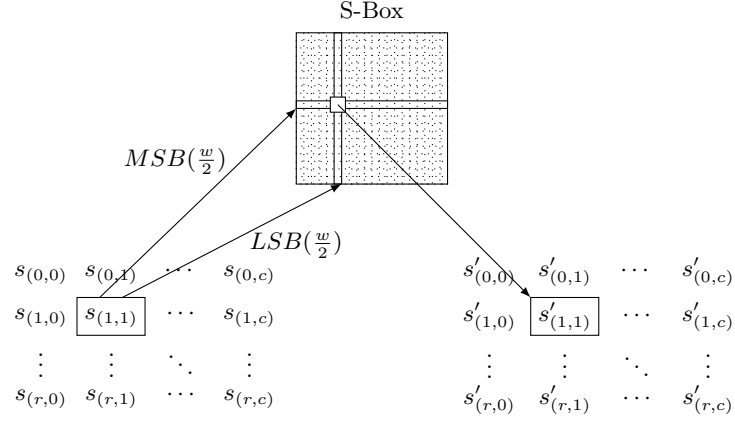
- With the newer architectures (64bits) which parameter changes can improve the cost of the rijndael? [10]

## References

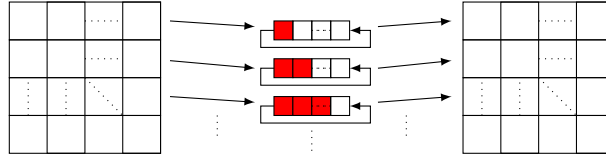
1. J. Daemen and V. Rijmen, “Aes proposal: Rijndael,” 1998.

|     | 0x0  | 0x1  | 0x2  | 0x3  | 0x4  | 0x5  | 0x6  | 0x7  | 0x8  | 0x9  | 0xA  | 0xB  | 0xC  | 0xD  | 0xE  | 0xF  |
|-----|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| 0x0 | 0x52 | 0x09 | 0x6A | 0xD5 | 0x30 | 0x36 | 0xA5 | 0x38 | 0xBF | 0x40 | 0xA3 | 0x9E | 0x81 | 0xF3 | 0xD7 | 0xFB |
| 0x1 | 0x7C | 0xE3 | 0x39 | 0x82 | 0x9B | 0x2F | 0xFF | 0x87 | 0x34 | 0x8E | 0x43 | 0x44 | 0xC4 | 0xDE | 0xE9 | 0xCB |
| 0x2 | 0x54 | 0x7B | 0x94 | 0x32 | 0xA6 | 0xC2 | 0x23 | 0x3D | 0xEE | 0x4C | 0x95 | 0x0B | 0x42 | 0xFA | 0xC3 | 0x4E |
| 0x3 | 0x08 | 0x2E | 0xA1 | 0x66 | 0x28 | 0xD9 | 0x24 | 0xB2 | 0x76 | 0x5B | 0xA2 | 0x49 | 0x6D | 0x8B | 0xD1 | 0x25 |
| 0x4 | 0x72 | 0xF8 | 0xF6 | 0x64 | 0x86 | 0x68 | 0x98 | 0x16 | 0xD4 | 0xA4 | 0x5C | 0xCC | 0x5D | 0x65 | 0xB6 | 0x92 |
| 0x5 | 0x6C | 0x70 | 0x48 | 0x50 | 0xFD | 0xED | 0xB9 | 0xDA | 0x5E | 0x15 | 0x46 | 0x57 | 0xA7 | 0x8D | 0x9D | 0x84 |
| 0x6 | 0x90 | 0xD8 | 0xAB | 0x00 | 0x8C | 0xBC | 0xD3 | 0x0A | 0xF7 | 0xE4 | 0x58 | 0x05 | 0xB8 | 0xB3 | 0x45 | 0x06 |
| 0x7 | 0xD0 | 0x2C | 0x1E | 0x8F | 0xCA | 0x3F | 0x0F | 0x02 | 0xC1 | 0xAF | 0xBD | 0x03 | 0x01 | 0x13 | 0x8A | 0x6B |
| 0x8 | 0x3A | 0x91 | 0x11 | 0x41 | 0x4F | 0x67 | 0xDC | 0xEA | 0x97 | 0xF2 | 0xCF | 0xCE | 0xF0 | 0xB4 | 0xE6 | 0x73 |
| 0x9 | 0x96 | 0xAC | 0x74 | 0x22 | 0xE7 | 0xAD | 0x35 | 0x85 | 0xE2 | 0xF9 | 0x37 | 0xE8 | 0x1C | 0x75 | 0xDF | 0x6E |
| 0xA | 0x47 | 0xF1 | 0x1A | 0x71 | 0x1D | 0x29 | 0xC5 | 0x89 | 0x6F | 0xB7 | 0x62 | 0x0E | 0xAA | 0x18 | 0xBE | 0x1B |
| 0xB | 0xFC | 0x56 | 0x3E | 0x4B | 0xC6 | 0xD2 | 0x79 | 0x20 | 0x9A | 0xDB | 0xC0 | 0xFE | 0x78 | 0xCD | 0x5A | 0xF4 |
| 0xC | 0x1F | 0xDD | 0xA8 | 0x33 | 0x88 | 0x07 | 0xC7 | 0x31 | 0xB1 | 0x12 | 0x10 | 0x59 | 0x27 | 0x80 | 0xEC | 0x5F |
| 0xD | 0x60 | 0x51 | 0x7F | 0xA9 | 0x19 | 0xB5 | 0x4A | 0x0D | 0x2D | 0xE5 | 0x7A | 0x9F | 0x93 | 0xC9 | 0x9C | 0xEF |
| 0xE | 0xA0 | 0xE0 | 0x3B | 0x4D | 0xAE | 0x2A | 0xF5 | 0xB0 | 0xC8 | 0xEB | 0xBB | 0x3C | 0x83 | 0x53 | 0x99 | 0x61 |
| 0xF | 0x17 | 0x2B | 0x04 | 0x7E | 0xBA | 0x77 | 0xD6 | 0x26 | 0xE1 | 0x69 | 0x14 | 0x63 | 0x55 | 0x21 | 0x0C | 0x7D |

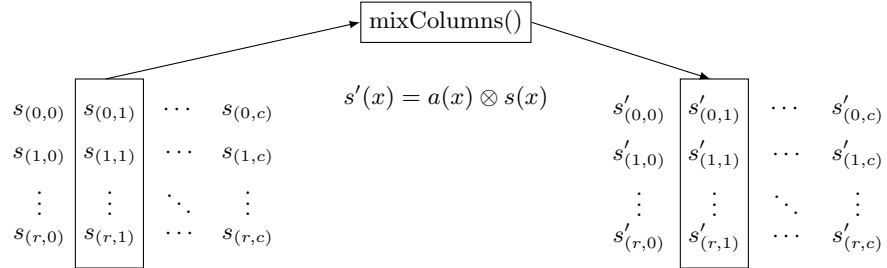
Fig. 4. Inverse Sbox for 8 bits word size



**Fig. 5.** Schematic diagram of the subBytes() transformation



**Fig. 6.** Schematic diagram of the shiftColumns() transformation



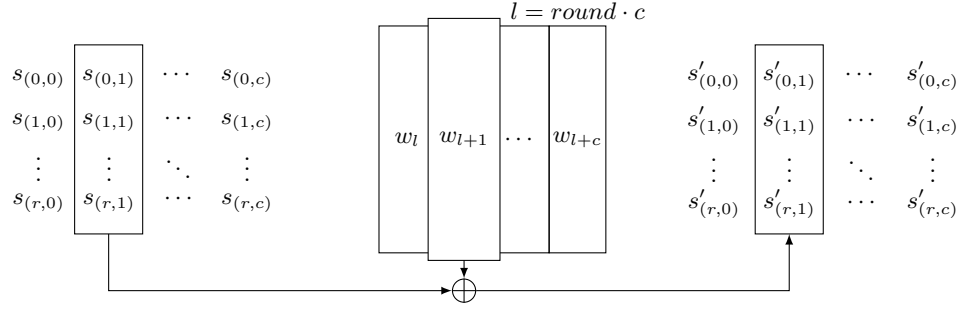
$$s(x) = s_{(0,1)}x^{c-1} + s_{(1,1)}x^{c-2} + \dots + s_{(r,1)}x^{c-c+1}$$

$$s(x), a(x), s'(x) \in \frac{\mathbb{F}_{2^w}[x]}{m(x)} \text{ with } m(x) \text{ reducible and order } c$$

$$s_{(i,j)} \in \frac{\mathbb{F}_{2^1}[z]}{m(z)} \text{ with } m(z) \text{ irreducible and order } w$$

**Fig. 7.** Diagram of the mixColumns() operation over the polynomial ring with coefficients in a polynomial field





**Fig. 8.** Diagram of the addRoundKey()

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