

Shane Hickman

3B SOFTWARE ENGINEERING · UNIVERSITY OF WATERLOO

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Skills

Languages: Java, Rust, Go, Kotlin, C, C++, C#, Scala, PHP, JavaScript

Technologies: Git, AWS, MySQL, MongoDB, REST, Ansible, Hibernate, Spring, Gradle, JUnit, Docker, Kubernetes, Prometheus, Datadog, JWT, SocketIO, NGINX, MVC, Unity3D, JQuery, UNIX, gh-ost

Experience

YugaByte

SOFTWARE ENGINEER INTERN

- TODO

Sunnyvale CA, USA

May - Aug 2019

Faire

BACKEND DEVELOPER INTERN

- TODO

Kitchener ON, Canada

Sept - Dec 2018

Spatial

SOFTWARE DEVELOPER INTERN

- TODO

New York NY, USA

Jan - April 2018

Miovision

SOFTWARE DEVELOPER INTERN

- TODO

Kitchener ON, Canada

May - Aug 2017

Projects

dead-drop

SECURE NONCE FILE TRANSFERS IN THE CLOUD

- TODO

Golang

May 2019 - present

padd

FAST AND AUTOMATIC FORMATTER OF CONTEXT-FREE LANGUAGES

- TODO

Rust

March 2016 - present

Education

University of Waterloo

CANDIDATE FOR BACHELOR OF SOFTWARE ENGINEERING · CUMULATIVE GPA OF **94.24**

Waterloo ON, Canada

Sept 2016 - April 2021