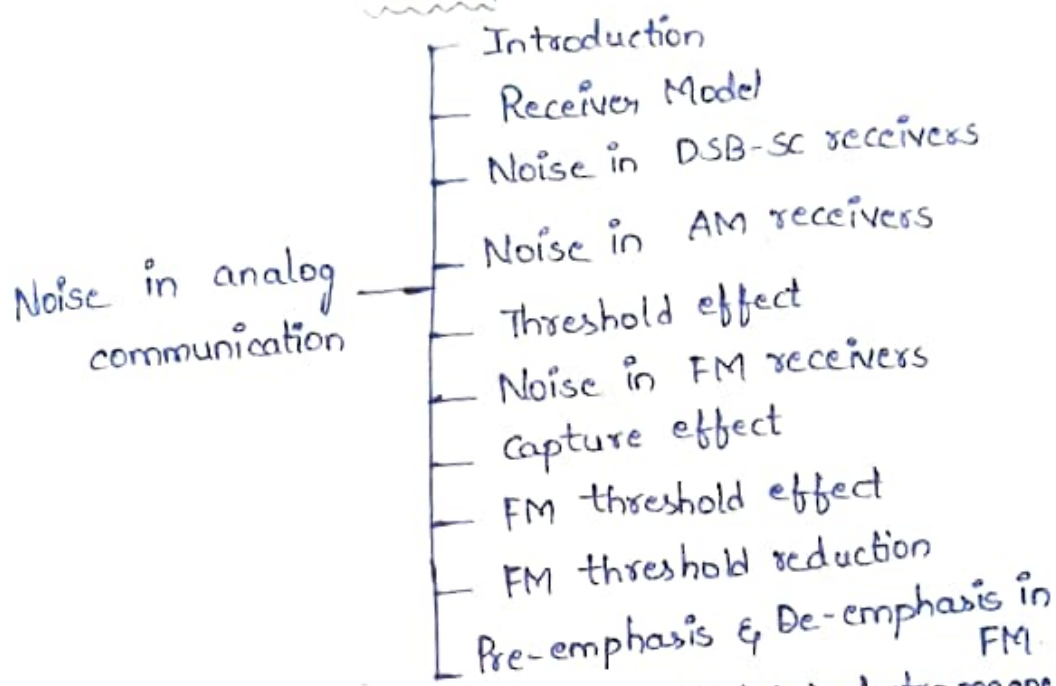


Unit - 4

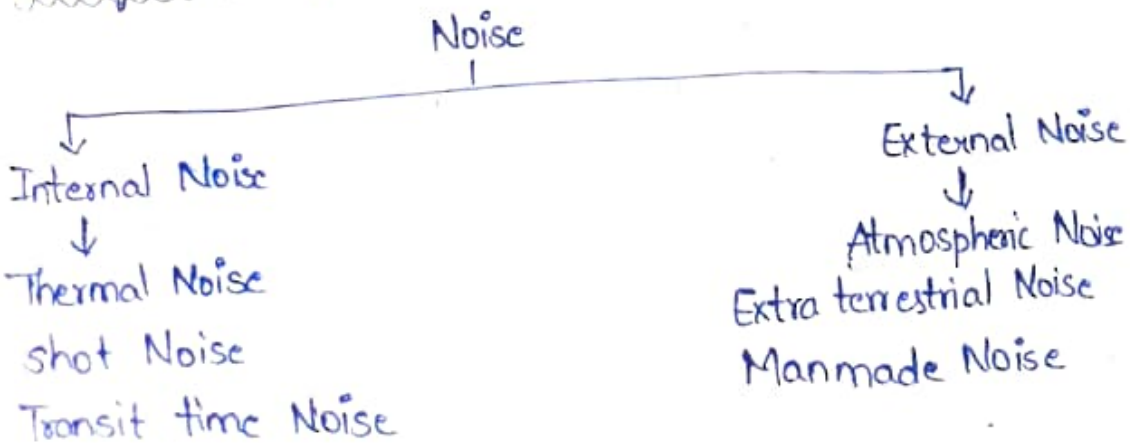


Noise:- It is an unwanted electrical (or) electromagnetic energy that interferes with the transmitted message and degrades the quantity of message signal

(or)
Any unwanted signal interfering with the reception of
Unwanted unwanted signal



Classification of Noise:-



* Internal Noises are generated within the receiver or communication system.

* If the noise gets added to the signal, then it is known as "Additive Noise".

$$x(t) + n(t) \Rightarrow \text{Additive Noise}$$

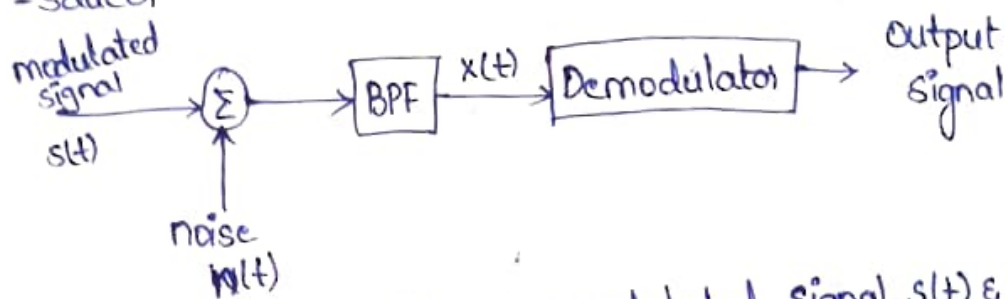
* If the noise gets multiplied to the signal, then it is known as "Fading".

$$x(t) * n(t) \Rightarrow \text{Fading}$$

Receiver Model \rightarrow

Receiver:- A receiver is a collection of electronic circuits designed to convert the signal back to the original information.

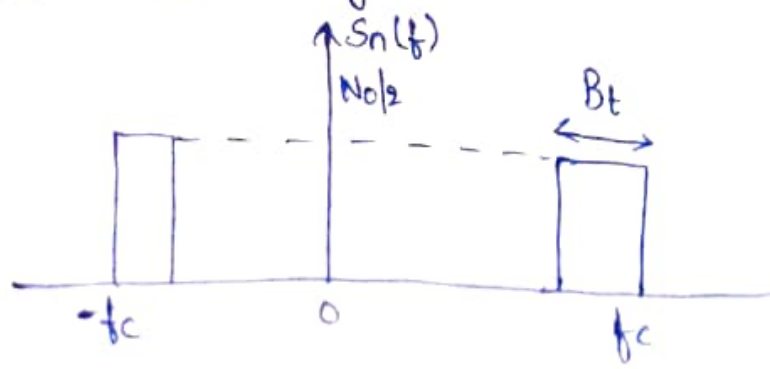
* It consists of amplifier, detector, mixer, oscillator, & transducer etc.,



* The model consists of modulated signal, $s(t)$ & noise signal, $n(t)$. The receiver ip is the sum of $s(t)$ & $n(t)$.

* BPF is used for filtering action of tuned amplifier for the purpose of signal amplification prior to demodulation.

* The Bandwidth of a BPF is kept just wide enough to pass the modulated signal, $s(t)$ without distortion.



$\frac{N_0}{2}$ → Spectral density of noise, $n(t)$ for both +ve & -ve frequencies.

N_0 → Avg noise power

B_T → Bandwidth of BPF (or) S(t)

* Bandwidth of BPF is equal to the transmission bandwidth of the modulated signal $s(t)$ & it is denoted as ' B_T ' or ' W '.

* Midband frequency is equal to the carrier frequency & is denoted as ' f_c '.

* The carrier frequency $f_c \gg B_T$, & therefore we may consider the filtered noise $n(t)$ as narrowband noise & is defined as,

$$n(t) = \underbrace{n_I(t)}_{\substack{\downarrow \\ \text{in-phase} \\ \text{noise component}}} \cos(2\pi f_c t) - \underbrace{n_Q(t)}_{\substack{\downarrow \\ \text{quadrature} \\ \text{noise component}}} \sin(2\pi f_c t) \rightarrow (1)$$

* The filtered signal $x(t)$ available for demodulation is given by,

$$x(t) = s(t) + n(t) \rightarrow (2)$$

* The Average noise power = $\left[\frac{\text{Avg noise power}}{\text{Unit B.W}} \right] \times \text{Bandwidth}$

$$= 2 \times \frac{N_0}{2} \times B_T$$

$$= N_0 \cdot B_T \text{ (or) } N_0 \cdot W$$

* Input signal to Noise ratio $(S/N)_i = \frac{\text{Avg. power of modulated signal}}{\text{Avg. power of filtered noise}}$

* Output signal to Noise ratio $(S/N)_o = \frac{\text{Avg power of demodulated message signal}}{\text{Avg. power of filtered noise}}$

* Figure of merit is the ratio of signal to noise ratio at o/p to the signal to noise ratio at i/p i.e.,

$$FDM = \frac{(S/N)_0}{(S/N)_I} \rightarrow (3)$$

Noise Figure:-

$$\text{Noise figure} = \frac{(S/N)_I}{(S/N)_0} \rightarrow (4)$$

* Higher the value of figure of merit, better the performance of the receiver.

* The value of the figure of merit also depends upon the type of modulation used.

Noise in DSB-SC Receiver \rightarrow

$$s(t) = A_c \cos \omega_c t \cdot m(t)$$

$$S(t) = A_c \cdot A_m \cos \omega_c t \cos \omega_m t$$

$$S_i = \left(\frac{A_c}{\sqrt{2}} \right)^2 \left(\frac{A_m}{\sqrt{2}} \right)^2 \quad (\text{or}) \quad \frac{A_c^2}{2} \cdot m^2(t)$$

$$S_i = \frac{A_c^2 \cdot A_m^2}{4}$$

$$S_i = \frac{A_c^2}{2} \cdot P$$

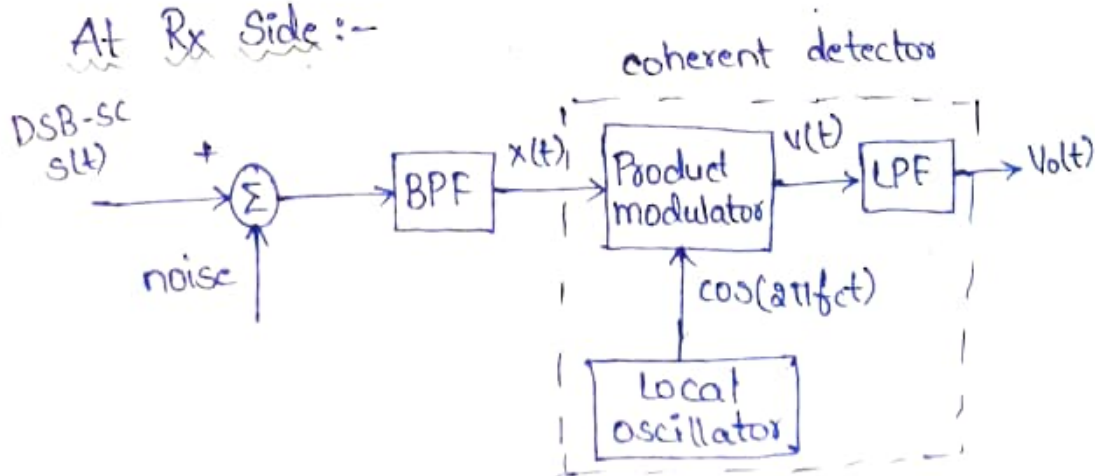
$$\boxed{\frac{A_m^2}{2} = P}$$

Where $P \rightarrow$ power of message = $\frac{A_m^2}{2} = m^2(t)$,

$$\frac{S_i}{N_i} = \frac{A_c^2 P}{2 N_0 W}$$

$$\therefore N_i = N_0 W$$

At Rx Side:-



- Input to BPF is signal with noise having amplitude $\frac{1}{2}$
- the op of BPF is noise & $m(t)$ is selected
- Input to product modulator is (DSB-SC + Noise)

op of product modulator is multiplied with $\cos(2\pi f_c t)$

$$x(t) = [A_c m(t) \cos(2\pi f_c t) + n_i(t) \cos(2\pi f_c t) + n_q(t) \sin(2\pi f_c t)] \cdot \cos(2\pi f_c t)$$

$$= A_c m(t) \cos^2(2\pi f_c t) + n_i(t) \cos^2(2\pi f_c t) + n_q(t) \sin(2\pi f_c t) \cos(2\pi f_c t)$$

Where $\cos^2(\theta) = \frac{1 + \cos 2\theta}{2}$

$$\frac{\sin(A+B) + \sin(A-B)}{2} = \sin A \cos B$$

$$s(t) = A_c m(t) \left[\frac{1 + \cos(4\pi f_c t)}{2} \right] + n_i(t) \left[\frac{1 + \cos(4\pi f_c t)}{2} \right] + \frac{n_q(t) \sin(4\pi f_c t)}{2}$$

op of LPF is,

$$\frac{A_c m(t)}{2} + \frac{n_i(t)}{2}$$

$\frac{A_c}{2} \rightarrow$ scaling factor

$$s(t) = \frac{A_c^2 \cdot P}{4}$$

$$\therefore m^2(t) = P$$

$$n_c(t) = 2N_0 \cdot W$$

but scaling factor is $1/2$

$$\text{So, } N_0 = 2 \cdot N_0 \cdot W \times \frac{1}{4}$$

$$N_0 = \frac{N_0 W}{2}$$

$$(S/N)_o = \frac{\frac{A_c^2 P}{4}}{\frac{N_o W}{2}}$$

$$= \frac{A_c^2 P}{4} \times \frac{2}{N_o W}$$

$$(S/N)_o = \frac{A_c^2 P}{2 N_o W}$$

$$\text{FOM of DSB-SC} = \frac{(S/N)_o}{(S/N)_I}$$

$$= \frac{\frac{A_c^2 P}{2 N_o W}}{\frac{A_c^2 P}{2 N_o W}}$$

$$= \frac{A_c^2 P}{2 N_o W} \times \frac{2 N_o W}{A_c^2 P}$$

$$\text{FOM of DSB-SC} = 1$$

Noise in AM Receiver →

$$s(t) = A_c [1 + k_a m(t)] \cos 2\pi f_c t$$

$$s(t) = A_c \cos 2\pi f_c t + A_c k_a m(t) \cos 2\pi f_c t$$

$$S_i = \left(\frac{A_c}{\sqrt{2}} \right)^2 + \left(\frac{A_c k_a m(t)}{\sqrt{2}} \right)^2$$

$$S_i = \frac{A_c^2}{2} + \frac{A_c^2 k_a^2 m^2(t)}{2}$$

$$\therefore \frac{A_c^2}{2} = P_c \quad \& \quad m^2(t) = P$$

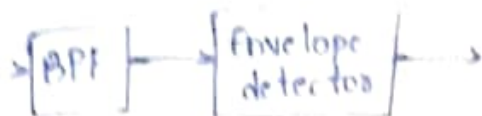
$$S_i = \frac{A_c^2}{2} [1 + k_a^2 P]$$

$$n_i = N_o W$$

$$(S/N); \quad A_c^2 [1 + k_a^2 P] \quad \dots (1)$$

$$2N_0 W$$

AM + noise



Input to envelope detector = AM + noise

$$s(t) = A_c \cos(2\pi f_c t) + A_c k_a m(t) \cos(2\pi f_c t) + n_c(t) \cos(2\pi f_c t) + n_q(t) \sin(2\pi f_c t)$$

$$= [A_c + A_c k_a m(t) + n_c(t)] \cos(2\pi f_c t) + n_q(t) \sin(2\pi f_c t)$$

$$= \sqrt{[A_c + A_c k_a m(t) + n_c(t)]^2 + n_q^2(t)}$$

term is \downarrow very high compared to $n_q(t)$.

\therefore So $n_q(t)$ is neglected

$$s(t) = A_c + A_c k_a m(t) + n_c(t)$$

$$m^2(t) = P$$

$$S_0 = A_c^2 + k_a^2 \cdot P$$

$$N_0 = 2N_0 \cdot W$$

$$\left(\frac{S}{N}\right)_0 = \frac{A_c^2 k_a^2 P}{2N_0 W} \rightarrow (2)$$

$$FOM = \frac{(S/N)_0}{(S/N)_1} = \frac{A_c^2 k_a^2 P / 2N_0 W}{A_c^2 [1 + k_a^2 P] / 2N_0 W}$$

$$= \frac{A_c^2 k_a^2 P}{2N_0 W} \times \frac{2N_0 W}{A_c^2 [1 + k_a^2 P]}$$

$$FOM = \frac{k_a^2 P}{1 + k_a^2 P}$$

$$P = m^2(t) = A_m^2 / 2$$

$$k_a \cdot A_m = \mu$$

$$FOM = \frac{k_a^2 A_m^2/2}{1 + k_a^2 A_m^2/2}$$

$$= \frac{\mu^2/2}{1 + \frac{\mu^2}{2}}$$

$$= \frac{\mu^2/2}{2 + \mu^2/2}$$

$$FOM = \frac{\mu^2}{2} \times \frac{2}{2 + \mu^2}$$

$$FOM = \frac{\mu^2}{2 + \mu^2}$$

* When envelope detector is used, max value of μ is '1'

$$FOM = \frac{1}{2+1} = \frac{1}{3}$$

Noise in FM Receiver →

* WKT, the modulated signal of an FM wave is given as,

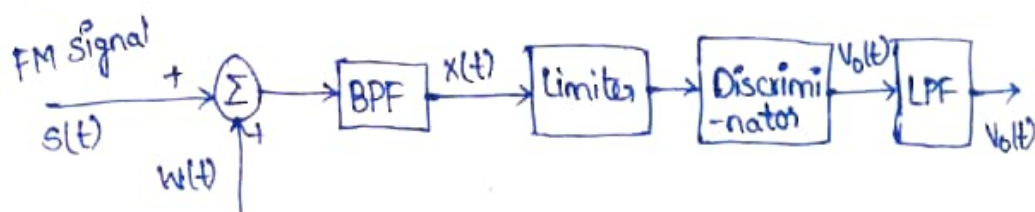
$$s(t) = A_c \cos \left[2\pi f_c t + 2\pi k_f \int_0^t m(t) dt \right]$$

$$S_i = \frac{A_c^2}{2}$$

$$n_i = N_0 \cdot W$$

$$(S/N)_i = \frac{A_c^2}{2 N_0 \cdot W}$$

At rx side:-



SNR at o/p:-

* The o/p of BPF is distorted FM signal

- * It is passed through a limiter, which is a type of clipper circuit.
 - * It clips the undesired amplitude levels & produces a clipped FM wave.
 - * The dp of a limiter is passed through a discriminator which performs two operations as a differentiator & then as an envelope detector.
 - * Finally, the dp of the discriminator is passed through a LPF to recover the original modulating signal.
- we have, $s(t) = A_c \cos[2\pi f_c t + 2\pi k_f \int m(t) dt]$
- $n(t) \rightarrow$ narrow Band noise

$$\therefore n(t) = n_c(t) \cos 2\pi f_c t + n_q(t) \sin 2\pi f_c t \rightarrow \text{rectangular form}$$

- * The discriminator consists of an envelope detector, we convert the narrow Band noise which is in rectangular form to polar form.

polar representation of $n(t) \Rightarrow$

$$n(t) = \underset{\substack{\downarrow \\ \text{envelope}}}{\gamma(t)} \cos(2\pi f_c t + \underset{\substack{\downarrow \\ \text{phase}}}{\phi_n(t)})$$

where $\gamma(t) = \sqrt{n_I^2(t) + n_Q^2(t)}$

$$\phi_n(t) = \tan^{-1} \left(\frac{n_Q(t)}{n_I(t)} \right)$$

- * the ip to FM demodulator = FM signal + noise

$$= A_c \cos[2\pi f_c t + 2\pi k_f \int m(t) dt] + n_I(t) \cos 2\pi f_c t + n_Q(t) \sin 2\pi f_c t$$

- * Assume that the carrier is not modulated $\Rightarrow m(t) = 0$

$$= A_c \cos 2\pi f_c t + n_I(t) \cos 2\pi f_c t + n_Q(t) \sin 2\pi f_c t$$

$$= [A_c + n_c(t)] \cos 2\pi f_c t + n_q(t) \sin 2\pi f_c t$$

$$\gamma(t) = \sqrt{n_I^2(t) + n_Q^2(t)} \Rightarrow \sqrt{[A_c + n_c(t)]^2 + n_q^2(t) \cos^2(2\pi f_c t + \phi)} \rightarrow \textcircled{1}$$

$$\phi = \tan^{-1} \left[\frac{n_q(t)}{A_c + n_c(t)} \right]$$

$$\therefore s(t) = A_c \cos \theta(t)$$

\downarrow
 $2\pi f_c t + \phi$

$$\phi \approx \tan^{-1} \left[\frac{n_q(t)}{A_c} \right]$$

+ neglecting $n_c(t)$ when compared to A_c , A_c is very high compared to $n_q(t)$

$$\text{So, } \phi = \frac{-n_q(t)}{A_c}$$

$$\text{So, } \tan^{-1} \left(\frac{n_q(t)}{A_c} \right) \ll 1$$

Sub ϕ in 1

$$= \sqrt{[A_c + n_c(t)]^2 + n_q^2(t)} \cdot \cos \left[2\pi f_c t - \frac{n_q(t)}{A_c} \right]$$

$\theta(t)$

$$f_i = \frac{1}{2\pi} \frac{d\theta(t)}{dt}$$

$$= \frac{1}{2\pi} \left[\frac{d}{dt} \left(2\pi f_c t - \frac{n_q(t)}{A_c} \right) \right]$$

$$= \frac{1}{2\pi} \left[2\pi f_c - \frac{1}{A_c} \frac{d}{dt} n_q(t) \right]$$

$$f_i = f_c - \frac{1}{2\pi A_c} \frac{d}{dt} n_q(t)$$

$$f_i = \underbrace{f_c + k_f m(t)}_{\text{due to FM signal}} - \underbrace{\frac{1}{2\pi A_c} \frac{d}{dt} n_q(t)}_{\text{due to noise}}$$

op of demodulator, $V_o = K \cdot f_i$

$$V_o = k \cdot f_c + k \cdot k_f m(t) \cdot \frac{k}{2\pi A_c} \frac{d}{dt} n_q(t)$$

\Downarrow

0 [when $b_i = f_c$]

$$V_o = k \cdot k_f m(t) = \frac{k}{2\pi A_c} \frac{d}{dt} n_q(t)$$

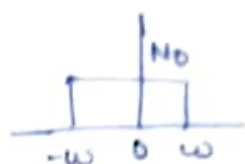
$$k \cdot k_f m(t) \rightarrow k^2 k_f^2 \cdot P$$

$$S_o = k^2 k_f^2 P$$

$$n_q(t) \xrightarrow[\text{power spectrum density}]{\text{PSD}} N_o$$

$$-\omega < f_c < \omega$$

$$\frac{k}{2\pi A_c} \frac{d}{dt} [n_q(t)] \rightarrow \frac{k}{2\pi A_c} j\omega N_o$$



$$= \frac{k^2}{4\pi^2 A_c^2} (2\pi f)^2 N_o$$

$$= \frac{k^2 f^2 N_o}{A_c^2}$$

$$\text{PSD} = \frac{k^2 N_o}{A_c^2} \cdot f^2$$

$$\text{Noise power} = \int_{-\omega}^{\omega} \frac{k^2 N_o}{A_c^2} f^2 df$$

$$= \frac{k^2 N_o}{A_c^2} \int_{-\omega}^{\omega} f^2 df$$

$$= \frac{k^2 N_o}{A_c^2} \left[\frac{f^3}{3} \right]_{-\omega}^{\omega}$$

$$= \frac{k^2 N_o}{3A_c^2} [\omega^3 - (-\omega^3)]$$

$$N_o = \frac{k^2 N_o}{3A_c^2} [2\omega^3]$$

$$(S/N)_0 = \frac{k_f^2 K_f^2 \cdot P \cdot 3A_c^2}{k^2 N_0 2\omega^3}$$

$$= \frac{3}{2} \frac{K_f^2 P A_c^2}{N_0 \omega^3}$$

$$FOM = \frac{\frac{3}{2} \cdot K_f^2 P A_c^2}{N_0 \omega^3} \times \frac{2N_0 \omega}{A_c^2}$$

$$= \frac{3}{2} \times \frac{K_f^2 \cdot P}{\omega^2} \times 2\omega$$

For single tone modulation of FM = $\frac{3K_f^2 A_m^2}{2f_m^2}$

$$K_f \cdot A_m = \Delta f$$

$$\frac{\Delta f}{f_m} = \beta$$

$$\therefore FOM = \frac{3}{2} \beta^2$$

Threshold Effect in AM Receiver →

- * When the value of the i/p signal to noise ratio falls below a particular value, a rapid fall of the o/p signal to noise ratio is observed by the receiver.
- * Threshold effect occurs due to the presence of large noise in the modulated signal.
- * Due to the threshold effect, the detection of the message signal becomes difficult.
- * Threshold effect can be improved by applying feedback in demodulator circuits such as phase locked loops & frequency locked loops.
- * the o/p of SNR value does not fall rapidly.

* The relation between $(S/N)_{olp}$ & $(S/N)_{ilp}$ is

$$(S/N)_{olp} = \beta^2 (S/N)_{ilp}$$

where β = modulation index

Capture effect →

- * In FM signal can be affected by another frequency modulated signal whose frequency content is close to " f_c " of desired FM wave
- * Receiver may lock such an interference signal & suppress the desired ' f_m ', when interference signal is stronger than the desired signal.
- * When strength of desired signal & interference signal are nearly equal, the receiver fluctuates back & forth between them i.e., receives lock interference signal for some time & desired signal for sometime & this goes on randomly. This phenomenon is called "capture effect".

FM Threshold Effect →

* The $(S/N)_0$ of an FM signal is

$$(S/N)_0 = \frac{3A_c^2 K_f^2 P}{2N_0 \omega^3}$$

is valid only if (S/N) measured at discriminator ilp is high compared with unity. It is observed that as the ilp noise power increases the (S/N) ratio decreases & receiver breaks.

* Initially individual clicks are heard in receiver olp & as (S/N) decreases still further, clicks rapidly merge into a signal.

Cracking or sputtering sound:-

* At breaking point $(S/N)_0$ begins to fall by predicting values of olp (S/N) larger than the actual ones. This

phenomenon is known as "Threshold Effect".

- * Threshold effect is defined as the minimum carrier to noise ratio $(S/N)_0$ not less than the value predicted by usual (S/N) formula assuming a small noise power.

- * The composite signal at frequency discriminator $\dot{\phi}$ is given by,

$$s(t) = [A_c + n_c(t)] \cos(2\pi f_c t) + n_q(t) \sin(2\pi f_c t)$$

- * It is realized that when (S/N) is high amplitudes of $n_c(t)$ & $n_q(t)$ are small compared to A_c & $\phi(t)$ increases.

- * We can derive the condition required to clicks to occur

Conditions for '+ve' clicks:-

$$r(t) > A_c$$

$$\phi(t) < \pi < \phi(t) + d\phi(t)$$

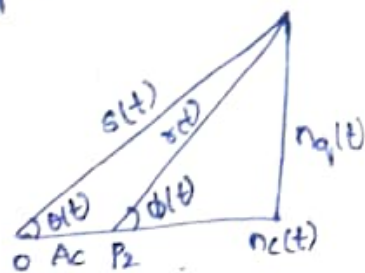
$$\frac{d\phi(t)}{dt} > 0$$

Conditions for '-ve' clicks:-

$$r(t) > A_c$$

$$\phi(t) > -\pi > \phi(t) + d\phi(t)$$

$$\frac{d\phi(t)}{dt} < 0$$



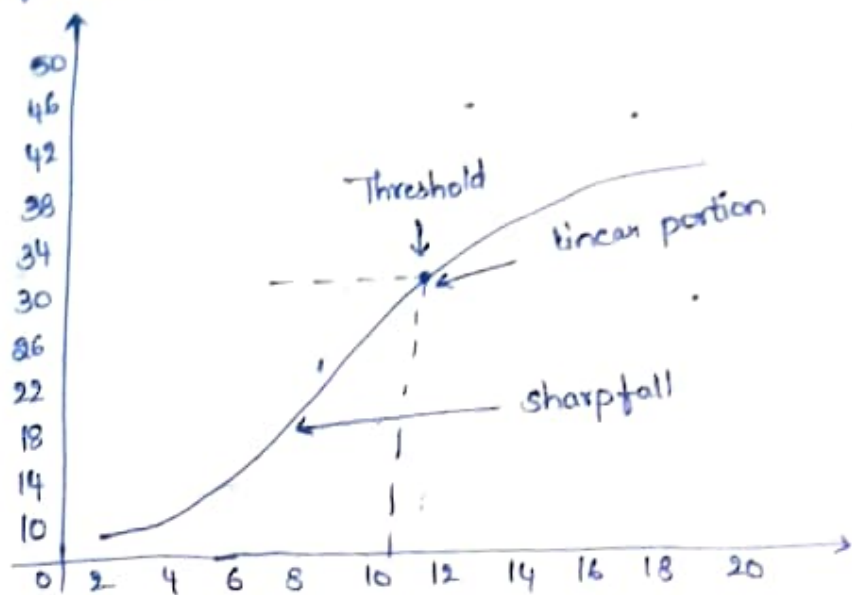
- * The conditions for '+ve' clicks ensure that $\phi(t)$ changes by 2π radians during time increment dt & conditions '-ve' clicks ensures that $\phi(t)$ changes by -2π radians during the time increment dt .

$$(S/N)_i = \frac{A_c^2}{2N_0 W}$$

- * Average number of clicks per unit time are inversely proportional to $(S/N)_i$

- * It is observed the $(S/N)_0$ is a linear function of $(S/N)_i$

when values of $(\frac{S}{N})_i$ are $> 10\text{db}$ However, it falls sharply for lower values of $(\frac{S}{N})_i$ than 10db



$$(\frac{S}{N})_i = 10 \log_{10} (\frac{S}{N})_b$$

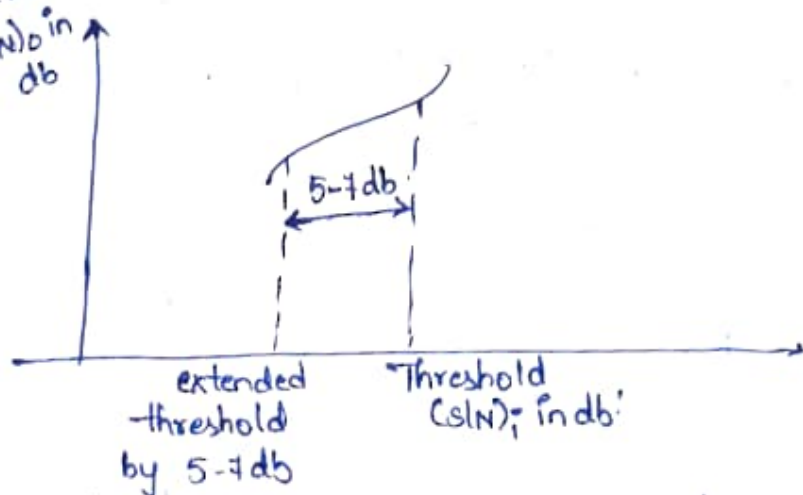
* Threshold can be avoided by keeping $(\frac{S}{N})_i > 20$ i.e., 13db .

$$\frac{A_c^2}{2W N_0} \geq 20$$

$$\frac{A_c^2}{2} \geq 20 N_0 W$$

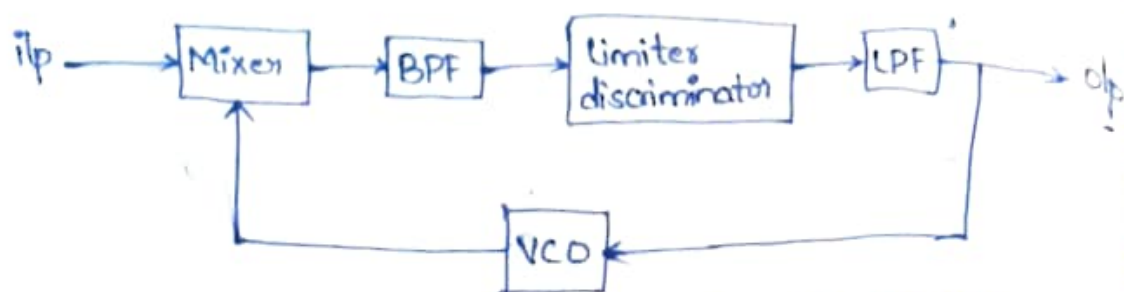
FM Threshold Reduction :-

* In specific applications, such as space communications we require lesser threshold in a FM receiver.



* For such applications FM threshold can be reduced by using FM demodulators with '-ve' feed back (as) using

a PLL demodulator. Such devices are referred to as "extended threshold demodulators".



* FM demodulator with '-ve' feedback is also known as "FMFB demodulator".

* In this demodulator the local oscillator is replaced by VCO.

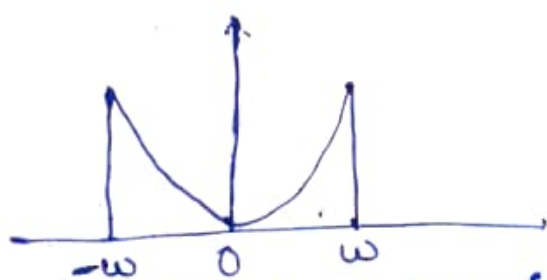
* The instantaneous op frequency of such VCO is controlled by demodulated signal.

* The Bandwidth of noise to which FMFB Receiver responds is precisely the band of noise that the VCO tracks.

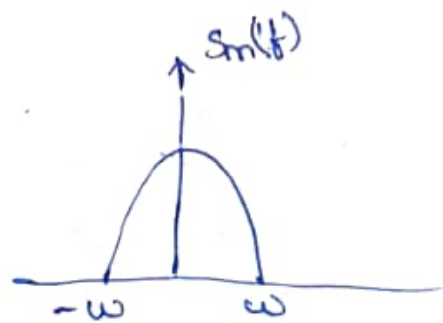
* Thus, the FMFB receiver acts as a tracking filter, that can track only the slowly varying frequency of a wide band FM signal & therefore it responds only to a narrow band of noise centred about the instantaneous carrier frequency. As a result, FMFB receiver allow a threshold extension.

* Like, the FMFB demodulator, PLL is also a tracking filter & hence it also provides threshold extension.

Pre-emphasis & De-emphasis in FM →



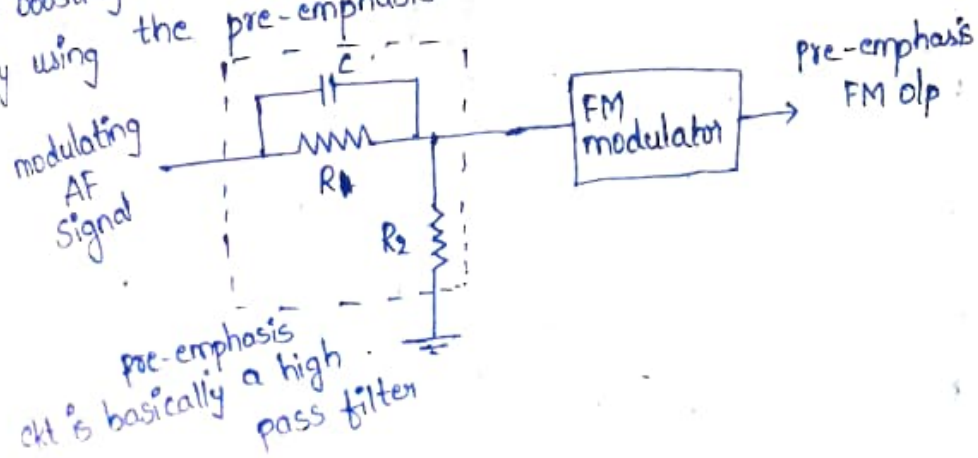
Power spectral density of noise at FM receiver op



Power spectral density of a typical msg source.

- * The power spectral density of message usually falls off at higher frequencies. On the other hand, the power spectral density of o/p noise increases rapidly with frequency.
- * Thus at $f = 1\omega$, the relative spectral density of message is quite low, whereas that o/p noise is quite high in comparison.
- * It is clear that the message is not utilizing the frequency band allowed to it, in an effective manner.
- * One way of improving noise performance is to slightly reduce the bandwidth of post detection LPI. So, as to reject a large amount of noise power.
- * A more satisfactory approach to efficient utilization of allowed frequency band is based on the use of pre-emphasis in transmitter & de-emphasis in receiver.
- * In FM, the noise has a greater effect on the higher modulating frequencies. This effect can be reduced by increasing the value of modulation index (m_f) for high modulating frequencies (fm).
- * This can be done by increasing the deviation (Δf) & Δf can be increased by increasing the amplitude of modulating signal at higher modulating frequencies.
- * If we boost the amplitude of higher frequency modulating signals artificially, then it will be possible to improve the noise immunity at higher modulating frequencies.
- * "The artificial boosting of higher modulating frequencies is called as pre-emphasis".

* Boosting of higher frequency modulating signal is achieved by using the pre-emphasis circuit.

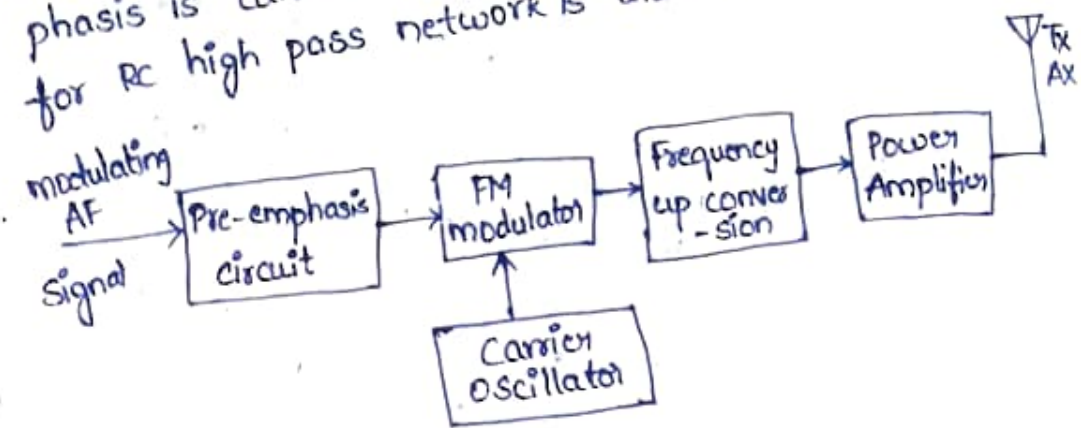


* The modulating AF signal is passed through a high pass RC filter, before applying it to the FM modulator.

* As 'fm' increases, reactance of 'c' decreases & modulating voltage applied to FM modulator goes on increasing.

* The amount of pre-emphasis in FM transmission & sound transmission in TV has been standardized at 75 μ sec.

* The pre-emphasis circuit is basically a HPF. The pre-emphasis is carried out at the transmitter. The frequency for RC high pass network is 2122 Hz.



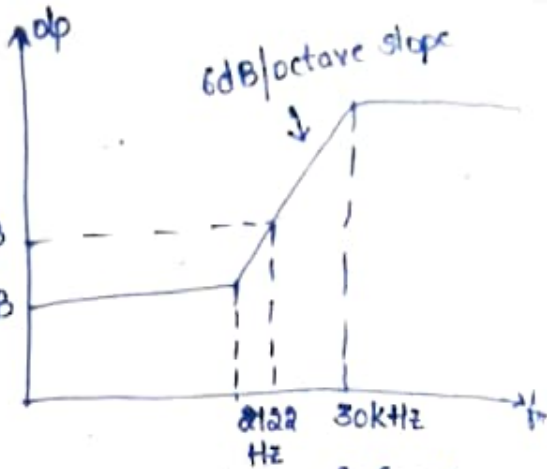
De-emphasis →

* The process that is used at the receiver end to nullify (or) compensate the artificial boosting given to the higher modulating frequencies in the process of pre-emphasis is called "De-emphasis".

* That means the artificially boosted high frequency signals are brought to their original amplitude using de-emphasis circuit.

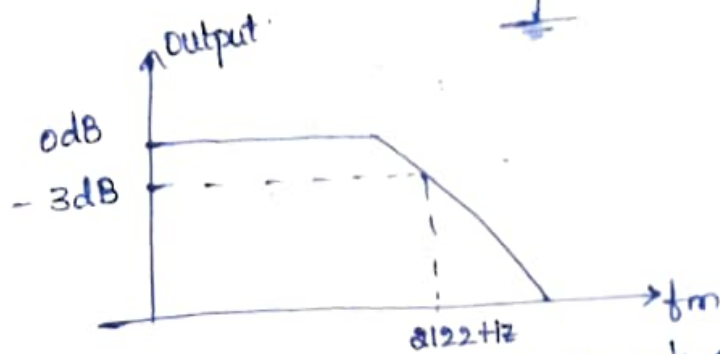
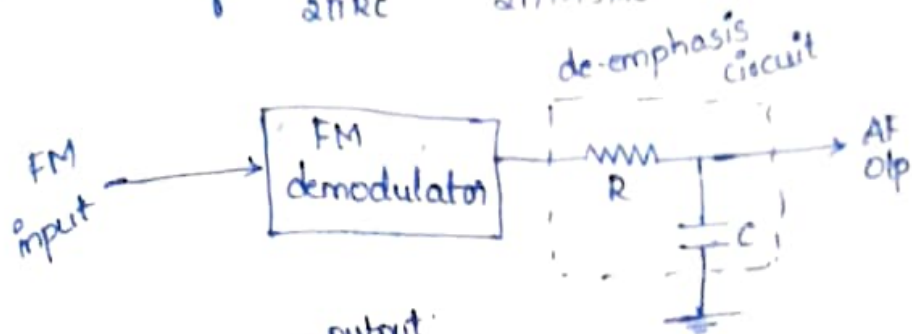
* The 75 μ sec de-emphasis circuit is standard.

* It shows that it is a low pass filter. 75 μ sec de-emphasis corresponds to a frequency response curve



that is 2dB down at a frequency whose RC time constant is $75 \mu\text{sec}$ i.e.,

$$f = \frac{1}{2\pi RC} = \frac{1}{2\pi \times 75 \times 10^{-6}} = 2122 \text{ Hz}$$



* The demodulated FM is applied to the de-emphasis circuit with increase in f_m , the reactance of 'C' goes on decreasing & the o/p of de-emphasis circuit will also reduce.