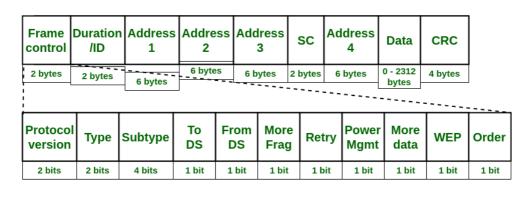
**Prerequisite** – <u>Basics of Wi-fi</u> MAC layer provides functionality for several tasks like control medium access, can also offer support for roaming, authentication, and power conservation. The basic services provided by MAC are the mandatory asynchronous data service and optional time-bounded service. IEEE 802.11 defines two MAC sub-layers:-

- 1. **Distributed Coordination Function (DCF)** DCF uses CSMA/CA as access method as wireless LAN can't implement CSMA/CD. It only offers asynchronous service.
- 2. **Point Coordination Function (PCF)** PCP is implemented on top of DCF and mostly used for time-service transmission. It uses a centralized, contention-free polling access method. It offers both asynchronous and time-bounded service.

MAC Frame: The MAC layer frame consists of 9 fields. The following figure shows the basic structure of an IEEE 802.11 MAC data frame along with the content of the frame control field.



#### **IEEE 802.11 MAC Frame Structure**

- Frame Control(FC) It is 2 bytes long field which defines type of frame and some control information. Various fields present in FC are:
  - 1. **Version:** It is a 2 bit long field which indicates the current protocol version which is fixed to be 0 for now.
  - 2. **Type:** It is a 2 bit long field which determines the function of frame i.e management(00), control(01) or data(10). The value 11 is reserved.
  - 3. **Subtype:** It is a 4 bit long field which indicates sub-type of the frame like 0000 for association request, 1000 for beacon.
  - 4. **To DS:** It is a 1 bit long field which when set indicates that destination frame is for DS(distribution system).
  - 5. From DS: It is a 1 bit long field which when set indicates frame coming from DS.
  - 6. More frag (More fragments): It is 1 bit long field which when set to 1 means frame is followed by other fragments.
  - 7. Retry: It is 1-bit long field, if the current frame is a retransmission of an earlier frame, this

- 8. Power Mgmt (Power management): It is 1-bit long field that indicates the mode of a station after successful transmission of a frame. Set to 1 the field indicates that the station goes into power-save mode. If the field is set to 0, the station stays active.
- 9. **More data:** It is 1-bit long field that is used to indicate receiver that a sender has more data to send than the current frame. This can be used by an access point to indicate to a station in power-save mode that more packets are buffered or it can be used by a station to indicate to an access point after being polled that more polling is necessary as the station has more data ready to transmit.
- 10. **WEP:** It is 1 bit long field which indicates that the standard security mechanism of 802.11 is applied.
- 11. **Order:** It is 1 bit long field, if this bit is set to 1 the received frames must be processed in strict order.
- **Duration/ID** It is 4 bytes long field which contains the value indicating the period of time in which the medium is occupied(in µs).
- Address 1 to 4 These are 6 bytes long fields which contain standard IEEE 802 MAC addresses (48 bit each). The meaning of each address depends on the DS bits in the frame control field.
- SC (Sequence control) It is 16 bits long field which consists of 2 sub-fields, i.e., Sequence number (12 bits) and Fragment number (4 bits). Since acknowledgement mechanism frames may be duplicated hence, a sequence number is used to filter duplicate frames.
- **Data** It is a variable length field which contain information specific to individual frames which is transferred transparently from a sender to the receiver(s).
- CRC (Cyclic redundancy check) It is 4 bytes long field which contains a 32 bit CRC error detection sequence to ensure error free frame.

#### features of the IEEE 802.11 MAC frame:

**Frame Control Field:** The frame control field contains information about the type of frame, the data rate, and the power management status.

**Duration Field:** The duration field specifies the length of time that the channel will be occupied by the transmission.

**Address Fields:** The address fields specify the source and destination MAC addresses of the Wi-Fi devices involved in the communication. **Sequence Control Field:** The sequence control field is used to identify and manage the transmission sequence of the frames.

**Frame Body:** The frame body contains the actual data being transmitted between Wi-Fi devices, such as IP packets, TCP segments, or UDP datagrams.

**Frame Check Sequence:** The frame check sequence (FCS) is used to check the integrity of the data transmitted in the frame and to detect any transmission errors.

**Management, Control, and Data Frames:** The IEEE 802.11 MAC frame defines three types of frames: management frames, control frames, and data frames. Management frames are used for network management, control frames are used for coordination between Wi-Fi devices, and data frames are used for the transmission of actual data.

**Fragmentation:** The IEEE 802.11 MAC frame supports fragmentation, which allows large data packets to be divided into smaller fragments for transmission.

**Acknowledgments:** The IEEE 802.11 MAC frame uses acknowledgments to confirm the successful transmission of frames and to request the retransmission of any frames that were not successfully received.

Level Up Your GATE Prep!

Embark on a transformative journey towards GATE success by choosing <u>Data Science & Al</u> as your second paper choice with our specialized course. If you find yourself lost in the vast landscape of the GATE syllabus, our program is the compass you need.

Last Updated : 25 Mar, 2023 26

Previous

Bit Stuffing in Computer Network

Sum of LCM(1, n), LCM(2, n), LCM(3, n), ..., LCM(n, n)

## Similar Reads

Difference between IEEE 802.3, 802.4 and 802.5

Difference between 802.16 and 802.11 standard

IEEE 802.6 (DQDB)

Inter-Switch Link (ISL) and IEEE 802.1Q

Token Bus (IEEE 802.4)

Introduction of IEEE 802.15.4 Technology

MAC Address and Random MAC Address

Advantages and Disadvantages of 802.11ac

Introduction of IEEE 1901.2a

How to validate MAC address using Regular Expression

# **Complete Tutorials**

Cryptography Tutorial

Introduction to Monotonic Stack - Data Structure and Algorithm Tutorials

Two Pointers Technique

Window Sliding Technique

Set Theory - Definition, Types of Sets, Symbols &

## **Article Contributed By:**

Ankit87

Α

Examples

Ankit87

Follow

## Vote for difficulty

Current difficulty : <u>Easy</u>

Easy Normal Medium Hard Expert

Improved By: phanimithra, vaibhavsinghtanwar3, rrr788j8p9

Article Tags: Computer Networks, GATE CS, Technical Scripter

Improve Article Report Issue







Company **Explore** 

About Us Job-A-Thon Hiring Challenge

Legal Hack-A-Thon

Careers GfG Weekly Contest

In Media Offline Classes (Delhi/NCR)

Master CP

Contact Us DSA in JAVA/C++

Advertise with us Master System Design

Placement Training Program GeeksforGeeks Videos

Apply for Mentor

**GFG** Corporate Solution

Deep Learning Tutorial

Languages **DSA** 

Data Structures Python

Algorithms Java **DSA** for Beginners C++

PHP Basic DSA Problems

DSA Roadmap GoLang

SQL Top 100 DSA Interview Problems

R Language DSA Roadmap by Sandeep Jain

Android Tutorial All Cheat Sheets

**Data Science & ML HTML & CSS** 

Data Science With Python HTML

Data Science For Beginner CSS

Machine Learning Tutorial Bootstrap

ML Maths Tailwind CSS

Data Visualisation Tutorial SASS

Pandas Tutorial **LESS** 

NumPy Tutorial Web Design

**NLP Tutorial** 

**Python Computer Science** 

Python Programming Examples **GATE CS Notes** Django Tutorial **Operating Systems**  Web Scraping Software Engineering
OpenCV Python Tutorial Digital Logic Design
Python Interview Question Engineering Maths

DevOps

Git Top DS or Algo for CP

**Competitive Programming** 

AWS Top 50 Tree

Docker Top 50 Graph

Kubernetes Top 50 Array

Azure Top 50 String

GCP Top 50 DP

DevOps Roadmap Top 15 Websites for CP

System Design JavaScript

What is System Design TypeScript

Monolithic and Distributed SD ReactJS

High Level Design or HLD NextJS

Low Level Design or LLD AngularJS

Crack System Design Round NodeJS

System Design Interview Questions Express.js

Grokking Modern System Design Lodash

Web Browser

NCERT Solutions School Subjects

Class 12 Mathematics

Class 11 Physics

Class 10 Chemistry

Class 9 Biology

Class 8 Social Science

Complete Study Material English Grammar

Commerce Management & Finance

Accountancy Management

Business Studies HR Managament

Indian Economics Income Tax

Macroeconomics Finance

Microeconimics Economics

Statistics for Economics

UPSC Study Material SSC/ BANKING

Polity Notes SSC CGL Syllabus

Geography Notes SBI PO Syllabus

History Notes SBI Clerk Syllabus

Science and Technology Notes IBPS PO Syllabus

Economy Notes IBPS Clerk Syllabus

### Colleges

Indian Colleges Admission & Campus Experiences

Top Engineering Colleges

Top BCA Colleges

Top MBA Colleges

Top Architecture College

Choose College For Graduation

### **Companies**

IT Companies

Software Development Companies

Artificial Intelligence(AI) Companies

CyberSecurity Companies

Service Based Companies

**Product Based Companies** 

PSUs for CS Engineers

# **Preparation Corner**

Company Wise Preparation

Preparation for SDE

**Experienced Interviews** 

Internship Interviews

**Competitive Programming** 

**Aptitude Preparation** 

Puzzles

#### **Exams**

JEE Mains

JEE Advanced

GATE CS

NEET

**UGC NET** 

#### **More Tutorials**

Software Development

Software Testing

Product Management

SAP SEO

Linux

Excel

## Write & Earn

Write an Article

Improve an Article

Pick Topics to Write

Share your Experiences

Internships

 $@ {\sf Geeks for Geeks, Sanchhaya} \ {\sf Education Private Limited, All \ rights \ reserved}$