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#include<stdio.h>
#include<stdlib.h>
typedef int element;
struct node
{
    element data;
    struct node *next;
};
typedef struct node *stack;
typedef struct node *position;

stack makenullstack();
void push(stack,element);
element pop(stack);
int isempty(stack);
position firstpos(stack);
position toppos(stack);
position nextpos(stack,position);
position prevpos(stack,position);
void printstack(stack);

int main()
{
    int i=0,j=0,c=0,n1,n2;
    char *postfixwithop,*postfixwithlit,ch;
    int opvalue;
    stack s;
    s=makenullstack();
    postfixwithop=(char
*)malloc(sizeof(char)*50);
    postfixwithlit=(char
*)malloc(sizeof(char)*50);
    printf("\nEnter postfix expression with
operands:\n");
    scanf("%s",postfixwithop);
    while((ch=postfixwithop[i++])!='\0')
    {
        if(isalpha(ch))

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    {
        printf("Enter the value of %d
operand:", ++c);
        scanf("%d", &opvalue);
        postfixwithlit[j++] = opvalue + '0';
    }
    else
        postfixwithlit[j++] = ch;
}
postfixwithlit[j] = '\0';
printf("%d operands are present:\n", c);
printf("Postfix expression with literals
is:%s", postfixwithlit);
j = 0;
while ((ch = postfixwithlit[j++]) != '\0')
{
    if (ch >= '0' && ch <= '9')
    {
        push(s, ch - '0');
    }
    else if (ch == '+')
    {
        n2 = pop(s);
        n1 = pop(s);
        push(s, n1 + n2);
    }
    else if (ch == '-')
    {
        n2 = pop(s);
        n1 = pop(s);
        push(s, n1 - n2);
    }
    else if (ch == '*')
    {
        n2 = pop(s);
        n1 = pop(s);
        push(s, n1 * n2);
    }
    else if (ch == '/')

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        {
            n2=pop(s);
            n1=pop(s);
            push(s,n1/n2);
        }

    }
    if(!isempty(s))
        printf("\nResult is:%d\n",pop(s));
}
stack makenullstack()
{
    stack s;
    s=(stack)malloc(sizeof(struct node));
    s->next=NULL;
    return s;
}
void push(stack s,element e)
{
    position p=toppos(s);
    stack t;
    t=makenullstack();
    t->data=e;
    p->next=t;
}
element pop(stack s)
{
    element e;
    position p=toppos(s);
    position q=prevpos(s,p);
    e=p->data;
    q->next=NULL;
    free(p);
    return e;
}
int isempty(stack s)
{
    if(s->next==NULL)
        return 1;
}

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        return 0;
    }
    position firstpos(stack s)
    {
        return s;
    }
    position toppos(stack s)
    {
        position p=s;
        while(p->next!=NULL)
            p=p->next;
        return p;
    }
    position nextpos(stack s, position p)
    {
        return p->next;
    }
    position prevpos(stack s, position p)
    {
        position q=firstpos(s);
        while(q->next!=p)
            q=q->next;
        return q;
    }
    void printstack(stack s)
    {
        position i;

        for(i=firstpos(s); i!=toppos(s); i=nextpos(s, i))
            printf("%d ", i->next->data);
    }

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