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Time complexity: The amount of time required to run the complete program in computer is called the time complexity.

^{In}
- Best case, the algorithm performs the minimum no. of steps on input data of n elements.

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- Worst case is the function which performs the maximum no. of steps on input data of n elements.

- Average case is the function which performs the ^{an avg} ~~minimum~~ no. of steps on input data of n elements.

iii) Big Oh Notation: If the function $f(n) = O(g(n))$, then there

exists a +ve constants n_0, c such that $f(n) \leq c \cdot g(n) \forall n \geq n_0, c > 0, n_0 \geq 1$.

Ex: i) $f(n) = 3n + 2$ $g(n) = n$

$$f(n) \leq c \cdot g(n)$$

$$3n + 2 \leq c \cdot n$$

$$n = 1 \times$$

$$\boxed{n = 2} \checkmark$$

$$n = 3 \checkmark$$

$$\vdots \checkmark$$

$$c = 0 \times$$

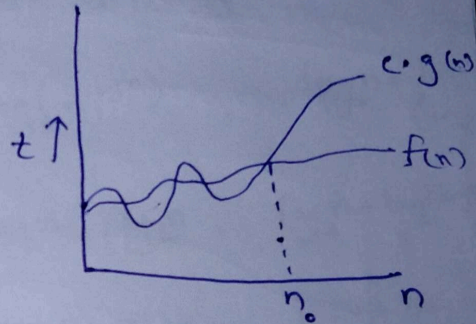
$$c = 1 \times$$

$$c = 2 \times$$

$$c = 3 \times$$

$$\boxed{c = 4} \checkmark$$

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$$\Rightarrow T(3n + 2) = O(n)$$

$$\text{if } n \geq 2, c = 4$$

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Amortized Analysis:

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→ In an amortized analysis, we average the time required to perform a sequence of data structure operations over all the operations performed.

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5.) If $f(n) = 5n^2 + 6n + 4$

To prove: $T(n) = O(n^2)$

In the above function, $5n^2$ is the term having the highest power

So, the ^{function} ~~variable~~ ' n^2 ' will be time complexity in worst case,

by excluding constants.

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Fibonacci Series:

0, 1, 1, 2, 3, 5, 8, 13, ...

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$$T(n) = \begin{cases} 0 & n=0 \\ 1 & n=1 \\ T(n-1) + T(n-2) & \text{[else) } n \geq 2 \end{cases}$$

$$T(n) = T(n-1) + T(n-2)$$

$$\Rightarrow T(n) = 2T(n-1) + C \\ = O(2^n) \quad (\text{UB})$$

$$\Rightarrow T(n) = 2T(n-2) + C \\ = O(2^{n/2}) \quad (\text{L.B})$$

}

Towers of Hanoi

$$T(n) = 2T(n-1) + C \quad \text{— Recurrence eq.}$$

$$a = 2$$

$$b = 1$$

$$f(n) = C$$

$O(2^n)$ — Time complexity

Efficiency looks at how much time it **8**
takes to run a particular algorithm and
how much space is needed. By using

What are the activities or processes involved in evaluation?

In this section, each of the four phases is discussed.

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- Planning. ...
- Implementation — Formative and Process Evaluation. ...
- Completion — Summative, Outcome, and Impact Evaluation. ...
- Dissemination and Reporting.

BASIC ASYMPTOTIC EFFICIENCY CLASSES

- Constant.
- $\log n$. Logarithmic.
- n . Linear.
- $n \log n$. n -log- n or linearithmic.
- n^2 . Quadratic.
- n^3 . Cubic.
- 2^n . Exponential.
- $n!$ factorial.

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- i) Size of input
- ii) Software support
- iii) Hardware environment.

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Space Complexity:

How much additional space is required for an algorithm is space complexity.

$$v) n, (\log n)^{100}$$

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$$\log n \quad \log(\log n)^{100}$$

$$\log n \quad 100 \log_2(\log_2 n)$$

$$\log_2 2^{1024} \quad 100 \log(\log 1024)$$

$$1024 \quad 100 \log(\log 2^{10})$$

$$100 \log_2(10)$$

$$1024 > 1000$$

$$f(n) = n! + n \log n + n^{50}$$

$$O(n) = (n!)$$

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Order of growth in algorithm means how the time for computation increases when you increase the input size. It really matters when your input size is very large.

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