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III/IV B.Tech (Regular) DEGREE EXAMINATION

July, 2021

Sixth Semester

Time: Three Hours

Computer Science &amp; Engineering

Compiler Design

Maximum: 50 Marks

Answer Question No. 1 Compulsorily.

(10X1 = 10 Marks)

Answer ONE question from each Unit.

(4X10=40 Marks)

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|----|----|---|-----|
| 1. | a) | Define Bootstrapping                                    | CO1 |
|    | b) | Give an example to eliminate left recursion with rules? | CO1 |
|    | c) | What are the drawbacks of Predictive parsing?           | CO1 |
|    | d) | What is the classification of LR Parsers?               | CO2 |
|    | e) | Define an ambiguous grammar?                            | CO2 |
|    | f) | What is syntax directed definition?                     | CO2 |
|    | g) | What is syntax tree?                                    | CO3 |
|    | h) | What is semantic action?                                | CO3 |
|    | i) | List the contents in Symbol table?                      | CO4 |
|    | j) | What is backpatching?                                   | CO4 |

## Unit - I

- |    |    |  |     |    |
|----|----|--|-----|----|
| 2. | a) | How to design a Lexical Analyzer to identify reserved words and identifiers? | CO1 | 5M |
|    | b) | Explain how input buffering helps Lexical analyzer in compilation process?   | CO1 | 5M |

(OR)

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|----|--|--|-----|-----|
| 3. |  | Construct predictive parsing table for the grammar $S \rightarrow A$ $A \rightarrow aB/Ad$ $B \rightarrow bBC/f$ $C \rightarrow cg$ and check the acceptance of the string 'abfcg' | CO1 | 10M |
|----|--|--|-----|-----|

## Unit - II

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|----|--|---|-----|-----|
| 4. |  | Prepare a canonical parsing table for the grammar $S \rightarrow CC$ $C \rightarrow cC$ $C \rightarrow d$ | CO2 | 10M |
|----|--|---|-----|-----|

(OR)

- |    |  |   |     |     |
|----|--|---|-----|-----|
| 5. |  | Construct SLR parsing table for the grammar $S \rightarrow AS/b$ $A \rightarrow SA/a$ | CO2 | 10M |
|----|--|---|-----|-----|

## Unit - III

- |    |    |  |     |    |
|----|----|--|-----|----|
| 6. | a) | Explain three address codes and mention its types. How would you implement the three address statements? Explain with suitable examples. | CO3 | 5M |
|    | b) | Translate the expression $(a+b)*(c+d)+(a+b+c)$ into quadruple, triple and indirect triple.   | CO3 | 5M |

(OR)

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|----|----|--|-----|----|
| 7. | a) | Explain in detail about the issues in the design of a code generator | CO3 | 5M |
|    | b) | Briefly discuss about simple code generation algorithm               | CO3 | 5M |

## Unit - IV

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|----|----|---|-----|----|
| 8. | a) | Write about implementation of stack allocation scheme | CO4 | 5M |
|    | b) | What is an activation record? Discuss its syntax      | CO4 | 5M |

(OR)

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|----|----|--|-----|----|
| 9. | a) | Define symbol table. Explain about the data structures used for symbol table | CO4 | 7M |
|    | b) | Explain in detail about implementation of Block structured Languages?        | CO4 | 3M |