

AI ASSISTED CODING

ASSIGNMENT-7

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Batch:38

Lab 7: Error Debugging with AI: Systematic approaches to finding and fixing bugs

Lab Objectives:

- To identify and correct syntax, logic, and runtime errors in Python programs using AI tools
- To understand common programming bugs and AI-assisted debugging suggestions
- To evaluate how AI explains, detects, and fixes different types of coding errors
- To build confidence in using AI for structured debugging practices

Task 1: Fixing Syntax Errors

Scenario:

You are reviewing a Python program where a basic function definition contains a syntax error.

Python:

```
def add(a,b)
    return a+b
```

Requirements:

- Provide a Python function `add(a, b)` with a missing colon
- Use an AI tool to detect the syntax error
- Allow AI to correct the function definition
- Observe how AI explains the syntax issue

Expected Output:

- Corrected function with proper syntax
- Syntax error resolved successfully
- AI-generated explanation of the fix

Prompt:

Check the Python function below for errors, resolve the syntax mistake, and explain the correction made.

Code & Output:

```
def add(a,b):  
    return a+b  
  
def add(a, b):  
    return a + b  
# Example usage:  
result = add(5, 3)  
print(result)  
  
8
```

Explanation:

The code above has a `SyntaxError`. In Python, a function definition (`def`) must be followed by parentheses containing parameters, and then a colon (`:`) before the indented block of code that forms the function body. Without the colon, Python doesn't recognize the start of the function's code block, leading to an error.

Task 2: Debugging Logic Errors in Loops

Scenario:

You are debugging a loop that runs infinitely due to a logical mistake.

Python:

```
def count_down(n):  
    while n>=0:
```

```
print(n)
n+=1 #should be n-=1
```

Requirements:

- Provide a loop with an increment or decrement error
- Use AI to identify the cause of infinite iteration
- Let AI fix the loop logic
- Analyze the corrected loop behavior

Expected Output:

- Infinite loop issue resolved
- Correct increment/decrement logic applied
- AI explanation of the logic error

Prompt:

Analyze the following Python loop, identify the cause of the infinite loop, correct the logic error, and explain how the fix changes the loop behavior.

Code & Output:

```
def count_down(n):
    while n >= 0:
        print(n)
        n += 1 # This should be n -= 1

# Example of the infinite loop (do not run this if you want to avoid an infinite loop)
# count_down(5)

def count_down_corrected(n):
    while n >= 0:
        print(n)
        n -= 1 # Corrected: n is now decremented

# Example usage:
print("Counting down from 5:")
count_down_corrected(5)
print("Counting down from 0:")
count_down_corrected(0)
print("Counting down from -2 (loop will not run):")
count_down_corrected(-2)

Counting down from 5:
5
4
3
2
1
0
Counting down from 0:
0
Counting down from -2 (loop will not run):
```

Explanation:

The `count_down` function above contains a logic error that results in an infinite loop. The while condition `n >= 0` checks if `n` is greater than or equal to zero. Inside the loop, `n` is *incremented* (`n += 1`) instead of being decremented. If `n` starts as a non-negative number (e.g., 5), `n` will keep increasing (5, 6, 7, ...), and therefore `n >= 0` will always remain true, causing the loop to run forever. To count down, `n` should be decremented.

Task 3: Handling Runtime Errors (Division by Zero)

Scenario:

A Python function crashes during execution due to a division by zero error.

#Debug the following code

```
def divide (a,b):  
    return a/b  
  
print(divide(10,0))
```

Requirements:

- Provide a function that performs division without validation
- Use AI to identify the runtime error
- Let AI add try-except blocks for safe execution
- Review AI's error-handling approach

Expected Output:

- Function executes safely without crashing
- Division by zero handled using try-except
- Clear AI-generated explanation of runtime error handling

Prompt:

Identify the runtime error in the following Python code, modify the function using try-except blocks to handle the error safely, and explain how the error handling works.

Code & Output:

```
def divide(a, b):
    return a / b

# This will cause a ZeroDivisionError
# print(divide(10, 0))
```

```
def divide_safe(a, b):
    try:
        return a / b
    except ZeroDivisionError:
        print("Error: Cannot divide by zero!")
        return None # Or raise a custom exception, or return a specific value

# Example usage:
print("10 divided by 2:", divide_safe(10, 2))
print("10 divided by 0:", divide_safe(10, 0))
print("5 divided by 1:", divide_safe(5, 1))

10 divided by 2: 5.0
Error: Cannot divide by zero!
10 divided by 0: None
5 divided by 1: 5.0
```

Explanation:

The program crashes because dividing a number by zero raises a `ZeroDivisionError` at runtime. The AI identifies this issue and adds a `try-except` block to handle the error safely. The `try` block contains the normal division operation, while the `except` block catches the division by zero error. Instead of crashing, the program displays a meaningful error message. This ensures safe and stable program execution.

Task 4: Debugging Class Definition Errors

Scenario:

You are given a faulty Python class where the constructor is incorrectly defined.

Python

```
class Rectangle:
```

```
    def __init__(length,width):
        self.length=length
        self.width=width
```

Requirements:

- Provide a class definition with missing self-parameter
- Use AI to identify the issue in the `__init__()` method
- Allow AI to correct the class definition
- Understand why `self` is required

Expected Output:

- Corrected `__init__()` method
- Proper use of `self` in class definition
- AI explanation of object-oriented error

Prompt:

Identify the error in the following Python class constructor, explain why the error occurs, and correct the `__init__()` method using proper object-oriented syntax.

Code & Output:

```
class Rectangle:  
    def __init__(length, width):  
        length = length  
        width = width  
  
# Example of attempting to create an instance (this will cause an error)  
# rect = Rectangle(10, 5)  
# print(rect.length)
```

```

class Rectangle:
    def __init__(self, length, width):
        self.length = length
        self.width = width
    def area(self):
        return self.length * self.width
    def perimeter(self): # Added a perimeter method for demonstration
        return 2 * (self.length + self.width)
# Example usage:
rect1 = Rectangle(10, 5)
print(f"Rectangle 1 - Length: {rect1.length}, Width: {rect1.width}")
print(f"Rectangle 1 Area: {rect1.area()}")
print(f"Rectangle 1 Perimeter: {rect1.perimeter()}")
rect2 = Rectangle(7, 3)
print(f"Rectangle 2 - Length: {rect2.length}, Width: {rect2.width}")
print(f"Rectangle 2 Area: {rect2.area()}")

```

Rectangle 1 - Length: 10, Width: 5
 Rectangle 1 Area: 50
 Rectangle 1 Perimeter: 30
 Rectangle 2 - Length: 7, Width: 3
 Rectangle 2 Area: 21

Explanation:

The constructor method is incorrect because it does not include the `self` parameter and also misses a space in `def __init__`. In Python, `self` represents the current object and is required to access instance variables. Without `self`, Python cannot associate variables with the object being created. The AI detects this object-oriented error and corrects the constructor definition. After fixing it, the class works properly and can store object-specific data.

Task 5: Resolving Index Errors in Lists

Scenario:

A program crashes when accessing an invalid index in a list.

Python

```

numbers=[1,2,3]
print(numbers[5])

```

Requirements:

- Provide code that accesses an out-of-range list index
- Use AI to identify the Index Error
- Let AI suggest safe access methods
- Apply bounds checking or exception handling

Expected Output:

- Index error resolved
- Safe list access logic implemented
- AI suggestion using length checks or exception handling

Prompt:

Analyze the following Python code, identify the IndexError caused by invalid list access, and suggest a safe way to handle the error using bounds checking or exception handling.

Code & Output:

```
numbers = [1, 2, 3]

# This will cause an IndexError
# print(numbers[5])
```

```
def get_list_element_safe(a_list, index):
    try:
        return a_list[index]
    except IndexError:
        print(f"Error: Index {index} is out of bounds for list of length {len(a_list)}")
        return None

def get_list_element_with_check(a_list, index):
    if 0 <= index < len(a_list):
        return a_list[index]
    else:
        print(f"Error: Index {index} is out of bounds for list of length {len(a_list)}")
        return None

numbers = [10, 20, 30]
print("--- Using try-except ---")
print(f"Element at index 1: {get_list_element_safe(numbers, 1)}")
print(f"Element at index 5: {get_list_element_safe(numbers, 5)}")
print(f"Element at index -1: {get_list_element_safe(numbers, -1)}") # Python allows negative indexing
print("\n--- Using bounds checking ---")
print(f"Element at index 1: {get_list_element_with_check(numbers, 1)}")
print(f"Element at index 5: {get_list_element_with_check(numbers, 5)}")
print(f"Element at index -1: {get_list_element_with_check(numbers, -1)}") # Will report error if negative indexing is not explicitly handled
```

--- Using try-except ---
Element at index 1: 20
Error: Index 5 is out of bounds for list of length 3.
Element at index 5: None
Element at index -1: 30

```
--- Using bounds checking ---  
Element at index 1: 20  
Error: Index 5 is out of bounds for list of length 3.  
Element at index 5: None  
Error: Index -1 is out of bounds for list of length 3.  
Element at index -1: None
```

Explanation:

The program crashes because it tries to access an index that does not exist in the list. The AI identifies this as an `IndexError`, which occurs when the index value is outside the list's valid range. To prevent the crash, the AI suggests checking the index against the list length before accessing it. Alternatively, a `try-except` block can be used to catch the error gracefully. Both approaches ensure safe list access without program termination.