

## Page related Commands

### **applyMasterPage(...)**

```
applyMasterPage(Master Page name, page nr)
```

Applies the named master page to the indicated page. Some examples of usage are on the wiki..

### **closeMasterPage(...)**

```
closeMasterPage()
```

Closes the currently active master page, if any, and returns editing to normal. Begin editing with [editMasterPage\(\)](#).

### **createMasterPage(...)**

```
createMasterPage(pageName)
```

Creates a new master page named pageName. Begin editing with [editMasterPage\(\)](#).

### **currentPage(...)**

```
currentPage() -> integer
```

Returns the number of the current working page. Page numbers are counted from 1 upwards, no matter what the displayed first page number of your document is.

### **deleteMasterPage(...)**

```
deleteMasterPage(pageName)
```

Delete the named master page.

### **deletePage(...)**

```
deletePage(nr)
```

Deletes the given page. Does nothing if the document contains only one page. Page numbers are counted from 1 upwards, no matter what the displayed first page number is.

May raise IndexError if the page number is out of range

### **editMasterPage(...)**

```
editMasterPage(pageName)
```

Enables master page editing and opens the named master page for editing. Finish editing with [closeMasterPage\(\)](#).

### **getAllObjects(...)**

```
getAllObjects() -> list
```

Returns a list containing the names of all objects on the current page.

### **getHGuides(...)**

```
getHGuides() -> list
```

Returns a list containing positions of the horizontal guides. Values are in the document's current units - see UNIT\_<type> constants.

### **getPageType(...)**

```
getPageType() -> integer
```

Returns the type of the Page, 0 means left Page, 1 is a middle Page and 2 is a right Page

### **getVGuides(...)**

```
getVGuides()
```

See [getHGuides](#).

### **getPageItems(...)**

```
getPageItems() -> list
```

Returns a list of tuples with items on the current page. The tuple is: (name, objectType, order) E.g. [('Text1', 4, 0), ('Image1', 2, 1)] means that object named 'Text1' is a text frame (type 4) and is the first at the page...

### **getPageMargins(...)**

```
getPageMargins()
```

Returns the document page margins as a (top, left, right, bottom) tuple in the document's current units. See UNIT\_<type> constants and [getPageSize\(\)](#).

### **getPageNMargins(...)**

```
getPageNMargins(nr)
```

Returns a tuple with a particular page's margins measured in the document's current units. See `UNIT_<type>` constants and [getPageSize\(\)](#).

#### **getPageSize(...)**

```
getPageSize() -> tuple
```

Returns a tuple with document page dimensions measured in the document's current units. See `UNIT_<type>` constants and [getPageMargins\(\)](#)

#### **getPageNSize(...)**

```
getPageNSize(nr) -> tuple
```

Returns a tuple with a particular page's size measured in the document's current units. See `UNIT_<type>` constants and [getPageMargins\(\)](#)

#### **gotoPage(...)**

```
gotoPage(nr)
```

Moves to the page "nr" (that is, makes the current page "nr"). Note that `gotoPage` doesn't (currently) change the page the user's view is displaying, it just sets the page that script commands will operate on.

May raise `IndexError` if the page number is out of range.

#### **importPage(...)**

`importPage("fromDoc", (pageList), [create, importWhere, importWherePage])` Imports a set of pages (given as a tuple) from an existing document (the file name must be given). This functions maps the "Page->Import" dropdown menu function. `fromDoc`: string; the filename of the document to import pages from `pageList`: tuple with page numbers of pages to import `create`: number; 0 to replace existing pages, 1 (default) to insert new pages `importWhere`: number; the page number (of the current document) at which import the pages `importWherePage`: number; used if `create==1`; 0 to create pages before selected page; 1 to create pages after selected page; 2 (default) to create pages at the end of the document

#### **newPage(...)**

```
newPage(where [, "masterpage"])
```

Creates a new page. If "where" is -1 the new Page is appended to the document, otherwise the new page is inserted before "where". Page numbers are counted from 1 upwards, no matter what the displayed first page number of your document is. The optional parameter "masterpage" specifies the name of the master page for the new page.

May raise `IndexError` if the page number is out of range

#### **pageCount(...)**

```
pageCount() -> integer
```

Returns the number of pages in the document.

#### **redrawAll(...)**

```
redrawAll()
```

Redraws all pages.

#### **savePageAsEPS(...)**

```
savePageAsEPS("name")
```

Saves the current page as an EPS to the file "name".

May raise `ScribusError` if the save failed.

#### **setHGuides(...)**

```
setHGuides(list)
```

Sets horizontal guides. Input parameter must be a list of guide positions measured in the current document units - see `UNIT_<type>` constants.

Example: [setHGuides](#)([getHGuides](#)() + [200.0, 210.0]) # add new guides without any lost  
[setHGuides](#)([90,250]) # replace current guides entirely

#### **setRedraw(...)**

```
setRedraw(bool)
```

Disables page redraw when `bool = False`, otherwise redrawing is enabled. This change will persist even after the script exits, so make sure to call [setRedraw](#)(True) in a finally: clause at the top level of your script.

#### **setVGuides(...)**

```
setVGuides()
```

See [setHGuides](#).