

InfoComm Assignment 3

Sricharan Vinoth Kumar, UG1 ECD, Roll No: 2024112022

sricharan.v@research.iiit.ac.in

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Given function,

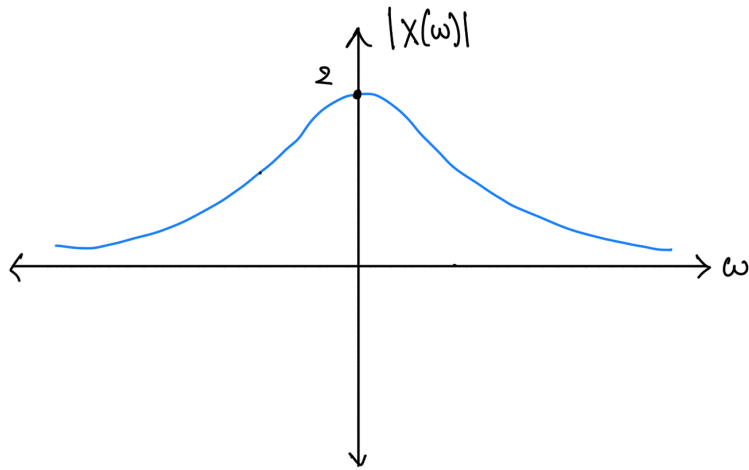
$$x(t) = e^{-t/2}u(t)$$

The Fourier Transform of this function will be,

$$\begin{aligned} X(\omega) &= \int_{-\infty}^{\infty} x(t)e^{-j\omega t} dt \\ &= \int_{-\infty}^{\infty} e^{-t/2}u(t)e^{-j\omega t} dt \\ &= \int_0^{\infty} e^{-t/2}e^{-j\omega t} dt \\ &= \int_0^{\infty} e^{-t(1/2+j\omega)} dt \\ &= \frac{-1}{\frac{1}{2} + j\omega} [0 - 1] = \frac{1}{\frac{1}{2} + j\omega} \left(\frac{\frac{1}{2} - j\omega}{\frac{1}{2} - j\omega} \right) = \frac{\frac{1}{2} - j\omega}{\frac{1}{4} + \omega^2} \\ \therefore X(\omega) &= \frac{0.5}{0.25 + \omega^2} - j \left(\frac{\omega}{0.25 + \omega^2} \right) \end{aligned} \tag{1.1}$$

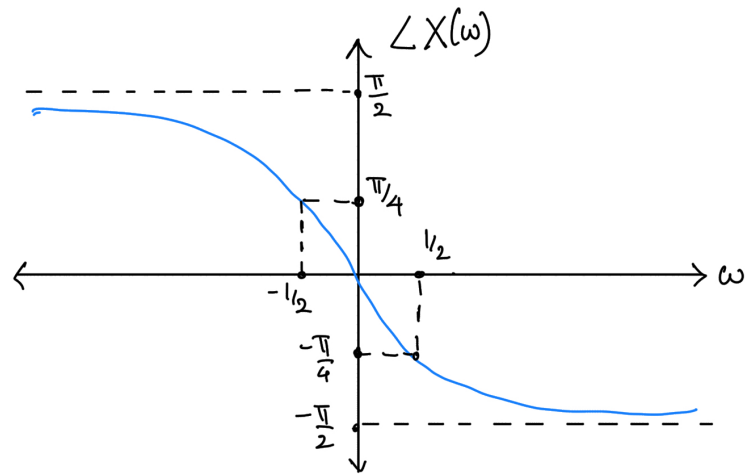
(a) $|X(\omega)|$ will be given by,

$$\begin{aligned} |X(\omega)| &= \sqrt{Re(X(\omega))^2 + Im(X(\omega))^2} \\ |X(\omega)| &= \sqrt{\left(\frac{0.5}{0.25 + \omega^2} \right)^2 + \left(\frac{\omega}{0.25 + \omega^2} \right)^2} \\ &= \frac{\sqrt{0.25 + \omega^2}}{0.25 + \omega^2} \\ \therefore |X(\omega)| &= \frac{1}{\sqrt{0.25 + \omega^2}} \end{aligned}$$

Figure 1.1: Approximate Plot of $|X(\omega)|$

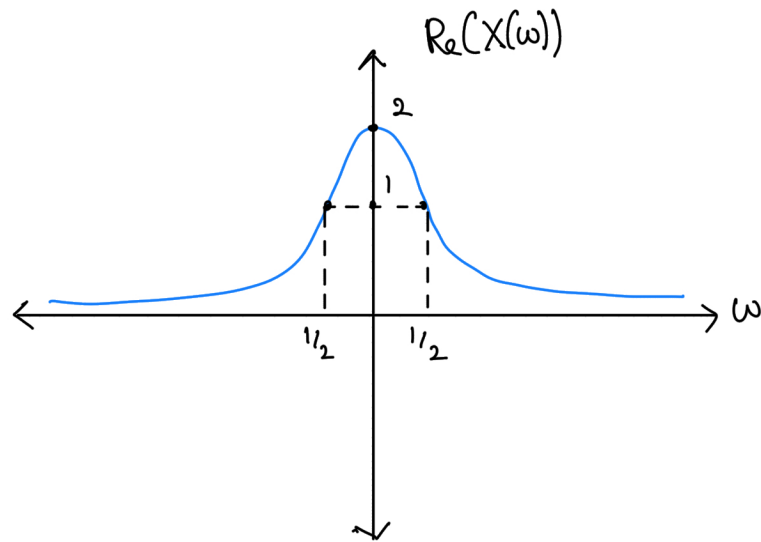
(b) $\angle X(\omega)$ will be given by,

$$\begin{aligned}
 \angle X(\omega) &= \tan^{-1} \left(\frac{\text{Im}(X(\omega))}{\text{Re}(X(\omega))} \right) \\
 &= \tan^{-1} \left(\frac{\frac{-\omega}{0.25+\omega^2}}{\frac{0.5}{0.25+\omega^2}} \right) \\
 &= \tan^{-1} \left(\frac{-\omega}{0.5} \right) \\
 \therefore \angle X(\omega) &= \tan^{-1}(-2\omega)
 \end{aligned}$$

Figure 1.2: Approximate Plot of $\angle X(\omega)$

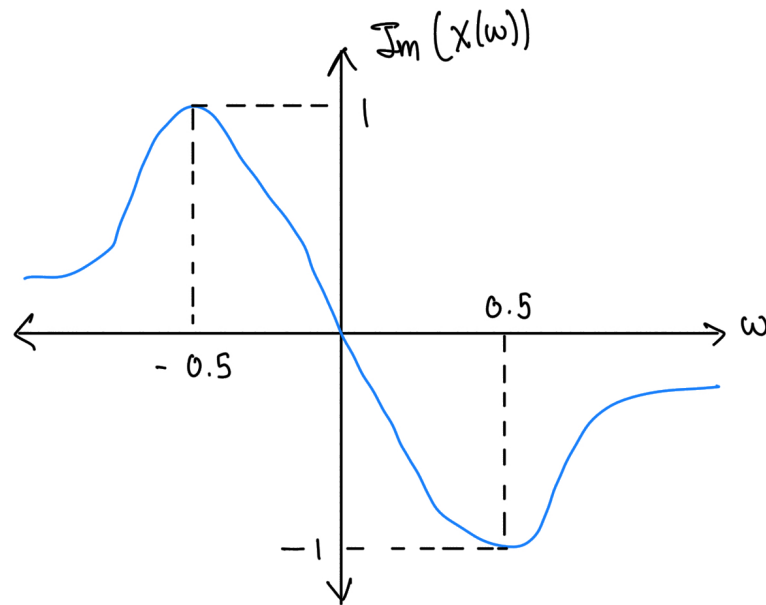
(c) $Re(X(\omega))$ is given by,

$$Re(X(\omega)) = \frac{0.5}{0.25 + \omega^2}$$

Figure 1.3: Approximate Plot of $Re(X(\omega))$

(d) $Im(X(\omega))$ is given by,

$$Im(X(\omega)) = \frac{-\omega}{0.25 + \omega^2}$$

Figure 1.4: Approximate Plot of $\text{Im}(X(\omega))$

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The function $X(\omega)$ can be represented as,

$$\text{Re}(X(\omega)) = \begin{cases} 0 & \omega \notin (-w, w) \\ 1 & \omega \in [-w, w] \end{cases}$$

$$\text{Im}(X(\omega)) = \begin{cases} 0 & \omega \notin (-w, w) \\ 1 & \omega \in [-w, w] \end{cases}$$

Using the above results, $X(\omega)$ can be defined as,

$$X(\omega) = \begin{cases} 1 + j & \omega \in [-w, w] \\ 0 & \omega \notin (-w, w) \end{cases} \quad (2.1)$$

(a) Using $X(\omega)$ as defined in 2.1, we can find phase and magnitude of $X(\omega)$ as below,

$$\begin{aligned}
 |X(\omega)| &= \sqrt{\text{Re}(X(\omega))^2 + \text{Im}(X(\omega))^2} \\
 \Rightarrow |X(\omega)| &= \begin{cases} 0 & \omega \notin (-w, w) \\ 2 & \omega \in [-w, w] \end{cases} \\
 \angle X(\omega) &= \tan^{-1} \frac{\text{Im}(X(\omega))}{\text{Re}(X(\omega))} \\
 \Rightarrow \angle X(\omega) &= \begin{cases} \frac{\pi}{4} & \omega \in [-w, w] \\ \text{indeterminate} & \omega \notin (-w, w) \end{cases}
 \end{aligned}$$

(b) Using $X(\omega)$ as defined in 2.1, $X^*(\omega)$ can be defined as,

$$X^*(\omega) = \begin{cases} 1 - j & \omega \in [-w, w] \\ 0 & \omega \notin (-w, w) \end{cases} \quad (2.2)$$

If $x(t)$ is real then, $X(-\omega) = X^*(\omega)$. $\forall \omega \in (0, w)$ we see that,

$$\begin{aligned}
 X^*(\omega) &= 1 - j \\
 X(-\omega) &= 1 + j \\
 \Rightarrow X^*(\omega) &\neq X(-\omega)
 \end{aligned}$$

Therefore, $x(t)$ cannot be a real signal.

3

(a) Given that the $X(f)$ is the Fourier Transform of $x(t)$. The modulation property of Fourier Transform states that,

If $Z(f)$ is the Fourier Transform of $z(t)$, then the Fourier Transform of $z(t)e^{j2\pi f_o t}$ is $Z(f - f_o)$

To find the Fourier Transform of $x(t) \cos(2\pi f_o t)$,

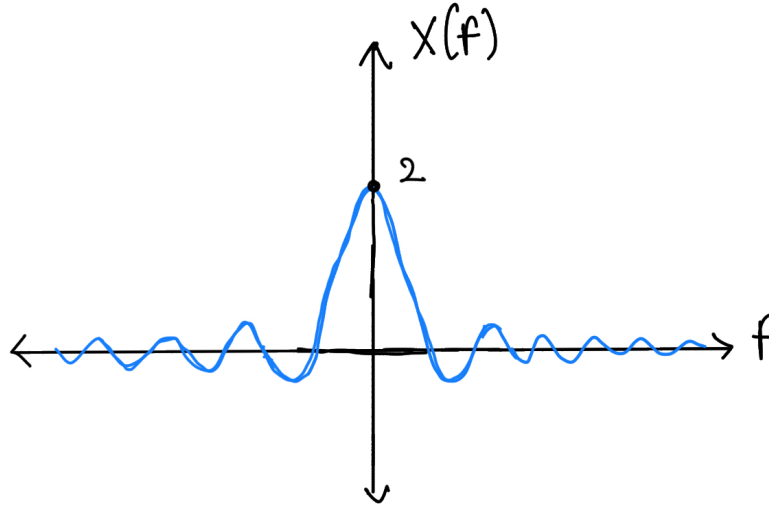
$$\begin{aligned}
 \cos(2\pi f_o t) &= (e^{2\pi f_o t} + e^{-2\pi f_o t})/2 \\
 \Rightarrow x(t) \cos(2\pi f_o t) &= x(t)(e^{2\pi f_o t} + e^{-2\pi f_o t})/2 \\
 &= \frac{1}{2}(x(t)e^{2\pi f_o t} + x(t)e^{-2\pi f_o t}) \\
 \therefore x(t) \cos(2\pi f_o t) &\xrightarrow{\mathcal{F}} \frac{1}{2}(X(f - f_o) + X(f + f_o))
 \end{aligned}$$

(b) Given signal $x(t) = \text{rect}(t/2)$. We can rewrite $x(t)$ as,

$$x(t) = \begin{cases} 1 & t \in (-1, 1) \\ 0 & \text{otherwise} \end{cases} \quad (3.1)$$

The Fourier Transform of $x(t)$, $X(f)$, will be given by,

$$\begin{aligned}
 X(f) &= \int_{-\infty}^{\infty} x(t)e^{-j2\pi ft} dt \\
 &= \int_{-1}^1 e^{-j2\pi ft} dt \\
 &= \frac{-1}{j2\pi f} [e^{-j2\pi f} - e^{j2\pi f}] \\
 \therefore X(f) &= \frac{1}{f\pi} \sin(2\pi f) = 2\text{sinc}(2\pi f)
 \end{aligned}$$

Figure 3.1: Spectrum of $X(f)$

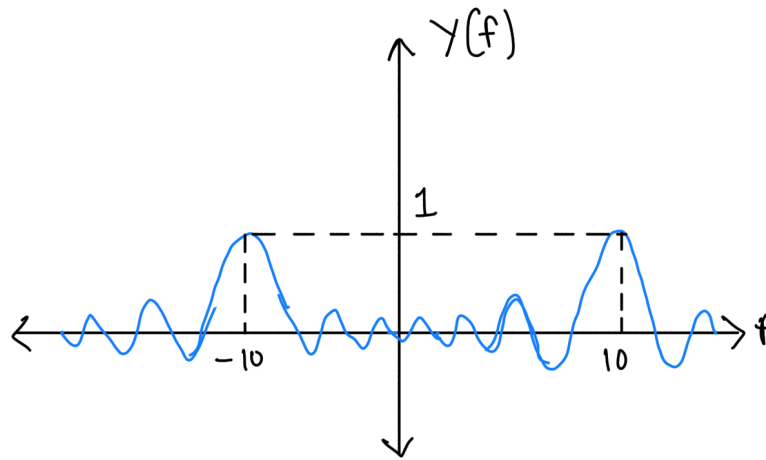
The Magnitude spectrum $|X(f)|$ is $2\text{sinc}(2\pi f)$. Since $X(f)$ is purely real, $\angle X(f) = \tan^{-1}(0) = 0$.

By the result obtained in Question 3(a), we know that,

$$x(t) \cos(2\pi f_o t) \xrightarrow{\mathcal{F}} \frac{1}{2}(X(f - f_o) + X(f + f_o))$$

For the carrier signal, $\cos(20\pi t)$, we get $f_o = 10$. Let $x(t) \cos(20\pi t) = y(t)$.

$$\begin{aligned} y(t) &\xrightarrow{\mathcal{F}} \frac{1}{2}(2\text{sinc}(2\pi(f - 10)) + 2\text{sinc}(2\pi(f + 10))) \\ Y(f) &= \text{sinc}(2\pi f - 20\pi) + \text{sinc}(2\pi f + 20\pi) \end{aligned}$$

Figure 3.2: Spectrum of $Y(f)$

4

Given the error patterns e_i of $[n,k]$, parity matrix H , and $e_i H^T \forall i$ The given parity matrix is,

$$H_{4 \times 7} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix} \quad (4.1)$$

We know that the order of a parity matrix is $(n-k, n)$, which will give us $n = 7, k = 3$

- (a) We know that for any parity check matrix H of $[n,k]$, we know that for any codeword c , $cH^T = \bar{0}$, and in Standard Array decoding, the recieved codeword $r = c \oplus e$

$$\begin{aligned} rH^T &= (c + e)H^T \\ &= cH^T + eH^T \\ &= eH^T \\ \implies rH^T &= eH^T \end{aligned}$$

Therefore, to decode the recieved word r , the decoding algorithm will be as follows.

1. Calculate rH^T

2. Using the result that $rH^T = eH^T$, find the corresponding eH^T and using the given table, find e
3. Calculate the codeword as $c = r + e$ ($r = c + e \implies c = r + e$ (in mod 2 addition))

This approach reduces the space required, since if there were m possible codewords and n error patterns, the Standard Array would store $m \times n$ different binary strings, but this approach would use only $2 \times n$ binary strings (n error patterns, n eH^T 's)

(b) Received word $r = [0 \ 0 \ 1 \ 1 \ 0 \ 1 \ 1]$

$$rH^T = [0 \ 0 \ 1 \ 1 \ 0 \ 1 \ 1] \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 \end{bmatrix}$$

$$rH^T = [0 \ 1 \ 0 \ 1]$$

As per the algorithm defined in the previous question, the corresponding error pattern e will be,

$$e = [0 \ 1 \ 0 \ 1 \ 0 \ 0 \ 0] \quad (4.2)$$

Therefore the decoded codeword will be,

$$c = r + e$$

$$\implies c = [0 \ 1 \ 1 \ 0 \ 0 \ 1 \ 1]$$

5

(a) Difference between BPSK and QPSK,

Property	BPSK	QPSK
Number of Bits per symbol	Has 2 different phases so can represent $\log_2(2) = 1$ bit per symbol	Has 4 different phases so can represent $\log_2(4) = 2$ bits per symbol
Phase Shifts used in Modulation	$\phi = 0, \pi$ radians, represented by Complex Envelopes 1 and -1 respectively	$\phi = 0, \frac{\pi}{2}, \pi, \frac{3\pi}{2}$ radians, represented by Complex Envelopes 1, i , -1 , $-i$ respectively
Bandwidth Efficiency	Less efficient than QPSK since it can only send 1 bit per phase shift	More efficient than BPSK since it can send 2 bits per phase shift
Susceptibility to Noise	Less susceptible due to large difference between the 2 phase-shifted symbols	More susceptible than QPSK due to lesser difference between the 4 phase-shifted symbols

(b) Under similar power conditions, ie, each a symbol in BPSK has the same energy as a symbol in QPSK, therefore the distortion due to noise, per symbol, would be similar in both the modulation schemes.

As seen in (a), since each symbol in QPSK carries 2 bits, and in BPSK, each symbol carries 1 bit. Therefore, if both the modulation schemes are exposed to similar distortion, the loss of information in QPSK, per symbol, would be more. \therefore Bit error rate in QPSK is higher than bit error rate in BPSK.

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In BPSK, the two symbols have phase shifts of 0 and π . For the carrier wave $\cos(2\pi f_c t)$, this corresponds to sinusoids,

$$\cos(2\pi f_c t) \quad (6.1)$$

$$\cos(2\pi f_c t + \pi) = -\cos(2\pi f_c t) \quad (6.2)$$

Therefore, for a bit sequence $b(t) \in \{0, 1\}$, the final BPSK modulated signal will be,

$$m(t) = \begin{cases} \cos(2\pi f_c t) & b(t) = 0 \\ -\cos(2\pi f_c t) & b(t) = 1 \end{cases} \quad (6.3)$$

The modulated signal for the bit sequence $[1, 0, 1, 1, 0]$ will be:

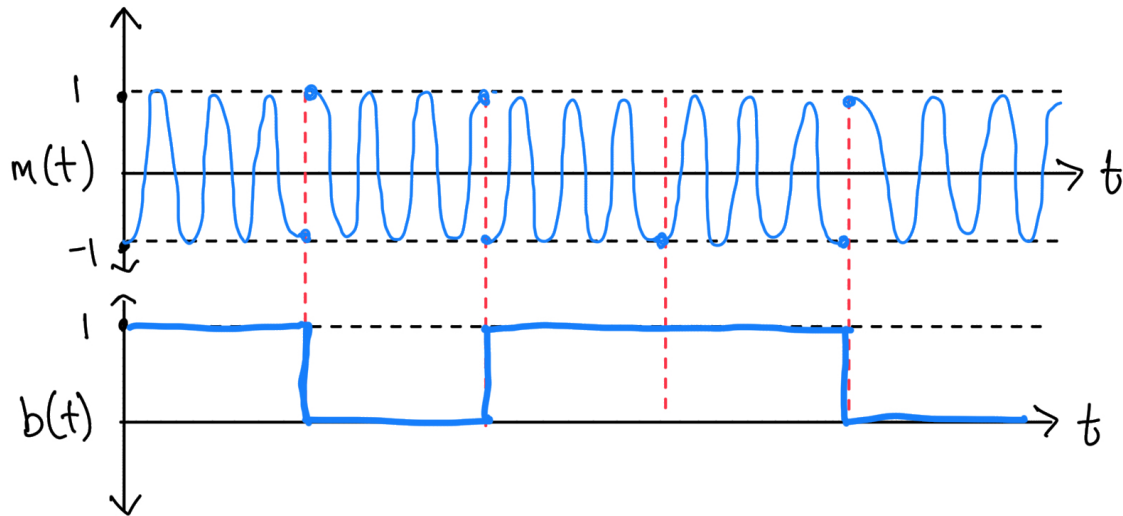


Figure 6.1: $m(t)$ for given bit sequence with the phase shifts marked in red

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Given:

Message Signal $m(t) = 5 \cos(2\pi(1000)t)$

Carrier Signal $c(t) = 10 \cos(2\pi(10000)t) \implies f_c = 10000 \text{ Hz}$

(a) In DSB-SC modulation, the modulated signal (let it be $u_p(t)$) is given by,

$$\begin{aligned}
 u_p(t) &= m(t) \cdot c(t) \\
 &= 5 \cos(2\pi(1000)t) \cdot 10 \cos(2\pi(10000)t) \\
 &= 50/2 (\cos(2\pi(1000 + 10000)t/2) + \cos(2\pi(1000 - 10000)t/2)) \\
 &= 25 (\cos(2\pi(5500)t) + \cos(2\pi(4500)t)) \\
 \therefore u_p(t) &= 25 \cos(2\pi(5500)t) + 25 \cos(2\pi(4500)t)
 \end{aligned}$$

(b) The Bandwidth of a signal is defined as the range of frequencies a signal occupies in the spectrum.

Since $u_p(t)$ is comprised of just 2 sinusoids, of frequencies 5.5kHz and 4.5kHz, the Bandwidth of $u_p(t)$ will be $[4.5\text{kHz}, 5.5\text{kHz}]$

(c) We know that the Fourier Transform of a cosine is,

$$\cos(2\pi f_o t) \xrightarrow{\mathcal{F}} \frac{1}{2} [\delta(f - f_o) + \delta(f + f_o)] \quad (7.1)$$

Therefore, the Fourier Transform of the 2 cosines that make up $u_p(t)$ will be,

$$25 \cos(2\pi(5500)t) \xrightarrow{\mathcal{F}} \frac{25}{2} [\delta(f - 5500) + \delta(f + 5500)] \quad (7.2)$$

$$25 \cos(2\pi(4500)t) \xrightarrow{\mathcal{F}} \frac{25}{2} [\delta(f - 4500) + \delta(f + 4500)] \quad (7.3)$$

By Linearity, the Fourier Transform of $u_p(t)$ will be,

$$U_p(f) = \frac{25}{2} [\delta(f - 5500) + \delta(f - 4500) + \delta(f + 4500) + \delta(f + 5500)] \quad (7.4)$$

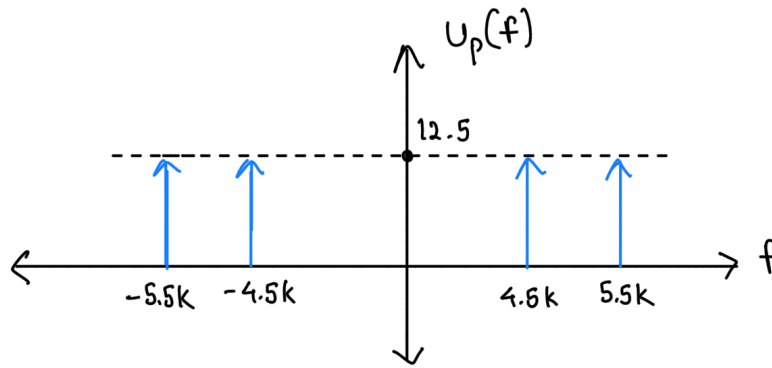


Figure 7.1: Spectrum of $u_p(t)$

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Given DSB-SC modulation signal, $s(t) = 4 \cos(2\pi 10^6 t) \cos(2\pi 10^3 t)$

- (a) In DSB-SC modulation, the carrier signal is a cosine with frequency higher than the message signal. Therefore, in the given modulated signal, the carrier signal must be $A_c \cos(2\pi 10^6 t)$ and the message signal must be $A_m \cos(2\pi 10^3 t)$, where $A_c \cdot A_m = 4$.

- (b) Simplifying $s(t)$,

$$\begin{aligned} s(t) &= 4 \cos(2\pi 10^6 t) \cos(2\pi 10^3 t) \\ &= \frac{4}{2} (\cos(2\pi(1000000 + 1000)t) + \cos(2\pi(1000000 - 1000)t)) \\ &= 2 (\cos(2\pi(55000)t) + \cos(2\pi(45000)t)) \end{aligned}$$

Using the result mentioned in 7(b), we get the Bandwidth of $s(t)$ as $[45k\text{Hz}, 55k\text{Hz}]$