

# EC5.102: Information and Communication

(Lec-7)

## Channel coding-3

(20-March-2025)

**Arti D. Yardi**

Email address: [arti.yardi@iiit.ac.in](mailto:arti.yardi@iiit.ac.in)

Office: A2-204, SPCRC, Vindhya A2, 1st floor

# Summary of the last class

# Recap

- Simple examples of channel codes:
  - ▶ Repetition codes (REP- $n$ )
  - ▶ Single parity check codes (SPC- $n$ )
  - ▶ Hamming code with  $(n = 7, k = 4)$
- Arbitrary channel code
- Definition of binary linear block codes (LBC), denoted by  $\mathcal{C}(n, k)$

# Designing binary linear block codes

- Do I always have to add parity bits at the end of message bits to get a codeword?
- Think: Any subspace of  $\mathbb{F}_2^n$  gives us a binary linear block code.
- For the given  $n$  and  $k$ , how many distinct linear block codes are possible?
- Why the name “binary” “linear” “block” codes?
- Is there any systematic method to represent a code?
- How to do encoding?

# Generator matrix of a linear block code

# Generator matrix of a linear block code

- Is there any systematic method to represent a code?
- REP-3 code:  $0 \rightarrow [0 \ 0 \ 0]$  and  $1 \rightarrow [1 \ 1 \ 1]$

$$[0] \times \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} = [0 \ 0 \ 0]$$

$$[1] \times \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} = [1 \ 1 \ 1]$$

- SPC-3 code:  $[0 \ 0] \rightarrow [0 \ 0 \ 0]$ ,  $[0 \ 1] \rightarrow [0 \ 1 \ 1]$ ,  $[1 \ 0] \rightarrow [1 \ 0 \ 1]$  and  $[1 \ 1] \rightarrow [1 \ 1 \ 0]$

$$\begin{bmatrix} 0 & 1 \end{bmatrix} \times \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix} = [0 \ 1 \ 1] \quad \begin{bmatrix} 1 & 0 \end{bmatrix} \times \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix} = [1 \ 0 \ 1]$$

- In general, for any linear block code there exists a matrix  $G$  such that  $\mathbf{u}G = \mathbf{v}$ , i.e.,

$$\underbrace{\begin{bmatrix} u_0 & u_1 & \dots & u_{k-1} \end{bmatrix}}_{\mathbf{u}} \times \underbrace{\begin{bmatrix} g_{0,0} & g_{0,1} & \dots & g_{0,n-1} \\ g_{1,0} & g_{1,1} & \dots & g_{1,n-1} \\ \vdots & \vdots & \ddots & \vdots \\ g_{k-1,0} & g_{k-1,1} & \dots & g_{k-1,n-1} \end{bmatrix}}_G = \underbrace{\begin{bmatrix} v_0 & v_1 & \dots & v_{n-1} \end{bmatrix}}_{\mathbf{v}}$$

- This matrix  $G$  is called as **generator matrix** of linear block code.

# Generator matrix of a linear block code

- In general, for any linear block code we have  $\mathbf{v} = \mathbf{u}\mathbf{G}$ , i.e.,

$$\begin{bmatrix} v_0 & v_1 & \dots & v_{n-1} \end{bmatrix} = \begin{bmatrix} u_0 & u_1 & \dots & u_{k-1} \end{bmatrix} \times \begin{bmatrix} g_{0,0} & g_{0,1} & \dots & g_{0,n-1} \\ g_{1,0} & g_{1,1} & \dots & g_{1,n-1} \\ \vdots & \vdots & \ddots & \vdots \\ g_{k-1,0} & g_{k-1,1} & \dots & g_{k-1,n-1} \end{bmatrix}$$

$$\mathbf{v} = \begin{bmatrix} u_0 & u_1 & \dots & u_{k-1} \end{bmatrix} \times \begin{bmatrix} \mathbf{g}_0 \\ \mathbf{g}_1 \\ \vdots \\ \mathbf{g}_{k-1} \end{bmatrix}$$

$$\mathbf{v} = u_0\mathbf{g}_0 + u_1\mathbf{g}_1 + \dots + u_{k-1}\mathbf{g}_{k-1}$$

- Does this look familiar?  $\mathbf{v}$  is a linear combination of  $\mathbf{g}_0, \mathbf{g}_1, \dots, \mathbf{g}_{k-1}$ .
- A linear block code  $\mathcal{C}$  is a subspace of vector space  $\mathbb{F}_2^n$ .
- Given the codebook  $\mathcal{C}$ , how to find generator matrix  $\mathbf{G}$ ? A set of  $k$  linearly independent vectors is chosen to be the rows of  $\mathbf{G}$ : Basis

## Generator matrix: Example

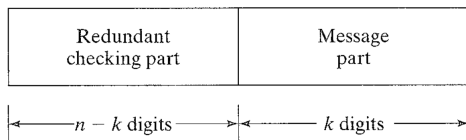
- Find the set of codewords of the linear block code with generator matrix  $G$  given by

$$G = \begin{bmatrix} 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}$$



# Systematic generator matrix

- When all codewords can be written as a concatenation of message bits and parity check bits, then the linear block code is called as **systematic**.



- The generator matrix of a systematic linear block code can be written as

$$G = \left[ \begin{array}{cccc|cccc} p_{0,0} & p_{0,1} & \dots & p_{0,n-k-1} & 1 & 0 & 0 & \dots & 0 \\ p_{1,0} & p_{1,1} & \dots & p_{1,n-k-1} & 0 & 1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & & & & & \\ p_{k-1,0} & p_{k-1,1} & \dots & p_{k-1,n-k-1} & 0 & 0 & 0 & \dots & 1 \end{array} \right]$$

$$G = [P \mid I_k]$$

- Is it necessary that a linear block code should be systematic always?

## Generator matrix of Hamming code of length 7

- The set of codewords of the Hamming code of length 7 is given below. Find a generator matrix. Can you find a generator matrix with cyclic structure and a systematic generator matrix?

Codewords
(0 0 0 0 0 0 0)
(1 1 0 1 0 0 0)
(0 1 1 0 1 0 0)
(1 0 1 1 1 0 0)
(1 1 1 0 0 1 0)
(0 0 1 1 0 1 0)
(1 0 0 0 1 1 0)
(0 1 0 1 1 1 0)
(1 0 1 0 0 0 1)
(0 1 1 1 0 0 1)
(1 1 0 0 1 0 1)
(0 0 0 1 1 0 1)
(0 1 0 0 0 1 1)
(1 0 0 1 0 1 1)
(0 0 1 0 1 1 1)
(1 1 1 1 1 1 1)

# Efficient representation of a linear block code

- A linear block code can be represented efficiently using a generator matrix.
- Can we represent a given code efficiently using any other method? Yes
  - ▶ A **linear block code** can be represented efficiently using a **parity check matrix** (to be studied next).
  - ▶ For **cyclic codes** one can represent codewords using polynomials and represent a cyclic code using a **generator polynomial**.
  - ▶ **BCH codes**, which is a subclass of cyclic codes. BCH codes can be represented using the **roots of the generator polynomial**.
  - ▶ **Convolutional codes** are represented efficiently using **shift registers**.
  - ▶ **Turbo codes** are represented efficiently using **shift registers**.
  - ▶ **Low-density parity-check (LDPC) codes** are represented efficiently using **bipartite graphs**.