| Attendance System | Advantages | Disadvantages |
|---------------------------------|---|--|
| Manual Attendance Marking | Simplicity: No need for special equipment, only pen and paper or simple software. No Technology Requirement: Works in low-tech environments. Customizable: Easily adapted to various attendance policies. | Error-prone: High risk of human error or tampering (proxy attendance). Inefficient: Difficult to track and analyze for large attendance data. |
| Biometric Attendance Marking | | |
| (A) Fingerprint-based | Highly Accurate: Unique fingerprint ensures authenticity. Fast: Quick scanning process. | Hygiene Issues: Frequent contact with devices can lead to hygiene concerns. False Negatives: Dirty or wet fingers can cause false rejections. Expensive: Requires specialized equipment for scanning and software integration. Proxy Attendance: Making fake fingerprint leads to false entries. |
| (B) Facial Recognition | Contactless: No physical contact required, making it hygienic. Convenient: Fast and automatic marking once the face is detected. High Accuracy: Advanced algorithms can detect faces even in different lighting conditions. | Environmental Limitations: Poor lighting or extreme angles may affect recognition. Privacy Concerns: Storing facial data raises privacy and security issues. False Positives/Negatives: Can have difficulty distinguishing between similar faces or detecting masks/hats. |
| (C) Iris/Retina Scan | Highly Secure: Iris or retina patterns are more unique than fingerprints. Contactless: Eliminates hygiene concerns. | Expensive: Requires advanced, costly hardware. User Discomfort: Some users may find it uncomfortable to scan their eyes. Limited Deployment: Less commonly used in everyday scenarios compared to other biometric methods. |
| RFID-based Attendance | | |
| A)Card Swipe | Low Cost: Simple technology that's widely available. Easy to Implement: Simple setup process. Reliable: Can handle a large number of users with minimal error. | Lost or Damaged Cards: Users may lose their RFID cards, and they can be easily damaged. Proxy Attendance: Cards can be shared, leading to buddy punching. Maintenance: Readers may require regular maintenance. |

| (B) Contactless RFID/NFC | Convenient: Users only need to tap or get close to the reader. Fast: Quick and efficient for high-traffic environments. | Risk of Proxy Attendance: NFC cards or phones can be passed around. Initial Setup Cost: Requires readers and cards to be distributed to everyone. Security Concerns: NFC signals can potentially be intercepted if not secured properly. |
|--|---|--|
| QR Code-based Attendance | Easy to Implement: Users only need a smartphone and a QR code scanner. Contactless: No physical contact, making it hygienic. Low Cost: No need for specialized hardware except a smartphone camera. | Dependence on Smartphones: Users without smartphones are excluded. Cheating: QR codes can be shared or replicated. Slower for Large Groups: Scanning QR codes for large groups can take time. |
| Mobile-based Attendance (A) GPS-based | Remote Attendance: Ideal for field workers or remote employees. Accurate: Tracks exact location, preventing false check-ins. | Battery Drain: Continuous GPS usage can quickly drain device batteries. Privacy Concerns: Constant location tracking may raise concerns about user privacy. Signal Issues: GPS accuracy depends on good signal reception, which can be problematic indoors or in remote areas. |
| (B) App Check-ins | User-friendly: Easy for employees to check in/out using a mobile app. Customizable: Apps can be designed to meet specific organizational needs. | Smartphone Dependency: Requires users to own and operate a smartphone. Cheating: Users can manipulate the system by checking in/out remotely or using VPNs. App Maintenance: Apps need regular updates to function efficiently. |
| Proximity Sensor-based Attendance | | |
| (A)Bluetooth/Beacon | Automated: Attendance is automatically marked when users are in proximity, reducing manual input. Contactless: No need for physical interaction with devices. | Range Limitations: Effective only within a specific range. Device Compatibility: Not all devices may support Bluetooth attendance systems. Battery Usage: Proximity sensors can drain mobile device batteries quickly. |
| OTP-based Attendance | Secure: Each login is authenticated with a one-time password. No Specialized Equipment: Users only need access to a phone or email. | Manual Entry: Requires users to enter an OTP, which can be slower than other methods. Dependence on Connectivity: Requires network access to receive OTPs. Potential Delays: Delay in OTP delivery can slow down attendance marking. |

| | Fast: Easy and quick to use for clocking | Physical Interaction: Users must |
|-----------------------|--|---|
| | in/out. | interact with a device, which can raise |
| Automated Time Clocks | Simple: Requires minimal technical | hygiene concerns. |
| | knowledge to operate. | Proxy Attendance: Similar to RFID |
| | | systems, users may punch in for |
| | | others. |
| | | Maintenance: Time clocks need |
| | | periodic maintenance. |