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- Module Mutex\_acks
EXTENDS Naturals, Sequences, FiniteSets, TLC
Constants N, MaxClock
Pid \triangleq 1 \dots N
ClockVal \triangleq 0 \dots MaxClock + 1
Message \stackrel{\triangle}{=} [time : ClockVal, type : \{ \text{"Request"}, \text{"Release"}, \text{"AckReq"} \}]
  --algorithm LogicalClocks
variables
  channel = [source \in Pid \mapsto [destination \in Pid \mapsto \langle \rangle]],
  crit = \{\}
define
  LogClockLt(reqs, p, q) \triangleq
     \vee reqs[q] = 0
     \vee reqs[p] < reqs[q]
     \vee \mathit{reqs}[p] = \mathit{reqs}[q] \wedge p < q
  ChanHead(dst, type) \triangleq
    \{src \in Pid : \land Len(channel[src][dst]) > 0
                    \land Head(channel[src][dst]).type = type
  ChanHeadP(dst) \triangleq
    \{src \in Pid : \land Len(channel[src][dst]) > 0
  Max(a, b) \stackrel{\Delta}{=} \text{ if } a \leq b \text{ THEN } b \text{ ELSE } a
end define
macro Receive(type, clock, src, time)begin
  with s \in ChanHead(self, type) do
    src := s;
    time := Head(channel[src][self]).time;
    channel := [channel \ EXCEPT \ ![src][self] = Tail(channel[src][self])]
  end with
end macro
macro Broadcast(clock, msg)begin
  channel :=
    [channel \ EXCEPT \ ![self] =
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ELSE Append(channel[self][dst], msg)

 $[dst \in Pid \mapsto$

end macro

IF dst = self THEN channel[self][self]

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macro SendTo(clock, dst, msg)begin
  channel:=
    [channel\ EXCEPT\ ![self][dst] = Append(channel[self][dst],\ msg)]
end macro
macro EnterCritSec()begin
  crit := crit \cup \{self\}
end macro
macro ExitCritSec()begin
  crit := crit \setminus \{self\}
end macro
process Proc \in Pid
variables
  clock = 1,
 acks = \{\},
  requests = [pid \in Pid \mapsto 0],
  time,
  src
begin
  loop: while TRUE do
     either
        when requests[self] = 0;
           Broadcast(clock, [time \mapsto clock, type \mapsto "Request"]);
          requests := [requests \ EXCEPT \ ![self] = clock];
           acks := \{self\}
     \mathbf{or}
        Receive("AckReq", clock, src, time);
           clock := Max(clock, time);
          acks := acks \cup \{src\}
     \mathbf{or}
        when \land self \notin crit
                \wedge \ acks = Pid
         \land \ acks \in \text{subset} \ Pid
              \land \forall p \in Pid : p \neq self \Rightarrow
                                  LogClockLt(requests, self, p);
          EnterCritSec();
     \mathbf{or}
        when self \in crit;
          requests := [requests \ EXCEPT \ ![self] = 0];
          ExitCritSec();
          acks := \{\};
           Broadcast(clock, [time \mapsto clock, type \mapsto "Release"])
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\mathbf{or}
         Receive("Request", clock, src, time);
           requests := [requests \ EXCEPT \ ![src] = time];
           clock := Max(clock, time);
       L2: SendTo(clock, src, [time \mapsto clock + 1, type \mapsto "AckReq"])
     \mathbf{or}
         Receive("Release", clock, src, time);
           clock := Max(clock, time);
           requests := [requests \ EXCEPT \ ![src] = 0];
    or
      with s \in ChanHeadP(self) do
         channel := [channel \ Except \ ![s][self] = Tail(channel[s][self])]
      end with
     end either;
     tic: clock := clock + 1
   end while;
end process
end algorithm
 BEGIN TRANSLATION (chksum(pcal) = "2db1399c" \land chksum(tla) = "dc4dbd89")
CONSTANT defaultInitValue
VARIABLES channel, crit, pc
 define statement
LogClockLt(reqs, p, q) \triangleq
  \vee reqs[q] = 0
  \vee reqs[p] < reqs[q]
  \vee reqs[p] = reqs[q] \wedge p < q
ChanHead(dst, type) \stackrel{\Delta}{=}
  \{src \in Pid : \land Len(channel[src][dst]) > 0
                  \land Head(channel[src][dst]).type = type
  }
ChanHeadP(dst) \triangleq
  \{src \in Pid: \land Len(channel[src][dst]) > 0
Max(a, b) \stackrel{\triangle}{=} \text{ if } a \leq b \text{ Then } b \text{ else } a
VARIABLES clock, acks, requests, time, src
vars \triangleq \langle channel, crit, pc, clock, acks, requests, time, src \rangle
ProcSet \triangleq (Pid)
Init \stackrel{\Delta}{=} Global variables
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\land channel = [source \in Pid \mapsto [destination \in Pid \mapsto \langle \rangle]]
           \land crit = \{\}
            Process Proc
           \land clock = [self \in Pid \mapsto 1]
           \land acks = [self \in Pid \mapsto \{\}]
           \land requests = [self \in Pid \mapsto [pid \in Pid \mapsto 0]]
           \land time = [self \in Pid \mapsto defaultInitValue]
           \land src = [self \in Pid \mapsto defaultInitValue]
           \land pc = [self \in ProcSet \mapsto "loop"]
loop(self) \stackrel{\Delta}{=} \wedge pc[self] = "loop"
                   \land \lor \land requests[self][self] = 0
                          \land channel' = [channel \ EXCEPT \ ![self] =
                                              [dst \in Pid \mapsto
                                                IF dst = self THEN channel[self][self]
                                                                  ELSE Append(channel[self][dst], ([time \mapsto clock[self], type +
                          \land requests' = [requests \ EXCEPT \ ![self] = [requests[self] \ EXCEPT \ ![self] = clock[self]]]
                          \land acks' = [acks \ EXCEPT \ ![self] = \{self\}]
                          \land pc' = [pc \text{ EXCEPT } ![self] = \text{"tic"}]
                          \land UNCHANGED \langle crit, clock, time, src \rangle
                       \lor \land \exists s \in ChanHead(self, "AckReq") :
                                \land src' = [src \ Except \ ![self] = s]
                                \land time' = [time \ EXCEPT \ ![self] = Head(channel[src'[self]][self]).time]
                                \land channel' = [channel \ EXCEPT \ ![src'[self]][self] = Tail(channel[src'[self]][self])]
                          \land clock' = [clock \ EXCEPT \ ![self] = Max(clock[self], time'[self])]
                          \land acks' = [acks \ EXCEPT \ ![self] = acks[self] \cup \{src'[self]\}]
                          \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"tic"}]
                          \land UNCHANGED \langle crit, requests \rangle
                       \lor \land \land self \notin crit
                             \land acks[self] = Pid
                             \land \, \forall \, p \, \in \mathit{Pid} : p \neq \mathit{self} \Rightarrow
                                                     LogClockLt(requests[self], self, p)
                          \wedge crit' = (crit \cup \{self\})
                          \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"tic"}]
                          \land UNCHANGED \langle channel, clock, acks, requests, time, src <math>\rangle
                       \lor \land self \in crit
                          \land requests' = [requests \ EXCEPT \ ![self] = [requests[self] \ EXCEPT \ ![self] = 0]]
                          \wedge crit' = crit \setminus \{self\}
                          \land acks' = [acks \ EXCEPT \ ![self] = \{\}]
                          \land channel' = [channel \ EXCEPT \ ![self] =
                                              [dst \in Pid \mapsto
                                                IF dst = self THEN channel[self][self]
                                                                   ELSE Append(channel[self][dst], ([time \mapsto clock[self], type +
                          \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"tic"}]
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\land UNCHANGED \langle clock, time, src \rangle
                      \lor \land \exists s \in ChanHead(self, "Request") :
                               \land src' = [src \ EXCEPT \ ! [self] = s]
                               \land time' = [time \ EXCEPT \ ![self] = Head(channel[src'[self]][self]).time]
                               \land \ channel' = [channel \ \ \texttt{EXCEPT} \ ! [src'[self]][self] = Tail(channel[src'[self]][self])]
                         \land requests' = [requests \ EXCEPT \ ![self] = [requests[self] \ EXCEPT \ ![src'[self]] = time'[self]]]
                         \land clock' = [clock \ EXCEPT \ ![self] = Max(clock[self], time'[self])]
                         \land pc' = [pc \text{ EXCEPT } ! [self] = \text{``L2''}]
                         \land UNCHANGED \langle crit, acks \rangle
                      \lor \land \exists s \in ChanHead(self, "Release") :
                               \land src' = [src \ Except \ ![self] = s]
                               \land time' = [time \ EXCEPT \ ! [self] = Head(channel[src'[self]][self]).time]
                               \land channel' = [channel \ EXCEPT \ ![src'[self]][self] = Tail(channel[src'[self]][self])]
                         \land clock' = [clock \ EXCEPT \ ![self] = Max(clock[self], time'[self])]
                         \land requests' = [requests \ EXCEPT \ ![self] = [requests[self] \ EXCEPT \ ![src'[self]] = 0]]
                         \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"tic"}]
                         \land UNCHANGED \langle crit, acks \rangle
tic(self) \stackrel{\Delta}{=} \wedge pc[self] = "tic"
                \land clock' = [clock \ EXCEPT \ ![self] = clock[self] + 1]
                \land pc' = [pc \text{ EXCEPT } ! [self] = "loop"]
                ∧ UNCHANGED ⟨channel, crit, acks, requests, time, src⟩
L2(self) \stackrel{\Delta}{=} \wedge pc[self] = \text{``L2''}
                \land channel' = [channel EXCEPT ![self]|[src[self]] = Append(channel[self][src[self]], ([time \mapsto clock
                \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"tic"}]
                \land UNCHANGED \langle crit, clock, acks, requests, time, src <math>\rangle
Proc(self) \stackrel{\Delta}{=} loop(self) \lor tic(self) \lor L2(self)
Next \triangleq (\exists self \in Pid : Proc(self))
Spec \triangleq Init \wedge \Box [Next]_{vars}
 END TRANSLATION
View \triangleq \langle channel, crit, clock, acks, requests, pc \rangle
MutualExclusion \triangleq Cardinality(crit) < 2
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