

Sridhar Gopinath

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Education

University of Texas at Austin, USA

GPA: 4.0 / 4.0

Ph.D. in Computer Science

Aug. 2019 - Present

- **Courses:** Program synthesis
- Teaching Assistant for Advanced Topics in Compilers (CS 380C)

Indian Institute of Science (IISc), Bengaluru, India

GPA: 7.0 / 8.0

Master by Research in Computer Science

Aug. 2015 - May 2017

- **Courses:** Advanced Software Engineering | Program Analysis and Verification | Operating Systems | Algorithm Design
- **Thesis:** Efficient Whole program path tracing 🔗

Sri Jayachamarajendra College of Engineering (SJCE), Mysuru, India

GPA: 9.0 / 10.0

B.E. in Computer Science and Engineering

Sep. 2011 - May 2015

- **Courses:** Design and Analysis of Algorithms | Data Structures | Databases | Computer Networks
- **Thesis:** Loop Fusion in LLVM Compiler 🔗

Languages and Technologies

Java, Python, MATLAB, LLVM, SOOT, C++, AWS, EC2

Experience

Research Fellow

Microsoft Research

Bengaluru, India

Project: Machine Learning on Edge devices 🔗 *Microsoft/EdgeML*

Oct. 2017 - Jul. 2019

- Developed a framework called SEEDOT that compiles ML models to C code to run efficiently on KB-sized IoT devices.
- Implemented novel techniques to replace all floating-points with integers and to optimize expensive functions like e^x and SpMV.
- SEEDOT outperforms hand-optimized code by up to $12\times$ and MATLAB-generated code by up to $82\times$.
- Research paper published at **PLDI 2019** conference. 🔗

Research Intern

Microsoft Research

Bengaluru, India

Project: Finding bugs in Windows 10 Device Drivers 🔗 *Boogie/Corral*

Jun 2017 - Sep. 2017

- Implemented a property checker to detect Interrupt Request Level (IRQL) violations, which is a major cause for crashes in Windows.
- The property checker generates preconditions that are used by the Z3 theorem prover to identify defects.
- Found **26 unknown defects** in Windows 10 which have been verified by developers.
- Tool currently deployed in Windows Driver Kit (WDK) and used internally at Microsoft for testing device drivers.

Software Development Intern

Compiler Tree Technologies

Mysuru, India

Project: Loop Fusion in LLVM Compiler

Jan. 2015 - May 2015

- Designed a function pass in LLVM that fuses adjacent loops to improve cache locality.
- Implemented feasibility and data dependency analyses to identify candidate loops for fusion.
- Verified the correctness of fusion and observed up to 20% performance improvement on micro-benchmarks.

Projects

Efficient Whole Program Path Tracing (Java, SOOT, Tamiflex, Bash, DaCapo)

- Designed a program analysis to minimize the overhead to derive the control-flow trace (whole program path) of an execution.
- Proved that the problem is a variant of the hitting-set problem, an NP-hard problem, using control-flow graph properties.
- Implemented efficient data structures and approximation algorithms to scale the analysis for large Java programs.
- Tool outperforms state-of-the-art by up to $5.4\times$ on the DaCapo benchmark suite.

Null pointer dereference analysis (Java, WALA, jGraph) 🔗

- Implemented an analysis that identifies potential null pointer dereferences of objects or fields in Java programs.
- Analysis uses inter-procedural data-flow facts to identify variables that are *maybe* null.
- Designed transfer functions that handle object creation and performed pointer analysis to scale for complex Java programs.

Results analytics website - SJCEResults.com (AWS, PHP, MySQL, HTML, CSS, C++, DOM parser) 🌐

- Developed a website that provides deep analytics on the examination results data of around 6000 students over 3 academic years.
- Implemented name-wise search, multi-level rankings and performance analysis for each student.
- Designed outcome analysis for each course and performance analysis for each department.
- Website currently has more than **2.1 Million** page views.

PintOS Projects (C++, Qemu, Bash) 🔗

- Designed and implemented the following key functionalities on top of base OS.
- Threads: Priority scheduling, priority donation, mlfqs scheduling.
- User programs: Execution of multi-threaded user programs, system calls for accessing file system.
- Virtual memory: Demand paging, stack growth, swapping, memory-mapped files.
- File systems: Indexed and extensible files, sub-directories, caching file blocks.