

Advanced Data Structures.
COP5536.
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Programming Project Report.

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Project Description

Our idea is to implement fibonacci heap to store the twitter/facebook hashtags and query the top n tops at any time. We are using hash table to store the hash tag and a pointer to the node in heap.

We read a file of hash tags to store in fibonacci heap and output the query results to output_file.txt file which contains top n tags separated by comma.

Running the program

Implemented the project in C++.

Compiler: g++.

To compile "g++ -o hashtagcounter FibonacciHeapMain.cpp".

To run "./hashtagcounter file_name".

Makefile is included in the project. So, use make to generate hashtagcounter executable file.

Program Structure

Nodes in the structure have the below structure.

//Fibonacci node structure.

```
struct FibonacciNode{
```

```
    //parent node...
```

```

FibonacciNode *nodeParent;

//right sibling of the node...
FibonacciNode *rightSibling;

//hash tag count value...
int count;

//degree of the node...
int degree;

//is child cut value marked?...
bool isMarked;

//storing hashtag value...
string hashTag;

//left sibling of the node...
FibonacciNode *leftSibling;

//child node...
FibonacciNode *nodeChild;

//constructor for a new node...
//which takes hastag and the corresponding count values...
FibonacciNode(int hashCount, string hshTag){
    nodeParent = NULL;

    //circular linked list right sibling points to same node..
    rightSibling = this;

    count = hashCount;

    //every newnode degree will be 0...
    degree =0;

    //default ismark is set to false...
    isMarked = false;

    hashTag = hshTag;

    // circular linked list left sibling points to same node...
    leftSibling = this;
    nodeChild = NULL;
}
};

```

Contains a single class "FibonacciClass" which contains the below functions and private variables.

Private variables:

```
FibonacciNode * maxPtr;
```

```
//Always points to a node which contains maximum hash tag count.
```

```
map<string, FibonacciNode*> hashTable;
```

```
//hashtable to store the hashtag and corresponding pointer to node in fibonacci heap.
```

```
int noOfNodes;
```

```
//number of nodes in the fibonacci heap.
```

Functions used:

```
void createNode(int hshCount, string hshTag){
```

Parameters: int hashtagcount value, string hashtag

Return type: void

```
    //takes hashtag and its count and creates a new node or if hash tag is already there then  
    increase key will be called..
```

```
}
```

```
string getMax() {
```

Parameters: none

Return type: string

```
    //return hash tag of the max count if at least single node is present.  
}
```

```
int getMaxCount() {
```

Parameters: none

Return type: int

```
    //returns hash tag's count of the max count if at least single node is present.  
}
```

FibonacciNode * **deleteNode**(FibonacciNode * node){

Parameters: Fibonacci node pointer

Return type: FibonacciNode

```
    //deleting the node "FibonacciNode *node"  
    //and merge with siblings if any are present.  
    //deletes in O(1) time.  
}
```

int **removeMax**() {

Parameters: none

Return type: int

```
    //removes the max pointer node from the heap.  
    //do the pairwise combine if maxptr is present.  
    //change the required the maxPtr after removing the existing one.  
}
```

void **pairWiseCombine**() {

Parameters: none

Return type: void

```
    //pair wise combine after removeMax().  
    //check the degrees of node in the root circular list and merge root node with same  
    number of degree.  
}
```

void **increaseKey**(int new_count, string hsTag){

Parameters: int new count, string hashtag

Return type: void

```
    //get the hashtag and pointer and store in a temp node.  
    // increase the hashtag count of the temp node  
    // remove the old entry from the hash table and reinsert the temp node with the updated  
    hashtag count value.  
    // no check whether it satisfied max heap property  
    //if max heap property fails then call child cut to reinstate the max heap property.
```

```

        //modify the maxPtr if required.
        //increases the hash tag count by new_count
    }

```

```

void childCut(FibonacciNode *node){

```

Parameters: Fibonacci *node

Return type: void

```

        //cascading child cut for nodes which are marked true after increase key.

        //will call recursively until it reaches node with isMarked value as false.

        //for every call stack it removes from the heap and reinserts to top level circular list.
    }

```

```

int main(int argc, char* argv[]) {
    //driver program to start and running

    //takes the input from the files given and stores/adds to the fibonacci heap

    //for every query in the input file, output is written to output_file.txt and each hashtag is
    separated by comma
}

```

```

*-----*

```

Conclusion

Successfully implemented fibonacci heap to store twitter/facebook hashtags and retrieve the top n nodes from the heap from the files and write output to output file.