


### 3. Playing Instructions

- One or two players
- Insert coin(s)
  - 1 coin - 1 play (3 laser bases...Adjustable)
  - 2 coins - 2 plays (or 2player game)
- Select one or two player game
- As the "attacking sound" is heard, invaders appear on the screen. Also, a laser base and four fortresses appear on the lower side of the screen.
- To move the laser base left or right, push the control buttons.
- To fire laser, push the fire button.
- In two player mode, the play alternates between the two.
- Scoring

	..... ? ? ?
	..... 30 pts.
	..... 20 pts.
	..... 10 pts.

#### Functional Description of Game:

- Invaders advance step by step against the laser base as they move left and right.
- Fortresses are gradually destroyed by the attack of invaders. They are also destroyed by laser.
- AS the number of invaders decreases, they move fast.
- UFO hit gives the player mystery score (50, 100, 150, or 300 points).
- When score reaches 1,500 points(adjustable), a bonus laser base appears with "beep" sounds.
- Game ends when all laser bases are hit by invader missiles or or when invaders overrun the base.
- Up to 99 coins can be credited.

