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Date	Topic	Practise Date	Live	Practise status	Doubts	Status	IMP

Linux Basic Commands	https://www.linkedin.com/posts/mallikarjuna-hidnanknflu-570171721_linuxlinux-commands-ec2vty-72465608274634680-?p2O7_w6_source=share&utm_medium=member_dasikou&utm_source=ACoAAcN7HDEB8VTo3hQOZ4uZey4hZ0pZg
sudo dnf clean all	<p>sudo set-prompt frontend</p> <p>check logs /varlog - less messages</p> <p>Shift + G to check the bottom lines</p> <p>nginx logs - /varlog/nginx/access.log backend component logs - /varlog/messages</p> <p>Extra Configurations</p> <p>we have our own AMI -> In companies also we have our OWN AMI devops practice, ec2 user - DevOps21 not keybased, this is password based</p> <p>AMI - pre configured OS with some packages</p> <p>Shortcut to paste the clipboard to Vim file be - filderl_name</p> <p>vim + /etc/mongodb.conf - by this cmd you can edit with required input and exit after for deleting the swap file rm /etc/mongodb.conf.swap</p> <p>It will login to root user but the directory will be ec2-user</p> <p>It will login to root user and as well the directory also will change to root user</p> <p>package.json -> node_modules pom.xml -> target/shipping.jar</p> <p>/usr/share/nginx/html" - Website connect is present in this path which we see as applications</p> <p>tail -f access.log -> -f is following the logs</p> <p>telnet mysql.daws84s.cloud.3306 - is used to connect particular IP/ port or not - Exit from telnet Ctrl+] and then quit</p> <p>telnet systemd.sysnet.backend.service - systemdctl daemon-reload</p> <p>telnetcd default.expense.com</p> <p>-> Front end logs cd /varlog/nginx -> tail -f access.log - For running logs</p> <p>-> Backend logs -> Catalogue logs cd - /varlog/ -> less messages</p> <p>netstat -lntp -> netstat -lntp - l List, - n Port Number, l - Tcp, p for process</p> <p>rsisnoop IP - To check the record is updated or not</p> <p>vim telnetcd systemd.sysnet.catalogue.service - file_name.service is mandat extension and if you made any changes in this directory this systemdctl daemon-reload is the mandat command</p> <p>For any application mostly the backend port is 8080</p> <p>Backend applications: port no - 8080 will be opened</p> <p>Frontend applications: port no - 80 will be opened</p> <p>Mysql port: 3306</p> <p>To check catalogue is connectinf to mongobd or not we need to use the command in catalogue terminal - telnet mongodb url port no i.e telnet mongodb.daws84s.cloud.27017</p> <p>G - To go to the bottom of a long file in Vim, use:</p> <p>Bonus Vim Navigation Tips: gg - Go to the top of the file, -n - Go to line number n, e.g., :100 to jump to line 100. Ctrl + f - Scroll forward one screen. Ctrl + b - Scroll backward one screen.</p>
CTRL + Mouse Drag and Drop	<p>https://www.geeksforgeeks.org/maven-build-lifecycle/</p> <p>sudo dnf remove nginx mysql -y</p> <p>git remote set-url origin https://srinididevops2155:ghp_YDmApfEXkaszAV7UjGXcbqAgMX17D30wjm@github.com:srinididevops2155/robo-shop-full-document</p> <p>The tee command reads from standard input and writes to both:</p> <p>Standard output (your terminal), and</p> <p>One or more files.</p> <p>Redirect both stdout and stderr and Append both to file</p> <p>{ ec2-user@ip-172-31-80-33 ~ -hell-robo-shop }\$ curl http://localhost:8080/health { "app": "OK", "mongo": true }</p> <p>mkdir -p /app</p> <p>sudo visudo</p> <p>STO_TEAM</p> <p>du -sh *</p> <p>ssh ec2-user@IP_ADDRESS</p> <p>ssh ec2-user@172.31.89.180 'echo "Hello Ansible" > /tmp/ansible.txt'</p> <p>ansible-playbook -vvv -i inventory.ini 14-conditions.yml</p> <p>Hide logs when playbook is running</p> <p>ansible-playbook playbook.yml -q -> q = quiet</p> <p>2. Use no_log: true in Specific Tasks</p> <p>List and Map Differences</p> <p>{ - Map</p> <p>{</p> <p>Key = Value</p> <p>{</p> <p>Name = "HelloWorld"</p> <p>Purpose = "Variables-demo"</p> <p>}</p> <p>terraform fmt</p> <p>\$ terraform console</p> <p>> max(12,13,14)</p> <p>14</p> <p>Terraform</p> <p>Yellow colour is change, Green + is creation/add, - is change, - remove</p>
	<p>Hey everyone! I hope the following two Q&As will be helpful to some of you.</p> <p>How DNS and Global Infrastructure Work Together in Large-Scale Applications?</p> <p>Here's a high-level overview - Big companies like Facebook do not dynamically change the IP addresses of their public-facing production servers frequently. Instead, they use technologies like global load balancers, Anycast routing, and Content Delivery Networks (CDNs). These systems may route users to different IP addresses, but that's not because the actual backend server IPs are changing dynamically - it's due to traffic optimization (optimize traffic flow), improve geographic routing, and load balancing (balance server load).</p> <p>As a result, the IP address that a user sees may change every few minutes, depending on factors like location and network conditions. These IP addresses are cached based on the domain's DNS TTL (Time To Live). Once the TTL expires, the DNS resolver performs a new lookup to fetch the most updated IP address for continued routing.</p> <p>Why use a reverse proxy?</p> <p>Here's a high-level overview - Let's take Facebook or Instagram as examples. When we use these platforms, our devices connect to an alias IP address - not the actual backend application server. You might wonder why that is. The reason is that these applications use technologies like global load balancers, Anycast routing, and Content Delivery Networks (CDNs) to route users to different IP addresses based on factors such as location and network conditions and connects to edge server(part of a Content Delivery Network, that cache and distribute content closer to end users to improve speed and reduce load on the actual server)</p> <p>Depending on your location, your regular feed on Facebook or Instagram may show local advertisements, trending topics, or popular personalities. Even the data servers serving this content may be located at the nearest possible point to you, ensuring reduced latency and better performance as content (like images, videos, and feeds) may be served from a edge(nearest located) server.</p> <p>From a security perspective, reverse proxies also play a crucial role - they hide the backend infrastructure and help absorb or filter out malicious traffic before it reaches the core servers.</p>

Interview Questions	
Linux and Shell	
Linux Basic Commands	https://www.linkedin.com/posts/mallikarjuna-bidurakanthu-570371221_basiclinuxcommands-activity-7324656080234434560-j2pO?utm_source=share&utm_medium=member_desktop&rcm=ACoAAckHQEB8ikVTo2hQ574ivZeyb42iQp0nGg <code>find /tmp -mtime +7 -exec rm {} \;</code> - https://stackoverflow.com/questions/31389483/find-and-delete-file-or-folder-older-than-x-days Interview Question: How will you get the inode number Answers: Using command: <code>stat <file_name></code> <code>cat /proc/cpuinfo</code> <code>lsstat</code> <code>find -name "*.log" -mtime +14</code> <code>FILES=\$(find \$SOURCE_DIR -name "*.log" -mtime +\$DAYS) zip -@ "\$ZIP_FILE" -> Session 20 1:44 min</code>
Find the logs older than 14 days and delete them	
Recent Challenge you faced in your scripting Shell Assignments	https://github.com/bajlibpathanjda_shell_assignment/tree/main
Siva Sir Interview Preparation Q&A	https://learn.joindevops.com/learn/Interview-Preparation
How can you call other scripts from current script	We can call by 2 ways 1. Through source → Through source both scripts have same process instance id and both scripts can access variable and functions (Variables will execute automatic and functions will run only when we call) 2. Through <code>.</code> → <code>.</code> approach diff process and it cannot access variables
How can you generally exit the shell script if you get error	We can have 2 options, You can set <code>-e</code> with trap function or else we can write one validate function that will print and check the exit status and exit if any error <pre>set -e failure(){ echo "Failed at : \$1 \$2" } trap 'failure "\${LINENO}" "\${BASH_COMMAND}"' ERR</pre>
	Purpose of Hidden Files: Hidden files often contain configuration settings, user preferences, and other important system-level information. They may be used by applications or the operating system itself. Examples: <code>.bashrc</code> : Configuration file for the Bash shell. <code>.ssh</code> : Directory containing SSH keys. <code>config</code> : Directory containing application-specific configuration files. <code>.gitignore</code> : Git configuration file for ignoring certain files or patterns during version control.
	Interview Question: How do you check running log Answer: <code>tail -f <log-file></code> → <code>-f</code> is follow → Tail is the latest lines and <code>-f</code> is the latest last lines updating while taking logs - https://join-devops.slack.com/archives/C08PV10QXGV/p1746160328981499?thread_ts=1746157244.503419&cid=C08PV10QXGV how to check running logs in linux Use <code>tail -f /varlog/</code> or less <code>/varlog/</code> OR Go to your log file parent directory using <code>cd log directory path</code> Then do <code>tail -f logfilename</code>
	Interview Question: What do you do if you want to replace a word in a file Answer: Using substitute i.e <code>s/Acutal_word/Replace_word/word</code> to change
	Interview Question: Which file you change to provide the root access Answer: <code>/etc/sudoers</code> → you can do changes to provide root access or add user to wheel group without password We can add then into wheel group or we can edit sudoers file to provide root access
Where you use shell scripting in your project	Usually we write in docker files , Jenkins pipe lines like wise and also for monitoring scripts and configuration management also we are using
What is configuration	In a plain server we are adding all the dependencies and properties files to make the server host the application
What is crontab	Ansible in background uses shell and linux Crontab is the way of scheduling the scripts or commands in linux → We can schedule particular date and time and day and month and it will store the logs also
What are the ansible modules you used	<code>dnf</code> , <code>service</code> , <code>replace</code> , <code>copy</code> , <code>shell</code> , <code>command</code> module etc
- name: disable default nginx command: dnf module disable nginx -y - name: command: dnf module enable nginx:1.24 -y	- name: disable default nginx command: <code>dnf module disable nginx -y</code> ; <code>dnf module enable nginx:1.24 -y</code>
If you want to execute specific task from a playbook then what else you will do	We can make use of tags, We are using in our project so we have VM deployments using ansible and we are using ansible tags for deployment related task
Have you used Vault in your ansible ?	Yes we used ansible vault we are storing our mysql user name and password in our vault and we will give the decryption password in the command line
How do you create vault file	<code>ansible-vault file_name</code>
At session- 33 → 11 June 2025 13:40 min	In Interviews: Before we are using dynamodb locking, But recently I migrated it to S3 native locking

<https://github.com/daws-84s>

Session - 2

```
what is computer?
=====
IP enabled device

laptop == mobile == server == chip == tv ==> computer
server ==> only to host applications

RAM, OS, HD, Processor --> IP enabled device

Client Server architecture

Networking between computers

1. Network
2. Facebook application

serve --> lawyer serves to us, we are his client

facebook is in Linux server, if problem comes we need to login to server..

https://www.joindevops.com

Protocol: https
Port: 443
IP: DNS IP
Username and password --> authentication

SSH --> Secure shell
Port: 22
IP, Username and password/private-key

Firewall --> checks inbound and outbound traffic

inbound --> incoming traffic --> port number 22, 103.149.59.114
outbound --> outgoing traffic

authentication
=====
1. what you know --> username password
2. what you have --> keys, tokens, authentication, rsa token
3. what you are --> fingerprint, retina, palm, face

Server == box == node -> In companies server is generally noted as box by everyone

lock = public
key = private

key pairs --> public key and private key

1. create key pair
2. create firewall
3. import public key to aws account
4. create server and attach public key
5. attach firewall to server

Git Bash --> Mini Linux in windows
SSH client

browser --> http/https client
Linux Server --> SSH Server

git bash == putty == super putty == mobaxterm == mac terminal = windows cmd

ssh clients

pwd --> present working directory

User Directory
C:\Users\siva --> windows format
/c/Users/siva --> linux format

Windows accept space in file name -> Linux won't accept

windows --> not case sensitive Siva == siva == Siva
Linux --> case sensitive --> Siva != siva no space in linux

/c/devops/daws-84s == C:\devops\daws-84s

ssh-keygen -f <file-name>

ssh-keygen -f daws-84s

ssh-rsa long-random-code Sri Hari. Bandi@DESKTOP-NSG82HF

Region --> us-east-1 - N.Virginia -> AWS is first created in US at N-virgina and hence using any service in this locations is cheaper in terms of cost

0.0.0.0/0

98.81.70.98, 22, SSH, ec2-user, private-key

ssh -i <private-key> ec2-user@98.81.70.98

OS --> Redhat, Ubuntu, centos, fedore, suse, oracle linux, amazon linux, debian, rocky linux, kali, solaris

Linux is os or not --> Linux is kernel

OS --> to interact with hardware

Kernal --> heart and brain of OS

Kernel + UI == OS

Redhat --> kernel + user interface ==> Redhat OS
Debian --> Linux kernel + UI ==> Debian

99.9% same all Linux distros/flavours

Redhat --> Open source --> code is free
Redhat enterprise RHEL --> support

Current RHEL is OS version is 9

RHEL = AWS Linux = Centos = Fedora = Rocky Linux = AlmaLinux

Linux is a kernal, RHEL is the distribution or Linux flavour

Search for Linux Distributions in Linux in Google -> It will show all distributions

command <options> <inputs>

uname -> Will show which kernal we are using -> FY! Amazon Linux bacially uses Linux Kernal

uname -a .

uname --help

will display all options available in uname command

/home/ec2-user --> linux home directory
/cusers/siva --> windows home directory

cd --> change directory

cd .. --> one step back
```

[illegible]

Session - 3

```
ssh

/c/devops/daws-84s/daws-84s -> full path -> Absolute Path Starts from scratch - i.e from /c drive

ssh -i /daws-84s ec2-user@ip -> Relative path

$ -> normal user
# -> root/admin/super user
/# -> root user home directory

command <options> <inputs>

/ -> root directory

ls -l -> long listing format in alphabetical order
ls -lr -> long listing format in reverse alphabetical order
ls -lt -> latest files on top
ls -ltr -> latest at bottom
ls -la -> all files including hidden files and folders
ls -lth -> h is human readable

touch <file-name> -> creates empty file

cat > <file-name> -> type text, enter and ctrl+d
tac <file_name> also will display the file output

previous content will be replaced
cat >> <file-name> -> appends text to previous content

> -> usually called as redirection

mkdir <name> -> creates directory
mkdir -p <dirname/dirname/dirname>
rmdir -> remove empty directory
rm -f -> forcefully removes file
rm -rf -> recursively forcefully delete the files and folders inside too

CRUD -> create read update delete

cp <source> <destination> -> copy files/folders
mv <source> <destination> -> cut and paste

wget <URL> -> downloads the file
curl <URL> -> shows on the screen

cat <file-name> | grep <word-to-search>

cat <file-name> | grep -i <word-to-search> it will also show case sensitive

grep <word-to-search> <file>

grep --help

https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt
echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | cut -d "/" -f1

[ec2-user@ip-172-31-16-199 ~]$ echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | cut -d "/" -f9
session-02.txt

f is fragment here

echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | cut -d "/" -f1,9
https://session-02.txt
[ec2-user@ip-172-31-16-199 ~]$ echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | cut -d "/" -f1-9
https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt
[ec2-user@ip-172-31-16-199 ~]$ echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | cut -d "/" -f1-4
https://raw.githubusercontent.com/daws-84s

awk command

echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | awk -F "/" '{print $1F}'
echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | awk -F "/" '{print $NF}' -> NF gives here last word

log files -> tail -f <log-file>

find <where to search> -name <file-name to search in where to search directory>

[ec2-user@ip-172-31-16-199 etc]$ awk -F " " '{print $1F, " ", $3F}' passwd

vim -> visually improved

[ec2-user@ip-172-31-16-199 ~]$ echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | awk -F "/" '{print $1f}'
https://
[ec2-user@ip-172-31-16-199 ~]$ echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | awk -F "/" '{print $nf}'
https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt
[ec2-user@ip-172-31-16-199 ~]$ echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | awk -F "/" '{print $NF}'
https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt
[ec2-user@ip-172-31-16-199 ~]$ echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | awk -F "/" '{print $NF}'
session-02.txt
[ec2-user@ip-172-31-16-199 ~]$

cat passwd | head -> Gives you the top 10 lines in output
cat passwd | tail -> Gives you the bottom 10 lines in output

cat passwd | head -n6 -> top 6 lines
cat passwd | tail -n6 -> top 6 lines

find -name "name" what is the text that have name it will give in output

Interview Question: How do you check running log
Answer: tail -f <log-file> -f is follow -> Tail is the latest last lines updating while taking logs - https://join-devops.slack.com/archives/C08PV10QXGV/p1746160328981459?thread_ts=1746157244.503419&cid=C08PV10QXGV

how to check running logs in linux

Use tail -f /var/log/ or less /var/log/

OR

Go to your log file parent directory using
cd log directory path
Then do
tail -f logfilename

[root@ip-172-31-16-199 ~]# find / -name config
/etc/selinux/config
/etc/crypto-policies/config
/sys/devices/pci0000:00/0000:00:01.0/config
/sys/devices/pci0000:00/0000:00:00.0/config
/sys/devices/pci0000:00/0000:00:01.3/config
/sys/devices/pci0000:00/0000:00:03.0/config
/sys/devices/pci0000:00/0000:00:01.1/config
/sys/devices/pci0000:00/0000:00:02.0/config
/usr/lib/modules/6.1.134-150.224.amzn2023.x86_64/config
/usr/lib/python3.9/site-packages/conda/conda/config
/usr/lib/python3.9/site-packages/conda/conda/conda/config
[root@ip-172-31-16-199 ~]#
```

Expected Interview Questions from Session-03

1. What is the difference between cut and awk commands in linux

```
echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | cut -d "/" -f1
```

command explanation

echo url means, it will print the url
| uses the output of previous command
cut >> to cut the printed url
-d "/" >> delimiter (separating the url) and url is getting separated, here the separator is /
-f1 >> this indicates the first fragment of the url

```
echo https://raw.githubusercontent.com/daws-84s/notes/refs/heads/main/session-02.txt | awk -F "/" '{print $1F}'
```

command explanation

echo url means, it will print the url
| uses the output of previous command
-F "/" >> Fragment and the url is getting separated, here the separator is /
/" '{print \$1F}' >> indicates to print the first fragment of the url

The main difference is in cut command if we want to print the last part of the url, it is little difficult (we have to count the total no of fragments manually and use in the command). But this is resolved in awk command using '{print \$NF}'

2. Print the list of users in your linux server.

cp /etc/passwd mylinuxusers >>> copying the list of users in the current linux server to a folder named "mylinuxusers"
Now use the awk command
awk -F ":" '{print \$1F}'
We may not give the same answer to the interviewer, but we explain the above example how to use awk command to print the list of users.


```

~ ~ ~# ~ https://aws.amazon.com/linux/amazon-linux-2023
~ ~ V ~ ^ , >
~ ~ ~ /
~ ~ ~ _ /
~ ~ ~ _ /
~ ~ ~ _ /
[m]
[suresh@ip-172-31-16-199 ~]$

IAM Team
```

Session - 5

```
Permissions
=====
R -> 4
W -> 2
X -> 1

-          rw-   group  r--   others
file/      user/
directory u  g  o

ec2-user ec2-user
user

chmod ugo+w devops.txt

chmod ugo+rx devops.txt

chmod 700 devops.txt

only owner/root user can change the permissions

chown <user>:<group> devops.txt

chmod suresh devops.txt -> This will change the owner ship to suresh

chmod suresh(Owner)

file ownership can only be modified by root user
/etc/ssh/sshd_config

how can you give key based access to linux user?

ssh-keygen -f sivakumar

65,536 ports 0-65,535

1. create user
2. sivakumar can send his public key to admin user
3. /home/sivakumar admin creates .ssh in /home/sivakumar folder
4. sivakumar is the only owner to this folder... 700
5. create a file called authorized_keys with max access 600
6. admin keeps sivakumar public key here.
7. now sivakumar should be able to login
port is like flat number

systemctl status sshd

25:15 minute ssh -i <key> ec2-user@IP - In a server there are lot of services running ex http service , mail service , https , ssh and my sql like this it can
run n number of services

And here there will a particular port for each service. As here we gave ssh so that it will go for port no 22

For each service a particular port is assigned like a flat in Apartment.

Interview Question: Which file you change to provide the root access

Answer: /etc/sudoers -> you can do changes to provide root access
or add user to wheel group without password

We can add then into wheel group or we can edit sudoers file to provide root access

vim /etc/sudoers

If you add any user to wheel group that user will get the root access - 38:30

package management
=====
package manager connects to internet windows website. downloads them and install them

apt-get
yum/dnf

dnf install <package-name>

dnf git remove -y

/etc/yum.repos.d

cat authorized_keys.

service management
=====
systemctl start <service-name>
systemctl stop <service-name>
systemctl status <service-name>

sudo systemctl status sshd

systemctl restart <service-name>

systemctl enable <service-name> -> If laptop is restarted the service will run automatically ex- bluetooth for this to start automatically if the system is restarted or
stop and on then it will run by default

systemctl disable <service-name>

install nginx and start it

protocol, port, ip, username and password

http 80 <IP>

dnf list installed

http -> Port Number is 80

https -> Port Number is 443

dnf list available

[ec2-user@ip-172-31-16-199 ~]$ sudo su
[root@ip-172-31-16-199 ec2-user]# cd /etc
bash: cd: /etc: No such file or directory
[root@ip-172-31-16-199 ec2-user]# cd /etc
[root@ip-172-31-16-199 etc]# find yum
find: yum: No such file or directory
[root@ip-172-31-16-199 etc]# find -name "*yum*"
./yum.repos.d
[root@ip-172-31-16-199 etc]# cd ./yum.repos.d/
[root@ip-172-31-16-199 yum.repos.d]# ls
amazonlinux.repo kernel-livepatch.repo
[root@ip-172-31-16-199 yum.repos.d]#
```

To create a user via Keys

usedadd user_name
make sure home directory will be created using a user_name
cd to that user_name

mkdir .ssh
cd .ssh
touch authorized_keys

In a new terminal we can use ssh-keygen -f user_name

From here paste the pub key to vim authorized_keys

now come to pwd as .ssh

then chmod 600 -R .ssh

then chown username:group .ssh

And to create a user without key then

useradd username

passwd username

vim /etc/ssh/sshd_config change password auth to yes

Session - 6		
<div>IPv4process management =====</div> <div>TM --> TL --> TM --> Senior --> Junior --> Frehser</div> <div>TM --> 5 tasks for 5 TL</div> <div>ls -l --> it creates a process and assign a process ID, executes the command in kernel --> get the o/p --> display on screen</div> <div>ps -> Process</div> <div>ps -ef - every process - Full-format listing</div> <div>PID - Process instance ID</div> <div>UID PID PPID C STIME TTY TIME CMD root 1 0 0 May02 ? 00:00:15 /usr/lib/systemd/systemd --switched-root --system --deserialize=32 root 2 0 0 May02 ? 00:00:00 [kthreadd] root 3 2 0 May02 ? 00:00:00 [rcu_gp] root 4 2 0 May02 ? 00:00:00 [rcu_par_gp] root 5 2 0 May02 ? 00:00:00 [slub_flushwq] root 6 2 0 May02 ? 00:00:00 [netns] root 8 2 0 May02 ? 00:00:00 [kworker/0:0H-events_highpri] root 10 2 0 May02 ? 00:00:00 [mm_percpu_wq]</div> <div>PID and PPID</div> <div>ps -ef grep <process-name></div> <div>sleep 10 - It will run in foreground and it will the users to interact with CLI for some time</div> <div>sleep 10 & --> It will run in background</div> <div>(&) - ampersand.</div> <div>How do you take the process to run in background</div> <div>Using & ampersand</div> <div>Sleep 100 &</div> <div>foreground and background process & to take process into background</div> <div>If a press is stuck or not responding we can use - kill PID - 21:00</div> <div>kill PID --> request to terminate</div> <div>kill -9 PID --> order to stop --> It will stop forcefully</div> <div>systemctl status nginx</div> <div>ps -ef grep nginx</div> <div>we have application running --> PID</div> <div>10 users --> 0.1% CPU 0.1% RAM 2000 users --> 10% CPU, 20% RAM 10 users</div> <div>top -p PID --> check the resources used by particular process</div> <div>Network management =====</div> <div>how do you check open ports in linux</div> <div>netstat -ltnp</div> <div>systemctl status <service-name></div> <div>ps -ef grep service-name</div> <div>netstat -ltnp - l List , n - Port Number , t - Tcp , p for process</div> <div>IPv4 - 192.0.2.1</div> <div>IPv6 - 2001:0db8::1</div> <div>By running this 4 commands we can check the process or application is running proper or not:</div> <div>systemctl status <service-name></div> <div>ps -ef grep service-name</div> <div>netstat -ltnp</div> <div>top -p PID</div> <div>top -p PID</div> <div>htop -p PID</div> <div>htop software we have to install manually</div> <div>dnf install htop -y</div> <div>3 tier architecture:</div> <div>=====</div> <div>desktop vs web application</div> <div>desktop: drawbacks- resources usage more hang installation upgrade storage compatibility issues no data security/backup can't access everywhere</div> <div>architecture is important</div> <div>road side breakfast shop =====</div> <div>single person --> less than 10</div> <div>taking order, cooking the item, serving, payment collection</div> <div>hotel =====</div> <div>cook --> prepares the item owner --> counter --> issuing tokens</div> <div>let's say 20 members</div> <div>100 members</div> <div>restaurant =====</div> <div>captain --> welcomes the customer waiter --> takes the order chef --> prepares the order waiter --> garnish with cabbage, onion, lemon, keera, etc.</div> <div>directly to chef =====</div> <div>1. security 2. queue management --> reduces taste of item</div>		

[illegible]

Session - 7

we have our own AMI --> In companies also we have our OWN AMI
devops-practice, ec2-user , DevOps321
not keybased, this is password based

AMI --> Amazon machine image

image --> we and our surroundings

AMI --> base OS --> redhat 9 + nginx + applications + packages --> take it as an image

AMI - pre configured OS with some packages

public ip vs private ip

192.168.1.102 --> private

103.149.59.114 --> public

Internal Communication should be done using private IP

Outside of Network or Extranal Communication should be done using Public IP

ISP - Internet Service Provider

Linux is physical server... nginx is virtual server running in linux server

nginx is

nginx is the server which serves web technologies ex: Tomcat etc , LiteSpeed Web

yum install nginx -y

dnf install nginx -y

dnf is the advanced version of yum, there are modules in dnf

apt-get install nginx -y

/etc/nginx/nginx.conf --> configurations. you must restart the service when there are some config changes

root /usr/share/nginx/html - Host File in Webserver / Frontend

http://44.201.38.173:80

index.html --> default html

godaddy --> domain registrar, almost 1000 every year

hostinger --> cheapest domains for 1st year, for every renewal it is costly

joindevops --> 62819 37079

word = meaning

key --> value

computers only understand 0 and 1.. usually these binaries will be converted to decimal

facebook --> 143.234.53.98 --> **Ip will be converted as domain name by Domain Name System i.e facebook**

Root Servers are Managed by 13 Members in world wide by non Profit Organizations <https://www.iana.org/domains/root/servers> - these team have full authority to manage DNS

Domain Name system

DNS resolver is the component in ISP(**ISP - Internet Service Provider**) that is responsible to provide IP address.

DNS resolver contacts to root servers

Example like How Autor is for Oxford Dictionary like the same or DNS Resolver Root servers are the authorized servers

TLD - Top Level Domain

facebook.com --> TLD .com

daws84s.site --> TLD is .site

.in, .io, .org, .net, .edu, .gov, .co, .ai, .shop, .pizza, .space, .online

.siva can be registered as TLD. godaddy, hostinger, etc are domain sellers.

Forst we have to register our TLD with root servers and later our TLD will be sold by -> godaddy, hostinger, etc are domain sellers

TLD - Root servers

Domain Sellers - **godaddy , hostinger**

What root servers will do is it will scan the request ex if it is .com then it will route to that .com TLD information - 1:15 hr

Name Servers DNS/Name Servers

Types of Records:

A --> IP address

CNAM --> points to another domain

MX --> mail records

TXT --> domain verifications

NS --> who is managing this domain now

Who is Domain Registry here - Godaddy or Hostinger

Domain registrar responsibility to update the details to TLD

Name Server - NS --> who is managing this domain now

Nameservers - Port like Airtel sim to jio

TTL -> Time To Live -> Example like if we continuously browse the facebook.com and if TTL is 1 hr then my browsing cache will be there for 1 hr and after 1 hr if try the request will come as new

<https://toolbox.googleapps.com/apps/dig/>

Session - 8

google.com -> browser cache -> OS -> OS Cache -> ISP DNS resolver -> root servers (Root Servers will not have the IP info and they are just maintaining the TLD information) will give TLD info -> TLD info -> .com TLD Will have name servers -> name servers (Who are managing that domain) -> A record

name servers -> who are managing that domain now

domain registrar -> a mediator to sell the domain, they have default name servers and we are changing the authority to AWS Acc

create hosted zone in AWS, get the NS records and update in domain provider

TTL -> time to live is DNS cache before issuing next DNS request

A -> IPv4

CNAME -> points to another domain

MX -> mail records

TXT -> domain verification

NS -> Nameservers

AAAA -> IPv6

750 hours -> t2.micro or t3.micro

31 days

1 instance -> 1 month

2 instance -> 15 days

11 instances -> 3 days

mobaxterm

sudo set-prompt frontend

MySQL/Oracle/Postgress/MSSQL -> RDBMS -> tables and columns, primary keys and foreign keys

MongoDB -> NoSQL -> documents - Is used for storing for heavy data / big data - Also when compare to MY SQL it is tough to maintain MongoDB

And Example for some MongoDB applications are - Flipkart , Amazon etc

MongoDB Latest v8 and we are using v7

MongoDB is in json format

```
{
  "name": "sivakumar",
  "email": "info@joindevops.com"
}
```

127.0.0.1 == localhost

system/service user -> non human users which will not have login, and these are intended to run applications

we will create one folder and download our code there

dnf install nginx

dnf install mongodb-org

dnf install catalogue -> can't

/app -> this directory to have catalogue code

I can keep /app as home directory to systemuser

nginx:x:991:990:Nginx web server:/var/lib/nginx/sbin/nologin

/etc/shadow -> encrypted password here

roboshop user -> home dir /app and nologin

useradd --system --home /app --shell /sbin/nologin --comment "roboshop system user" roboshop

Java/NodeJS/Python

Node JS - v20

java script -> .js

java -> .java

python -> .py

go -> .go

php -> .php

c language -> .c

every programming have dependencies or libraries - Example house construction - 52.16 Min

build tool -> compile(syntax check), download the dependencies, ready to run

build file

Every programming language will have build tool and build file i.e for node js below is - 54: 30 Sec

Build tool - nodejs -> npm (node package manager)

build file -> package.json -> it contains required libraries and scripts

npm install -> it search for package.json in the current directory - 55: 54 Sec

After running npn install it will download all the dependencies from package.json and a new directory will be created with node_modules in the same path

you install programming language

create one directory

create one user

download the code

install dependencies

we need to create systemdctl file -> starting, stopping, restarting, enable/disable are easy for this application

/etc/systemd/system -> create .service file, catalogue.service file

systemctl daemon-reload - We are telling systemd to reload so it will detect new service.

nslookup IP

Session - 9

MySQL
=====

table and column database --> RDBMS

Linux Server --> MySQL server

House --> Linux Server
Room --> DB server
Rac --> Schema --> tables
1DB server may have 1 or many transactions, users,

After running npm install it will download all the dependencies from package.json and a new directory will be created with node_modules in the same path

Mostly for:

Backend applications: port no - 8080 will be opened
Frontend applications: port no - 80 will be opened

Mysql port: 3306

telnet mysql.daws84s.site 3306 --> checks whether mysql is allowing connections to it on port 3306

/etc/nginx/nginx.conf

prime --> server, vpn is client for prime
client --> mobile

we are hiding client identity --> forward proxy
actual client --> forward proxy --> server

1. content filtering
2. traffic monitoring
3. anonymous client
4. geo restrictions bypass
5. caching

Reverse proxy

Nginx can be used as load balancer, reverse proxy server, web server

1. client is not aware of server identity
2. security
3. load balancing
4. SSL termination

Frontend --> Backend

telnet backend.daws84s.site 8080
login to backend and check systemctl status backend
check logs /var/log > less messages

Shift + G to check the bottom lines

http://daws84s.site/api/transaction

HTTP Status codes

1XX --> information
2XX --> success
3XX --> redirection

errors

4XX --> client side error
5XX --> server side error

CRUD

=====

INSERT
SELECT
UPDATE
DELETE

reports --> daily, weekly, monthly, quarterly
bank-records
user
notifications
ai/ml

saas

configuring server

Linux server creation
programming language installation includes build tool
create one dedicated directory for our application /app
create one system user for our application roboshop
download the code into our directory
install dependencies
create systemctl service
if required load data
start the service

telnet mysql.daws84s.site 3306 --> connected
user password problem
query problem

Session - 10

```
frontend
daws84s.site/api/catalogue -->
http://daws84s.site/api/catalogue/categories
http://daws84s.site/api/catalogue/products/Artificial%20Intelligence

[
  {
    "_id": "681d63fc59c47e0558c59f36",
    "sku": "Ewoodid",
    "name": "Ewoodid",
    "description": "Fully sentient assistant",
    "price": 200,
    "instock": 0,
    "categories": [
      "Artificial Intelligence"
    ]
  },
  {
    "_id": "681d63fc59c47e0558c59f3e",
    "sku": "STAN-1",
    "name": "Stan",
    "description": "Observability guru",
    "price": 67,
    "instock": 1000,
    "categories": [
      "Robot",
      "Artificial Intelligence"
    ]
  },
  {
    "_id": "681d63fc59c47e0558c59f35",
    "sku": "Watson",
    "name": "Watson",
    "description": "Probably the smartest AI on the planet",
    "price": 2001,
    "instock": 2,
    "categories": [
      "Artificial Intelligence"
    ]
  }
]

/var/log/nginx/access.log
/var/log/messages
HD(ROM) --> RAM --> Apps
App --> DB
Redis (REmote DIctionary Server) -> It is known for ultra-fast performance due to its in-memory(stores in RAM) architecture
Send a connection req to DB
Connection establish
Run a query against DB
DB should fetch the data from HD
Send response to app
Close the connection
App --> Cache
App --> Cache --> DB --> Cache
```

Session - 11

mongodb
catalogue
frontend

redis
user
cart

mysql
shipping

rabbitmq
payment
dispatch

2XX -> Success
4XX -> client side errors
5XX -> server side errors
1XX -> informational
3XX -> redirectional

HTTP Methods -> GET, POST, PUT, DELETE, OPTIONS

Nouns and Verbs

CRUD -> Create Read Update Delete

User -> Noun, Create User -> Verbs

http://daws84s.site/user and method GET -> getUser -> readuser
http://daws84s.site/user and method POST -> CreateUser
http://daws84s.site/user and method PUT -> updateUser
http://daws84s.site/user and method DELETE -> deleteUser

http://daws84s.site/order and method POST

http://daws84s.site/orders and method GET

http://daws84s.site/orders/O654S5HG and method GET

http://daws84s.site/api/catalogue/categories -> http://catalogue.daws84s.site/categories
http://daws84s.site/api/catalogue/products/Artificial%20Intelligence

http://localhost:8080/products/Artificial%20Intelligence

http://daws84s.site/api/catalogue/product/Ewooid

http://localhost:8080/product/Ewooid

backend apps always do CRUD operations on DB

nginx logs - /var/log/nginx/access.log
backend component logs - /var/log/messages

Java -> Maven -> pom.xml
groupId, artifactId, version

group id - com.hdfc
artifact id - banking.savings.smsbanking
version: 1.0.0

Java -> source code is with .java extension
java code compile -> bytecode -> run bytecode/compiled code

There is no need of compiling node JS and python in specific and we run them directly as compile will be done in during run time

Java code first we have to compile and we will get bite code

java code compile -> bytecode -> run bytecode/compiled code

nodejs -> npm

maven -> java

.java -> java source file extension and after compiling we will get .class as it we get .class
.class -> java bytecode extension

Out of Java , nodejs and Python which is speed ? > Java as compilation is already done as system likes to execute. > But in nodejs and Python while run time compilation will take

when we install nodejs we got build tool npm

here for java if you install maven java will install by default and vice versa

mvn clean package -> clean previous installs and do the fresh packaging
jar -> packaging in java(bytecode) -> There is no need of packaging in node js and python bcz there is no compilation and it will run directly but in Java we should must create jar file

node_modules -> Dependences are downloaded here
target - Java application is binded here

mvn compile -> compile the java source code and create bytecode in .class format in target folder
mvn package -> pack the java class files into single file called shipping-<version>.jar

maven life cycle -> clean compile test and package
package == compile+test+package

room -> DB server
racks -> schema
tables

python
file extension -> .py
build tool -> pip
build file -> requirements.txt

install PL
create one directory

Session - 12

MQ Database

Synchronous and Asynchronous

Synchronous and Asynchronous

sync vs async(fire and forget)

async is like (fire and forget) i.e we sent a msg and we don't need to bother of it as it will be delivered when other side system is up on automatic

Synchronous: Request response module - i.e Request expects immediate response
<http://dman94a.com>

<http://daws84s.site>

request sent --> waits for 1 min --> if no response then error

http expects immediate response → sync

ASynchronous communication - MQ - Message Queue - When other side system is down it will wait until system is up and no data lost

=====

1. point to point -> message will be delivered to single system
2. topic and subscribe --> message will be delivered to all subscribers

when I upload video, all my subscribers get notifications

Example for Async communication is: order is accepted and sent request to Third party delivery.

MQ - Message Queue:

ActiveMQ

RabbitMQ

IBMMQ
Kosten

Kafka

robotshop and we have a vendor to deliver our orders

we get 1000's of messages from our deliverer partner

Maven Build Workflow:

Below is a typical Maven build workflow for the default lifecycle.

Validate Phase: Check the project configuration and validate if all information required is present.

Compile Phase: Compile the source code of the project.

Test Phase: Execute unit tests using a testing framework.
Package Phase: Bundle the compiled code into a JAR/WAR file.

Package Phase: Bundle the compiled code into a JAR
Verify Phase: Perform checks on the packaged code.

Install Phase: Install the package to the local repository for use as a dependency in other projects locally.

Deploy Phase: Deploy the package to a remote repository for sharing with other developers.

Session - 13

payment -> python
extension -> .py
pip
requirements.txt

softlink/symlink hardlink and inode

shortcut ex chrome in desktop and notepad (is also a file pointing real file) -> **points to other real/original file**
if I delete real file, shortcut will break

inode -> this is the metadata of the file

file permissions
ownership
size
original memory address location of the file

ls -li -> inode -> list files with i node

stat <file_name>

Interview Question: How will you get the inode number

Answers: Using command: stat <file_name>

lrwxrwxrwx 1 user user 15 May 13 10:00 shortcut.txt -> /home/user/file.txt

lrwxrwxrwx - starting l is link file

Sym link will be created with: ln -s <original-file> <symlink-file> - AT 33:19 -> example in front end ln -s nginx.conf /root/nginx.conf

Hard link: ln <original-file> <symlink-file> -> AT

symlink is like shortcut to original file. hardlink is like a copy of file. it is like backup

symlink and original file will have a diff inode. symlinks are used to point diff versions

find / -name "*.conf"

find / -inum <i_node_num>

/etc/nginx/nginx.conf -> /etc/nginx-1.conf
/etc/nginx/nginx.conf -> /etc/nginx-2.conf

dnf-4 install nginx -y
/usr/bin/dnf -> dnf-4

Symlink will have diff inodes

Hardlinks will have same inode

ls -li -> lrwxrwxrwx 1 user user 15 May 13 10:00 shortcut.txt -> /home/user/file.txt

lrwxrwxrwx 1 -> Number of link files

47:30 Sec

which dnf

if original file is deleted symlink will break. if original file deleted hard link will work

symlink is used to point diff versions, hardlink is used as backup to original file

symlink can be created to folders, we can't create hard link to folders

symlink will work with diff types of disks, hardlink can't be created for diff disks

memory troubleshooting

memory - RAM
storage - HD

free

free -m -> In mega bites
free -h -> Human readable format

Swap memory is from HD as virtual RAM
HD -> RAM -> Programs

using top command we can see the running memory usage

ps -ef it will list all the process running

auxlory
ps aux -> along with process it will display cpu and ram usage

To see the top 5 memory consuming process:
ps aux --sort=%mem | head -n 5
ps aux --sort=%mem | tail
ps aux --sort=%mem | tail
ps aux --sort=%cpu | tail

disk usage -> df -hT
du -sh <folder-path> -s- summarize h - Human readable
du -sh * -> all files and folders size will be displayed

some time in var/log -> from log days some many logs are logged and is uses more memory and some time it will go for GB's and what we do is we will try trouble shoot and do archive the logs

/app -> /opt/app - opt Optional -> Usually third party apps is processed in /opt/app directory

du -ah / | sort -rh | head -n 20

du -ah / Show sizes of all files and folders from the root /, in human-readable form
sort -rh Sort the output in reverse (-r) order by human-readable size (-h)
head -n 20 Show the top 20 largest entries from the sorted list

Linux Directory structure - <https://github.com/daws-84s/concepts/blob/main/linux-directory-structure.MD>

/usr/share/nginx/html -> nginx root directory
/usr/bin
/usr/sbin
/usr/local/bin/

/proc -> processes started by kernel

cd / - is root directory
cd /root -> root user home folder

\$ is where ever we want to refer a variable we should use dollar before it

Session - 14			
	<pre>1. time 2. human errors 100 logs carry from farm to home all commands keep it in file, run it as a file(Coding) if I run a command --> I have common sense, I can understand whether it is success or not... variables data types functions conditions loops error handling 90% design + 10% coding Coding 1. programming --> developers. data strcuture, algorithms, design patterns less resources(RAM, CPU, HD), less time 2. scripting --> DevOps. simple scripting shell vs python ===== UI --> Shell/CMD --> Kernel UI --> Python --> Shell/CMD --> Kernel Shell is native in Linux. If you want any automation inside linux server, shell is the perfect choice. python is useful when you are interacting with other/external systems. --> Python is used when you are interacting the linux with github and get some server Keep code in version control/source code management(SCM) 1. security 2. tough to share the code - When multiple team members are working 3. no versions Centralised vs Distributed ===== google drive --> 10 members open google docs in browser, do the change download the doc in local laptop, open in word do the changes then upload to drive SVN vs Git(GitHub, Gitlab, Bitbucket, etc.) IDE(Integrated development env) --> vscode, eclipse, intellij, sublime, etc. 1. create repo in github 2. clone/download the repo 3. add to staging/temp area. 4. commit 5. push changes git add . ; git commit -m "message"; git push origin main . means all the changes <file_name>.sh sh <script-name> #!/bin/bash --> shebang, it should be the first line in shell script, it is the interpeter to check the syntax and execute the commands.. sh == bash x=0, y=1, z=3 solve the expression and finally substitute variables label --> item key=value variable is a container to hold the value, you can use it wherever you require. and this centralised, if you change at once place it will reflect wherever you use. DRY (Don't repeat yourself) args/arguments sh 04-variables.sh value1 value2 -> value1 and value2 are arguments \$1=value1 \$2=value2 sh variables.sh "Revanth Reddy" KTR Revanth Reddy: Hey KTR, how are you ? KTR: Hello Revanth Reddy, I am fine, How are you doing Revanth Reddy: I am fine too. What's up? Revanth Reddy: Nothing, Just going to Mars now, will you come? Revanth Reddy: Sorry, You can carry on! I will come once you are come back NUMBER1=100 NUMBER2=200 SUM=\$((NUMBER1+NUMBER2)) echo "sum of \$NUMBER1 and \$NUMBER2 = \$SUM" TIMESTAMP=\$(date) echo "Scritit executed at: \$TIMESTAMP" Here NUMBER1, NUMBER2 TIMESTAMP are variables which is holding some value in it 1:17:11 IMP Data Types ===== int i=0 float double decimal string char boolean array arraylist set map 1:23:00 IMP MOVIES=("Court" "HIT3" "Pushpa2" "Thandel") echo "first movie name is \${MOVIES[0]}" echo "first movie name is \${MOVIES[0]}" \$NAME == \${NAME}</pre>		

Session - 16

```
Colors in shell
let code=m

31 -> red 32 -> green 33 -> yellow

echo -e "Hellow World" -----> -e means enabling the colours
echo -e "\e[31m Hellow World" -----> \e escaping the special characters
Hellow World

echo -e "\e[31m Colour are implemented \e[0m" -----> \e[0m You should specify till while line

redirections
-----
< -- denotes input
> -- denotes output

ls -l > output.log -----> It stores only success output

ls -l > output.log --> 1 denotes success output If you don't give anything also it will take success by default i.e ls -l > output.log
ls -l > output.log --> 2 denotes failure output

ls -l &> output.log -----> & Store what ever i.e success/failure logs

14-logs.sh.log
14-logs.log
14-logs.sh

mkdir -p /var/log/shellpractise-logs -----> -p is for if already folder is created ignore the command and if folder is not exists then create a folder

I want basic log on the screen too then use tee

EXAMPLE: echo "Script started executing at: $(date)" | tee -a &> $LOG_FILE -----> -a for append

loops
-----
for(int i=0; i<=100; i++){
    print i;
}

1. create 11 instances
2. rename them
3. update r53 record
   if( instance is frontend )
       update public ip
   else
       update private ip

frontend --> API --> backend

authentication and authorization
=====
authentication --> prove yourself
authorization --> prove yourself, check whether you have access or not

access key and secret key

aws configure

aws configure
AWS Access Key ID [None]:
AWS Secret Access Key [None]:
Default region name [None]: us-east-1
Default output format [None]:

aws s3 ls --> just check working or not, no o/p also fine except error

1. create instances
   AMI ID, SG ID, SUBNET ID

AWS CLI to Create ec2 and get IP - https://www.google.com/search?q=AWS+CLI+to+Create+ec2+and+get+IP&scas_esv=b97c0088c4eac1a1&rlz=1C1GCEU_enIN1161IN1161&xsrf=AHTn8zquWxqYb6l8h_VZCONhgjk57z2ZA%3A1747829493701&ei=9cltaPnHksWXnesPgb_AyAE&ved=0ahUKEwi5luagXLSNAxXF52cHHYEBkQ4dUDCBA&uact=5&oeq=AWS+CLI+to+Create+ec2+and+get+IP&gs_l=Eqxnd3Mtd2LXNlonAUIEFXUyBDTEkgdG8gQ3JIYXRlIGVjMibhmQgZZV0IEIQSNYhUIINWMAccAR4AZABAZgB0wKgAbslgqEHMC4yLjluMbgBA8gBAPgBAZgCBgACogPCAgOQABiwAxjWBBHtwglIECEYoAEYwwTCAgOQIRigARjDBBgKwgIECEYCPgDAIgGAZAGCJIHBTQuMS4xoAIFCrIHBTauMS4xuAeJA8IHBTauMS41yAcY&scitlenrgws-wiz-serp

aws ec2 run-instances --image-id ami-09c813fb71547f4f --instance-type t2.micro --security-group-ids sg-01bc7ebe005fb1cb2 --tag-specifications "ResourceType=instance,Tags=[{Key=Name, Value=test}]" --query "Instances[0].PrivateIpAddress" --output text

aws ec2 describe-instances --instance-ids i-0abcode123456789 --query "Reservations[0].Instances[0].PrivateIpAddress" --output text
```

IAM stands for Identity and Access Management.

1. Process idea
2. Coding syntax

<https://repost.aws/knowledge-center/simple-resource-record-route53-ql>

sed editor -> stream editor / streamline editor

adding the lines
deleting the lines
replace the words

sed -i-e 'expression' filename

adding the line

sed -e '1 a Hello World' users --> Adding the line 1 is first line a is appended/after and in the place of a if we give i it will insert

sed -i '2 d' users -> Delete 2nd line

sed -e 's/sbin/LOGOUT/' users It will substitute sbin to logout and if you add /g at last s/sbin/LOGOUT/g it will substitute in all entries

sed -e '/Overflow/ d' users it will delete the line where Overflow text is there

-e --> temp change onto the screen -> It will help in some cases like without making changes in original file we can do executions on run time
-i --> it makes the permanent change in file directly without showing the output in screen

idempotency
=====

irrespective of the number of times you run something it should not change the result

API Development

POST -> not idempotency
check user already exist or not, if not create otherwise show the error
first time entry will be created

GET -> idempotent

PUT(UPDATE) -> idempotent, but for better user experience, same details are already updated

DELETE -> idempotent, but for better user experience, user already deleted

```
frontend --> user
```

```
sed -i "s/127.0.0.1/0.0.0.0/g" -i "/protected-mode/ c protected-mode no" /etc/redis/redis.conf --> if we want to change multiple texts in a single file and c is from  
remove complete line and add text provided
```

Session - 19

```
DRY --> don't repeat yourself
write a separate file, create functions with all common code, call when required...

How can you call other scripts from current script

script-1.sh
script-2.sh

how you call script-2 from script-1

./script-2.sh
=====
can't access script-1 variables
PID are different

source ./script-2.sh
=====
same PID for both scripts
SCRIPT-2 can access SCRIPT-1 variables
SCRIPT-1 can access SCRIPT-2 variables

set -e --> This will stop execution as soon as it script hit with error

trap

for item in $@
do
done

item in $@ --> condition

while [ condition ];
do
    # statements
    # commands
done

In projects generally 14 days old logs are preferred to delete or archive and in Banking projects 14 days older logs also not deleted

while IFS=
do
done < delete-oldlogs.sh --> This input we are giving from file

while IFS=
do
done <<< delete-oldlogs.sh --> For <<< 3 backward buttons is like we are pushing the input from script output
```

Session - 20

```

find <source_directory> -name "*.log" -mtime +14
source_directory
find the files
delete the files

14 days old log files can be zipped and placed into destination directory...storage team usually monitors the destination directory if they find any files there they
move to another server i.e files server

source_directory
destination_directory

need to check source_directory directory exist or not
destination_directory also should be checked

find the files
zip the files
move to destination directory
then remove the files in source_directory

sh backup.sh <source-directory> <destination_directory> <days>

DAYS=${3:-14} # -: if DAYS are provided that will be considered, otherwise default 14 days
app-logs-$TIMESTAMP.zip

crontab --> scheduling the scripts in linux --> usually non business hours at 3 or 4AM

***** sudo sh /home/ec2-user/shell-practice/20-backup.sh
/home/ec2-user/source-dir /home/ec2-user/dest-dir
/home/ec2-user/source-dir /home/ec2-user/dest-dir
/home/ec2-user/source-dir /home/ec2-user/dest-dir

crontab -l

crontab -e    > will work like vim for crontab

crontab

/var/log/crontab -> 1:49:37 min

sudo tail -f /var/log/corn

send email/gmail from linux
=====
we have few mail comands

sudo cp backup.sh /usr/local/bin/backup

crontab -e

/app-logs --> application continuously writing log files

12ki new cart.log will be created
cart-23-05-2025.log

df -hT --> every 30min --> send email if usage is more than 70%

mlthichsfelqrx

{
echo "To: info@joindevops.com"
echo "Subject: Testing Gmail"
echo "Content-Type: text/html"
echo ""
echo "Testing Gmail Body"
}| msmtp "info@joindevops.com"

while IFS=
do

done < delete-oldlogs.sh    --> This input we are giving from file

while IFS=
do

done <<< delete-oldlogs.sh    --> For <<< 3 backward buttons is like we are pushing the input from script output

while IFS= read -r line
do

then <<< $FILES_TO_DEL

```

Session - 21

```
which is

/home/ec2-user/.local/bin
/home/ec2-user/bin:
/usr/local/bin
/usr/bin
/usr/local/sbin
/usr/sbin

Crontab
=====
/usr/bin/bin

recently I was given a script to create backup of the files, I successfully created the script and scheduled in crontab, but command not found in crontab. When I
executed it is working fine manually. Later I understood PATH is bare minimum in crontab so I changed my script as command into /usr/bin directory. It started
working fine.

In projects generally the threshold value is b/w generally 70-80%

sudo visudo.

disc utilization command

defaults
auth      on
tis       on
tis_trust_file /etc/ssl/certs/ca-bundle.crt
logfile   /var/log/ssh.log

account    gmail
host       smtp.gmail.com
port       587
from       your_from_email@gmail.com
user       your_from_email@gmail.com
password   app-password

account default : gmail

{
echo "To: <your-to-email>"
echo "Subject: Test Email"
echo "Content-Type: text/html"
echo ""
echo "This is test email from Shell scripting session"
} | msmtp "<your-to-email>"

/var/log is consuming more than 80%

Hi DevOps Team,

There is High Disk Usage alert in the system. Please check

High Disk Usage on /run: 2
High Disk Usage on /: 30
High Disk Usage on /var: 22
High Disk Usage on /var/tmp: 3
High Disk Usage on /home: 5
High Disk Usage on /var/log: 4
High Disk Usage on /boot: 53
High Disk Usage on /boot/efi: 6
High Disk Usage on /var/log/audit: 2

Regards,
Monitoring Team

https://www.onlinewebtoolkit.com/text-to-html

Configuration Management
=====
Provision server

system packages install
programming runtime install - nodejs , java , python
application folders, users,etc
download the code
install dependencies
create service files
start the server

deployment
=====
stop the service
1. remove the old version
2. download the new version, install dependencies
3. start the server

disadvantages [1.09 min]
=====
not idempotent
poor error handling
if we have more servers, very difficult to run --> not scalable
scripts works only for specific distro --> homogenous
syntax is little tough
password security is poor

Configuration Management Tools --> ansible, chef, rundeck, puppet, etc...
```

Session - 22

```
Coding
  variables
  data types
  conditions
  loops
  functions
  error handling

how do you call shell script
./script.sh

source ./script.sh

backup script
disk utilisation
cpu/memory utilisation
crontab

no error handling
if more servers, difficult to handle...not scalable
homogenous
syntax is little tough to understand
password security is not available
not idempotent

configuration management
=====
it is provisioning the server for hosting the application...
system packages
programming language
folder, user creation, etc
download the code
install dependencies
create systemctl services
start the service/server

push vs pull
=====

US -> India

pull/poll model

Fedx shop

HYD
1. go to fedx daily
2. check whether you got letter or not

pull/poll model
=====
1. time waste
2. petrol waste
3. resource waste
4. increasing traffic on roads

push model
=====
HOME
1. whenever letter receive in local fedx shop
2. delivery boy delivers the letter to us

SYSTEM-1 -> SYSTEM-2

chef -> pull based configuration management server

1. ssh connection
2. create the file with content
3. closed the connection

Remote login ssh@IP_ADDRESS

Ansible takes remote login using SSH protocol to the nodes
It will do the task
come out of the server

Ansible installation command - sudo dnf install ansible -y

Linux Command == Ansible Module/Collection - Adhoc commands

<command> <options> <inputs>

ls
ls -l
ls -lrt

cp <source-dir> <dest-dir>

ansible all -i IP, -e ansible_user=ec2-user -e ansible_password=DevOps321 -m ping

Shell Script == Ansible Playbook

YAML -> Yet another markup language
.yml or .yaml

Bank
=====
white paper to deposit

acc no, date, branch, name, money, denomination, sign

forms/templates

Date
acc_no
branch
name
amount
denomination

DTO -> XML, JSON

XML -> Extensive Markup language

<Username>sivakumarredy</Username>

<User>
  <Username>sivakumarredy</Username>
  <Password>siva123</Password>
</User>

{
  "username": "sivakumarredy",
  "password": "siva123"
}

What object can do, what object knows. I am trainer

exp, what tools teaching, timings -> properties
functions -> take sessions, prepare interview questions, take resume sessions

<Student> -> object
  <Firstname>Sivakumar Reddy</Firstname> -> field
  <Lastname>M</Lastname>
  <DOB>2024-01-01</DOB>
  <Addresses> -> object
```



```
<PermAddress> >object
<DoorNo>143</DoorNo>
<Street>Gandi Nagar</Street>
</PermAddress>
<CurrentAddress>
<DoorNo>143</DoorNo>
<Street>Gandi Nagar</Street>
</CurrentAddress>
</Addresses>
</Student>

{
  "firstname": "Sivakumar",
  "lastname": "M",
  "dob": "2024-01-01",
  "addresses": [
    {
      "type": "perm",
      "doorno": "143",
      "street": "gandi nagar"
    },
    {
      "type": "perm",
      "doorno": "143",
      "street": "gandi nagar"
    }
  ]
}
```

Session - 23			
	<div><p>what are ansible adhoc commands?</p><p>it is ansible command line to perform one time tasks or emergency tasks when we dont have to write playbook and push</p><p>what are ansible playbook?</p><p>playbook contains list of plays we can execute againsts group of remote servers to perform multiple tasks. playbook is in YAML format</p><p>Playbook contains list of plays and each play can contain list of tasks</p><p>dnf install nginx -y --> homogeneous</p><p>apt install nginx -y</p><pre>- name: Run Nginx ansible.builtin.service: name: nginx state: started enabled: yes</pre><p>variables, data types, conditions, loops, error handling, functions</p><p>variables hold value, you can use it wherever you want. if you change at one place it will reflected all the places where you are referring, basically DRY principle dont repeat yourself.</p><p>inheritance</p><p>=====</p><p>great grand father --> 1000 acres --> grand father --> 100 acres (father) --> father 10 acres --> son 1 acre --> Our son 100 acres</p><p>1. define same variable in all possible locations</p><p>2. run the playbook</p><p>3. comment when you understand the preference</p><p>data types</p><p>=====</p><p>int, float, double, decimal, long, char, string, boolean, list, map, etc.</p><p>Conditions</p><p>=====</p><p>when</p></div>		

Session - 24

```
facts == variables

packaga
1. gather facts about target servers
2. if os_family is redht it will run dnf state name -y
3. if os_family is debain it will run apt state name -y

loops
=====
for i in {1..100}
do
    echo $i
done

loop:
-
-

functions == filters
=====
command-1 | command-2

Ramesh, Suresh, Raheem, Joseph --> String
, --> delimiting

Ramesh
Suresh
Raheem
Joseph

255.255.255.255
300.567.980.789

if there are no modules available
1. develop your module
2. use shell or command module

shell vs command

you are in your house

1. I will enter into your home and call you
   problems: security issue, you are seeing everything inside house
   shell module --> if you are using shell module, you are logging inside the server and running the tasks. redirections, variables, pipes, etc will work here
2. I will stay outside and call you
   problem: you don't get any access to things inside
   command module --> executing command from outside, you will get linux full environment
   redirections, piping and env variables will not work here

VARIABLE=$(command)

register

Every time the first preference should be given to command module only and if the command module is not working and it needs some special variables or
redirections or piping then we will go for shell module.

And usually command module is more secure i.e for simple task we can use command module and for complex tasks including redirections or piping or some
special variablewe can go for shell module
```

```
How can you run the command in background i.e using "&"at the and the better way than amprecent is nohup

nohup <command> &
& --> runs in background, but if terminal closes command will be terminated
nohup <command> & --> runs in background even the terminal is closed

nohup ansible-playbook -i inventory.ini -e ansible_user=ec2-user -e ansible_password=DevOps321 mongodb.yml &&>> /home/ec2-user/mongodb.log &

1. check you can connect to mysql using app user
if yes then it means data is already imported
if no, not imported we can use import

cd /var/log

less cloud-init-output.log

You can dump all the modules you used some where:

At 1:18:00 min
```

Session - 27

```
Ansible Roles
=====
DRY
Variables
Functions

create system user
install programming language
download code
create directory
unzip code
install dependencies
create systemctl service
start the service

Roles is a proper directory structure to write ansible playbooks, we can reuse roles. it will have tasks, vars, templates, files, handlers, etc.

{"changed": false, "msg": "Could not find or access 'mongo.repo'\nSearched in:\n'/home/ec2-user/ansible-roboshop-roles/roles/mongodb/files/mongo.repo'\n'/home/ec2-user/ansible-roboshop-roles/roles/mongodb/tasks/files/mongo.repo'\n'/home/ec2-user/ansible-roboshop-roles/roles/mongodb/tasks/mongo.repo'\n'/home/ec2-user/ansible-roboshop-roles/files/mongo.repo'\n'/home/ec2-user/ansible-roboshop-roles/mongo.repo' on the Ansible Controller.\nIf you are using a module and expect the file to exist on the remote, see the remote_src option"}

template --> we can keep some placeholders, you can put the values at run time

file --> content inside a specific file

ansible templates
=====
follows jinja2 formatting, we can keep some placeholders, actual values will be provided through variables at runtime.

tasks
main.yml --> playbook related tasks are her
files
<file-name> --> you can keep all the files required here
templates
<template-file> --> we can keep all the templates with placeholders here. usually we follow jinja2 templating, variables values can be supplied
vars
main.yml --> all variables required for roles can be kept here.
handlers --> handlers are notifiers in ansible. when there is a change in something if you want to notify other task we can use handlers. for example change in nginx
configure can notify restart nginx task in handlers
main.yml

DB Admin
=====
1. App team requests DB admin team to create schema
2. DB team will create a separate shipping user and handover that to app team.
3. shipping user will have only access to shipping schema
```

Session - 28

```

Ansible Tags
=====
deployment or release new version

at 18:50 IMP

include_role:
- name: Deployment for catalogue
tags:
  - deployment
include_role:
  name: common
  tasks_from: deployment

include_role: When condition will be applied for only the app-setup task and not to full common roles included tasks    --> and also tags will not
work in Include roles    --> At 47:31 IMP

import_role: When condition will be applied for all the tasks in the entire role i.e all the tasks in common role    -----> At 43:15 IMP    --> At 47:51 IMP i.e
Import role throughs syntax errors as soon as ansible-playbook command is fired without executing any task.

49:46 IMP

Use import_role when:
You know exactly which role you want to load before playbook execution.
You don't need to loop or conditionally load roles.
Use include_role when:
You need to conditionally include a role using when.
You want to loop over roles or pass different parameters at runtime.

announce downtime 6hrs
=====
stop catalogue service
remove old code -> I can remove /app directory, create again and download new version code
download new code
restart catalogue

We can include other roles using include_role or import_role

include_role --> it will include tasks in run time, it will validate also in run time, it will not pre process.

Tags and when conditions apply only to the include_role statement itself, not the tasks within the role.

import_role --> ansible validate import_role before playbook execution
Tags and when conditions apply to the imported role and its tasks.

ansible error handling
=====
Error handling means what should we do when error comes, what should we do when error not comes.

if we are able to handle the error, we can keep ignore_errors true and then execute another task in case of failure

id roboshop
  if created already, we are skipping
  otherwise we are creating

Imagine, there is no user module available

a task executes id roboshop -> task fails if user not available, usually script exit because of this error

another task create user, if rc != 0

vault
=====
you can create a file and encrypt it..

Ansible Vault
=====
This is a feature of ansible which allows us to protect the playbooks
via a password. Playbooks created using vault can be viewed, edited or
executed only if we know the password

1 To create a vault playbook
ansible-vault create playbook_name.yml

2 To view the content of a vault playbook
ansible-vault view playbook_name.yml

3 To edit the content of a vault playbook
ansible-vault edit playbook_name.yml

4 To convert an ordinary playbook into a vault playbook
ansible-vault encrypt playbook_name.yml

5 To convert a vault playbook into an ordinary playbook
ansible-vault decrypt playbook_name.yml

6 To reset the password of a vault playbook
ansible-vault rekey playbook_name.yml

ansible-playbook -i inventory.ini mysql.yml -e "component=mysql" --ask-vault-password

It will ask for the password in run time:    --ask-vault-password

SSM parameter store

Linux --> Server, Ansible --> Platform
HashiCorp Vault --> Install, manage, update, upgrade

Linux/ansible integrate with vault softwares

We were using ansible vault, but there are challenges to maintain the passwords and vault files, so I recently proposed SSM parameter store, I did POC and
Removed vault and implemented SSM parameter store successfully...

```

Session - 29

Ansible dynamic inventory
=====

inventory --> static -> hosts are fixed

inventory --> Dynamic -> hosts are not fixed i.e example IPL match hotstar and also like flipkart and amazon on big billionares day

AutoScaling --> Dynamic Inventory -> when traffic increases, infra also increases. when traffic decreases infra also decreases
100 servers

ansible queries the ec2 instances based on some criteria...

boto3 and botocore

us-east-1 region
we need to filter the instances
running instances
Name --> Frontend

ansible-inventory -i inventory.aws_ec2.yml --graph

*.aws_ec2.yml/yaml

forks --> How many number of instances ansible can connected

ansible.cfg

1. ANSIBLE_CONFIG - 22:26 IMP
2. ansible.cfg in pwd
3. home directory
4. etc

Beter option is in which ever the current repo or current working directory we are it is recommended to have ansible.conf in that particular directory

What is Ansible Dynamic inventory:- Ansible can query the cloud provider to fetch hosts at run time, this will be useful in the autoscaling kind of dynamic environments.

export keyword to setup the environmental variable - 22:26 IMP

unset

- name: install nginx
hosts: dynamic_frontend
serial: 3
become: yes

Ansible cannot under the state i.e it cannot handle the infrastructure perfectly which is it cannot under stand the state perfectly

Why we don't use ansible for infra creation:

Ansible is very poor in **state management** and this state managment is perfect in Terraorm

Ansible can create aws infra also...

Everything is module/collection. Ansible may require libraries. to connect AWS we need boto3 and botocore. aws configure authentication too..

1. create instances
2. create r53 records

ec2_output.results

"{{item.instances[0].private_ip_address}}"

ssh-keygen -t rsa -f <file_name>

Session - 30

```
Ansible architecture
Configuration management
Variables --> preference
Conditions
Loops
Functions or Filters
Data types
Developed playbooks
Roles
Tags, Dynamic inventory, vault, using SSM parameter store, handlers, include vs import, etc...
Deployments through Ansible

roboshop --> create user --> nodejs

frontend --> HTML, CSS, JS --> name, email, password

a function in nodejs

addUser(name, email, password){
  isUserAlreadyExist
  if not available create user
  sendResponseToFrontend
}

RoboShop Create user through Ansible

custom modules/collections
=====
library/ # roles can also include custom modules
write python code

myroboshop.createUser
  name:
  email:
  password:

Ansible executes modules/collections on remote server

plugins: lookup('amazon.aws_ssm', name, region: '') --> ansible server
plugins adds extra functionality to ansible server. like lookup, inventory, filter, etc...

myroboshop.addCart
  product_name:
  product_id:

you want to check the price before adding to cart
lookup('roboshop.checkproduct', product_id: '1234')

filter: roboshop-price | roboshopINRprice

Collections or Modules / Plugin: Collections will be executed on the remote host, Plugins add extra functionality to ansible server like lookup, inventory, filters etc

ansible is in very poor in state management, for example if someone edits infra manually in console ansible can't detect that it may create duplicate resources if you run again...

ansible is perfect doing configurations with in the server...

manually created infra
=====
time
errors
if something goes wrong, tracking is very difficult
restoring the infra is time taking..
version control

Advantages of Infra as a code
=====
version control --> versioning of our code, review, history of infra, collaboration
CRUD --> operations on infra is easy creating, updating, reading and deleting
consistent infra --> IaaS can setup same infra across all environments, basically working in DEV not working in PROD
inventory management --> we can check IaaS to understand what are the services we are using
cost --> switch off the infra in non business hours, switch on again in business hours... we can schedule to stop the servers at 8PM start again at 8AM
dependency management --> IaaS can understand the dependencies between resources..
Modules --> we can extend terraform code using modules

terraform init -->

HCL --> Hashicorp configuration language

{
  key = value
}

everything is called as resource

resource "type-of-resource" "name-you-provide" {

  ami_id =
  name =
  sg_id =
  instance_type =
  subnet_id =
}
```


Session - 31

you can issue/fire terraform command only where you have .tf files

command-1 | command-2

register: <variable>

if you are creating a resource, it gives us o/p using this we can create other resources.

variables datatypes conditions loops functions error handling

Variables -----> Variables are based on dry principal i.e based on Don't Repeat Yourself, You can create some variable and assign a value to that and you can use it where ever you wantt, It is a central place if you change the value it can refelefed every where you are refereeing to

=====

variables file

terraform.tfvars --> same filename for terraform to consider

command line

env variables TF_VAR_<variable-name> -> export TF_VAR_sg_name=env-allow-all

terraform pain -var "sg_name=cmd-allow-all"

unset TF_VAR_sg_name=env-allow-all

1. command line
2. tfvars
3. env variables
4. default values
5. user prompt -> 39:00 min

Conditions

=====

```
if(expression){
  these statements if expression is true
}
else{
  these statements if expression is false
}
```

expression ? "this value if true" : "this will run if false"

Generally in Development environment we run small instaces and if it is a prod we will run with big instances.

loops

=====

1. count based loops
2. for loops
3. dynamic block

you can write count of resources you require under the resource definition

interpolation 1:03 IMP -> name = "\${var.instances[count.index]}.\${var.domain_name}" -> If you want to concat string along with variable

=====

1. if you have list, go for count
2. if you have map or set, go for for each

Session - 32

```
"${}-hello"

dynamic blocks
=====
dynamic ingress {
  for_each = var.ingress_ports
  content {
    from_port = ingress.value["from_port"]
    to_port   = ingress.value["to_port"]
    protocol  = "-1"
    cidr_blocks = var.cidr_blocks
    ipv6_cidr_blocks = ["::0"]
  }
}
```

Block: AT 04:45 sec IMP

```
ingress {
  from_port = var.from_port
  to_port   = var.to_port
  protocol  = "-1"
  cidr_blocks = var.cidr_blocks
  ipv6_cidr_blocks = ["::0"]
}
```

```
functions
=====
length
toset
```

labels == tags

```
100 bags --> white
tag --> details
name = siva
flight = IN307
dest = dubai
```

```
common_tags
=====
Project = roboshop
Terraform = true
Version="1.0"
```

```
variable tags
=====
Component = cart
Name = cart
Version = "1.1"
```

merging merge(common_tags, variable tags)

```
Project = roboshop
Terraform = true
Component = cart
Name = cart
Version = 1.1
```

data sources -> data sources are querying the information from providers

```
=====
variables -> inputs
outputs -> print the info after creating resources
```

it can query the info from provider

What is variable: Key = Value pair but if the value is dynamic -> There we can use locals

locals

```
=====
```

locals can have expressions, you can assign a name to it and use it wherever you require

locals are like variables holding values against keys, but you can refer variables inside locals, expressions, functions..

calling variable in the same variable file in some other expression like interpolation will not work

i.e we can refer variables in variables

variables can be overridden, locals can't be overridden

At 53:27 IMP

Which ever can be overwritten we can put in variable and which ever can't be over written can be put in locals

state

```
=====
IaC --> declarative way of creating infra, whatever you declare IaC tool should create provided you follow right syntax
```

```
.tf files --> desired/declared infra --> expectation
what exists in AWS --> actual infra --> reality
```

state files -> terraform use this file to track what it created in provider

terraform plan

```
=====
```

```
reads .tf files --> understand what user wants
read state file --> empty
query the provider --> already infra exists or not
```

it starts create

created infra

terraform plan

reads .tf files, state file --> matched

I deleted instance in console manually

reads .tf files, state file --> matched
checks provider to verify desired infra vs actual infra

when you change tf code

```
=====
.tf files --> understands what user wants
state file --> not matched
```

actual infra --> user don't want r53 records.

At 1:17 hr IMP (Apply terraform apply --auto-approve then delete/ comment something from .tf files and then fire terraform plan then terraform will destroy the resource the that is commented)

terraform uses state file to track what it is created in the provider, every time we run terraform commands terraform check whether desired infra is matching actual infra through state file..

keeping state file in local will not work in collaborative environment. terraform does not understand what were the resources created by others, so it may create duplicate resources or else errors

At 1:27 Hr IMP

What is terraform state file: Terraform uses state file to track what is created in the provider, Every time when you run terraform commands i.e terraform check weather the desired infra is matching the actual infra or not through state file.

So keeping the state file in local is not good in collaborative environment it may give you duplicate entries , resources or erros , So we should maintain the state file in remote environment like s3 buckets with locking.

At any time we should not edit state file as it is allowed to control only by terraform.

[illegible]

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In Interviews: Before we are using dynamodb locking. But recently I migrated it to S3 native locking

Provisioning / Server Provisioning mean in general we are creating a server and install/configure all our required packages inside server

Terraform provisioners are built-in features that allow you to execute scripts or commands on a local or remote machine as part of resource creation or destruction

Provisioners
=====

when you create the server using terraform, we can take some actions using provisioners

1. local-exec
2. remote-exec

provisioners on_failure = continue

where I run terraform command, that is local to terraform
remote means server I created using terraform

creation time provisioners

destruction time provisioners

multiple infra using terraform
=====

DEV, QA, SIT, UAT, PRE-PROD, PERF, PROD

daws84s.site

AWS EC2 Instances:
roboshop-dev-mongodb
roboshop-dev-redis
roboshop-dev-mysql
roboshop-dev-rabbitmq
roboshop-uat-mongodb
roboshop-prod-mongodb

Records:
mongodb-dev.daws84s.site
mongodb-prod.daws84s.site

dev and prod

pros
=====

no need to duplicate the code
consistency

cons
=====

should be very cautious changes done in DEV may go to PROD also by mistake

terraform init --help

terraform init -backend-config=dev/backend.tf

terraform plan --help

terraform plan -var-file=dev/dev.tfvars

terraform apply -var-file=dev/dev.tfvars

terraform init --reconfigure -backend-config=prod/backend.tf

terraform apply -var-file=prod/prod.tfvars

[illegible]

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<pre>terraform init -backend-config=dev/backend.tf terraform pain -var-file=dev/dev.tfvars terraform apply -var-file=dev/dev.tfvars -auto-approve terraform destroy -var-file=dev/dev.tfvars -auto-approve ===== All backend bucket is pointing to dev and hence again reconfiguring it to prod terraform init --reconfigure -backend-config=prod/backend.tf terraform apply -var-file=prod/prod.tfvars ===== Workspaces: ===== terraform workspace terraform workspace Usage: terraform [global options] workspace new, list, show, select and delete Terraform workspaces. Subcommands: delete Delete a workspace list List Workspaces new Create a new workspace select Select a workspace show Show the name of the current workspace ===== terraform workspace new dev terraform workspace list terraform workspace select dev terraform.workspace = dev/prod -> At 16:18 sec lookup(map, key) --> dev lookup(map, qa, "13.micro") terraform workspace select prod</pre>		

[illegible]