SRIHARSHA KOTCHARLAKOT

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EDUCATION

Bachelor of Technology in Computer Science and Engineering

Aug 2017 - Exp. Jun 2021

MLR Institute of Technology, Dundigal, Hyderabad

CGPA: 7.68 (Up to 3rd Year 1st Semester)

Intermediate Education in Maths, Physics, and Chemistry

Jun 2015 - May 2017

Sri Chaitanya Junior Kalasala, DD Colony, Hyderabad

Percentage: 91.7%

Secondary Education

Jun 2014 - Apr 2015

Johnson Grammar School, Kakatiya Nagar, Hyderabad

CGPA: 9.0

Certifications & MOOCs

Neural Networks and Deep Learning by deeplearning ai on Coursera

Apr 2020

• CodeChef Certified Data Structure & Algorithms Programme - Foundation Level

Sept 2019

• Programming in Java on NPTEL

Jan - Apr 2019

EXPERIENCE

Blender Foundation | Google Summer of Code 2020 Student

Jun 2020 - Aug 2020

- Worked on extending the functionality of **Blender**, an open-source **3D** computer graphics software developed and maintained by Blender Foundation (*Website: blender.org*).
- Extended Blender's viewport display tools by adding support for visualizing liquid simulation grids using C and shader programming.
- Improved user-control over the fluid visualization in the viewport by providing various minor display options that aid in making the visualization of the simulation data more informative.
- For more details on the project and the developed source code, please click the following project link and continue to *GET THE CODE*.
- Project Link: summerofcode.withgoogle.com/archive/2020/projects/6016737583038464/

PERSONAL PROJECTS

- **Simple PDF Editor | Python** https://github.com/sriharsha2000/Simple-PDF-Editor Developed a collection of python scripts to extract text, remove pages, and generate audiobooks from PDF files.
- Auto Wash | Java, Android https://github.com/sriharsha2000/AutoWashe
 As one in a team of 3, designed and developed an Android app for providing an online platform for ordering and delivering eco-friendly car-washing service.

- Rough Drift | C#, Unity https://sriharsha2000.github.io/RoughDrift/
 Designed and developed a real-time physics-based endless runner game made using C# and Unity3D game engine.
- My Address Viewer | Java, Android https://github.com/sriharsha2000/MyAddressViewer Developed an Android application that shows the address of the current location in plain text.

TECHNICAL SKILLS

Proficient with C, C++, Java, Python **Familiar with** PHP, SQL, JavaScript, HTML, CSS, NumPy, Pandas, Tensorflow & Keras, GLSL, XML **Experienced with** Android, Linux, Git, GitHub, Phabricator, Arcanist, Bash, Unity3D

ACHIEVEMENTS

- ACM-ICPC 2019-20 Asia Amritapuri Doublesite Regionalist. (ICPCID)
- As one in a team of 4, participated in Google HashCode 2020 Online Qualification Round and stood at the 65th percentile among over 10,000 teams from around the world.
- Achieved a 4-star rating on CodeChef. (Username: sriharsha 2000, Highest rating: 1856)
- Ranked among the top 500 out of over 15,000 participants from around the world in *CodeChef February Long Challenge 2020*.
- Ranked 210th globally out of over 7,000 participants in TCS CodeVita Season 8 Round 1 Zone 2.