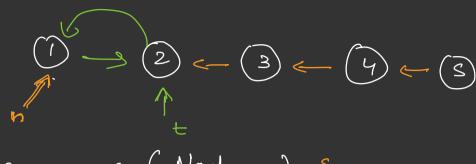
Remove (int idx) 1dx = 3 nead (1) = (3) (4) head = head.next Node n = get Node (idx -1); n.next = n.next.next; hode(4) r.next Reverse data iterative (Reverseb) S H S 3 K 1 7 P S 0=7/1

Reverse Pointer Iterative nead nead b = no 11 wnile (c!-null) n = cinext; cinext = p; > \p = c; Node t = h nead tail = k

Dues Reverse Pointers Recursive



novenou (Node) ¿

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