

Type Casting

done by programmer



```
int a = 12;  
byte b = (byte) a;
```

Explicit type casting
Narrowing "

↓
destination data type

```
short c = (short) a;
```

```
char d = (char) a;
```

```
float e = 0.05F;
```

```
int val = (int) e;
```

Type Conversion

done by compiler

→ Implicit type casting
Widening "

```
short a = 2;
```

```
int b = a;
```