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Programming Task

Points: 10

Please write C-Code for the boards used in the practical to perform the following specified tasks:

- Configure the required hardware peripherals (pins, LEDs and switches)
- Send a CAN message with ID 38_{10} every 200ms
- This message to be sent uses 3 data fields to send the following information:
Data-byte[0]: Button 5, Data-byte[1]: Button 6, Data-byte[2]: Light sensor value
For the light sensor value, 8 least significant bits should be sent. The light sensor is connected to Feature "ANA IN1" shown in the table on next page.
- The board should also receive a can message with ID 31_{16}
- The message to be received has 4 data fields. These data fields represent 4 LEDs. Please turn the LEDs "on" or "off" according to the data you get from the CAN message. The possible values for this representation are 0 and 1.
Data-byte[X] contains status for LED X, where X ranges from 0 to 3.
- LED 5 blinks every second and LED 2 blinks at an interval of 500ms.

Please use the provided information. It helps you to write the code.

Input/output

A button can be configured as digital input by writing "0x0100" to the corresponding PCR register. A pressed button or a switch on "action" results in a low signal ("0") on the pin. This signal can be checked by the input register of the corresponding pin ("SIU.GPDI[X].R", where X=corresponding PCR register number). Pins can be configured as output by writing a "0x200" to the corresponding PCR register. To set a digital output write "0" or "1" to the corresponding output register "SIU.GPDO[X].R". Analog inputs can be configured by writing a "0x2500" to the corresponding register. The converted values can be retrieved by reading the "ADC_0.CDR[2].B.CDATA" register.

You can find the PCR register numbers in the following description in Table 1.

Timer

No software interrupts need to be configured. There is only one timer available. Please use the function "PIT_ConfigureTimer(int timerChannel, int period)" to configure this timer. To start the timer use the function "PIT_StartTimer(int timerChannel)".

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4.1 Static vs. Dynamic Test

Points: 2.5

Static and Dynamic Test are different test methodologies in the test domain. Define for each of the given scenarios the type of test methodology. Select between static test, dynamic test or both.

	Dynamic Test	Static Test
Check of AUTOSAR Compliance of an AUTOSAR Application for Seat Belt Manager (Communication by RTE)	<input type="checkbox"/>	<input type="checkbox"/>
Consistency between AUTOSAR SystemConfiguration of Climate Control is checked	<input type="checkbox"/>	<input type="checkbox"/>
Functionality of Airbag Controller, flashed to the ECU, is checked against requirements	<input type="checkbox"/>	<input type="checkbox"/>
Syntax Errors are checked in the AUTOSAR application of Window Controller of a Car, followed by a test in a Virtual Validation Platform	<input type="checkbox"/>	<input type="checkbox"/>

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3.3 Application

Points: 1

Which elements are used to create a software architecture (application) in AUTOSAR?

- ☐ Webservice, FIBEX, SVN
- ☐ Micro Services, Kubernetes, Cloud
- ☐ AI, Machine Learning, SVM
- ☐ Function, Classes, Registers, Interrupts
- ☒ Software components, Ports, Interfaces, Runnables
- ☐ Container, Constructor, Loops
- ☐ Software components, Database, Registers

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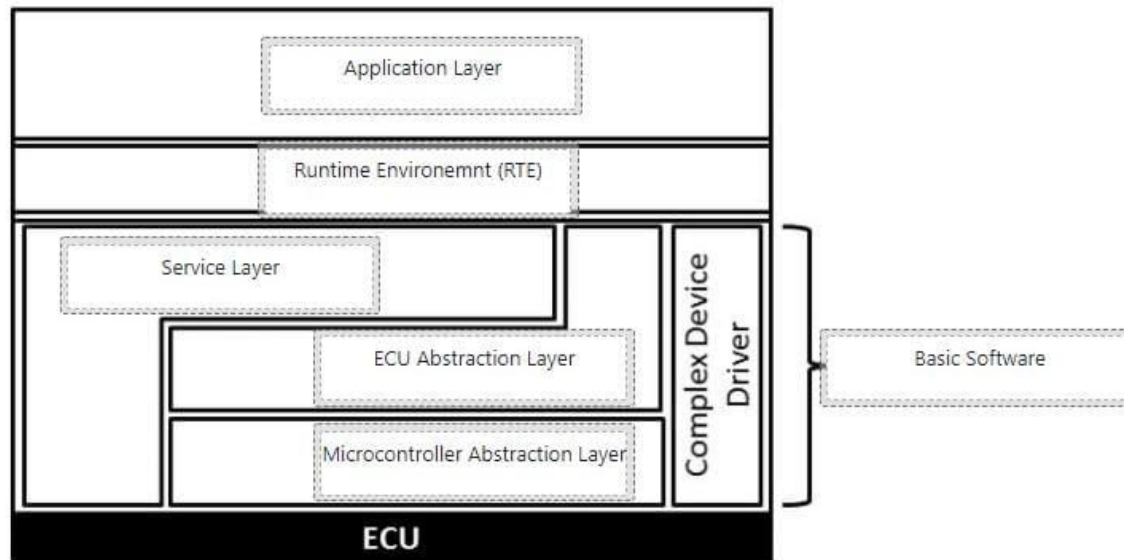
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Points: 3

Put the words to the correct position in the architecture picture of AUTOSAR.



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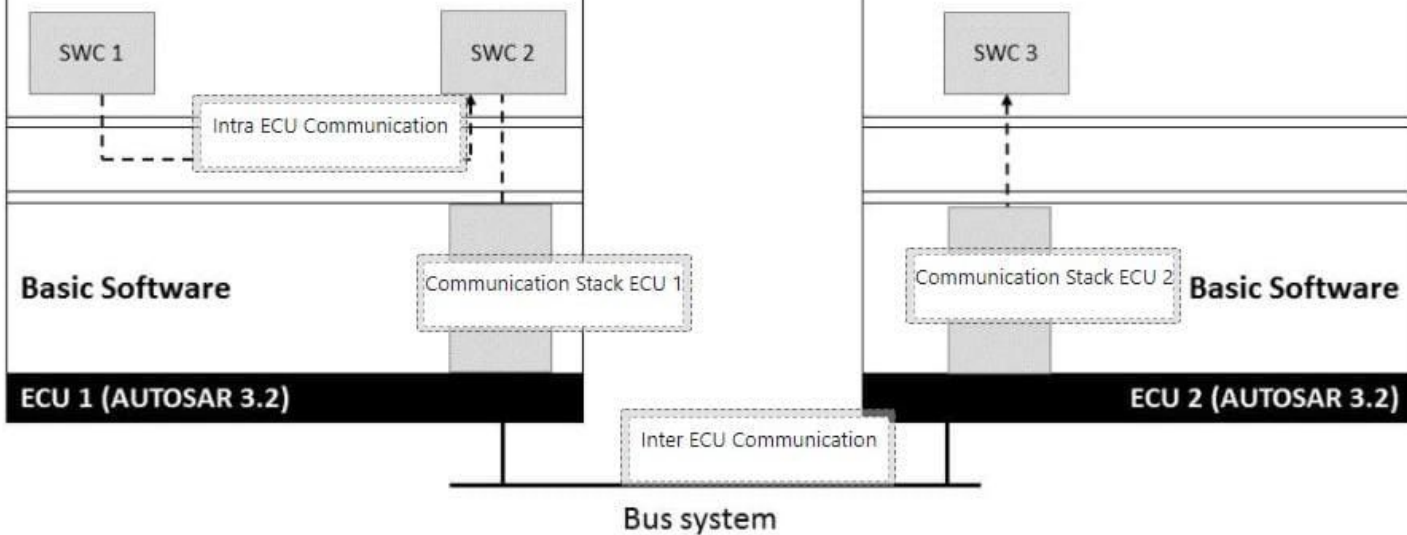
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3.1 Main Idea

Points: 1

What are the main ideas of the standard "AUTOSAR" (Automotive Open System Architecture)?

- ☐ Increasing Complexity of Software
- ☒ Hardware independent Application which enables Reuseability
- ☐ ensuring Real time performance
- ☒ Function Orientated Approach
- ☐ Less wires in car

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2.1 Asynchronous communication

Points: 2

Which of the following is true about Asynchronous communication ?

(Please select at most 4 answers, otherwise selecting more answers will result in 0 for this question)

- ☐ Re-synchronisation phase is not needed
- ☐ If communication clock is higher than bit rate, then clock division is not required due to master clock
- ☒ Baud rate needs to be fixed for all nodes
- ☒ Absence of a centralised master clock
- ☐ Communication speed is managed through a master clock
- ☒ Re-synchronisation phase is necessary
- ☐ If communication clock is higher than bit rate, then clock division is required

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1.1 ECUs in Automotive Domain

Points: 2

Which statements regarding ECUs in the automotive domain is correct?

- ☒ An ECU is an Embedded System, because it realizes specific tasks and controls subsystems.
- ☐ An ECU in a car cannot be defined as Embedded System.
- ☒ An ECU is an Embedded System, because it has I/O connections to sensors.
- ☒ ECUs communicate often by bus systems with each other.

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1.2 Automotive and Test

Points: 2

Is it necessary to test ECUs in the automotive domain? Explain your answer briefly.

ECUs should be tested mandatorily. ECU integrates functionalities for calculation, analysis of sensor data and controlling actuators.

White box testing should be performed in calculation and on sensed data provided by the dedicated sensor for the ECU. Black box test should be performed in the

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1.4 ICO

Points: 1.5

From the knowledge gained during Unit 1, Please match the below elements to their correct assignment. Use Drag & Drop to put the words to the correct position.

	Light sensor	Input
CAN port	ECU	Control
CAN Bus	LED	Output
Virtual Cockpit		
Interrupt		
Variable		

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Detail level

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2.6 Masking

Points: 2.5

Following is an 4-bit MASK and ACCEPT configuration. Please select which of the IDs can be accepted or not, using this configuration on an ECU node connected to a CAN-Bus.

Mask : 1000
ACCEPT: 1XXX

	Will be Rejected	Will be Accepted
0110	<input checked="" type="radio"/>	<input type="radio"/>
XXXX (any)	<input checked="" type="radio"/>	<input type="radio"/>
1101	<input type="radio"/>	<input checked="" type="radio"/>
0x2	<input checked="" type="radio"/>	<input type="radio"/>
0xF	<input type="radio"/>	<input checked="" type="radio"/>

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2.5 Error Finding

Points: 4

Following is a function for sending a 16 bit long unsigned counter value encapsulated in a can message with id 0x10. The function is called at a time interval of every 500 ms and should send an incremented value of "counter" variable by 30 at every time interval. Upon reaching a value that equals 1000 or more, the counter should be reset to zero. The variable must be split in two parts of 8 bits each, in order to accommodate it in a can message. The first data byte of the can message should contain the first 8 least significant bits of the aforementioned variable "counter". And the second data byte should contain 8 most significant bits. Analyse the following piece of code to mark and select the correction option for the problems/errors against the above specified requirements in the below function:

```
void counterUpdateSend()
{
    static uint16 counter = 0; // variable declaration for counter
    counter = counter + 30; // counter increment
    if (counter = 1000)
    {
        counter = 0;
        CAN_0.BUF[8].MSG_ID.B.STD_ID = 10; // CAN message id
        CAN_0.BUF[8].CS.B.LENGTH = 1; // CAN message data length
        CAN_0.BUF[8].DATA.B[0] = counter % 128; // obtaining first 8 least significant bits from the variable
        CAN_0.BUF[8].DATA.B[0] = counter / 256; // obtaining the 8 most significant bits
        CAN_0.BUF[8].CS.B.CODE = 0xC; // buffer code for transmitting a message
    }
```

A No error ▼

B Incorrect condition ▼

B Error ▼

B Error ▼

A No error ▼

A No error ▼

A No error ▼

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3.4 VFB

Points: 2

What does VFB mean in the context of AUTOSAR? State its benefit and the software development stage in which it is used.

Virtual Functional Bus (VFB) is responsible for realizing the communication between the software components, and validates the interaction of all components before actual software implementation. The VFB is realized by the RTE in the software.

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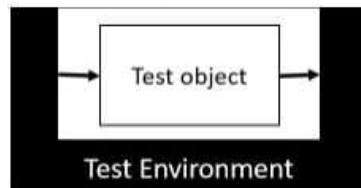
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4.2 System under Test

Points: 2

The SuT (System under Test) represents the test object and test environment.

What does **PoC** and **PoO** in SuT stand for? What do they realize?



Point of Control (PoC) defines the point where Test object is stimulated with test data.

Point of Observation (PoO) defines the point where output of Test Object is read.

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0x F00
0x CAB
0x 00F
0x 1FE
0x 009
0x 00C

0x009

0x00C

0x00F

0x1FE

0xCAB

0xF00

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2.4 CAN Masking

Points: 2

The following is a snapshot of a message register that represents an 8-digit message ID of a CAN-Message

ID bit 7	ID bit 6	ID bit 5	ID bit 4	ID bit 3	ID bit 2	ID bit 1	ID bit 0
MSB							LSB

Calculate the masking (MASK) and acceptance register (ACCEPT) values to approve only CAN messages with ID 229₁₀ (E05₁₆) and 197₁₀ (C05₁₆). (Numbers are given in decimal and numbers in brackets are given in Hexadecimal format)

(Please answer the question in Hexadecimal/Binary formats without any spaces only)

Mask: 110111111111

Accept: 00X000000101

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