Grade-school Algorithm for Integer Multiplication

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Abstract

The following report contains a brief description and analysis of the Gradeschool algorithm for integer multiplication

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1 Grade-school Algorithm

1.1 Introduction

The Grade-school algorithm for the multiplication for two numbers is a trivial, bruteforce algorithm for the multiplication of two integers. In this algorithm, the each digit of the one of the numbers is multiplied with each digit of the other number. This product is then multiplied by a certain exponent raised to the base of the system and added to the final sum.

1.2 Algorithm

The psuedo code for the bit by bit algorithm is:

```
Data: Two arrays A, B storing their digits Output: The product A \times B long int multiply(A[],B[]) for i=0 to n do for j=0 to m do prod \leftarrow A[i] \times B[j]; sum \leftarrow prod \times pow(10,j); end total \leftarrow total+(sum \times pow(10,i)); end print total
```

1.3 Time Complexity

In the above algorithm, the first for loop runs n times while the second one runs for m times. So the overall time complexity is $O(n) \times O(m) = O(mn)$