Parallel Computing with Bayesian MCMC and Data Cloning in R with the dclone package

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Abstract

The dclone R package provides parallel computing features for Bayesian MCMC computations and the use of the data cloning algorithm. Parallelization can be achieved by running independent parallel MCMC chains or by partitioning the problem into subsets. Size balancing is introduced as a simple workload optimization algorithm applicable when processing time for the pieces differ significantly. The speed-up with parallel computing infrastructure can facilitate the analysis of larger data and complex hierarchical models building upon commoly available Bayesian software.

Keywords: Bayesian statistics, data cloning, maximum likelihood inference, generalized linear models, R, parallel computing.

1. Introduction

Large data and complex hierarchical models pose a challenge to statistical computations. For this end researchers often use parallel computing, especially for "embarassingly parallel problems" such as Markov chain Monte Carlo (MCMC) methods. R (R Development Core Team 2010) is an open source software and environment for statistical computing and has interfaces for most commonly used Bayesian software (JAGS, Plummer (2010); WinBUGS, Spiegelhalter et al. (2003); and OpenBUGS Spiegelhalter et al. (2007)). R also has capabilities to exploit capacity of multi-core machines or idle computers in a network through various contributed packages (Schmidberger et al. 2009). R is thus a suitable platform for parallelizing Bayesian MCMC computations, which is not a built-in feature in commonly used Bayesian software.

Data cloning is a global optimization algorithm that exploits Markov chain Monte Carlo (MCMC) methods used in the Bayesian statistical framework while providing valid frequentist inferences such as the maximum likelihood estimates and their standard errors (Lele et al. 2007, 2010). This approach enables to fit complex hierarchical models (Lele et al. 2007; Ponciano et al. 2009) and helps in studying parameter identifiability issues (Lele et al. 2010; Sólymos 2010), but comes with a price in processing time that increases with the number of clones by repeating the same data many times, thus increasing graph dimensions in the Bayesian software used. Again, parallelization naturally follows as a reply to the often demanding computational requirements of data cloning.

The R package dclone (Sólymos 2010) provide convenience functions for Bayesian computations and data cloning. The package also has functions for parallel computations, building on the parallel computing infrastructure provided by the **snow** package (Tierney *et al.* 2010). In this paper I present best practices for parallel Bayesian computations in R, describe how the wrapper functions in the **dclone** package work, demonstrate how computing time can improve by these functions and how parallelization can be effectively optimized.

2. Bayesian example

We will use the seeds example from the WinBUGS Manual Vol. I. (Spiegelhalter et al. 2003) based on Table 3 of Crowder (1978). The experiment concerns the proportion of seeds that germinated on each of 21 plates arranged according to a 2×2 factorial layout by seed (x_{1i}) and type of root extract (x_{2i}) . The data are the number of germinated (r_i) and the total number of seeds (n_i) on the *i*th plate, i = 1, ..., N:

```
R> source("http://dcr.r-forge.r-project.org/examples/seeds.R")
R> str(dat <- seeds$data)

List of 5
$ N : num 21
$ r : num [1:21] 10 23 23 26 17 5 53 55 32 46 ...
$ n : num [1:21] 39 62 81 51 39 6 74 72 51 79 ...
$ x1: num [1:21] 0 0 0 0 0 0 0 0 ...
$ x2: num [1:21] 0 0 0 0 0 1 1 1 1 1 ...</pre>
```

The Bayesian model is random effects logistic, allowing for overdispersion:

```
r_i \sim \text{Binomial}(p_i, n_i)

\text{logit}(p_i) = \alpha_0 + \alpha_1 x_{1i} + \alpha_2 x_{2i} + \alpha_{12} x_{1i} x_{2i} + b_i

b_i \sim \text{Normal}(0, \sigma^2),
```

where p_i is the probability of germination on the *i*th plate, and $\alpha_0, \alpha_1, \alpha_2, \alpha_{12}$ and precision parameter $\tau = 1/\sigma^2$ are given independent noninformative priors. The corresponding BUGS model is:

```
R> (model <- seeds$model)
function() {
        alpha0 ~ dnorm(0.0,1.0E-6);
                                       # intercept
        alpha1 ~ dnorm(0.0,1.0E-6);
                                       # seed coeff
        alpha2 ~ dnorm(0.0,1.0E-6);
                                       # extract coeff
        alpha12 ~ dnorm(0.0,1.0E-6);
                                         # intercept
                ~ dgamma(1.0E-3,1.0E-3); # 1/sigma^2
        sigma <- 1.0/sqrt(tau);
        for (i in 1:N) {
                        ~ dnorm(0.0,tau);
           b[i]
           logit(p[i]) \leftarrow alpha0 + alpha1*x1[i] + alpha2*x2[i] +
                          alpha12*x1[i]*x2[i] + b[i];
                        ~ dbin(p[i],n[i]);
           r[i]
        }
   }
```

Initial values are taken from the WinBUGS manual

```
R> str(inits <- seeds$inits)
```

```
List of 5
$ tau : num 1
$ alpha0 : num 0
$ alpha1 : num 0
$ alpha2 : num 0
$ alpha12: num 0
```

We are using the following settings (n.adapt + n.update = burn-in iterations, n.iter is the number of samples taken from the posterior distribution, thin is the thinning value, n.chains is the number of chains used) for fitting the JAGS model and monitoring the parameters in params:

3. Parallel MCMC chains

Markov chain Monte Carlo (MCMC) methods represent an "embarassingly parallel problem" (Rossini et al. 2003; Schmidberger et al. 2009) and efforts are being made to enable effective parallel computing techniques for Bayesian statistics (Wilkinson 2005), but popular software for fitting graphical models using some dialect of the BUGS language (e.g. WinBUGS, Open-BUGS, JAGS) do not yet come with a built in facility for enabling parallel computations (see critique for Lunn et al. (2009)).

WinBUGS has been criticized that the independence of parallel chains cannot be guaranteed via setting random number generator (RNG) seed (Wilkinson 2005). Consequently, parallelizing approaches built on WinBUGS (e.g. GridBUGS Girgis et al. (2007); or bugsparallel Metrum Institute (2010)) are not best suited for all types of parallel Bayesian computations (e.g. those are best suited for batch processing, but not for generating truly independent chains). One might argue that the return times of RNG algorithms are large enough to be safe to use a different seeds approach, but this approach might be risky for long chains as parallel streams might have some overlap, and parts of the sequences might not be independent (see Wilkinson (2005) for discussion). Also, using proper parallel RNG of the recuyer package (Sevcikova and Rossini 2009) used in the R session to ensure independence of initial values or random seeds will not guarantee chain independence outside of R (e.g. this is the case in the bugsparallel project according to its source code).

Random numbers for initialization in JAGS are defined by the type and seed of the RNG, and currently there are four different types of RNGs available (base::Wichmann-Hill, base::-

Marsaglia-Multicarry, base::Super-Duper, base::Mersenne-Twister). The model initialization by default uses different RNG types for up to four chains, which naturally leads to safe parallelization because these can represent independent streams on each processor.

Now let us fit the model by using MCMC chains computed on parallel workers. We use three workers (one worker for each MCMC chain, the worker type we use here is "socket", but type can be anything else accepted by the snow package, such as "PVM", "MPI", and "NWS"):

```
R> library(snow)
R> cl <- makeCluster(3, type = "SOCK")</pre>
```

Because MCMC computations (except for generating user supplied initial values) are done outside of R, we just have to ensure that model initialization is done properly and initial values contain different .RNG.state and .RNG.name values. Up to four chains (JAGS has 4 RNG types) this can be most easily achieved by

```
R> inits2 <- jags.fit(dat, params, model, inits, n.chains,
+ n.adapt = 0, n.update = 0, n.iter = 0)$state(internal = TRUE)</pre>
```

Note that this initialization might represent some overhead especially for models with many latent nodes, but this is the most secure way of ensuring the independence of MCMC chains.

We have to load the **dclone** package on the workers and set a common working directory where the model file can be found (a single model file is used to avoid multiple read/write requests):

```
R> clusterEvalQ(cl, library(dclone))
R> clusterEvalQ(cl, setwd(getwd()))
R> filename <- write.jags.model(model)</pre>
```

Using a common file is preferred when the mamory is shared (e.g. for SOCK cluster type). If computations are made on coputing grid or cluster without shared memory, each machine needs a model file written onto the hard drive. For this, one can use the write.jags.model function with argument overwite = TRUE to ensure all worker has the same model file name. In this case, the name of the model file can be provided as a character vector in subsequent steps.

The next step is to distribute the data to the workers

```
R> cldata <- list(data=dat, params=params, model=filename, inits=inits2)
R> clusterExport(cl, "cldata")
```

and create a function that will be evaluated on each worker

```
R> jagsparallel <- function(i, ...) {
+     jags.fit(data = cldata$data, params = cldata$params, model = cldata$model,
+     inits = cldata$inits[[i]], n.chains = 1, updated.model = FALSE, ...)
+ }</pre>
```

Now we can use the parLapply function of the snow package and then clean up the model file from the hard drive

The jags.parfit function in the dclone package is a wrapper for this process, here we can use the model function instead of a model file

```
R> m2 <- jags.parfit(cl, data = dat, params = params, model = model,
+ inits = inits, n.adapt = n.adapt, n.update = n.update,
+ n.iter = n.iter, thin = thin, n.chains = n.chains)
R> stopCluster(cl)
```

The jags.parfit is the parallel counterpart of the jags.fit function. It internally uses the snowWrapper function because clusterExport exports objects from the global environment and not from its child environments (i.e. from inside the jags.parfit function). The snowWrapper function takes care of name clashes and also can be used to set the parallel random number generation type via the clusterSetupRNG function of snow. The dclone package can use the L'Ecuyer's RNG (L'Ecuyer et al. 2002) ("RNGstream", requires the rlecuyer package, Sevcikova and Rossini (2009)) or "SPRNG" (requires the rsprng package, Li (2010)). The type of parallel RNG can be set up by the dcoptions function and by default it is "none" (not setting up RNG on the workers). Setting the parallel RNG can be important when using random numbers as initial values supplied as function, so the function is evaluated on the workers. To set the RNG type, we use

```
R> dcoptions(RNG = "RNGstream")
R> dcoptions()$RNG
[1] "RNGstream"
```

Table 1 shows different ways of providing initial values. Besides setting up RNGs, we might have to export objects to the workers using the clusterExport function of the snow package if inits contains a reference to objects defined in the global environment.

4. Parallel data cloning

Data cloning uses MCMC methods to calculate the posterior distribution of the model parameters conditional on the data. If the number of clones (k) is large enough, the mean of the posterior distribution is the maximum likelihood estimate and k times the posterior variance is the corresponding asymptotic variance of the maximum likelihood estimate (Lele et al. 2007, 2010). But there is no universal number of clones that is needed to reach convergence, so the number of clones has to be determined empirically by using e.g. the dctable and dcdiag functions provided by the dclone package (Sólymos 2010). For this, we have to fit the same model with the different number of clones of the data, and check if the variances of the parameters are going to zero (Lele et al. 2010). Fitting the model with number of clones, say (1,2,5,10,25), means that we have to fit the model five times. Without parallelization, we can use subsequent calls of the jags.fit function with different data sets corresponding to different number of clones, or use the dc.fit wrapper function of the dclone R package.

Parallelization can happen in two ways: (1) we parallelize the computation of the MCMC chains (ususally we use more than one chain to check proper mixing behaviour of the chains); or (2) we split the problem into subsets and run the subsets on different worker of the parallel computing environment. The first type of parallelization can be addressed by multiple calls to the jags.parfit function. The second type of parallelization is implemented in the dc.parfit function that is the parallelized version of the function dc.fit.

inits	Effect	Notes for parallel execution
NULL	Initial values automatically	None
	generated with RNG type and	
	seed	
Self contained named	inits used, RNG type and	None
list	seed generated if missing	
Named list with refer-	ditto	Objects must be exported by
ences to global environ-		<pre>clusterExport()</pre>
ment		
Self contained function	Function used to generate	None
	inits, RNG type and seed	
	generated if missing	
Function using random	ditto	Parallel RNG should be set by
numbers		dcoptions() or clusterSe-
		tupRNG()
Fuction with references	ditto	Objects must be exported by
to global environment		<pre>clusterExport()</pre>

Table 1: Different ways of providing initial values and notes for parallel executions. Self contained means that the object has no reference to other objects or environments, neither random numbers are generated within a self contained function.

4.1. Data cloning with parallel MCMC chains

The following simple function allows us to switch parallelization on/off (by setting the parallel argument as TRUE/FALSE, respectively), and also measure the processing time in minutes:

```
R> timerfitfun <- function(parallel = FALSE, ...) {
+     t0 <- proc.time()
+     mod <- if (parallel)
+     jags.parfit(...) else jags.fit(...)
+     attr(mod, "timer") <- (proc.time() - t0)[3] / 60
+     mod
+ }</pre>
```

The vector n.clones contains the number of clones to be used:

```
R> n.clones <- c(1, 2, 5, 10, 25)
```

First we fit the five models sequentially (one model for each element of n.clones) without parallelization of the three MCMC chains:

```
+ n.iter = n.iter,
+ thin = thin,
+ n.chains = n.chains))
```

Now we fit the models by using MCMC chains computed on parallel workers. We use three workers, one worker for each MCMC chain:

We can extract timer information from the result objects¹:

```
R> pt1 <- sapply(res1, function(z) attr(z, "timer"))
R> pt2 <- sapply(res2, function(z) attr(z, "timer"))</pre>
```

Processing time (column time) increased linearly with n.clones (with and without parallelization), columns rel.change indicate change relative to n.clones = 1, speedup is the speed-up of the parallel computation relative to its sequential counterpart:

```
R> tab1 <- data.frame(n.clones=n.clones,
        time=pt1,
        rel.change = pt1 / pt1[1],
+
        time.par=pt2,
        rel.change.par = pt2 / pt2[1],
        speedup = pt2 / pt1)
R> round(tab1, 2)
 n.clones time rel.change time.par rel.change.par speedup
                                0.05
1
         1 0.16
                      1.00
                                               1.00
                                                        0.34
2
         2 0.28
                      1.74
                                0.09
                                               1.61
                                                        0.31
3
         5 0.67
                      4.23
                                0.25
                                               4.58
                                                        0.37
4
        10 1.35
                      8.52
                                0.44
                                               8.23
                                                        0.33
                                              21.48
        25 3.32
                     20.94
                                1.16
                                                        0.35
```

It took a total of 5.77 minutes to fit the five models without, and only 1.99 minutes (34.4 %) with parallel MCMC chains. Parallel MCMC computations have effectively reduced the processing time almost at a rate of 1/(number of chains).

During iterative model fitting for data cloning using parallel MCMC chains, it is possible to use the joint posterior distribution from the previous iteration as a prior distribution for

 $^{^{1}}$ All computations presented here were run on a computer with Intel® Core[™] i7-920 CPU, 3 GB RAM and Windows XP operating system.

the next iteration (possibly defined as a Multivariate Normal prior, see Sólymos (2010) for implementation).

4.2. Partitioning into parallel subsets

The other way of parallelizing the iterative fitting procedure with data cloning is to split the problem into subsets. The **snow** package has the **clusterSplit** function to split a problem into equal sized subsets, and it is then used in e.g. the **parLapply** function. In this aproach, each piece is assumed to be of equal size. The function would split the **n.clones** vector on two workers as

```
R> clusterSplit(1:2, n.clones)
[[1]]
[1] 1 2 5
[[2]]
[1] 10 25
```

But we have already learnt that running the first subset would take 1.1 while the second would take 4.67 minutes, thus the speed-up would be only 0.81. We have also learnt that computing time scaled linearly with the number of clones, thus we can use this information to optimize the work load.

The clusterSplitSB function of the dclone package implements size balancing that splits the problem into subsets with respect to size (i.e. approximate processing time). The function parLapplySB uses these subsets similarly to parLapply. Our n.clones vector is partitioned with two workers as

```
R> clusterSplitSB(1:2, n.clones, size = n.clones)
[[1]]
[1] 25
[[2]]
[1] 10 5 2 1
```

The expected speed-up based on results in pt1 is 0.57.

In size balancing, the problems are re-ordered from largest to smallest, and then subsets are determined by minimizing the total approximate processing time. This splitting is deterministic, thus computations are reproducible. However, size balancing can be combined with load balancing (Rossini et al. 2003). This option is implemented in the parLapplySLB function. Load balancing is useful for utilizing inhomogeneous clusters in which nodes differ significantly in performance. With load balancing, the jobs for the initial list elements are placed on the processors, and the remaining jobs are assigned to the first available processor until all jobs are complete. If size (processing time) is correct, size plus load balancing should be identical to size balancing, but the actual sequence of execution might depend on unequal performance of the workers. The splitting in this case is non-deterministic (might not be reproducible). If the performance of the workers is known to differ significantly it is possible to switch to load balancing by setting dcoptions(LB = TRUE), but it is turned off (FALSE) by default.

The clusterSize function can be used to determine the optimal number of workers needed for an (approximate) size vecor:

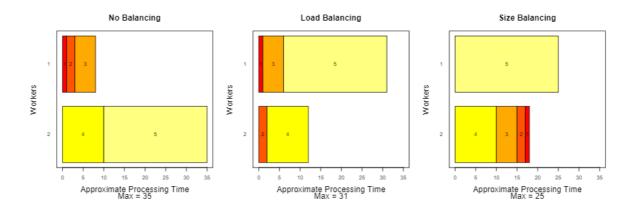


Figure 1: Effect of balancing type on approximate total processing time by showing the subsets on each worker. Note, the actual sequence of execution might be different for load balancing, because it is non-deterministic. For data cloning, relative performace of balancing options can be well approximated by using the vector for the number of clones to be used.

R> clusterSize(n.clones)

	workers	none	load	size	${\tt both}$
1	1	43	43	43	43
2	2	35	31	25	25
3	3	35	27	25	25
4	4	25	26	25	25
5	5	25	25	25	25

The function returns approximate processing times (based on the size vector) as a function of the number of workers and balancing type. As we can see, only two workers are needed to accomplish the task by size balancing. "none" refers to splitting the problem into subsets without load or size balancing, "both" refers to load and size balancing, but it is identical to "size" balancing as improvement due to load balancing cannot be determined a priori.

The plotClusterSize function can help to visualize the effect of using different balancing options:

```
R> opar <- par(mfrow=c(1,3), cex.lab=1.5, cex.main=1.5, cex.sub=1.5)
R> col <- heat.colors(length(n.clones))
R> xlim <- c(0, max(clusterSize(n.clones)[2,-1]))
R> plotClusterSize(2, n.clones, "none", col = col, xlim = xlim)
R> plotClusterSize(2, n.clones, "load", col = col, xlim = xlim)
R> plotClusterSize(2, n.clones, "size", col = col, xlim = xlim)
R> par(opar)
```

We can see in Fig. 1, that, for two workers, size balancing results in the shortest processing time. While the model with max(n.clones) is running on one worker, all the other models can be fitted on the other worker. Total processing time is determined by the largest problem size.

First, we fit the five models iteratively without parallelization by using the dc.fit function of the dclone package:

Now let us fit the same models with parallelization using "socket" cluster type with two workers. The default balancing option in dc.parfit is size balancing. The function collects only descriptive statistics of the MCMC objects when number of clones is smaller than the maximum, similarly to dc.fit. The whole MCMC object is returned for the MCMC object with the largest number of clones. This approach reduces communication overhead.

Note, that by using the parallel partitioning approach to data cloning, it is not possible to use the posterior distribution as a prior in the next iteration with higher number of clones. It is only possible to use the same initial values for all runs, as opposed to the sequential dc.fit function (see Sólymos (2010) and help("dc.fit") for a description of the arguments update, updatefun, and initsfun). But opposed to the jags.parfit function which can work only with JAGS, the dc.parfit function can work with WinBUGS and OpenBUGS as well besides JAGS (see documentation for arguments flavour and program and examples on help pages help("dc.parfit") and help("dc.fit")).

It took 5.74 minutes without parallelization, as compared to 3.3 minutes (57.54 %) with parallelization. The parallel processing time in this case was close to the time needed to fit the model with max(n.clones) = 25 clones without parallelization, so it was really the larges problem that determined the processing time.

5. Conclusions

The paper described the parallel computing features provided by the dclone R package for Bayesian MCMC computations and the use of the data cloning algorithm.

Large amount of parallelism can be achieved by many ways, e.g. parallelizing single chain (Wilkinson 2005) and via graphical processing units (Suchard and Rambaut 2009; Lee et al. 2010). The parellel chains approach can be highly effective for Markov chains with good mixing and reasonably low burn-in times. The jags.parfit function fits models with parallel chains on separate workers by safely initializing the models, including RNG setup. Parallel MCMC chain computations are currently implemented to work with JAGS.

Size balancing is introduced as a simple workload optimization algorithm applicable when processing time for the pieces differ significantly. The package contains utility functions that enable size balancing and help optimizing the workload. The dc.parfit function uses size

balancing to iteratively fit models on multiple workers for data cloning. dc.parfit can work with JAGS, WinBUGS or OpenBUGS.

The functions presented here can facilitate the analysis of larger data and complex hierarchical models building upon commonly available Bayesian software.

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