

# Angular Reactive Forms

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# Angular Forms

## Template-driven:

- Easy to use
- Similar to Angular 1
- Two-way data binding -> Minimal component code
- Automatically tracks form and input element state

## Reactive:

- More flexible -> more complex scenarios
- Immutable data model
- Easier to perform an action on a value change
- Reactive transformations -> `DebounceTime` or `DistinctUntilChanged`
- Easily add input elements dynamically
- Easier unit testing

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## Template-driven

```
▼ FormControl {validator: f, asyncVal  
  asyncValidator: null  
  dirty: (...)  
  disabled: (...)  
  enabled: (...)  
  errors: {required: true}  
  invalid: (...)  
  parent: (...)
```

Template

```
public firstName = 'Ethan',  
public lastName = 'Hunt',  
public email = "",  
public sendCatalog = false,
```

Component

## Reactive

Template

```
▼ FormControl {validator: f, asyncVal  
  asyncValidator: null  
  dirty: (...)  
  disabled: (...)  
  enabled: (...)  
  errors: {required: true}  
  invalid: (...)  
  parent: (...)
```

Component

```
public firstName = 'Ethan',  
public lastName = 'Hunt',  
public email = "",  
public sendCatalog = false,
```

# Building Reactive Forms

- The Component Class
- The Angular Module
- The Template
- Using setValue and patchValue
- Simplifying with FormBuilder

# Form Model

- Root FormGroup
- FormControl for each input element
- Nested FormGroups as desired
- FormArrays

```
▼ FormControl {validator: f, asyncVali
  asyncValidator: null
  dirty: (...)
  disabled: (...)
  enabled: (...)
  ▶ errors: {required: true}
  invalid: (...)
  parent: (...)
  pending: (...)
  pristine: true
  root: (...)
  status: "INVALID"
  ▶ statusChanges: EventEmitter {_isSc
  touched: false
  untouched: (...)
  updateOn: (...)
  valid: (...)
  ▶ validator: f (control)
  value: ""
  ▶ valueChanges: EventEmitter {_isSca
  ▶ _onChange: []
  ▶ _onCollectionChange: f ()
  ▶ _onDisabledChange: []
  ▶ _parent: FormGroup {validator: f,
    _pendingValue: ""
  ▶ __proto__: AbstractControl
```

# Creating a FormGroup

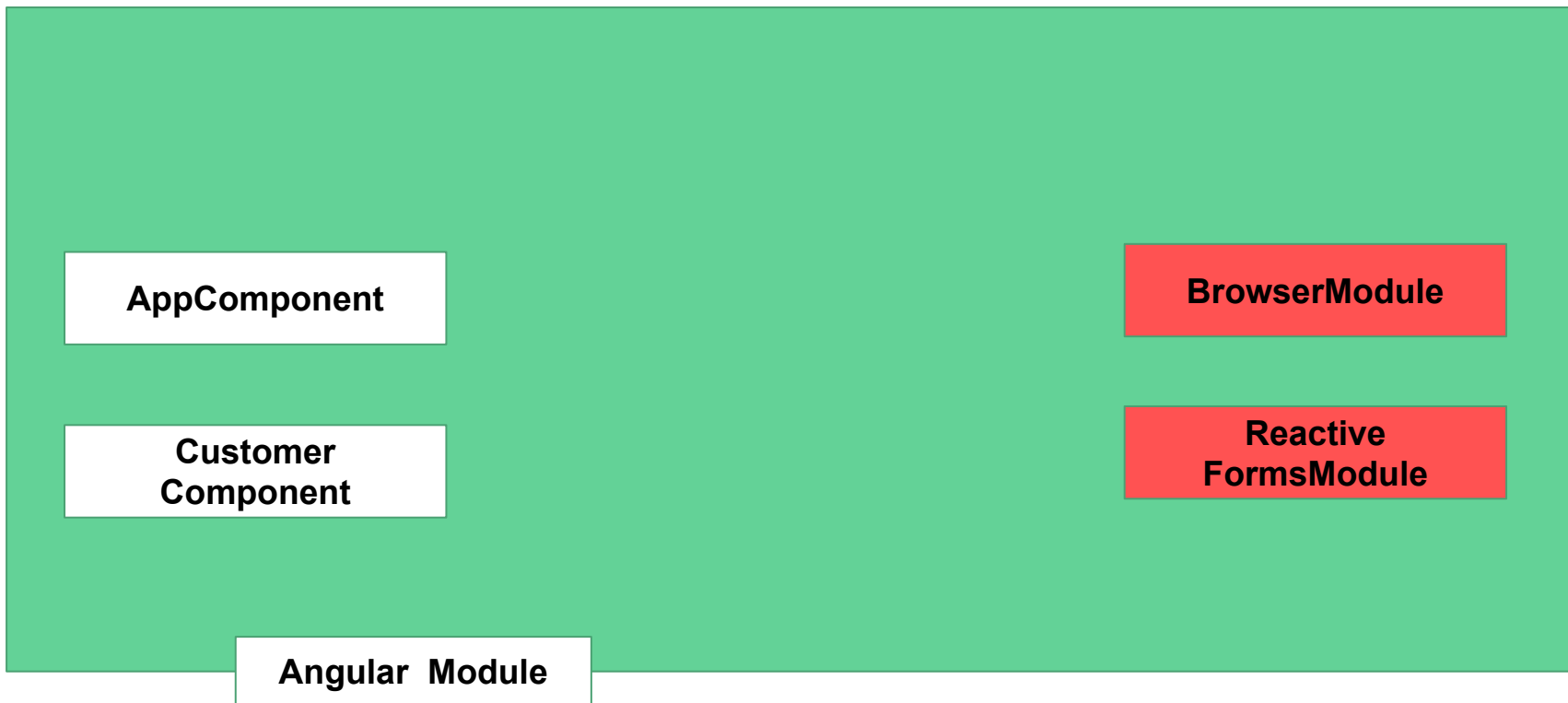
**customer.component.ts**

```
...  
Import { FormGroup } from '@angular/forms';  
...  
export class CustomerComponent implements OnInit {  
  customerForm: FormGroup;  
  customer: Customer = new Customer();  
  
  ngOnInit(): void {  
    this.customerForm = new FormGroup( { });  
  }  
}
```

# Creating a FormControls

**customer.component.ts**

```
...  
Import { FormGroup, FormControl } from '@angular/forms';  
...  
export class CustomerComponent implements OnInit {  
  ...  
  ngOnInit(): void {  
    this.customerForm = new FormGroup( {  
      firstName : new FormControl(),  
      lastName : new FormControl(),  
      sendCatalog: new FormControl(true)});  
  }  
}
```





# Reactive Forms Directives

## Reactive Forms

- **formGroup**
- **formControl**
- **formControlName**
- **formGroupName**
- **formArrayName**

# formGroup

**customer.component.html**

```
<form (ngSubmit)="save()" [formGroup]="customerForm">  
  ...  
</form>
```

# formControlName

customer.component.html

```
<form (ngSubmit)="save()" [formGroup]="customerForm">
  <fieldset>
    <label for="firstNameId">First Name</label>
    <input id="firstNameId" type="text"
      formControlName="firstName">
  </fieldset>
</form>
```

# Accessing the Form Model Properties

```
customerForm.controls.firstName.valid
```

```
customerForm.get('firstName').valid
```

```
firstName = new FormControl();
```

```
ngOnInit(): void {  
    this.customerForm = new FormGroup({  
        firstName: this.firstName,  
        ...  
    });  
}
```

## Using setValue and patchValue

```
this.customerForm.setValue({  
  firstName: 'Jack',  
  lastName: 'Harkness',  
  Email: 'jack@torchwood.com'  
});
```

```
this.customerForm.patchValue({  
  firstName: 'Jack',  
  lastName: 'Harkness'  
});
```

# FormBuilder

- Creates a form model from a configuration
- Shortens boilerplate code
- Provided as a service

# FormBuilder steps

- Import FormBuilder
- Inject the FormBuilder instance
- Use the instance

```
Import {  
    FormBuilder  
} from '@angular/forms';
```

```
constructor(  
    Private fb: FormBuilder  
) {}
```

```
this.customerForm.setValue({  
    firstName: null,  
    lastName: null,  
    Email: null  
});
```

# FormBuilder's FormControl Syntax

```
this.customerForm = this.fb.group({  
  firstName: "",  
  sendCatalog: true  
});
```

```
this.customerForm = this.fb.group({  
  firstName: {value: 'n/a', disabled: true},  
  sendCatalog: { value: true, disabled: false}  
});
```

```
this.customerForm = this.fb.group({  
  firstName: [""],  
  sendCatalog: [{ value: true, disabled: false}]  
});
```



# Validation

- Setting Built-in Validation Rules
- Adjusting Validation Rules at Runtime
- Custom Validators
- Custom Validators with Parameters
- Cross-field Validation

# Setting Built-in Validation Rules

```
this.customerForm = this.fb.group({  
    firstName: ['', [Validators.required,  
Validators.minLength(3)]],  
    lastName: ['', [Validators.required,  
Validators.maxLength(50)]]  
});
```

# Adjusting Validation Rules at Runtime

```
phoneControl.setValidators(Validators.required);
```

```
phoneControl.clearValidators();
```

```
phoneControl.updateValueAndValidity();
```

# Custom Validators

```
function myCustomValidator(c: AbstractControl): {[key: string]: boolean} |  
null {  
    if (somethingIsWrong) {  
        return { 'myvalidator': true };  
    };  
    return null;  
}
```

# Custom Validators with Parameters

```
function myCustomValidator(param: any): ValidatorFn {  
  (c: AbstractControl): {[key: string]: boolean} | null => {  
    if (somethingIsWrong) {  
      return { 'myvalidator': true };  
    };  
    return null;  
  }  
}
```

# Cross-field Validation

```
this.customerForm = this.fb.group({  
  emailGroup: this.fb.group({  
    email: ['', [Validators.required,  
Validators.pattern('[a-zA-Z0-9._%+-]+@[a-zA-Z0-9.-]+')]],  
    confirmEmail: ['', Validators.required],  
  }, {validator: emailMatcher})  
});
```

# Reacting to changes

- Watching
- Reacting
- Reactive Transformation

# Watching

- `valueChanges` property emits events on value changes
- `valueChanges` is an `Observable<any>`
- `Observable` is a collection of events that arrive asynchronously over time
- Subscribe to the observable to watch the events
- `statusChanges` property emits events on validation changes



# Reacting

- Validation rules
- Validation messages
- User interface elements
- Automatic suggestions
- And more...

# Reactive Transformation

## **debounceTime**

- Ignores events until a specific time has passed without another event
- `debounceTime(1000)` waits for 1000 milliseconds (1 sec) of no events before emitting another event

## **throttleTime**

Emits a value, then ignores subsequent values for a specific amount of time

## **distinctUntilChanged**

Suppresses duplicate consecutive items

# Dynamically Duplicate Input Elements

- Define the input element(s) to duplicate
- Define a FormGroup, if needed
- Refactor to make copies
- Create a FormArray
- Loop through the FormArray
- Duplicate the input element(s)

## 8 Reactive Form in Context

- Sample Application
- Routing to the Form
- Reading a Route Parameter
- Setting a canDeactivate Guard
- Refactoring to a Custom Validation Class

# CRUD Using HTTP

- Data Access Service
- Creating Data
- Reading Data
- Updating Data
- Deleting Data

# Sending an HTTP Request

