* What is singletone class?

Every java class which allows to create only one object is called singletone class. It improves the performance and also improve the memory management. E.g. Runnable, BusinessDelegate etc…

Class Test{

Private static Test t=new Test(); // private static variable…

Private Test(){} // private constructer…

Public static Test getTest()//public factory method…

{

return t ;

}

Public static void main(String[] args)

{

Test t1 =Test.getTest();

Test t2 = Test.getTest();

}

* What is marker interface and example…

Marker interface is not contain any method and implementing that interface our object get some ability. E.g. Serilizable, Clonable, RandomAcess etc.

* What is class?

Class is a blueprint where objects are created.

* What is oops features?

Its stands on 3 main advantage such as Encapsulation(Security purpose), polymorphisim(flexibility), inheritance(reusabilty).

Encapulation contains data hididng, data abstraction.

Polymorphisim contains overloading and overHiding ans overrididng.

* What is collection and collections?

Collection is interface and collections is interface.

* Difference between comparable and comparator interface.

Comparable(I) use for default natural sorting order, java.lang.package, object must be comparable where comparator(I) use for customized sorting order, java.util. package, object may or may not comparable.