

```

#include

void Delay(int);           //Delay Routine
void SupDelay(int);        //Delay Routine

void main()
{
    PINSEL2 = 0X00000000;    // P1.24 TO P1.31 as GPIO
    IO0DIR = 0X0000FFFF;    // P1.24 TO P1.31 Configured as Output port

    while(1)
    {

        IO0SET = 0x00003090;    // D19 GREEN, ALL RED
        Delay(500);

        IO0CLR = 0x00001000;

        IO0SET = 0x00002890;
        SupDelay(100);

        IO0CLR = 0x000002890;
        Delay(1);

        IO0SET = 0x00008490;    // D22 GREEN, ALL RED
        Delay(500);

        IO0CLR = 0x00008000;

        IO0SET = 0x00004490;
        SupDelay(100);

        IO0CLR = 0x00004490;
        Delay(1);

        IO0SET = 0x000024C0;    // D13 GREEN, ALL RED
        Delay(500);

        IO0CLR = 0x00000040;

        IO0SET = 0x000024A0;
        SupDelay(100);

        IO0CLR = 0x000024A0;
        Delay(1);
    }
}

```

```
IO0SET = 0x00002610;    //D16 GREEN, ALLRED  
Delay(500);
```

```
IO0CLR = 0x00000200;
```

```
IO0SET = 0x00002510;  
SupDelay(100);
```

```
IO0CLR = 0x00002510;  
Delay(1);
```

```
}
```

```
}
```

```
void Delay(int n)
```

```
{
```

```
    int p, q;
```

```
    for(p=0; p<n; p++)
```

```
    {
```

```
        for(q=0; q<0xFFFF0; q++);
```

```
    }
```

```
}
```

```
void SupDelay(int n)
```

```
{
```

```
    int p, q;
```

```
    for(p=0; p<n; p++)
```

```
    {
```

```
        for(q=0; q<0xFFFF0; q++);
```

```
        for(q=0; q<0xFFFF0; q++);
```

```
    }
```

```
}
```