



# Yet Another Example

- Consider a Boolean formula in CNF.
- In CNF, each clause is a disjunction of literals
- The formula is a conjunction of clauses.
- Another name for CNF is Product-of-Sums.

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- We show that for any set of  $m$  clauses, there is a truth assignment that satisfies at least  $m/2$  clauses.
- Proof: Consider a random assignment of truth values to variables as T/F.
- Consider a clause  $C_i$  of  $k$  variables.
- $C_i$  is not satisfied with probability  $2^{-k}$ .
- Define a random variable  $Z_i$  that indicates the event  $C_i$  is satisfied.
- $E[Z_i] = \Pr(C_i \text{ is satisfied}) = 1 - 2^{-k}$ .
- Define  $Z$  as the number of clauses satisfied.  $Z = \sum Z_i$ .
- $E[Z] = E[\sum Z_i] = \sum E[Z_i] = m(1 - 2^{-k}) \geq m/2$  as  $k \geq 1$ .

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- $E[Z] = E[\sum Z_i] = \sum E[Z_i] = m(1 - 2^{-k}) \geq m/2$  as  $k \geq 1$ .
- The above holds irrespective of whether the formula is satisfiable or not.
- The version of the problem where we intend to **maximize** the number of clauses that can be satisfied is called as **MAXSAT**.
- MAXSAT is also NP-hard indicating that **no** good polynomial solutions exist.

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- Define for an instance  $I$ ,  $m^*(I)$  to be the maximum number of clauses that can be satisfied.
- Let  $m^A(I)$  be the number of (expected) clauses that can be satisfied by an (randomized) algorithm  $A$ .
- The ratio  $m^A(I)/m^*(I)$  is the performance ratio of algorithm  $A$ .
- We seek algorithms that this ratio as close to 1.
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- The ratio  $m^A(I)/m^*(I)$  is the performance ratio of algorithm A.
- We seek algorithms that this ratio as close to 1.
- The previous approach gives us  $1/2$  as the ratio.
  - Actually the ratio is  $1-2^{-k}$ .
- In fact, there are instances where one can satisfy only  $1/2$  of the clauses.

# LP Rounding

- This version of the problem where we intend to maximize the number of clauses that can be satisfied is called as MAXSAT.
- We now study an approach that does **better** than  $1/2$ .
- Finally, we devise an algorithm that gets us a ratio of  $3/4$ .

# LP Rounding

- The technique of LP Rounding uses the following approach.
- Write the optimization problem as an integer linear program (ILP).
- **Relax** some of the constraints of the ILP in a step called LP Relaxation to convert the ILP to a simple Linear Program (LP).
- Note that LP can be solved in polynomial time. Get an optimal solution to the LP.
- **Round** the solution from LP to satisfy the integrality constraints.
- May lose some quality in this step but that is inevitable.



# LP Rounding

- Let us apply LP rounding to the MAXSAT problem.
- Consider a clause  $C_i$ .
- An indicator variable  $z_i$  with values in  $\{0, 1\}$  is defined to indicate whether  $C_i$  is satisfied or not.
- We now seek to **maximize**  $\sum_i z_i$ .
- For each variable  $x_j$ , we define an indicator variable  $y_j$  that takes values 1 or 0 corresponding to  $x_j = \text{True}$  or  $\text{False}$  respectively.
- Since variables can appear in either the pure form or the complemented form, we **separate** these as follows.

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- Since variables can appear in either the pure form or the complemented form, we separate these as follows.
- Define  $C_{i+}$  to be the indices of variables that appear in pure form in  $C_i$ .
- Define  $C_{i-}$  to be the indices of variables that appear in pure form in  $C_i$ .

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- For each variable  $x_j$ , we define an indicator variable  $y_j$  that takes values 1 or 0 corresponding to  $x_j = \text{True}$  or  $\text{False}$  respectively.
- Define  $C_{i+}$  to be the indices of variables that appear in pure form in  $C_i$ .
- Define  $C_{i-}$  to be the indices of variables that appear in pure form in  $C_i$ .
- Now, clause  $C_i$  is satisfied if it holds that for each  $i$

$$\sum_{j \in C_{i+}} y_j + \sum_{j \in C_{i-}} (1 - y_j) \geq z_i.$$

# LP Rounding

- Let us apply LP rounding to the MAXSAT problem.
- The entire **integer** linear program is:

Maximize  $\sum_i z_i$   
subject to

$$\sum_{j \in C_{i+}} y_j + \sum_{j \in C_{i-}} (1 - y_j) \geq z_i \text{ for all } i$$

where  $y_j, z_i \in \{0, 1\}$  for all  $i$  and  $j$ .

# LP Rounding

- Example. Consider the following clauses
- $C_1 = x_1 \vee \neg x_2 \vee x_4$
- $C_2 = x_2 \vee x_3 \vee \neg x_4$
- $C_3 = \neg x_1 \vee x_3$
- $C_4 = \neg x_3 \vee \neg x_4$

and write the corresponding integer linear program and the (relaxed) linear program.

$$\left\{ \begin{array}{l} u_1 = 0.2 \quad u_2 = 0.8 \\ u_3 = 0.2 \quad v_1 = 0.5 \end{array} \right\} \quad \begin{array}{l} 0.2 + 0.2 \\ + 0.2 \\ \geq 0.5 \end{array}$$

$$\text{Obj: } \max \sum_{i=1}^4 z_i \quad 0.5 + \dots$$

s.t.

$$y_1 + (1 - y_2) + y_4 \geq z_1$$

$$y_2 + y_3 + (1 - y_4) \geq z_2$$

$$y_1, y_2, y_3, y_4, z_1, z_2, z_3, z_4$$

$$\in \{0, 1\}$$

LP

$$y_i, z_i \in [0, 1]$$

solution:  $u_i, v_i$  solution

# LP Rounding

- Let us apply LP rounding to the MAXSAT problem.
- Let us relax the constraints on  $y_i$  and  $z_i$  so that they can take values in  $[0,1]$
- Note they are real numbers between 0 and 1 now and not just integral necessarily.
- We will use  $u_j$  and  $v_i$  for the values of the best solution to the relaxed linear program.
  - We use  $u$ 's for the variables and  $v$ 's for the clauses.
- Notice that  $\sum_i v_i$  is an upper bound on the number of clauses that can be satisfied.
- But, the values of  $u_j$  are not integral, so they do not yet correspond to True/False values in a truth assignment.

# LP Rounding

- Let us relax the constraints on  $y_i$  and  $z_i$  so that they can take values in  $[0,1]$
- We will use  $u_i$  and  $v_i$  for the values of the best solution to the relaxed linear program.
- But, the values of  $u_i$  are not integral, so they do not yet correspond to True/False values in a truth assignment.
- The next step in the technique suggests to round the  $u_i$ 's so that a truth assignment can be obtained. This step is called randomized rounding.
- Our rounding does the following: Set  $y_i$  to 1 with probability  $u_i$
- This sets  $x_i$  to True with the same probability.

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- Our rounding does the following: Set  $y_j$  to 1 with probability  $u_j$ .
  - This sets  $x_j$  to True with the same probability.
- We now estimate the probability that a clause  $C_i$  is satisfied.



# LP Rounding

- We now estimate the probability that a clause  $C_i$  is satisfied.
- **Claim:** A clause  $C_i$  with  $k$  literals is satisfied with probability at least  $1 - (1 - 1/k)^k \cdot v_i$ .
- Recall what is  $v_i$ .
- Let us assume wlog that all the variables in  $C_i$  appear in their pure form.
- So,  $C_i = x_1 \vee x_2 \vee \dots \vee x_k$  for some variables  $x_1$  through  $x_k$ .
- In the relaxed LP, we satisfy the constraint  $u_1 + u_2 + \dots + u_k \geq v_i$ .
- $C_i$  now remains unsatisfied if the corresponding  $x_1$  through  $x_k$  are all 0.

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- In the relaxed LP, we satisfy the constraint  $u_1 + u_2 + \dots + u_k \geq v_i$ .
- $C_i$  now remains unsatisfied if the corresponding  $x_1$  through  $x_k$  are all 0.
- This happens with probability  $(1-u_j)$  for each variable and hence with probability  $\prod_j (1-u_j)$  for the  $k$  variables.
- So,  $C_i$  is satisfied with probability  $1 - \prod_{j=1}^k (1-u_j)$ .

$\hookrightarrow x_1, x_2, \dots, x_k$   
 $\neq 1-u_1, 1-u_2, \dots, 1-u_k$

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- This happens with probability  $(1-u_j)$  for each variable and hence with probability  $\prod_j (1-u_j)$  for the  $k$  variables.
- So,  $C_i$  is satisfied with probability  $1 - \prod_j (1-u_j)$ .
- We claim that the above is minimized when  $u_j = v_i/k$  for each  $j$ . (Take the proof as a reading exercise).
- So, the probability of interest is  $1 - (1 - v_i/k)^k$ .
- We now claim that the function  $f(r) = 1 - (1 - r/k)^k$  is at least  $1 - (1-1/k)^k \cdot r$  for all  $r$  in  $[0,1]$ .
  - Take the proof of the above also as a reading exercise. You need to show that the function is **concave**.

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- We now claim that the function  $f(r) = 1 - (1 - r/k)^k$  is at least  $1 - (1 - 1/k)^k \cdot r$  for all  $r$  in  $[0, 1]$ .
- By the above, we conclude that  $C_i$  is satisfied with probability at least  $(1 - 1/k)^k \cdot v_i$ .
- Now, use linearity of expectations (over clauses) to show that the expected number of satisfied clauses is at least
$$\sum_i (1 - (1 - 1/k)^k) \cdot v_i \geq (1 - (1 - 1/k)^k) \cdot \sum_i v_i$$
$$\geq (1 - (1 - 1/k)^k) \cdot m^*(I).$$
- Notice that we satisfy at least  $(1 - (1 - 1/k)^k)$ -fraction of the maximum number of clauses that can be satisfied.

# LP Rounding

- There are two algorithms with expected performance guarantees as shown:

k	$1 - (1/2^k)$	$1 - (1 - 1/k)^k$
1	0.5	1.0
2	0.75	0.75
3	0.875	0.703
4	0.938	0.684
5	0.969	0.672

- As  $k$ , the length of the clause, increases, the first algorithm does better, and as  $k$  is small, the latter is better.

# LP Rounding

- The next steps:
- We have two algorithms. One guarantees an approximation ratio of at least  $1/2$ .
- The other guarantees an approximation ratio of at least  $1 - (1 - 1/k)^k$ .
- We can use both to achieve an approximation ratio of at least  $3/4$ .
- Idea 1 : Run both algorithms and pick the best solution.
- Idea 2 : Toss a fair coin and pick an algorithm based on the outcome.....
- In both cases, we can show that the expected performance ratio will be at least  $3/4$ .

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- We can use both to achieve an approximation ratio of at least  $3/4$ .
- Idea 2 : Toss a fair coin and pick an algorithm based on the outcome.....
- In this case, the expected number of clauses satisfied is  $(n_1 + n_2)/2$ .
  - Here,  $n_1$  and  $n_2$  refer to the expected number of clauses satisfied by the first and the second algorithms.

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- We will show that  $(n_1+n_2)/2 \geq \frac{3}{4} \sum_i v_i$

Handwritten mathematical derivation:

$$\frac{(n_1+n_2)}{2} \geq \frac{3}{4} \sum_i v_i \geq \frac{3}{4} m^*(I)$$

The first term  $(n_1+n_2)/2$  is circled in blue. An arrow points from the underlined  $\frac{3}{4} \sum_i v_i$  to the circled  $m^*(I)$ .



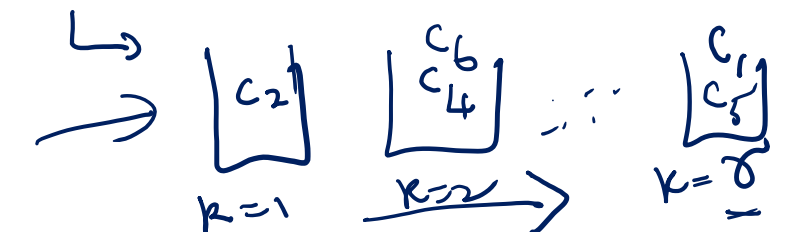
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  - Here,  $n_1$  and  $n_2$  refer to the expected number of clauses satisfied by the first and the second algorithms.
- We will show that  $(n_1 + n_2)/2 \geq \frac{3}{4} \sum_i v_j$
- Focus on clauses that have  $k$  literals. Then,
- $n_1 = \sum_k \left( \sum_{C_i \text{ has } k \text{ literals}} (1 - 2^{-k}) \right) \geq \sum_k \sum_{C_i \text{ has } k \text{ literals}} (1 - 2^{-k}) \cdot v_j$ .
- We know that  $n_2 \geq \sum_k \sum_{C_i \text{ has } k \text{ literals}} \beta_k \cdot v_j$  where  $\beta_k = 1 - (1 - 1/k)^k$

$$0 \leq v_j \leq 1$$

$C_i$  has  $k$  variables  
 $\Pr(C_i \text{ is T}) = (1 - 2^{-k})$

$$C_1 \wedge C_2 \wedge C_3 \wedge \dots \wedge C_m$$



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- We know that  $n_2 \geq \sum_k \sum_{C_i \text{ has } k \text{ literals}} \beta_k \cdot v_i$  where  $\beta_k = 1 - (1 - 1/k)^k$
- So,  $(n_1+n_2)/2 \geq \sum_k \sum_{C_i \text{ has } k \text{ literals}} \frac{1}{2} [(1 - 2^{-k}) + \beta_k] \cdot v_i$ .
- Prove that  $(1 - 2^{-k}) + \beta_k$  is at least  $3/2$  for all  $k$ .
  - Offline.
- Ending the proof of the required claim.

$$\beta_k = 1 - (1 - \frac{1}{k})^k$$
$$\beta_k \geq \frac{1}{2} + \frac{1}{2k}$$

# LP Rounding

- LP Rounding improved the expected performance guarantee for MAXSAT from  $\frac{1}{2}$  to  $\frac{3}{4}$ .
- There are other techniques developed too that apply to MAXSAT.
  - Semi-definite programming for instance.
- Practical SAT and MAXSAT solvers are also of interest
  - In particular, parallel ones! On a GPU, and scale to a large number of clauses and variables.