

1) Consider the balanced binary tree approach for finding the prefix sum of an array of n elements. Does this run on an EREW model? What's the asymptotic time & work complexity of the algo in the EREW model?

Ans) Yes, the balanced binary tree approach for finding the prefix sum of an array of n elements can be run in the EREW PRAM model. Let us consider the algorithm

ALGORITHM PREFIX Sums (Recursive approach):

I/p: Array of $n = 2^k$ elements $k \geq 0$, (x_1, x_2, \dots, x_n)

O/p: The prefix sums S_i for $1 \leq i \leq n$

begin

1) If $n = 1$ then {set $S_1 = x_1$; exit}

2) for $1 \leq i \leq n/2$ par do

set $y_i = x_{2i-1} * x_{2i}$

3) Recursively, compute the prefix sums of $\{y_1, y_2, \dots, y_{n/2}\}$ and store them in $Z_1, Z_2, \dots, Z_{n/2}$

4) for $1 \leq i \leq n$ par do

{ i even : set $S_i = Z_{i/2}$

$i = 1$: set $S_1 = x_1$

i odd > 1 : set $S_i = Z_{(i-1)/2} * x_i$

end.

→ Since steps 1, 2 & 4 of the above algo do not require concurrent read or write capability, this algo runs on the EREW model.

$$T(n) = T(n/2) + a$$

$$W(n) = W(n/2) + bn$$

$$\Rightarrow T(n) = O(\log n)$$

$$W(n) = O(n)$$

(2)

3) What would be the no of processors & work complexity of the parallel search algorithm when we require that the run time is in $O(\log \log n)$

Ans) $T(n) = O(\log_p n)$ } for parallel search, where
 $W(n) = O(p \log_p n)$ } $p = \text{no of processors used.}$

$$O(\log_p n) = O(\log \log n)$$

$$\Rightarrow C_1 \cdot \frac{\log n}{\log p} = C_2 \log \log n \quad C_1, C_2 \rightarrow \text{const}$$

$$\Rightarrow \log p = C_3 \frac{\log n}{\log \cdot \log n} \quad C_3 \rightarrow \text{const.}$$

$$\Rightarrow p = e^{C_3 \cdot \log n / \log \log n} = n^{C_3 / \log \log n}$$

$$\therefore p = O(n^{1/\log \log n})$$

$$W(n) = O\left(n^{C_3 / \log \log n} \cdot \frac{\log n}{\log \cdot \log n} \cdot C_2 \log n\right)$$

$$\Rightarrow W(n) = O\left(n^{1/\log \log n} \cdot \log \cdot \log n\right)$$

taking natural log everywhere for easier calculation (without loss of generality)

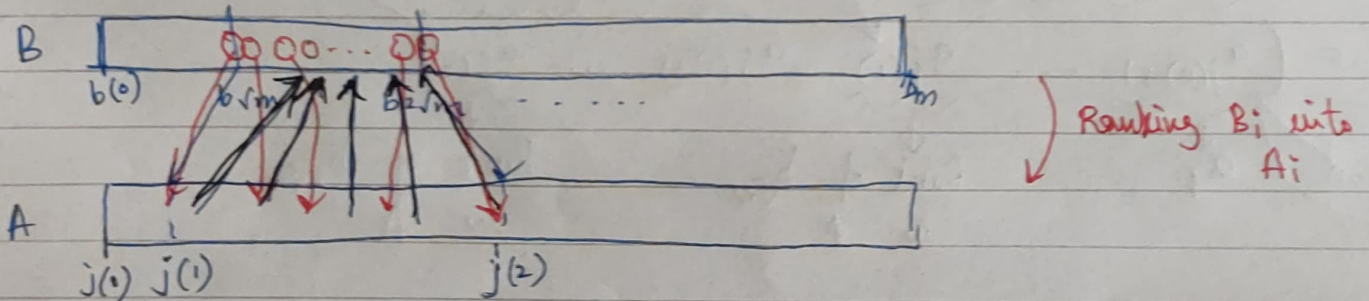
2) Recall the merging problem discussed in class that has a time of $O(\log \log n)$ and a work of $O(n \log \log n)$. Complete the steps of arriving at an optimal $O(\log \log n)$ time merging algo in the CREW PRAM model

Ans) Old Merging problem:

Size of a partition	$= \log n$	
# partitions	$= n / \log n$	
Bin Search	$= O(\log n)$ time	
Seq Merge	$= O(\log n)$ time	
$T(n)$	$= O(\log n)$	
$W(n)$	$= O(n / \log n \cdot \log n) = O(n)$	} optimal

In the new partition strategy,
we want to merge 2 sorted arrays A & B where we rank \sqrt{m} elem of B, that partition B into blocks of almost equal lengths, in the sorted seq A.

→ The computed ranks of the chosen elements will induce a partition on A into blocks (size unknown) such that each block of A has to fit b/w 2 B's chosen elements



Elements b/w $j(i)$ & $j(i+1)$ must be b/w $b(i\sqrt{m})$, $b((i+1)\sqrt{m})$

→ Overall problem is reduced to ranking elements of each block of B into corresponding block of A (No more seq merge required)

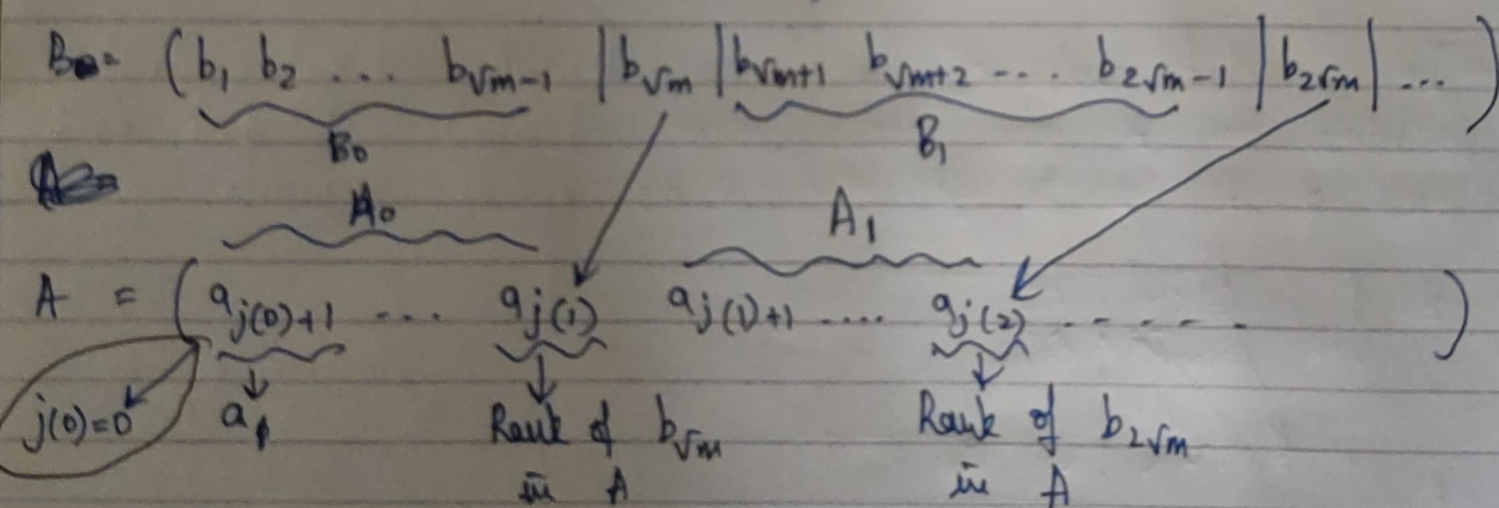
→ Overall lets consider $|A| = n$, $|B| = m$

→ Concurrently rank b_{vm} , b_{2vm} , b_{3vm} , ... b_{ivm} , ... b_m in A using parallel search algo. Where the no of processors are \sqrt{n}

$T(n)$, when $p = \sqrt{n} = O(1)$ time

Let $\text{Rank}(b_{i\sqrt{m}}, A) = j(i)$ $1 \leq i \leq \sqrt{m}$
 $j(0) = 0$ → boundary condition.

For $0 \leq i \leq \sqrt{m} - 1$ Let $B_i = (b_{i\sqrt{m}+1} \dots b_{(i+1)\sqrt{m}})$
 and $A_i = (a_{j(i)+1} \dots a_{j(i+1)})$



Need to Rank B_0 in A_0 , B_1 in A_1 , ... B_i in A_i

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→ If $j(i) = j(i+1)$, then rank $(B_i : A_i) = (0, 0, \dots, 0)$
 else compute recursively rank $(B_i : A_i)$

Exit condition of recurrence.

→ Let $1 \leq k \leq m$ be any arbitrary index that is not a multiple of \sqrt{m} , let $i = \left\lfloor \frac{k}{\sqrt{m}} \right\rfloor$ then

$$\text{rank}(b_k, A) = j(i) + \text{rank}(b_k : A_i)$$

starting index of $b_{i\sqrt{m}}$

Rank of b_k in partition A_i

$$\text{rank}(b_k, B) = \text{index } k \text{ in } B \quad (\text{straight forward})$$

Analysis:

\sqrt{m} calls to parallel search, \sqrt{n} processors
 $\Rightarrow T(n) = O(1)$

Searching { Total no of operations = $O(\sqrt{m} \cdot \sqrt{n} \cdot 1)$

No of elem in a block B_i

no of processors

search time

$$A \cdot M \geq G \cdot M$$

$$\Rightarrow \frac{m+n}{2} \geq \sqrt{m \cdot n}$$

$$\Rightarrow \sqrt{m+n} \geq O((m \cdot n)^{1/2})$$

$$\leq O(m+n)$$

All blocks of B run in parallel

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Ranking: $T(n, m) = T(n, m^{1/2}) + O(1)$

$$\downarrow$$

$$T(m) = T(m^{1/2}) + O(1)$$

$$T(\log m) = T\left(\frac{1}{2} \log m\right) + O(1)$$

Take $k = \log m$, $T(k) = T(k/2) + O(1)$

$$\Rightarrow T(k) = O(\log k)$$

$$\therefore T(m) = O(\log \cdot \log m)$$

$$T(2^x) = T(2^{x/2}) + O(1)$$

$$2^x = m \Rightarrow x = \log_2 m$$

$$T(x) = T(x/2) + O(1)$$

$$\Rightarrow T(x) = O(\log x)$$

$$= O(\log \cdot \log)$$

$$T(m) = T(m^{1/2}) + O(1)$$

$$= T(m^{1/4}) + O(1) + O(1)$$

$$\vdots$$

$$T(m^{1/2^i}) + i(O(1))$$

Assume, without loss of generality

$$T(m^{1/2^i}) \geq 2$$

Because $T(n) = 0 \quad \forall n \leq 2$

$$\therefore T(m) = T\left(m^{\frac{1}{2^i}}\right) + i(O(1))$$

$$m^{\frac{1}{2^i}} \geq 2$$

$$m^{\frac{2^i}{2^i}} \geq 2^{2^i}$$

$$\Rightarrow m \geq 2^{2^i} \Rightarrow i \leq \log \log m$$

$$\therefore T(m) = T(2) + \log \log m \cdot O(1)$$

$$= O(\log \log m)$$

$$\therefore \text{Total work done} \leq O(\underbrace{m+n}_{\text{work for each search}} \cdot \underbrace{\log \log m}_{\text{Ranking for each search}})$$

$$\text{Total time} = O(1 * \log \log m) = O(\log \log m)$$

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4) Design a parallel algorithm to find the bitwise OR of n i/p's in the CRCW model. What is the runtime & the work complexity of your algorithm. Justify your answer.

Ans) bitwise OR of n i/p's in CRCW is simple.

for each processor i ($1 \leq i \leq n$) in parallel,
if ($A[i] = 1$) then
 $o/p = A[i]$

Initialize o/p to be 0.

→ $O(1)$ time on an n processor common CRCW PRAM

Work done = $n \cdot T(n) \Rightarrow W(n) = O(n \cdot 1) = O(n)$

5) Suppose we are given p processors. Redo the analysis of the prefix sum algorithm to see how p processors can simulate the n processors used in that algorithm. Obtain asymptotic estimates on the time & work complexity as a fun of p & n .

→ Let the run time of a parallel algo using p processors be $T(n, p)$

Then the total work done of a parallel algo is:
 $p \cdot T(n, p)$.

→ Divide array A into n/p sub arrays each of which are p sized.

→ perform the prefix sum upward traversal for each of the n/p sub arrays using p processors

→ for each sub array, the value computed during upward traversal is stored in another array z_i , $i=1, 2, \dots, n/p$.

→ for each sub array, run time = $O(\log p)$ with work $\Theta(p)$.

→ for $i=1 \dots n/p$, do
 $z[1] = 0,$
 $z[i] = z[i-1] + A[i]$ } → prefix sums calculated above are local to each subarray

→ This step is sequential, Time taken here = $O(n/p)$

→ This step combines the results of each sub array.

→ Again, for each sub array, perform downward traversal step and o/p the prefix sum using:

$$\text{If } i == 1 \quad S_j[i] = z[j] + C_j[i]$$

$$\text{If } i == \text{even} \quad S_j[i] = z[j] + C_j[i/2]$$

$$\text{If } i == \text{odd} \quad S_j[i] = z[j] + C_j[(i-1)/2]$$

$i \rightarrow$ processor index
 $j \rightarrow$ sub array index.

Run time $T(n, p) = O(n/p + \log p)$

If $n/p > \log p$, then $T(n/p) = O(n/p)$

$$\begin{aligned} \text{Work complexity, } W(n) &= p \cdot T(n, p) \\ &= O(p \cdot n/p + p \cdot \log p) \\ &= O(n + p \log p) \end{aligned}$$

If $n/p > \log p$, then $W(n) = \underline{\underline{O(n)}}$