

# Nation Code

## JS and the DOM

Dice game challenge - 2 players



# Dice game 2 players

- } This is the second part of the project
- } Click 'New Game' to begin
- } Player 1 goes first, you can roll the dice however many times you wish.
- } In the 'Current' box, it gives you the current score as you roll the dice.
- } When it hits certain score, player 1 may want to 'hold' the score, which will then appear in the middle of player 1 as the total score so far, player 1 cannot roll anymore, player 2 begins to roll.
- } If the player hits '1' without holding any score, the current score will reset, and the next player begins to roll again.
- } Once one of the players hits 20 or more score, that player wins.
- } You may want to change the score to any number other than 20.

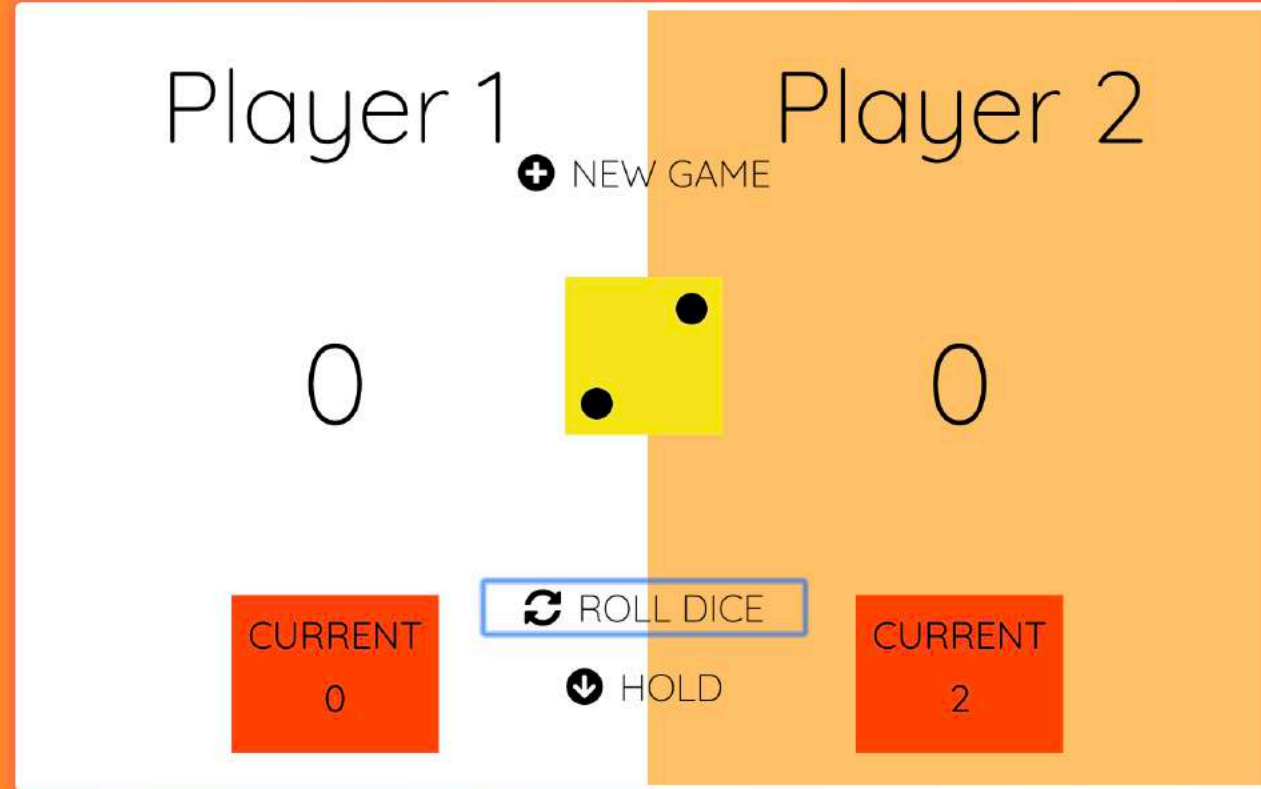
Click 'New Game' to begin

<div>Player 1</div> <div>0</div> <div>CURRENT 0</div>	<div><div>+</div>NEW GAME</div> <div>Player 2</div> <div>0</div> <div>CURRENT 0</div>
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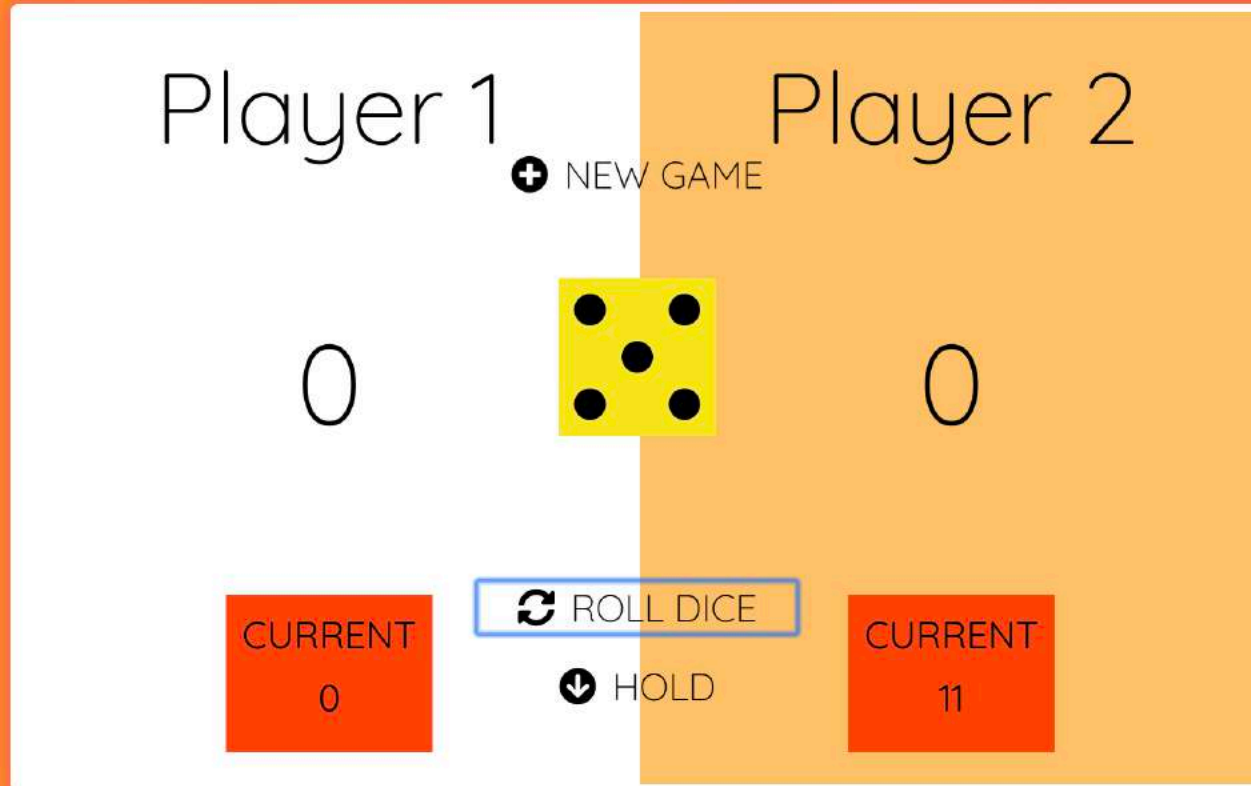
Player 1 goes first, you can roll the dice however many times you wish.

Player 1		Player 2
<div>NEW GAME</div>		
0	<div></div>	0
<div>CURRENT 0</div>	<div>ROLL DICE</div> <div>HOLD</div>	<div>CURRENT 0</div>

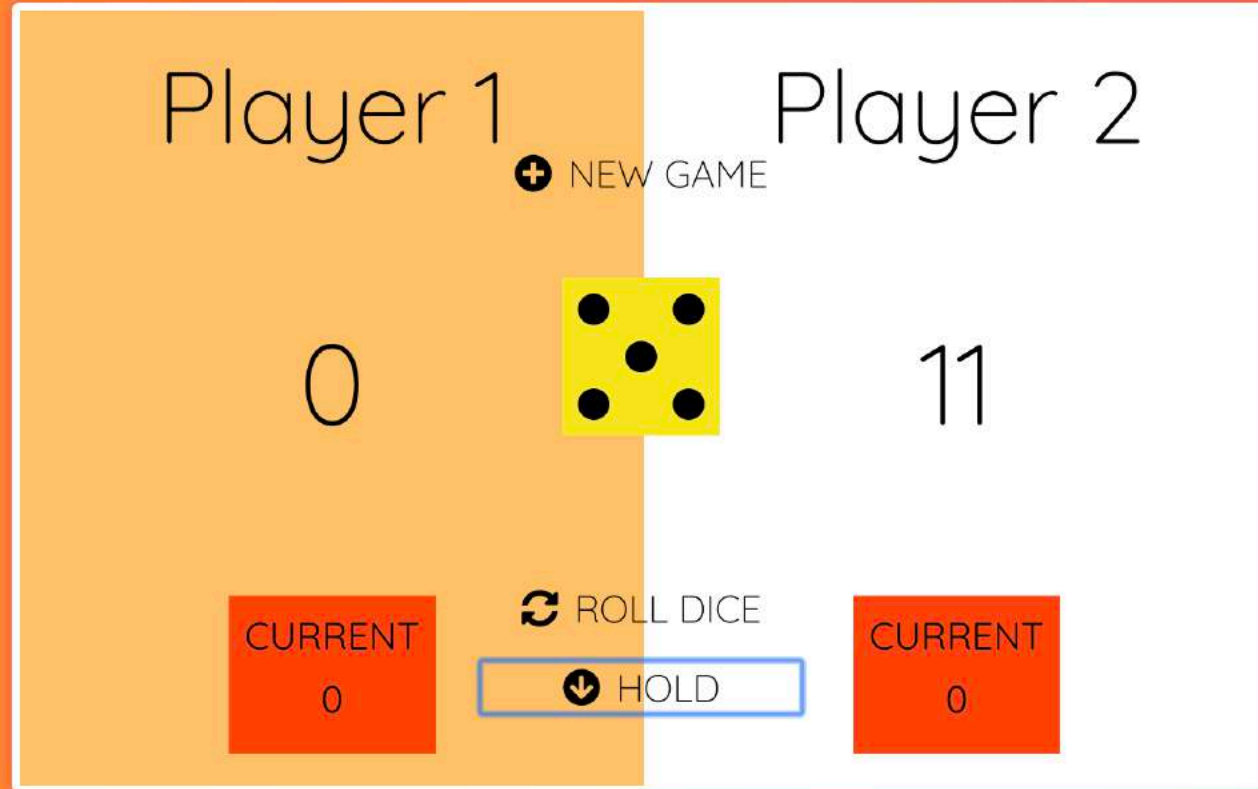
In the 'Current' box, it gives you the current score as you roll the dice.



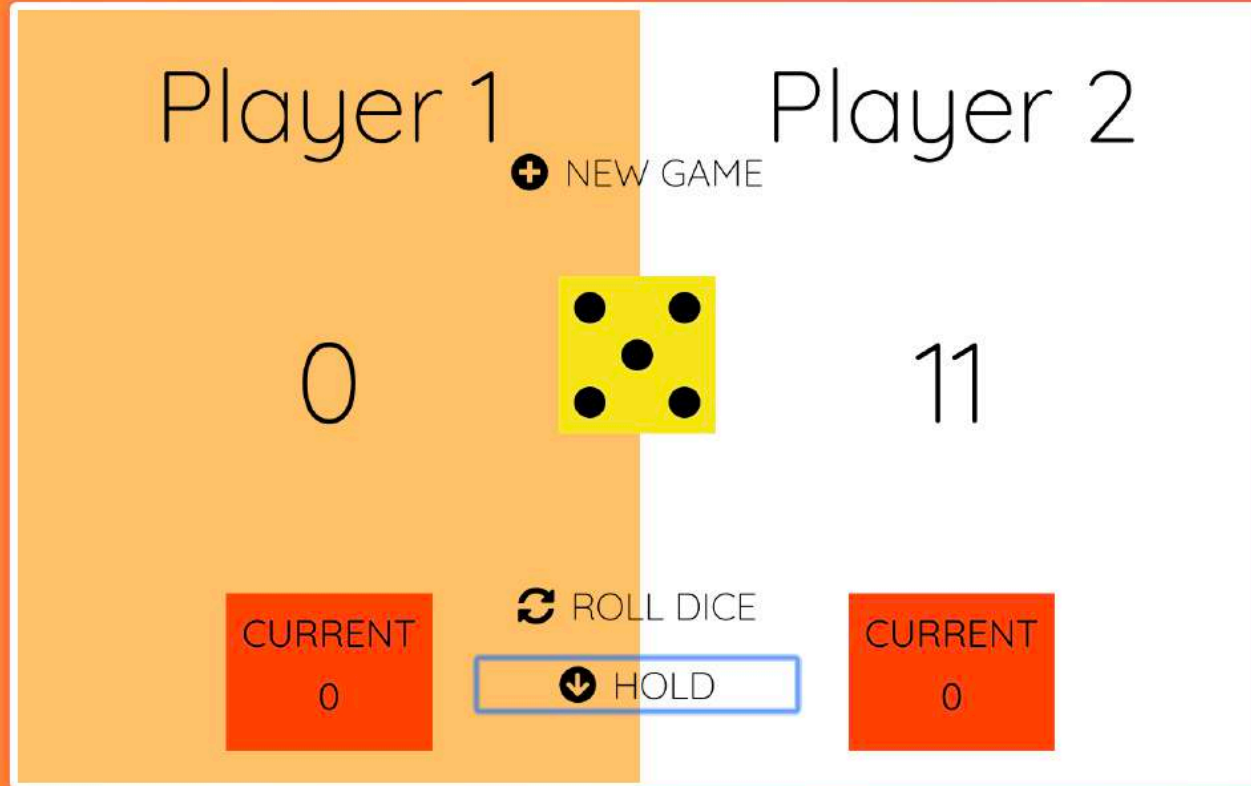
When it hits certain score, the player may want to 'hold' the score, which will then appear in the middle of the player as total score so far, this player cannot roll anymore, the next player begins to roll.



The next player will begin after holding the score



If the player hits '1' without holding any score, the current score will reset, and the next player begins to roll again.





Once one of the players hits 20 or more score, that player wins.

<div>Player 1</div> <div>+ NEW GAME</div> <div>10</div> <div>CURRENT0</div>	<div>Winner</div> <div>24</div> <div>CURRENT0</div>
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