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# Amazon CodeCatalyst

## Developer Guide



## **Amazon CodeCatalyst: Developer Guide**

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# Developing workflow actions for Amazon CodeCatalyst

Amazon CodeCatalyst provides software development teams one place to plan work, collaborate on code, and build, test, and deploy applications with continuous integration and continuous delivery (CI/CD) tools. For more information, see [What is Amazon CodeCatalyst?](#)

In CodeCatalyst, an action is the main building block of a workflow. The actions you author define a logical unit of work to perform during a workflow run. This guide provides steps on how to create custom actions that you can use in workflows and publish to the CodeCatalyst actions catalog for others to use. By creating actions and workflows, you can automate procedures that describe how to build, test, and deploy your code as part of a continuous integration and continuous delivery (CI/CD) system. For more information, see [Working with actions](#).

## Getting started with action development

With the Action Development Kit (ADK), you can develop custom actions. This ADK provides tooling and support to help you develop actions using libraries and frameworks. To learn more about ADK, see [Developing custom actions \(p. 2\)](#).

## Testing and publishing custom actions

After creating custom actions with the ADK, you can use the CodeCatalyst console to test the custom actions before publishing the actions to the CodeCatalyst actions catalog, where other users can add them to workflows. For more information, see [Working with custom actions \(p. 13\)](#).

# Developing custom actions

Here are some concepts to know about as you work with the Action Development Kit (ADK) to develop custom actions.

## ADK components

The ADK has two components:

- **ADK command line interface (CLI)** – Tool to interact with a set of commands you can use to create, validate, and test actions.
- **ADK software development kit (SDK)** – A set of library interfaces you can use to interact with action metadata and CodeCatalyst resources, including actions, workflows, secrets, logs, input variables, output variables, artifacts, and reports.

## Action components

An action contains two components:

- **Action definition** – Provides the specification for integration with Amazon CodeCatalyst CI/CD workflows. It defines the basic configuration for the action such as inputs, outputs, language, permissions, and run entry point. This `action.yml` file provides necessary information to a CodeCatalyst workflow of what the action interface and the execution profile looks like.
- **Action code** – The actual source code that is run when an action starts on CodeCatalyst. For the action to succeed, the action code must conform with the runtime profile as defined in the action definition. The code then runs on the compute provided in the action definition. For example, a runtime profile can include Node.js and the Amazon Elastic Compute Cloud (Amazon EC2) compute type.

## Get started with the Action Development Kit

Learn how to create your action workspace, bootstrap and develop your action, and then test and validate it.

### Topics

- [Prerequisites \(p. 3\)](#)
- [Step 1: Install tools and packages \(p. 3\)](#)
- [Step 2: Set up your project to build the action \(p. 4\)](#)
- [Step 3: Initialize your action project \(p. 5\)](#)
- [Step 4: Bootstrap the action code and build the package locally \(p. 5\)](#)
- [Step 5: Set action results \(p. 9\)](#)
- [Step 6: Test the action \(p. 9\)](#)

- [Step 7: Publish the action \(p. 10\)](#)
- [Next steps \(p. 12\)](#)

## Prerequisites

To create an action, you must have completed the tasks in [Setting up CodeCatalyst](#).

## Step 1: Install tools and packages

The first step in authoring actions is to install the following required tools and packages. To develop actions, you will need npm and TypeScript.

### Note

ADK supports the following versions of tools and packages:

- npm – 8+ (for example, 8.15.0)
- node – 16+ (for example, v16.17.1)
- tsc (TypeScript) – 4+ (for example, Version 4.9.5)
- AWS CLI – aws-cli/2.7.27 Python/3.9.11 Darwin/22.3.0 exe/x86\_64 prompt/off (minimum)

For node 17+, you may run into an error: ERR\_OSSL\_EVP\_UNSUPPORTED. If so, run the following:

```
npm audit fix --force
```

### To install npm

Download the [latest version of npm](#). We recommend using a Node version manager like [nvm](#) to install Node.js and npm.

### To install the AWS CLI

Follow the instructions for [Installing or updating the latest version of the AWS CLI](#).

You'll use the TypeScript programming language along with npm to build actions. It is the only language supported by the ADK.

### To install TypeScript

Download [tsc via npm](#). You can also use the following npm command:

```
npm i typescript
```

The ADK Command Line Interface (CLI) is necessary to manage and interact with the ADK files.

### To install the ADK CLI

1. Run the following npm command to install the ADK CLI package:

```
npm install -g @aws/codecatalyst-adk
```

2. Validate that the ADK is running with the following command:

```
adk help
```

## Step 2: Set up your project to build the action

After installing the necessary tools and packages, you're ready to develop an action in CodeCatalyst. You can store your code for your action in a repository of a CodeCatalyst project.

### To set up your project

1. Create an empty project in CodeCatalyst.

#### Note

Before you create a project, you must have the **Space administrator** role, and you must create or join the space where you want to create the project. For more information, see [Creating a space in CodeCatalyst](#).

- a. Open the CodeCatalyst console at <https://codecatalyst.aws/>.
  - b. Navigate to the space where you want to create a project.
  - c. On the space dashboard, choose **Create project**.
  - d. Choose **Start from scratch**.
  - e. Under **Give a name to your project**, enter the name that you want to assign to your project. The name must be unique within your space.
  - f. Choose **Create project**.
2. Create an empty repository in your new project.

- a. Navigate to your project.
- b. In the navigation pane, choose **Code**, and then choose **Source repositories**.
- c. Choose **Add repository**, and then choose **Create repository**.
- d. In **Repository name**, provide a name for the repository. Repository names must be unique within a project. For more information about the requirements for repository names, see [Quotas for source repositories in CodeCatalyst](#).

The action name defaults to the repository name, but it can be changed in CodeCatalyst.

- e. (Optional) In **Description**, add a description for the repository that will help other users in the project understand what the repository is used for.
- f. (Optional) Add a `.gitignore` file for the type of code you plan to push.
- g. Choose **Create**.

#### Note

CodeCatalyst adds a `README.md` file to your repository when you create it. CodeCatalyst also creates an initial commit for the repository in a default branch named **main**. You can edit or delete the `README.md` file, but you can't change or delete the default branch.

3. Create a new feature branch and clone the remote repository.
- a. In the navigation pane, choose **Code**, choose **Source repositories**, and then choose the empty repository you created.
  - b. Choose **Actions**, and then choose **Create branch**.
  - c. In the **Branch name** text input field, enter a *feature-action-name*.
  - d. In the **Create branch from** dropdown menu, ensure **main**, the source branch you're creating the new branch from, is selected.
  - e. Choose **Clone repository** and **Copy** the **HTTPS clone URL** for the remote repository.



- f. Choose **Create token** for a personal access token (PAT) needed to clone the repository.
- g. Choose **Copy** and save the copied PAT for a later step.
- h. From your working terminal, clone the remote repository in a local folder with the following git command:

```
git clone https://[CODECATALYST-USER]@[GIT-ENDPOINT]/v1/[CODECATALYST-SPACE-NAME]/[CODECATALYST-PROJECT-NAME]/[CODECATALYST-REPO-NAME]
# The url should be available when you visit the repository created.
```

When prompted for a password, paste the copied PAT as the password and enter it in your working terminal.

- i. Change your directory to the repository you cloned:

```
cd [CODECATALYST-PROJECT-NAME]
```

- j. Switch to the new branch:

```
git checkout feature-action-name
```

At this point, you're ready to develop your action using the CodeCatalyst ADK.

## Step 3: Initialize your action project

Initializing the action project provides the CodeCatalyst ADK with essential information about your action such as the development language, action name, and CodeCatalyst metadata. The initialization creates an action definition file used by CodeCatalyst workflows to integrate the action within the workflow.

### To initialize your action workspace

Run the following command in the feature-action-name branch to create an action definition YAML file (.codecatalyst/actions/action.yml).

```
adk init --lang typescript --space [CODECATALYST-SPACE-NAME] --proj [CODECATALYST-PROJECT-NAME] --repo [CODECATALYST-REPO-NAME] --action [ACTION-NAME]
```

For example:

```
adk init --lang typescript --space MySpace --proj HelloWorldProject --repo HelloWorldAction --action HelloWorldAction
```

Ensure your space, project, and repository names are entered correctly.

## Step 4: Bootstrap the action code and build the package locally

After the action project is initialized, you must bootstrap the action itself. Bootstrapping provides all the language-specific tools and libraries preconfigured to build, test, and release the action project.

As an action author, you must build and package the action using npm commands. The ADK only supports actions implemented in JavaScript (js) and TypeScript (ts). Building an action will produce .js

files, including source code bundled with dependencies under the `dist/` folder. The bundle must be updated and pushed to the action's repository when changes are made to the source or dependencies.

### To create an action

1. Run the following ADK CLI command in the directory for your remote repository:

```
adk bootstrap
```

(Optional) By default, the `adk bootstrap` command searches for the action definition file in `.codecatalyst/actions/action.yml`. You can use the following argument to specify a different path to the action definition file:

```
adk bootstrap -f .codecatalyst/actions/action.yml
```

Because TypeScript is used to develop the action, the bootstrap command creates TypeScript code to set up the workspace with all the node- and npm-specific toolchains and libraries. You should see the following contents:

- `.codecatalyst/actions/action.yml` – Action definition file that contains interface and implementation metadata for the action to be ingested into CodeCatalyst. This action definition file is the interface that is used by CodeCatalyst workflows to integrate the action within the workflow itself. The file defines inputs, outputs, and resource integrations within CodeCatalyst.
- `.codecatalyst/workflows/actionName-CI-Validation.yml` – Workflow definition file that describes a continuous integration (CI) workflow generated by the ADK bootstrap.
- `README.md` – Readme file that contains information about what the action does and how to use the action with CodeCatalyst workflows. It is used for the action documentation.
- `package.json` – File that records metadata about your project that is necessary before publishing to npm.
- `lib/index.ts` – Main file referred to in the `package.json` file. It is the main entry into the action.
- `test/index.test.ts` – Test file for the `index.ts` file.
- `tsconfig.json` – TypeScript configuration file that provides configuration options that are passed on to the `tsc` command.
- `jest.config.js` – Jest configuration file that is used during test runs.
- `.prettierrc.json` – Opinionated code formatter that remove original styling and makes sure for outputted code conforms to a consistent style.
- `.gitignore` – Specifies intentionally untracked files that Git should ignore.
- `.eslintrc.js` – Configuration file for ESLINT tool used to make the code consistent and avoid bugs.
- `LICENSE` – Plain text file that supplies required license information.

The ADK bootstrapping runs a pre-validation check that verifies if any of the generated files already exist. If so, the ADK will print an error message and fail. For example:

```
% adk bootstrap
Starting action bootstrap based on definition file .codecatalyst/actions/action.yml
File 'tsconfig.json' already exists
File '.prettierrc.json' already exists
File '.gitignore' already exists
File '.eslintrc.js' already exists
File 'jest.config.js' already exists
File 'LICENSE' already exists
File 'package.json' already exists
```

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### Step 4: Bootstrap the action code and build the package locally

---

```
File 'README.md' already exists
File 'lib/index.ts' already exists
File 'test/index.test.ts' already exists
=> Either bootstrap in an empty directory or use 'adk bootstrap -o' to override
existing files
Bootstrap pre-validation failed
Command exit code 1
```

You can give the ADK permission to override existing files:

```
adk bootstrap -o
```

The action definition generated by the ADK should look something like the following:

```
SchemaVersion: '1.0'
Name: 'MyAction'
Version: '0.0.0'
Description: 'This Action greets someone and records the time'
Configuration:
  WhoToGreet:
    Description: 'Who are we greeting here'
    Required: true
    DisplayName: 'Who to greet'
    Type: string
  HowToGreet:
    Description: 'How to greet the person'
    Required: false
    DisplayName: 'How to greet'
    Type: string
    Default: 'Hello there,'
Inputs:
  Sources:
    Required: true
Environment:
  Required: false
Runs:
  Using: 'node16'
  Main: 'dist/index.js'
```

The CI workflow generated by the ADK should look something like this:

```
Name: MyAction-CI-Validation
SchemaVersion: "1.0"
Triggers:
  - Type: PullRequest
    Events: [ open, revision ]
    Branches:
      - feature-.*
Actions:
  ValidateMyAction:
    Identifier: .
    Inputs:
      Sources:
        - WorkflowSource
    Configuration:
      WhoToGreet : 'TEST'
      HowToGreet : 'TEST'
```

2. After the bootstrap command finishes running, commit the changes to your *feature-action-name* branch:

```
git add .
```

```
git commit -m "commit message"
```

### To build your package locally

1. Run the following npm command to install all the dependencies. These are the necessary packages your project depends on to run:

```
npm install
```

After running the npm command, you should see the total number of added packages.

2. Run the following command to catch action errors in your action definition YAML file:

```
adk validate
```

(Optional) By default, the `adk validate` command searches for the action definition file in `.codecatalyst/actions/action.yml`. You can use the following argument to specify a different path to the action definition file:

```
adk validate -f .codecatalyst/actions/action.yml
```

3. Run the following npm command to run npm scripts:

```
npm run all
```

A successful build generates an `index.js` that contains the action's source code bundled with dependencies under the `dist/` folder. This file is ready to be run by the action runner without any other dependencies needed. To rebuild the action after making changes to the source code, run `npm run all` and commit the updated content of the `dist/` folder.

4. After the action is built, run the following commands to commit the changes to your remote repository:

#### **Important**

Make sure the code you're pushing doesn't contain any sensitive information that you don't want to be shared publicly.

```
git add .
```

```
git commit -m "commit message"
```

```
git push
```

## Step 5: Set action results

If you don't set status feedback for your action, the action will succeed by default. You can set an action failure status and return an error message to troubleshoot the error. Run the workflow to test your action and view the results, including results, in CodeCatalyst. For more information, [Testing actions in workflows \(p. 14\)](#).

We recommend running business logic in a try-catch block to set errors or action feedback. The ADK provides two APIs to configure error messages and surface them:

- `core.setFailed('Action Failed, reason: ${error}');` – Logs the error message. The workflow stops running and any remaining steps are skipped.
- `RunSummaries.addRunSummary(Action Failed, reason: ${error}, codecatalystRunSummaries.RunSummaryLevel.ERROR);` – Sets the workflow summary run message. This provides context about the run such as the number of tests that passed or failed, time to complete, and other relevant information added to the output variable.

The following example shows how you can use a try-catch block for error handling:

```
export function main(): void {
  try {
    // action business logic
  } catch (error) {
    // the recommended error handling approach
    console.log(`Action Failed, reason: ${error}`);
    RunSummaries.addRunSummary(`${error}`, RunSummaryLevel.ERROR);
    core.setFailed(`Action Failed, reason: ${error}`);
  }
}
```

Use `setFailed` to indicate that a step has failed, and use `RunSummaries` to provide additional context when the action fails in the workflow. For more information about using APIs, see .

## Step 6: Test the action

### Adding unit tests

The ADK CLI bootstraps actions with an empty unit test that you can use as a starting point to write sophisticated unit tests. For more information, see [Adding unit tests \(p. 13\)](#).

### Testing actions in workflows

Test your custom action before publishing to the CodeCatalyst actions catalog. To make sure your action works as expected, you can run it within the workflow and view the run's details. For more information, see [Testing actions in workflows \(p. 14\)](#).

The ADK generates a continuous integration (CI) workflow that is ready to be used in CodeCatalyst. By default, a bootstrapped action produces a `dist/` folder with an artifact that contains the dependencies the workflow requires to run successfully in CodeCatalyst. You must build the actions locally and push the content of the `dist/` folder to the action's source repository before testing the actions in a workflow.

After making changes to your source code following [Step 4: Bootstrap the action code and build the package locally \(p. 5\)](#), build your action locally and push your code again to your CodeCatalyst repository before testing the action in a workflow.

### To build and push action source code and the bundle

1. Run the following npm commands to build your action:

```
npm install
```

```
npm run all
```

2. Run the following commands to commit the changes to your remote repository:

#### **Important**

Make sure the code you're pushing doesn't contain any sensitive information that you don't want to be shared publicly.

```
git add .
```

```
git commit -m "commit message"
```

```
git push
```

The action can now be tested with the ADK-generated workflow. By default, the workflow's name is *ActionName*-CI-Validation.

### To test an action within a ADK-generated CI workflow

1. Navigate to the CodeCatalyst project page.
2. Choose the **CI/CD** dropdown menu, and then choose **Workflows**.
3. From the repository and branch dropdown menus, select the repository and feature branch in which you created the action and its workflow.
4. Choose the workflow you want to test.
5. Choose **Run** to perform the actions defined in the workflow configuration file and get the associated logs, artifacts, and variables.
6. View the workflow run status and details. For more information, see [Viewing workflow run status and details](#).

## Step 7: Publish the action

You can publish the actions in your local catalog to the CodeCatalyst actions catalog so that other CodeCatalyst users can use them.

#### **Important**

Currently, only verified partners can publish action to the CodeCatalyst actions catalog.

#### **Important**

When your action is published to the CodeCatalyst actions catalog, it is available to all CodeCatalyst users, so make sure that you want the action to be publicly available. Other users don't have to be in your space or project to view your published action.

The action can only published from the default branch of the source repository. If you developed the action on a feature branch, merge your feature branch with the action to the default branch.

### To merge your feature branch to the default branch

Create a pull request for other members to review and merge the changes from the feature branch to the default branch. For more information, see [Working with pull requests in Amazon CodeCatalyst](#).

After the action information is merged to the default branch, you can publish the action to the CodeCatalyst actions catalog. Before publishing, you can also edit the metadata details of the action version.

### To edit details and publish the action

1. Navigate to the CodeCatalyst project page
2. In the navigation pane, choose **CI/CD**, choose **Actions**, and then choose the action you want to publish.
3. Choose **Edit details** to edit the details for your action:
  - a. (Optional) In the **Action display name** field, change the action display name. This is the name that appears in the **Actions** list before the action is published, as well as in the CodeCatalyst actions catalog after the action is published.
  - b. (Optional) In the **Action name** field, change the action name. This name is combined with the space name and action version to form the action identifier (for example, test-space/test-45tzuy@v1.0.0). In your workflow, the action identifier is used to specify the action.

#### Note

The **Action name** can't be changed after the action is published.

- c. (Optional) In the **Description** field, change the description. This description appears for the action in the **Actions** list and the Amazon CodeCatalyst catalog (after the action is published).
  - d. From the **Categories** dropdown list, choose the type of actions that are part of your workflow. These categories appear when you or other CodeCatalyst users choose the action's name from CodeCatalyst catalog while working with workflows.
  - e. (Optional) In the **Support contact** field, enter an email other CodeCatalyst users can reach out to regarding the action you published.
  - f. Choose **Save**
4. (Optional) Edit the license file. This file is created when the action is bootstrapped and is stored at the root of action's source repository.
    - a. Choose **View license file** to open the file.
    - b. Choose **Edit** and make your changes.
    - c. Choose **Commit**, add a message in the **Commit message** field, and then choose **Commit**.
  5. Choose **Publish version** to view the publish version details.
  6. Choose the **Commit** dropdown list, and then choose the commit from the default branch you want to publish.

#### Note

The commit must meet publishing requirements, including a valid action definition, a readme file, and a license file.

The **Code quality** section displays the code quality of your results. Not meeting the quality results doesn't block you from publishing the action version. The **Test details** section provides testing and code coverage results. You can add and run unit tests to meet your requirements for the action. For more information, see [Testing an action \(p. 13\)](#).

7. Choose **Publish** to publish the action to the CodeCatalyst actions catalog. In the **Versions** table, the status of the version displays **Published** once the action version has been successfully published.

## Next steps

After developing your custom action, you can update and publish new action versions to the CodeCatalyst actions catalog:

- [Publishing a new action version \(p. 18\)](#)



# Working with custom actions

Using the CodeCatalyst console, you can view and publish custom actions in CodeCatalyst. Before managing your actions, you can test them by running workflows and viewing the log details of the run. As a verified partner, you can publish to the CodeCatalyst actions catalog to make the actions publicly available, or they can remain local in your project. After publishing, you can make changes and publish the latest versions of your actions. After an action is published, any CodeCatalyst user can use the action in their workflow.

## Topics

- [Testing an action \(p. 13\)](#)
- [Publishing an action \(p. 16\)](#)
- [Publishing a new action version \(p. 18\)](#)

## Testing an action

Use the following instructions to add unit tests and also test your custom actions in CodeCatalyst workflows.

## Contents

- [Adding unit tests \(p. 13\)](#)
- [Testing actions in workflows \(p. 14\)](#)

## Adding unit tests

The ADK CLI bootstraps actions with an empty unit test using Jest's testing framework. You can use the empty unit test as a starting point to write sophisticated unit tests. The tests are executed when an action is built, and the action build fails if the tests fail or if the test coverage doesn't meet the expected percentage. You can configure the Jest configuration file (`jest.config.js`) generated by the ADK CLI to incorporate test coverage and reporting, as well as other forms of testing.

The following JavaScript example uses the Jest testing framework to define a test for an outgoing webhook action:

```
// @ts-ignore
import * as core from '@aws/codecatalyst/adk-core';
import { expect, test, describe } from '@jest/globals';
import { getHeadersInput } from '../lib/utils/input-util';
import { WEBHOOK_HEADERS_MALFORMED_MESSAGE } from '../lib/constants';

const SAMPLE_INPUT_URL = 'https://hooks.sample.com';
const SAMPLE_INPUT_BODY = '{"Sample": "BODY"}';

describe('Outgoing Webhook Action', () => {
  test('Raises Validation error if webhook headers aren not JSON format', async () => {
    core.getInput = jest.fn().mockImplementation(inputName => {
      switch (inputName) {
        case 'WebhookRequestURL': {
          return SAMPLE_INPUT_URL;
        }
        case 'WebhookRequestHeaders': {
```

```
        return 'invalidHeaders';
      }
      case 'WebhookRequestBody': {
        return SAMPLE_INPUT_BODY;
      }
      default: {
        throw new Error('Unknown input provided');
      }
    }
  });
  expect(() => {
    getHeadersInput();
  }).toThrowError(WEBHOOK_HEADERS_MALFORMED_MESSAGE);
});
});
```

## Testing actions in workflows

To test your action before publishing as a verified partner, you can run it within the workflow and view the run's details. Your workflow generally runs automatically due to a trigger that can include one or more events, such as a code push or pull request. If a trigger isn't defined in the workflow, the workflow can only be started manually. For more information, see [Creating, editing, and deleting a workflow](#).

The ADK generates a continuous integration (CI) workflow that is ready to be used in CodeCatalyst. By default, a bootstrapped action produces a `dist/` folder with an artifact that contains the dependencies the workflow requires to run successfully in CodeCatalyst. You must build the actions locally and push the content of the `dist/` folder to the action's source repository before testing the actions in a workflow.

An action is determined by an action identifier, which consists of the action name and action version. In the workflow definition file, this information indicates which action and version to run in the workflow. When an action is not published, `.` is used as an action identifier in the CI workflow, which is generated by the ADK, while testing. This can help to reference an action that is in the same repository as the workflow file (`.codecatalyst/workflows/actionName-CI-Validation.yml`).

```
Name: MyAction-CI-Validation
SchemaVersion: "1.0"
Triggers:
  - Type: PullRequest
    Events: [ open, revision ]
    Branches:
      - feature-.*
Actions:
  ValidateMyAction:
    Identifier: .
    Inputs:
      Sources:
        - WorkflowSource
    Configuration:
      WhoToGreet : 'TEST'
      HowToGreet : 'TEST'
```

After making any changes to your source code, build your action locally and push your code again to your CodeCatalyst repository before testing the action in a workflow.

### To build and push action source code and the bundle

1. Run the following npm commands to build your action:

```
npm install
```

```
npm run all
```

2. Run the following commands to commit the changes to your remote repository:

**Important**

Make sure the code you're pushing doesn't contain any sensitive information that you don't want to be shared publicly.

```
git add .
```

```
git commit -m "commit message"
```

```
git push
```

The action can now be tested with the ADK-generated workflow. By default, the workflow's name is *ActionName*-CI-Validation.

**To test an action within a ADK-generated workflow**

1. Open the CodeCatalyst console at <https://codecatalyst.aws/>.
2. Navigate to the CodeCatalyst project page.
3. In the navigation pane, choose **CI/CD**, and then choose **Workflows**.
4. From the repository and branch dropdown menus, select the repository and feature branch in which you created the action and its workflow.
5. Choose the workflow you want to test.
6. Choose **Run** to perform the actions defined in the workflow configuration file and get the associated logs, artifacts, and variables.
7. View the workflow run status and details. For more information, see [Viewing workflow run status and details](#).

**To test an action in a new workflow**

1. Open the CodeCatalyst console at <https://codecatalyst.aws/>.
2. Navigate to the CodeCatalyst project page.
3. In the navigation pane, choose **CI/CD**, and then choose **Workflows**.
4. From the repository and branch dropdown menus, select the repository and feature branch in which you created the action.
5. Choose **Create workflow**, confirm the repository and feature branch in which you created the action, and then choose **Create**.
6. Choose **+ Actions**, choose the **Actions** dropdown menu, and then choose **Local** to view your custom action.
7. (Optional) Choose the name of the custom action to view the action's details, including the description, documentation information, YAML preview, and license file.
8. Choose **+** to add your custom action to the workflow and configure the workflow to meet your requirements using the YAML editor or the visual editor. For more information, see [Build, test, and deploy with workflows in CodeCatalyst](#).
9. (Optional) Choose **Validate** to validate the workflow's YAML code before committing.

10. Choose **Commit**, and on the **Commit workflow** dialog box, do the following:
  - a. For **Workflow file name**, leave the default name or enter your own.
  - b. For **Commit message**, leave the default message or enter your own.
  - c. For **Repository** and **Branch**, choose the source repository and branch for the workflow definition file. These fields should be set to the repository and branch that you specified earlier in the **Create workflow** dialog box. You can change the repository and branch now, if you'd like.
- Note**  
After committing your workflow definition file, it cannot be associated with another repository or branch, so make sure to choose them carefully.
- d. Choose **Commit** to commit the workflow definition file.
11. View the workflow run status and details. For more information, see [Viewing workflow run status and details](#).

## Publishing an action

In CodeCatalyst, you can publish multiple versions of an action, retrieve action metadata, and manage your actions. You can publish the actions in your local catalog to the CodeCatalyst actions catalog so that other CodeCatalyst users can use them.

### Important

Currently, only verified partners can publish action to the CodeCatalyst actions catalog.

### Important

When your action is published to the CodeCatalyst actions catalog, it is available to all CodeCatalyst users, so make sure that you want the action to be publicly available. Other users don't have to be in your space or project to view your published action. The action's source code, including the workflow YAML file and git history, become visible after the action is published.

The action can only be published from the default branch of the source repository. If you developed the action on a feature branch, merge your feature branch with the action to the default branch.

### To merge your feature branch to the default branch

Create a pull request for other members to review and merge the changes from the feature branch to the default branch. For more information, see [Working with pull requests in Amazon CodeCatalyst](#).

After merging the feature branch with the action information to the default branch, the action details can be configured before publishing the action to the CodeCatalyst actions catalog. The following details can be edited:

- **Action display name** – The name that appears in the **Actions** list and the Amazon CodeCatalyst catalog (after the action is published). This is initially set in the action definition file `action.yml`.
- **Action name** – The name is derived from the space name and action version to form the action identifier (for example, `test-space/nad-test-45tzuy@v1.0.0`). In your workflow, the action identifier is used to specify the action. After publishing the action, this name can't be changed.
- **Description** – The description that appears for the action in the **Actions** list and the Amazon CodeCatalyst catalog (after the action is published).
- **Categories** – The categories that best describe the action. These categories appear when you or other CodeCatalyst users choose the action's name from CodeCatalyst catalog while working with workflows. This category is initially empty, and at least one category is required before you can publish an action.
- **Support contact** – The email other CodeCatalyst users can reach out to regarding the action you published. This detail is initially empty and not required to publish your action.
- **License** – A plain text file that supplies required license information. This file is created when the action is bootstrapped and is stored at the root of action's source repository.

### To edit action details

1. Open the CodeCatalyst console at <https://codecatalyst.aws/>.
2. Navigate to the CodeCatalyst project page
3. In the navigation pane, choose **CI/CD**, choose **Actions**, and then choose the action you want to publish.
4. Choose **Edit details** to edit the details for your action:
  - a. (Optional) In the **Action display name** field, change the action display name.
  - b. (Optional) In the **Action name** field, change the action name.

#### Note

The **Action name** can't be changed after the action is published.

- c. (Optional) In the **Description** field, change the description.
  - d. From the **Categories** dropdown list, choose the type of actions that are part of your workflow. This field is initially empty and requires at least one category before you can publish the action.
  - e. (Optional) In the **Support contact** field, enter an email.
  - f. Choose **Save**
5. (Optional) Edit the license file.
    - a. Choose **View license file** to open the file.
    - b. Choose **Edit** and make your changes.
    - c. Choose **Commit**, add a message in the **Commit message** field, and then choose **Commit**.

After configuring the action details to meet all the requirements to publish, you can choose the action version you want to publish to the Amazon CodeCatalyst actions catalog.

### To publish your custom action

1. Open the CodeCatalyst console at <https://codecatalyst.aws/>.
2. Navigate to the CodeCatalyst project page.
3. In the navigation pane, choose **CI/CD**, choose **Actions**, and then choose the action you want to publish.
4. Choose **Publish version** to view the publish version details.
5. Choose the **Commit** dropdown list, and then choose the commit from the default branch you want to publish.

#### Note

The commit must meet publishing requirements, including a valid action definition file, a readme file, and a license file.

The **Code quality** section displays the code quality of your results. Not meeting the quality results doesn't block you from publishing the action version. The **Test details** section provides testing and code coverage results. You can add and run unit tests to meet your requirements for the action. For more information, see [Testing an action \(p. 13\)](#).

6. Choose **Publish** to publish the action to the Amazon CodeCatalyst actions catalog. In the **Versions** table, the status of the version displays **Published** once the action version has been successfully published.

Optionally, you can view and test the action version you published to the Amazon CodeCatalyst actions catalog to ensure it works as expected.

### (Optional) To view and use your published action

1. Open the CodeCatalyst console at <https://codecatalyst.aws/>.
2. Navigate to the CodeCatalyst project page.
3. In the navigation pane, choose **CI/CD**, and then choose **Workflows**.
4. From the repository and branch dropdown menus, select the repository and feature branch in which you want to test the published action.
5. Choose **Create workflow**, confirm the repository and feature branch in which you want to test the published action, and then choose **Create**.
6. Choose **+ Actions**, and then search for your custom action that you published. You can search the name of your action by entering it in the *Search for actions* field.
7. (Optional) Choose the name of the published action to view the action's details, including the description, documentation information, YAML preview, and license file.
8. Add the action to the workflow, choose the visual editor, and then choose the action to view the **Inputs**, **Configuration**, and **Outputs** fields.

**Note**

The action now contains the identifier (for example, test-space/test-45tzuy@v1.0.0), which is not available for the action when initially created before publishing.

9. Choose **Commit**, and on the **Commit workflow** dialog box, do the following:
  - a. For **Workflow file name**, leave the default name or enter your own.
  - b. For **Commit message**, leave the default message or enter your own.
  - c. For **Repository** and **Branch**, choose the source repository and branch for the workflow definition file. These fields should be set to the repository and branch that you specified earlier in the **Create workflow** dialog box. You can change the repository and branch now, if you'd like.

**Note**

After committing your workflow definition file, it cannot be associated with another repository or branch, so make sure to choose them carefully.

- d. Choose **Commit** to commit the workflow definition file.
10. View the workflow run status and details. For more information, see [Viewing workflow run status and details](#).

## Publishing a new action version

After publishing your initial action version, you can update your action definition and publish a new version to the Amazon CodeCatalyst actions catalog. Unlike publishing an action initially, you can't change the **Action name** when editing details for later versions.

Consider following Semantic Versioning (SemVar) standards when working with updated versions of your actions. SemVar provides a standardized way to assign and increment version numbers for software packages. When dependencies become complex as your system grows and more packages are integrated into a software, a clear and precise way to convey meaning about changes can help other CodeCatalyst users understand the intentions while you make flexible and reliable specifications. For more information, see [Semantic Versioning 2.0.0](#).

The Conventional Commits specification provides a lightweight convention for structuring commit messages, which gives you the ability create an explicit commit history and write automated tools on top of it. This convention fits with SemVar by describing features, fixes, and breaking changes made in commit messages, including guidelines on how commit messages should be structured. For more information, see [Conventional Commits](#).

### To publish your new action version

1. Navigate to your project that was cloned in a local folder, and make your changes in your existing *feature-action-name* branch that was created in [Step 2: Set up your project to build the](#)

[action \(p. 4\)](#). You can also create a new feature branch from your default branch and make changes in the new branch.

2. Build the package locally and push the source code and bundle:

- a. Run the following npm commands to build your action:

```
npm install
```

```
npm run all
```

- b. Run the following commands to commit the changes to your remote repository:

**Important**

Make sure the code you're pushing doesn't contain any sensitive information that you don't want to be shared publicly.

```
git add .
```

```
git commit -m "commit message"
```

```
git push
```

3. Create a pull request and merge your feature branch to the default branch, and then publish your new action version to the CodeCatalyst actions catalog. For more information, see [Publishing an action \(p. 16\)](#)

Optionally, you can view and test the action version you published to the Amazon CodeCatalyst actions catalog to ensure it works as expected.

**(Optional) To view and use your published action**

1. Open the CodeCatalyst console at <https://codecatalyst.aws/>.
2. Navigate to the CodeCatalyst project page.
3. In the navigation pane, choose **CI/CD**, and then choose **Workflows**.
4. From the repository and branch dropdown menus, select the repository and feature branch in which you want to test the published action.
5. Choose **Create workflow**, confirm the repository and feature branch in which you want to test the published action, and then choose **Create**.
6. Choose **+ Actions**, and then search for your custom action that you published. You can search the name of your action by entering it in the *Search for actions* field.
7. (Optional) Choose the name of the published action to view the action's details, including the description, documentation information, YAML preview, and license file.
8. Add the action to the workflow, choose the visual editor, and then choose the action to view and configure the **Inputs**, **Configuration**, and **Outputs** fields.

**Note**

The published action contains the identifier (for example, test-space/test-45tzuy@v1.0.0), which is not available for the action when initially created and not published.

9. (Optional) Choose **Validate** to validate the workflow's YAML code before committing.
10. Choose **Commit**, and on the **Commit workflow** dialog box, do the following:
  - a. For **Workflow file name**, leave the default name or enter your own.
  - b. For **Commit message**, leave the default message or enter your own.

- c. For **Repository** and **Branch**, choose the source repository and branch for the workflow definition file. These fields should be set to the repository and branch that you specified earlier in the **Create workflow** dialog box. You can change the repository and branch now, if you'd like.

**Note**

After committing your workflow definition file, it cannot be associated with another repository or branch, so make sure to choose them carefully.

- d. Choose **Commit** to commit the workflow definition file.
11. View the workflow run status and details. For more information, see [Viewing workflow run status and details](#).



# Examples

You can use the following examples to develop actions:

- [AWS CodeBuild action using ADK \(p. 21\)](#)
- [Outgoing webhook action using ADK \(p. 23\)](#)

## AWS CodeBuild action using ADK

The following example action initiates a build in AWS CodeBuild. CodeBuild is an AWS service that compiles source code, runs tests, and packages the code into artifacts. For more information, see the [AWS CodeBuild Documentation](#).

This action invokes the AWS Command Line Interface (AWS CLI), which is preinstalled on the action's runtime environment image within CodeCatalyst. The output of the CLI command is streamed to the console using stdout. For more information about what tools are installed on the runtime image, see [Curated images](#).

### Topics

- [Prerequisites \(p. 21\)](#)
- [Update the action definition \(p. 21\)](#)
- [Update the action code \(p. 22\)](#)
- [Validate the action within the CodeCatalyst workflow \(p. 22\)](#)

## Prerequisites

Complete all of the steps in [Get started with the Action Development Kit \(p. 2\)](#) before moving on with developing the action.

## Languages and toolchains

In this example, we'll develop an action using npm and TypeScript.

## Update the action definition

Update the action definition (action.yml) that was generated in [Step 3: Initialize your action project \(p. 5\)](#) with the following AWSCodeBuildProject and AWSRegion input parameters:

```
SchemaVersion: '1.0'
Name: 'AWSCodeBuildAction Action'
Version: '0.0.0'
Description: 'This Action starts a build in CodeBuild'
Configuration:
  AWSCodeBuildProject:
    Description: 'Project name for AWS CodeBuild project'
    Required: true
```

```
    DisplayName: 'AWSCodeBuildProject'
    Type: string
  AWSRegion:
    Description: 'AWS Region'
    Required: false
    DisplayName: 'AWSRegion'
    Type: string
  Environment:
    Required: true
  Runs:
    Using: 'node16'
    Main: 'dist/index.js'
```

## Update the action code

Update the entry point code in the `lib/index.ts` file that was generated in [Step 4: Bootstrap the action code and build the package locally \(p. 5\)](#):

```
// @ts-ignore
import * as core from '@aws/codecatalyst-adk-core';
// @ts-ignore
import * as codecatalystProject from '@aws/codecatalyst-project';
// @ts-ignore
import * as codecatalystSpace from '@aws/codecatalyst-space';

try {
  // Get inputs from the action
  const input_AWSCodeBuildProject = core.getInput('AWSCodeBuildProject'); // Project
  name for AWS CodeBuild project
  console.log(input_AWSCodeBuildProject);
  const input_AWSRegion = core.getInput('AWSRegion'); // AWS Region
  console.log(input_AWSRegion);

  // Interact with codecatalyst entities
  console.log(`Current CodeCatalyst space ${codecatalystSpace.getSpace().name}`);
  console.log(`Current codecatalyst project ${codecatalystProject.getProject().name}`);
  console.log(`AWS Region ${input_AWSRegion}`);

  // Action Code start

  console.log(core.command(`aws codebuild start-build --project-name
${input_AWSCodeBuildProject}`));
  // Set outputs of the action

} catch(error) {
  core.setFailed(`Action Failed, reason: ${error}`);
}
```

After bootstrapping and updating the action code, continue with [Step 4: Bootstrap the action code and build the package locally \(p. 5\)](#) to complete the local build.

## Validate the action within the CodeCatalyst workflow

After [Testing an action \(p. 13\)](#), validate the action.

### To validate the action

1. Open the CodeCatalyst console at <https://codecatalyst.aws/>.

2. Navigate to your project.
3. In the navigation pane, choose **CI/CD**, and then choose **Workflows**.
4. Choose the workflow with the action that you want to validate, then view **Logs** to confirm a successful run.

## Outgoing webhook action using ADK

The outgoing webhook action can initiate an outgoing webhook (OW) and make a POST request to a provided URL. With the action, you can bridge Amazon CodeCatalyst workflows with predefined web services like status reporting and sharing artifacts.

### Topics

- [Prerequisites \(p. 23\)](#)
- [Update the action definition \(p. 23\)](#)
- [Update the action code \(p. 24\)](#)
- [Validate the action within the CodeCatalyst workflow \(p. 26\)](#)

## Prerequisites

Complete all of the steps in [Get started with the Action Development Kit \(p. 2\)](#) before moving on with developing the action.

## Languages and toolchains

In this example, we'll develop an action using npm and TypeScript.

## Update the action definition

Update the action definition (action.yml) that was generated in [Step 3: Initialize your action project \(p. 5\)](#) with the following WebhookRequestURL and WebhookRequestHeaders input parameters, in addition to WebhookRequestBody (optional):

```
SchemaVersion: '1.0'
Name: 'OutgoingWebhookAction'
Version: '0.1.0'
Description: 'Outgoing Webhook Action allows user to send messages within workflow to an arbitrary web server using HTTP request'
Configuration:
  WebhookRequestURL:
    Description: 'Outgoing webhook URL from an arbitrary web server'
    Required: true
    DisplayName: 'Request URL'
    Type: string
  WebhookRequestHeaders:
    Description: 'The JSON that you want to provide to add HTTP request headers. '
    Required: false
    DisplayName: 'Request Headers'
    Type: string
    Default: false
  WebhookRequestBody:
    Description: 'The JSON that you want to provide to add HTTP request body. '
    Required: false
```

```
    DisplayName: 'Request Body'
    Type: string
    Default: false
  Environment:
    Required: false
  Runs:
    Using: 'node16'
    Main: 'dist/index.js'
```

This action invokes the AWS Command Line Interface (AWS CLI), which is preinstalled on the action's runtime environment image within CodeCatalyst. The output of the CLI command is streamed to the console using stdout.

## Update the action code

The outgoing webhook action contains several source files under the `lib/` folder. This example code provides configuration of the entry point and the action itself. Update the entry point code in the `lib/index.ts` file that was generated in [Step 4: Bootstrap the action code and build the package locally \(p. 5\)](#).

While building your action, you can also catch errors by setting summary run messages. For more information, see [Handling errors \(p. 35\)](#).

```
// @ts-ignore
import * as core from '@aws/codecatalyst-adk-core';
// @ts-ignore
import { RunSummaryLevel, RunSummaries } from '@aws/codecatalyst-run-summaries';
import { runOutgoingWebhookAction } from './action';
import { OutgoingWebhookInput } from './constants/types';
import { getBodyInput, getHeadersInput } from './utils/input-util';

export function main(): void {
  try {
    // Get inputs from the action
    const webhookUrl: string = core.getInput('WebhookRequestURL'); // Outgoing
    // webhook URL from an arbitrary web server
    const headers: Map<string, string> | undefined = getHeadersInput(); // The JSON
    // that you want to provide to add HTTP request headers.
    const body: string | undefined = getBodyInput(); // The JSON that you want to
    // provide to add HTTP request body.

    const actionInput: OutgoingWebhookInput = {
      webhookUrl,
      headers,
      body
    };

    // Run the webhook action
    runOutgoingWebhookAction(actionInput);
  } catch (error) {
    console.log(`Action Failed, reason: ${error}`);
    RunSummaries.addRunSummary(`${error}`, RunSummaryLevel.ERROR);
    core.setFailed(`Action Failed, reason: ${error}`);
  }
}

if (require.main === module) {
  main();
}
```

The action first gets the inputs using the `core.getInput()` ADK API to initialize required and optional variables. The action then calls the `runOutgoingWebhookAction()` function to send the HTTP POST request with the earlier provided input. The source code of the `runOutgoingWebhookAction()` function is implemented in the `action.ts` source file. The following code example validates user input, constructs an executable shell command using `code.command()`, and logs the result:

```
// @ts-ignore
import * as core from '@aws/codecatalyst-adk-core';
import { OUTGOING_WEBHOOK_ERROR } from './constants';
import { OutgoingWebhookInput } from './constants/types';
import { validateActionInputs } from './validation/validation';

export function runOutgoingWebhookAction(input: OutgoingWebhookInput): void {
  validateActionInputs(input);
  const shell_command = webhookRequestCommand(input);
  const { code, stderr } = core.command(shell_command);
  console.log(`shell command: ${shell_command}`);
  if (code !== 0) {
    console.log(stderr);
    throw new Error(OUTGOING_WEBHOOK_ERROR);
  }

  console.log('Outgoing Webhook command was successful');
}

export function webhookRequestCommand(input: OutgoingWebhookInput): string {
  const headersCommand = constructHeadersCommand(input.headers);
  const bodyCommand = input.body === undefined ? undefined : `-d '${input.body}'`;
  return constructRequestCommand(input.webhookUrl, headersCommand, bodyCommand);
}

export function constructRequestCommand(url: string, headerCommand: string | undefined,
bodyCommand: string | undefined): string {
  let command = `curl -X POST`;
  if (headerCommand) {
    command += headerCommand;
  }
  if (bodyCommand) {
    command += bodyCommand;
  }
  command += url;
  return command;
}

export function constructHeadersCommand(headers: Map<string, string> | undefined |
string): string | undefined {
  let headerCommand = '';
  if (headers === undefined) return undefined;
  for (const [key, value] of headers) {
    headerCommand += `-H "${key}: ${value}"`;
  }
  return headerCommand;
}
```

This action invokes the AWS Command Line Interface (AWS CLI), which is preinstalled on the action's runtime environment image within CodeCatalyst. The output of the CLI command is streamed to the console using `stdout`.

After bootstrapping and updating the action code, continue with [Step 4: Bootstrap the action code and build the package locally \(p. 5\)](#) to complete the local build.

## Validate the action within the CodeCatalyst workflow

After [Testing an action \(p. 13\)](#), validate the action.

### To validate the action

1. Open the CodeCatalyst console at <https://codecatalyst.aws/>.
2. Navigate to your project.
3. In the navigation pane, choose **CI/CD**, and then choose **Workflows**.
4. Choose the workflow with the action that you want to validate, then view **Logs** to confirm a successful run.

# Accessing data

Using ADK APIs, you can access data that is set on the actions. Here is some of the data you can access.

## Topics

- [Environment variables \(p. 27\)](#)
- [Action inputs \(p. 27\)](#)
- [Secrets \(p. 27\)](#)

## Environment variables

CodeCatalyst sets environment variables available at the action runtime. An action can be configured with input variables and pre-defined variables that can be accessed by the action. The variables can be accessed for auditing purposes, metrics, access tokens, and other information. The following ADK API can be used to get both input variables and pre-defined variables: `code.getEnvironmentVariable('variableName');`. For more information, see [ADK Core's `getEnvironmentVariable` details](#).

```
Identifier: my_org/my_action
Configuration:
  MyEnvironment: 'MY_PROJECT'
```

```
const projectName = core.getEnvironmentVariable('MyEnvironment')
```

## Action inputs

Action inputs are values passed into an action at runtime. These inputs are defined in the action definition file (`action.yml`) and can be used to specify parameters. You can access and configure the action inputs in order to customize the behavior of the action based on a specific use case. The following ADK API can be used to get the action inputs: `core.getInput(`${inputName}`)`. For more information, see [ADK Core's `getInput` details](#).

```
Identifier: my_org/my_action
Configuration:
  MyInput: 'MY_ACTION_INPUT'
```

```
const actionInput = core.getInput('MyInput')
```

## Secrets

Sensitive data like authentication credentials and other values can be stored and protected in secrets with CodeCatalyst. You can then reference the secrets in your workflow definition file. For more information, see [Working with secrets](#).

In the following workflow, the value of the `core.getInput(`${StackName}`)` secret is assigned to the `StackName` action input at runtime. For more information, see [ADK Core's `getInput` details](#).

```
Actions:
  ACTIONNAME:
    Identifier: aws/cdk-deploy@v1
    Environment:
      Name: codecatalyst-cdk-deploy-environment
    Connections:
      - Name: codecatalyst-account-connection
        Role: codecatalyst-cdk-deploy-role
    Inputs:
      Sources:
        - WorkflowSource
    Configuration:
      StackName: ${Secrets.MY_SECRET_STACK_NAME}
      Region: ${Secrets.MY_REGION}
```

```
const stackName = core.getInput('StackName')
```

```
const region = core.getInput('Region')
```



# Action reference

The following is the action definition YAML reference for your custom actions. You can define inputs, outputs, and resource integrations in the action definition YAML file. Once the action is defined, it can be referenced in your CI workflow file.

Choose a YAML property in the following code to see a description of it.

## Note

Most of the YAML properties that follow have corresponding UI elements in the visual editor. To look up a UI element, use **Ctrl+F**. The element will be listed with its associated YAML property.

```
SchemaVersion: 1.0
Name: MyAction    # Name of the action - string
Id: my-action    # String
Description: This is my action.    # String
Version: 1.0.0    # SEMVER

Configuration (p. 29)
  Param1:
    Description (p. 30): 'First parameter'
    Required (p. 30): true | false
    DisplayName (p. 30): 'Param1'
    Type (p. 30): number | boolean | string
  Param2:
    Description (p. 30): 'Second parameter'
    Required (p. 30): true | false
    Default (p. 30): 'Second value'
    DisplayName (p. 30): 'Param with space'
    Type (p. 30): 'This is the second parameter.'

# Whether the action requires an environment
# Automatically pulls in the connection/role fields
Environment (p. 31):
  Required (p. 30): true | false

# Whether the action requires any input sources/artifacts
# If required is true, then action expects at least one Inputs -> Sources
# or Inputs -> Artifacts

Inputs (p. 31):
  Sources (p. 31):
    Required (p. 30): true | false
  Artifacts (p. 32):
    Required (p. 30): true | false
Outputs (p. 32):    # Top 10 variables selected (if more than 10 produced)
  Variables (p. 32):
    variable-name-1 (p. 32):
      Description (p. 32): 'Output variable description.'
Runs (p. 33):
  Using (p. 33): 'node16'
  Main (p. 33): 'main.js'
```

## Configuration

(Configuration)

(Required) A section where you can define the configuration properties of the action.

Corresponding UI: **Configuration** tab

## Description

(Configuration/Param/**Description**)

(Required)

Provide a description of the action.

Corresponding UI: *none*

## Required

(Configuration/Param/**Required**)

(Required)

Specify whether the parameter is required. Set to `true` or `false`.

Corresponding UI: *none*

## Default

(Configuration/Param/**Default**)

(Optional)

Specify the default value of the parameter.

Corresponding UI: *none*

## DisplayName

(Configuration/Param/**DisplayName**)

(Optional)

Set the display name of the parameter.

Corresponding UI: *none*

## Type

(Configuration/Param/**Type**)

(Optional)

The type of parameter. You can use one of the following values (default is `string`):

- Number (whole number)
- Boolean (TRUE or FALSE)
- String

Corresponding UI: *none*

## Environment

**(Environment)**

(Optional)

Specify the CodeCatalyst environment to use with the action.

For more information about environments, see [Working with environments](#) and [Environment](#).

Corresponding UI: Configuration tab/**Environment**

## Inputs

**(Inputs)**

(Optional)

The Inputs section defines the data that an action needs during a workflow run.

**Note**

A maximum of four inputs (one source and three artifacts) are allowed per build action or test action. Variables don't count towards this total.

If you need to refer to files residing in different inputs (say a source and an artifact), the source input is the primary input, and the artifact is the secondary input. References to files in secondary inputs take a special prefix to distinguish them from the primary. For details, see [Example: Referencing files within an artifact](#).

Corresponding UI: **Inputs** tab

## Sources

**(Inputs/Sources)**

(Required)

Specify the labels that represent the source repositories that will be needed by the action. Currently, the only supported label is `WorkflowSource`, which represents the source repository where your workflow definition file is stored.

If you omit a source, then you must specify at least one input artifact under `action-name/Inputs/Artifacts`.

For more information, see [Working with sources](#).

Corresponding UI: *none*

## Artifacts - input

(Inputs/**Artifacts**)

(Optional)

Specify artifacts from previous actions that you want to provide as input to this action. These artifacts must already be defined as output artifacts in previous actions.

If you do not specify any input artifacts, then you must specify at least one source repository under action-name/Inputs/Sources.

Corresponding UI: Inputs tab/**Artifacts - optional**

## Outputs

(**Outputs**)

(Optional)

Defines the data that is output by the action during a workflow run. If more than 10 output variables are produced, the top 10 variables are selected.

Corresponding UI: **Outputs** tab

## Variables - output

(Outputs/**Variables**)

(Optional)

Specify the variables that you want the action to export so that they are available for use by the subsequent actions.

For more information about variables, including examples, see [Working with variables](#)

Corresponding UI: Outputs tab/Variables/**Add variable**

## variable-name-1

(Outputs/Variables/**variable-name-1**)

(Optional)

Specify the name of a variable that you want the action to export.

Corresponding UI: *none*

## Description

(Outputs/Variables/Time/**Description**)

(Optional)

Provide a description of the output variable.

Corresponding UI: *none*

## Runs

**(Runs)**

(Required)

Defines the runtime environment and main entry point for the action.

Corresponding UI: *none*

## Using

Runs/**(Using)**

(Required)

Specify the type of runtime environment. Currently, Node 16 is the only option.

Corresponding UI: *none*

## Main

Runs/**(Main)**

(Required)

Specify the file for the entry point of a Node.js application.

Corresponding UI: *none*

# ADK API reference and CLI commands

The following information is about the ADK API reference and CLI commands to build an action.

## ADK API reference

The [ADK API reference](#) provides descriptions of the available operations and data types. You can work with the ADK API by including the supported objects in your YAML file. For more information, see [Build, test, and deploy with workflows in CodeCatalyst](#).

## ADK CLI commands

The following list contains the ADK CLI commands and information about how to use each command:

- `init` – Initializes the ADK project locally and produces required configuration files with specific language support.
- `bootstrap` – Bootstraps CodeCatalyst action code by reading the action definition file. The ADK SDK is used to develop actions.
- `validate` – Validates the action definition and README file.
- `version` – Returns the current version of ADK.
- `help` – Shows the current set of commands.

# Troubleshooting

The following information can help you troubleshoot common issues in the Amazon CodeCatalyst ADK.

## Handling errors

**Problem:** I see "Internal Error" when running my test workflow but I'm not sure what the issue is.

**Possible fixes:** Your action definition YAML file may have an error. Run the following command to catch errors in the `action.yml` file: `adk validate`.

# Contribute

The CodeCatalyst Action Development Guide (ADK) is an open-source library that you can contribute to. As a contributor, consider the contribution guidelines, feedback, and defects. For more information, see the [ADK GitHub repository](#).



# Document history for the Amazon CodeCatalyst Action Developer Guide

The following table describes the documentation releases for the CodeCatalyst Action Development Guide Developer Guide.

Change	Description	Date
<a href="#">New content: Action reference (p. 37)</a>	Added <a href="#">Action reference</a> topic.	April 1, 2023
<a href="#">New content (p. 37)</a>	Initial publication of the Amazon CodeCatalyst Action Development Kit guide.	March 31, 2023