

## PROGRAM-6

### VACUUM CLEANER PROBLEM

#### AIM:-

To write and execute the python program for the vacuum cleaner program.

#### PROCEDURE:-

- **Class Definition:**
  - Define the VacuumCleaner class, which represents the autonomous vacuum cleaner.
- **Helper Functions:**
  - Define helper functions:
    - `is_valid_move(x, y)`: Checks if a move to coordinates (x, y) is valid within the grid boundaries.
    - `is_dirty(x, y)`: Checks if the cell at coordinates (x, y) is dirty.
    - `clean_cell(x, y)`: Cleans the cell at coordinates (x, y) if it's valid.
- **Depth-First Search (DFS):**
  - Define the DFS algorithm to explore and clean the grid recursively.
  - Start DFS from the initial cell (0, 0) and mark visited cells..
- **Cleaning Function:**
  - Define the `clean_grid` method to initiate the cleaning process by calling the DFS algorithm.
- **Print Moves:**
  - Define the `print_moves` method to print the sequence of moves made by the vacuum cleaner to clean all dirty cells.
- **Example Usage:**
  - Define the grid representing the environment with clean ('C') and dirty ('D') cells.
  - Call the `clean_grid` method to clean the grid.
  - Print the sequence of moves made by the vacuum cleaner.

#### CODING:-

```
class VacuumCleaner:
```

```
    def __init__(self, grid):
```

```

self.grid = grid

self.rows = len(grid)

self.cols = len(grid[0])

self.visited = set()

self.moves = []

def is_valid_move(self, x, y):

    return 0 <= x < self.rows and 0 <= y < self.cols

def is_dirty(self, x, y):

    return self.is_valid_move(x, y) and self.grid[x][y] == 'D'

def clean_cell(self, x, y):

    if self.is_valid_move(x, y):

        self.grid[x][y] = 'C'

def dfs(self, x, y):

    if not self.is_valid_move(x, y) or (x, y) in self.visited:

        return False

    self.visited.add((x, y))

    self.clean_cell(x, y)

    self.moves.append((x, y))

    if all(cell == 'C' for row in self.grid for cell in row):

        return True

    # Try moving in all four directions

```

```

        if self.dfs(x + 1, y) or self.dfs(x - 1, y) or self.dfs(x, y + 1) or self.dfs(x, y - 1):

            return True

        # If no solution found, backtrack

        self.clean_cell(x, y)

        self.moves.pop()

        return False

    def clean_grid(self):

        start_x, start_y = 0, 0

        self.dfs(start_x, start_y)

    def print_moves(self):

        print("Moves to clean all dirty cells:")

        for move in self.moves:

            print(move)

# Example usage:

grid = [

    ['C', 'D', 'C', 'C'],

    ['C', 'C', 'D', 'C'],

    ['C', 'C', 'C', 'C']

]

vacuum_cleaner = VacuumCleaner(grid)

```

`vacuum_cleaner.clean_grid()`

`vacuum_cleaner.print_moves()`

## OUTPUT:-

A screenshot of the IDLE Shell 3.11.4 window. The title bar reads 'IDLE Shell 3.11.4'. The menu bar includes 'File', 'Edit', 'Shell', 'Debug', 'Options', 'Window', and 'Help'. The shell area shows the following text: 'Python 3.11.4 (tags/v3.11.4:d2340ef, Jun 7 2023, 05:45:37) [MSC v.1934 64 bit (AMD64)] on win32', 'Type "help", "copyright", "credits" or "license()" for more information.', and a prompt '>>>'. Below the prompt, the output of a program is displayed: '= RESTART: C:/Users/User/AppData/Local/Programs/Python/Python311/program 6.py', 'Moves to clean all dirty cells:', and a list of coordinates: '(0, 0)', '(1, 0)', '(2, 0)', '(2, 1)', '(1, 1)', '(0, 1)', '(0, 2)', and '(1, 2)'. The prompt '>>>' is followed by a vertical bar '|'.

```
Python 3.11.4 (tags/v3.11.4:d2340ef, Jun 7 2023, 05:45:37) [MSC v.1934 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
= RESTART: C:/Users/User/AppData/Local/Programs/Python/Python311/program 6.py
Moves to clean all dirty cells:
(0, 0)
(1, 0)
(2, 0)
(2, 1)
(1, 1)
(0, 1)
(0, 2)
(1, 2)
>>> |
```

## RESULT:-

Hence the program has been successfully executed and verified.