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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_week 1_CY

Attempt : 1
Total Mark : 30
Marks Obtained : 30

Section 1 : Coding

1. Problem Statement

Hayley loves studying polynomials, and she wants to write a program to compare two polynomials represented as linked lists and display whether they are equal or not.

The polynomials are expressed as a series of terms, where each term consists of a coefficient and an exponent. The program should read the polynomials from the user, compare them, and then display whether they are equal or not.

Input Format

The first line of input consists of an integer n, representing the number of terms in the first polynomial.

The following n lines of input consist of two integers, each representing the coefficient and the exponent of the term in the first polynomial.

The next line of input consists of an integer m, representing the number of terms in the second polynomial.

The following m lines of input consist of two integers, each representing the coefficient and the exponent of the term in the second polynomial.

Output Format

The first line of output prints "Polynomial 1: " followed by the first polynomial.

The second line prints "Polynomial 2: " followed by the second polynomial.

The polynomials should be displayed in the format ax^b, where a is the coefficient and b is the exponent.

If the two polynomials are equal, the third line prints "Polynomials are Equal."

If the two polynomials are not equal, the third line prints "Polynomials are Not Equal."

Refer to the sample output for the formatting specifications.

Sample Test Case

Input: 2
1 2
2 1
2
1 2
2 1
Output: Polynomial 1: (1x^2) + (2x^1)
Polynomial 2: (1x^2) + (2x^1)
Polynomials are Equal.

Answer

```
#include <stdio.h>
#include <stdlib.h>
```

```
typedef struct Node {
   int coefficient;
   int exponent;
   struct Node* next;
   } Node;

typedef struct Polynomial {
   Node* head;

} Polynomial;

void insert(Polynomial* poly, int coefficient, int exponent) {
   Node* newNode = (Node*)malloc(sizeof(Node));
   newNode->coefficient = coefficient;
   newNode->exponent = exponent;
   newNode->next = NULL;

if (poly->head == NULL) {
   poly->head = newNode;
} else {
   Node* temp = poly->head;
   while (temp->next != NULL) {
      temp = temp->next;
   }
   temp->next = newNode;
}

}

void display(Polynomial* poly) {
   Node* temp = poly->head;
   while (temp != NULL) {
      printf("(%dx^%d)", temp->coefficient, temp->exponent);
   if (temp->next != NULL) {
      printf(" + ");

   }
   temp = temp->next; } printf("\n"); }

int are_polynomials_equal(Polynomial* poly1, Polynomial* poly2) {
   Node* temp1 = poly1->head;
   Node* temp2 = poly2->head;
```

```
while (temp1 != NULL && temp2 != NULL) {
   if (temp1->coefficient != temp2->coefficient || temp1->exponent != temp2-
>exponent) {
       return 0;
   }
   temp1 = temp1->next;
   temp2 = temp2->next;
}

return temp1 == NULL && temp2 == NULL;

}

int main()
{
   int n, m, coefficient, exponent;
Polynomial poly1 = {NULL};
Polynomial poly2 = {NULL};

scanf("%d", &n);
for (int i = 0; i < n; i++) {
   scanf("%d %d", &coefficient, &exponent);
   insert(&poly1, coefficient, exponent);
}

scanf("%d", &m);
for (int i = 0; i < m; i++) {
   scanf("%d %d", &coefficient, &exponent);
   insert(&poly2, coefficient, exponent);
}

printf("Polynomial 1: ");
display(&poly1);
printf("Polynomial 2: ");
display(&poly2);

if (are_polynomials_equal(&poly1, &poly2)) {
   printf("Polynomials are Equal.\n");
} else {
   printf("Polynomials are Not Equal.\n");
}
```

return 0;

}

Status : Correct ***Marks : 10/10***

2. Problem Statement

John is working on a math processing application, and his task is to simplify polynomials entered by users. The polynomial is represented as a linked list, where each node contains two properties:

Coefficient of the term.

Exponent of the term.

John's goal is to combine all the terms that have the same exponent, effectively simplifying the polynomial.

Input Format

The first line of input consists of an integer representing the number of terms in the polynomial.

The next n lines of input consist of two integers, representing the coefficient and exponent of the polynomial in each line separated by space.

Output Format

The first line of output prints the original polynomial in the format 'cx^e + cx^e + ...' (where c is the coefficient and e is the exponent of each term).

The second line of output displays the simplified polynomial in the same format as the original polynomial.

If the polynomial is 0, then only '0' will be printed.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 3
5 2
3 1
6 2
Output: Original polynomial: 5x^2 + 3x^1 + 6x^2
Simplified polynomial: 11x^2 + 3x^1

Answer

```
#include <stdio.h>
#include <stdlib.h>

typedef struct Node {
    int coefficient;
    int exponent;
    struct Node* next;
} Node;

Node* createNode(int coefficient, int exponent) {
    Node* newNode = (Node*)malloc(sizeof(Node));
    newNode->coefficient = coefficient;
    newNode->exponent = exponent;
    newNode->next = NULL;
    return newNode;
}

void insertNode(Node** head, int coefficient, int exponent) {
    Node* newNode = createNode(coefficient, exponent);
    if (*head == NULL) {
        *head = newNode;
        return;
    }
    Node* temp = *head;
    while (temp->next != NULL) {
        temp = temp->next;
    }
    temp->next = newNode;
}

void printPolynomial(Node* head) {
    Node* temp = head;
```

```
    while (temp != NULL) {
        printf("%dx^%d", temp->coefficient, temp->exponent);
        if (temp->next != NULL) {
            printf(" + ");
        }
        temp = temp->next;
    }
    printf("\n");
}

void simplifyPolynomialInOrder(Node** head) {
    Node* current = *head;
    Node* outer = current;

    while (outer != NULL) {
        Node* inner = outer->next;
        Node* prev = outer;

        while (inner != NULL) {
            if (inner->exponent == outer->exponent) {
                outer->coefficient += inner->coefficient;
                prev->next = inner->next;
                free(inner);
                inner = prev->next;
            } else {
                prev = inner;
                inner = inner->next;
            }
        }
        outer = outer->next;
    }
}

void freeList(Node* head) {
    Node* temp;
    while (head != NULL) {
        temp = head;
        head = head->next;
        free(temp);
    }
}
```

```
int main() {
    int n, coefficient, exponent;
    Node* head = NULL;

    scanf("%d", &n);
    for (int i = 0; i < n; i++) {
        scanf("%d %d", &coefficient, &exponent);
        insertNode(&head, coefficient, exponent);
    }

    printf("Original polynomial: ");
    printPolynomial(head);

    simplifyPolynomialInOrder(&head);

    printf("Simplified polynomial: ");
    if (head == NULL) {
        printf("0\n");
    } else {
        printPolynomial(head);
    }

    freeList(head);
    return 0;
}
```

Status : Correct **Marks : 10/10**

3. Problem Statement

Timothy wants to evaluate polynomial expressions for his mathematics homework. He needs a program that allows him to input the coefficients of a polynomial based on its degree and compute the polynomial's value for a given input of x. Implement a function that takes the degree, coefficients, and the value of x, and returns the evaluated result of the polynomial.

Example

Input:

degree of the polynomial = 2

coefficient of x2 = 13

coefficient of x1 = 12

coefficient of x0 = 11

x = 1

Output:

36

Explanation:

Calculate the value of 13x2: 13 * 12 = 13.

Calculate the value of 12x1: 12 * 11 = 12.

Calculate the value of 11x0: 11 * 10 = 11.

Add the values of x2, x1, and x0 together: 13 + 12 + 11 = 36.

Input Format

The first line of input consists of an integer representing the degree of the polynomial.

The second line consists of an integer representing the coefficient of x2.

The third line consists of an integer representing the coefficient of x1.

The fourth line consists of an integer representing the coefficient of x0.

The fifth line consists of an integer representing the value of x, at which the polynomial should be evaluated.

Output Format

The output is an integer value obtained by evaluating the polynomial at the given value of x.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 2
13
12
11
1
Output: 36

Answer

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>

typedef struct Node {
    int coefficient;
    int exponent;
    struct Node* next;
} Node;

Node* createNode(int coefficient, int exponent) {
    Node* newNode = (Node*)malloc(sizeof(Node));
    newNode->coefficient = coefficient;
    newNode->exponent = exponent;
    newNode->next = NULL;
    return newNode;
}


void insertNode(Node** head, int coefficient, int exponent) {
    Node* newNode = createNode(coefficient, exponent);
    if (*head == NULL) {
        *head = newNode;
        return;
    }
    Node* temp = *head;
    while (temp->next != NULL) {
        temp = temp->next;
    }
    temp->next = newNode;
}

int evaluatePolynomial(Node* head, int x) {
    int result = 0;
```

```
    Node* temp = head;

    while (temp != NULL) {
        result += temp->coefficient * pow(x, temp->exponent);
        temp = temp->next;
    }

    return result;
}

int main() {
    int degree, coefficient, x;
    Node* head = NULL;
    scanf("%d", &degree);
    for (int i = degree; i >= 0; i--) {
        scanf("%d", &coefficient);
        insertNode(&head, coefficient, i);
    }
    scanf("%d", &x);
    int result = evaluatePolynomial(head, x);
    printf("%d\n", result);
    return 0;
}
```

Status : Correct ***Marks : 10/10***