A **Comparable** lets a class **implements its own comparison**:

* It is in the **same class** (it is often an advantage)
* there can be **only one implementation** (so we can’t use it if we want two different types)

A **Comparator** is an **external comparison**:

* It is typically in a **unique instance** (either in the same class or in another place)
* we **name each implementation** with the way we want to sort things
* we can provide comparators for classes that we don’t control