UCS6611 - MOBILE APPLICATION DEVELOPMENT LABORATORY

Ex. No. 3 Create an application that uses graphical primitives

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Question:

Create an application that uses graphical primitives

Code:

MainActvity.java:

```
package com.example.graphics;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.view.animation.AnimationUtils;
import android.widget.Button;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity{
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        Button bt_zoom=findViewById(R.id.bt_zoom);
        Button bt fade=findViewById(R.id.bt fade);
        Button bt_rotate=findViewById(R.id.bt_rotate);
        Button bt_down=findViewById(R.id.bt_down);
        Button bt_up=findViewById(R.id.bt_up);
        Button bt forward=findViewById(R.id.bt forward);
        Button bt_backward=findViewById(R.id.bt_backward);
        final ImageView iv_animate=findViewById(R.id.iv_animate);
        bt_zoom.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                iv_animate.startAnimation(AnimationUtils.loadAnimation(getAppl
icationContext(),R.anim.zoom in));
            }
```

```
});
        bt fade.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                iv animate.startAnimation(AnimationUtils.loadAnimation(getAppl
icationContext(),R.anim.fade_in));
            }
        });
        bt_rotate.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                iv_animate.startAnimation(AnimationUtils.loadAnimation(getAppl
icationContext(),R.anim.rotate in));
            }
        });
        bt_up.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                iv_animate.animate().translationYBy(-300f).setDuration(600);
            }
        });
        bt_down.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                iv_animate.animate().translationYBy(300f).setDuration(600);
        });
        bt_forward.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                iv_animate.animate().translationXBy(300f).setDuration(600);
            }
        });
        bt_backward.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                iv_animate.animate().translationXBy(-300f).setDuration(600);
            }
        });
    }
    public void nextPage(View view) {
        Intent intent = new Intent(this, ShapesActivity.class);
        startActivity(intent);
    }
```

```
ShapeActivity.java:
package com.example.graphics;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.graphics.Bitmap;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import android.graphics.drawable.BitmapDrawable;
import android.os.Bundle;
import android.widget.ImageView;
public class ShapesActivity extends AppCompatActivity {
   @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_shapes);
        Intent intent = getIntent();
        Bitmap bg = Bitmap.createBitmap(720, 1280, Bitmap.Config.ARGB_8888);
        ImageView i = (ImageView) findViewById(R.id.imageView);
        i.setBackgroundDrawable(new BitmapDrawable(bg));
        Canvas canvas = new Canvas(bg);
        Paint paint = new Paint();
        paint.setColor(Color.RED);
        paint.setTextSize(50);
        //To draw a Rectangle
        canvas.drawText("Rectangle", 420, 150, paint);
        canvas.drawRect(400, 200, 650, 700, paint);
        //To draw a Circle
        canvas.drawText("Circle", 120, 150, paint);
        canvas.drawCircle(200, 350, 150, paint);
        //To draw an arc
        canvas.drawText("Arc", 120, 800, paint);
        canvas.drawArc(50, 850, 350, 1150, 135, 120, true, paint);
        //To draw a Line
```

```
canvas.drawText("Line", 480, 800, paint);
canvas.drawLine(520, 850, 520, 1150, paint);
}
```

mainactivity.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<!--<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"-->
<!--
        xmlns:app="http://schemas.android.com/apk/res-auto"-->
<!--
        xmlns:tools="http://schemas.android.com/tools"-->
<!--
        android:layout width="match parent"-->
<!--
        android:layout height="match parent"-->
<!--
       tools:context=".MainActivity">-->
<!--
        <TextView-->
<!--
            android:layout_width="wrap_content"-->
<!--
            android:layout_height="wrap_content"-->
            android:text="Hello World!"-->
<!--
<1--
            app:layout constraintBottom toBottomOf="parent"-->
<!--
            app:layout_constraintLeft_toLeftOf="parent"-->
            app:layout_constraintRight_toRightOf="parent"-->
<!--
<!--
            app:layout constraintTop toTopOf="parent" />-->
<!--</androidx.constraintlayout.widget.ConstraintLayout>-->
<RelativeLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <Button
        android:id="@+id/bt_fade"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:layout_alignParentStart="true"
        android:layout alignParentLeft="true"
        android:layout_alignParentTop="true"
        android:layout_centerHorizontal="true"
        android:layout marginStart="161dp"
        android:layout_marginLeft="161dp"
```

```
android:layout_marginTop="198dp"
   android:text="Fade" />
<Button
   android:id="@+id/bt rotate"
   android:layout width="wrap content"
   android:layout_height="wrap_content"
   android:layout_alignParentStart="true"
   android:layout alignParentLeft="true"
   android:layout alignParentTop="true"
   android:layout_marginStart="278dp"
   android:layout marginLeft="278dp"
   android:layout marginTop="195dp"
   android:text="Rotate" />
<Button
   android:id="@+id/bt down"
   android:layout_width="wrap_content"
   android:layout height="wrap content"
   android:layout_alignParentTop="true"
   android:layout_centerHorizontal="true"
   android:layout marginTop="127dp"
   android:text="Down" />
<Button
   android:id="@+id/bt_zoom"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout alignParentStart="true"
   android:layout alignParentLeft="true"
   android:layout_alignParentTop="true"
   android:layout marginStart="46dp"
   android:layout_marginLeft="46dp"
   android:layout_marginTop="200dp"
   android:text="Zoom" />
<Button
   android:id="@+id/bt up"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout_below="@+id/bt_zoom"
   android:layout alignParentEnd="true"
   android:layout alignParentRight="true"
   android:layout_centerHorizontal="true"
   android:layout marginTop="-238dp"
   android:layout_marginEnd="163dp"
   android:layout_marginRight="163dp"
   android:text="Up" />
```

```
<Button
        android:id="@+id/bt forward"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:layout below="@+id/bt up"
        android:layout_alignParentStart="true"
        android:layout_marginStart="216dp"
        android:layout marginTop="4dp"
        android:text="Forward" />
    <Button
        android:id="@+id/bt backward"
        android:layout_width="wrap_content"
        android:layout height="wrap content"
        android:layout below="@+id/bt forward"
        android:layout alignParentStart="true"
        android:layout_alignParentLeft="true"
        android:layout marginStart="74dp"
        android:layout_marginLeft="74dp"
        android:layout_marginTop="-46dp"
        android:text="Backward" />
    <ImageView</pre>
        android:id="@+id/iv animate"
        android:layout_width="match_parent"
        android:layout_height="200dp"
        android:layout_below="@+id/bt_backward"
        android:layout centerInParent="true"
        android:layout_marginLeft="30dp"
        android:layout_marginTop="214dp"
        android:layout marginRight="30dp"
        android:background="@drawable/car" />
    <Button
        android:id="@+id/bt_next"
        android:layout_width="wrap_content"
        android:layout height="wrap content"
        android:layout_alignParentEnd="true"
        android:layout_alignParentRight="true"
        android:layout_alignParentBottom="true"
        android:layout marginEnd="69dp"
        android:layout_marginRight="69dp"
        android:layout_marginBottom="60dp"
        android:onClick="nextPage"
        android:text="Next" />
</RelativeLayout>
```

Shapeactivity.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<!--<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"-->
<!--
        xmlns:app="http://schemas.android.com/apk/res-auto"-->
<1--
        xmlns:tools="http://schemas.android.com/tools"-->
<!--
        android:layout width="match parent"-->
<!--
        android:layout_height="match_parent"-->
<!--
        tools:context=".ShapesActivity">-->
<!--</androidx.constraintlayout.widget.ConstraintLayout>-->
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <ImageView</pre>
        android:layout width="match parent"
        android:layout_height="match_parent"
        android:id="@+id/imageView"/>
</RelativeLayout>
Fade_in.xml:
<?xml version="1.0" encoding="utf-8"?>
<set xmlns:android="http://schemas.android.com/apk/res/android">
    <alpha
        android:fromAlpha="0.0"
        android:toAlpha="1.0"
        android:duration="2000"/>
</set>
Zoom in.xml:
<?xml version="1.0" encoding="utf-8"?>
<set xmlns:android="http://schemas.android.com/apk/res/android">
    <scale xmlns:android="http://schemas.android.com/apk/res/android"</pre>
        android:fromXScale="0.5"
        android:fromYScale="0.5"
        android:toXScale="1.0"
        android:toYScale="1.0"
        android:duration="3000"
        android:pivotX="50%"
        android:pivotY="50%"/>
```

OUTPUTS:



